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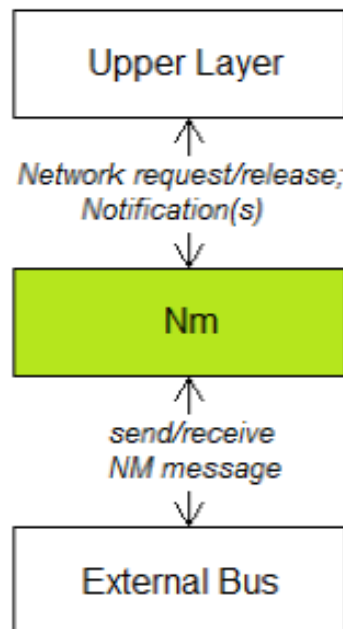
# 1 Introduction and overview

This protocol specification specifies the format, message sequences and semantics of the AUTOSAR Network Management (NM) protocol.

NM is intended to work together with an underlying communication stack, independent of the physical layer of the communication system used.

The AUTOSAR Network Management is a hardware independent protocol (for limitations refer to chapter 1.2.2).

The following figure shows how the NM interfaces with an upper (see 1.3.3) and a lower (bus) layer.



**Figure 1.1: NM interfaces**

## 1.1 Protocol purpose and objectives

Main purpose of the NM protocol is to coordinate one or more groups of ECUs to wake up and shutdown their communication stack synchronously.

The NM algorithm is based on periodic NM messages, which are received by all nodes in a NM cluster. Reception of NM messages indicates that sending nodes want to keep NM cluster awake. If any node does not need communication any more, it stops sending NM messages, but if NM messages from other nodes are received, it postpones transition to sleep mode. Finally, if a dedicated timer elapses because no NM messages are received anymore, every node initiates transition to the sleep mode, the NM node initiate the shutdown of the corresponding (partial) network.

If any node in the NM cluster requires bus-communication, it can keep the NM cluster awake by transmitting NM messages.

## **1.2 Applicability of the protocol**

### **1.2.1 Constraints and assumptions**

### **1.2.2 Limitations**

1. One NM instance is associated with only one NM cluster in one network. One NM cluster can have only one instance of Nm in one node.
2. The maximum size of the NM message is limited by the used communication bus.

## **1.3 Dependencies**

### **1.3.1 Dependencies to other protocol layers**

NM algorithm uses services of the underlying communication stack modules to send and receive NM messages.

### **1.3.2 Dependencies to other standards and norms**

N/A

### **1.3.3 Dependencies to the Application Layer**

Upper layer (e.g. application) uses NM services to request or release a network i.e. to activate or deactivate sending of NM messages.

In addition, the upper layer/module may use the possibility to get informed about changes of the NM operational modes.

## 2 Protocol Requirements

### 2.1 Requirements Traceability

Requirement	Description	Satisfied by
[RS_Nm_00047]	NM shall provide a service to request to keep the bus awake and a service to cancel this request.	[PRS_Nm_00237]
[RS_Nm_00048]	NM shall put the communication controller into sleep mode if there is no bus communication	[PRS_Nm_00103] [PRS_Nm_00115]
[RS_Nm_00054]	There shall be a deterministic time from the point where all nodes agree to go to bus sleep to the point where bus is switched off.	[PRS_Nm_00103] [PRS_Nm_00115]
[RS_Nm_00150]	Specific functions of the Network Management shall be configurable	[PRS_Nm_00013] [PRS_Nm_00045] [PRS_Nm_00074] [PRS_Nm_00075] [PRS_Nm_00158] [PRS_Nm_00328] [PRS_Nm_00405] [PRS_Nm_00406]
[RS_Nm_02505]	The NM shall optionally set the local node identifier to the NM-message	[PRS_Nm_00013] [PRS_Nm_00074]
[RS_Nm_02517]	<Bus>Nm shall support Partial Networking on CAN, FlexRay and Ethernet	[PRS_Nm_00328] [PRS_Nm_00332] [PRS_Nm_00333] [PRS_Nm_00341] [PRS_Nm_00412] [PRS_Nm_00413]
[RS_Nm_02518]	No description	[PRS_Nm_00328] [PRS_Nm_00329] [PRS_Nm_00331] [PRS_Nm_00340] [PRS_Nm_00409] [PRS_Nm_00410] [PRS_Nm_00411]
[RS_Nm_02520]	<Bus>Nm shall evaluate the PNI bit in the NM message	[PRS_Nm_00329] [PRS_Nm_00331] [PRS_Nm_00335] [PRS_Nm_00337] [PRS_Nm_00338] [PRS_Nm_00339] [PRS_Nm_00340] [PRS_Nm_00407] [PRS_Nm_00408] [PRS_Nm_00409] [PRS_Nm_00410] [PRS_Nm_00411]
[RS_Nm_02521]	<Bus>Nm shall set the PNI bit to indicate availability of Partial Network request information	[PRS_Nm_00332] [PRS_Nm_00333] [PRS_Nm_00341] [PRS_Nm_00412] [PRS_Nm_00413]
[RS_Nm_02531]	<Bus>Nm shall be able to propagate and evaluate the need for synchronized PNC shutdown in the role of a top-level PNC coordinator or intermediate PNC coordinator (optional)	[PRS_Nm_00406] [PRS_Nm_00409] [PRS_Nm_00411] [PRS_Nm_00412] [PRS_Nm_00413]

## 3 Definition of terms and acronyms

### 3.1 Acronyms and abbreviations

Abbreviation / Acronym	Description
CAN	Controller Area Network
CBV	Control Bit Vector
FR	FlexRay
MTU	Maximum Transmission Unit
NM	Network Management
PN	Partial Network
PNC	Partial Network Cluster
PNI	Partial Network Information
PNL	Partial Network Learning
UDP	User Datagram Protocol
UDPNM	UDP Network Management

### 3.2 Definition of terms

Term	Description
Bus-Sleep Mode	In this state no NM message is sent
FlexRay communication cycle	Part of FlexRay communication schedule consisting of time slots (static or dynamic). Each FlexRay message is assigned to a specific time slot in one communication cycle.
NM cluster	Set of NM nodes coordinated with the use of the NM algorithm.
NM Message	Refers to the payload transmitted on the bus. It contains the User Data as well as the Control Bit Vector and may contain the Source Node Identifier.
Normal Operation	In this state the node is sending periodic NM messages in order to keep a NM cluster awake
Repeat Message State	This state ensures that transition, through a repetitive transmission of NM messages, to normal operation is visible for other nodes on the bus
Repeat Message Request	Request (received internally or externally via an NM message) to transition back to the Repeat Message State
NM Node	A ECU (electronic control unit) which is connected to one or more NM clusters
NM instance	A NM instance represents the current status of one NM cluster inside one NM node
External Request	Communication request via received NM message
Internal Request	Communication request via a NM node internal (request by application / upper layer)
Passive wakeup	A wakeup triggered by an external request
Active wakeup	A wakeup triggered by an internal request
PN info	Represent the Partial Network information in a NM frame
PN info range	Represent the length of a Partial Network information in bytes
PN bit	One bit with represent a particular Partial Network in the Partial Network Info Range

Term	Description
Top-level PNC coordinator	The top-level PNC coordinator is an ECU that acts as PNC gateway in the network and that handles at least one PNC as actively coordinated on all assigned channels. If synchronized PNC shutdown is enabled, the top-level PNC coordinator triggers for these PNCs the shutdown, if no other ECU in the network request them.
Intermediate PNC coordinator	An intermediate PNC coordinator is an ECU that acts as PNC gateway in the network and that handles at least one PNC as passively coordinated on at least one assigned channel. If synchronized PNC shutdown is enabled, it forwards received shutdown requests for these PNCs to the corresponding actively coordinated channels and starts their shutdown accordingly.
Subordinated PNC node	A subordinated PNC node is an ECU that act neither as top-level PNC coordinator nor as an intermediate PNC coordinator. It act as an ECU without a PNC gateway in the network and process PN shutdown message as usual NM messages.
PN shutdown message	<p>A top-level PNC coordinator transmit PN shutdown messages to indicate a synchronized PNC shutdown across the PN topology. A PN shutdown message is an NM message which has PNSR bit in the control bit vector and all PNCs which are indicated for a synchronized shutdown set to '1'.</p> <p>An intermediate PNC coordinator which receive a PN shutdown message and forward the PN information as PN shutdown message on the affected channels.</p> <p>Note: An intermediate PNC coordinator has to forward the PN information of received PN shutdown message as fast as possible to ensure a nearly synchronized shutdown of the affected PNCs across the PN topology.</p>



## 4 Protocol specification

### 4.1 NM message format

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte 0	Control Bit Vector (default)							
Byte 1	Source Node Identifier (default)							
Byte 2	User data 0							
Byte 3	User data 1							
Byte 4	User data 2							
Byte 5	User data 3							
...	...							
Byte n	User data n-2							

**Table 4.1: NM message layout**

**[PRS\_Nm\_00076]** [The length of a NM message shall not exceed the MTU of the underlying physical transport layer.] ()

**[PRS\_Nm\_00077]** [The length (in bytes) of the user data in a NM message shall be configured by [UserDataLength].] ()

#### 4.1.1 Source Node Identifier

**[PRS\_Nm\_00074]** [The location of the source node identifier shall be configurable to position Byte 0 or Byte 1 or Off (default: Byte 1). For FlexRay the source node identifier shall only be configurable to position Byte 1 or Off (default: Byte 1).] ([RS\\_Nm\\_00150](#), [RS\\_Nm\\_02505](#))

**[PRS\_Nm\_00013]** [The source node identifier shall be available (set to a configurable value) unless the location of the source node identifier is set to Off.] ([RS\\_Nm\\_00150](#), [RS\\_Nm\\_02505](#))

#### 4.1.2 Control Bit Vector

**[PRS\_Nm\_00075]** [The location of the Control Bit Vector shall be configurable to position Byte 0 or Byte 1 or Off (default: Byte 0). For FlexRay the Control Bit Vector shall be non-configurable and always be set to position Byte 0.] ([RS\\_Nm\\_00150](#))

**[PRS\_Nm\_00045]** [The Control Bit Vector shall consist of:

- Bit 0: Repeat Message Request
  - 0: Repeat Message State not requested
  - 1: Repeat Message State requested

- Bit 1: PN Shutdown Request Bit (PNSR)
  - 0: NM message does not contain synchronized Partial Network shutdown request
  - 1: NM message does contain synchronized Partial Network shutdown request for at least one PNC
- Bit 3: NM Coordinator Sleep Ready Bit
  - 0: Start of synchronized shutdown is not requested by main coordinator
  - 1: Start of synchronized shutdown is requested by main coordinator
- Bit 4: Active Wakeup Bit
  - 0: Node has not woken up the network (passive wakeup)
  - 1: Node has woken up the network (active wakeup)
- Bit 5: Partial Network Learning Bit (PNL)
  - 0: PNC learning is not requested
  - 1: PNC learning is requested
- Bit 6: Partial Network Information Bit (PNI)
  - 0: NM message contains no Partial Network request information
  - 1: NM message contains Partial Network request information
- Bits 2,7 are reserved for future extensions
  - 0: Disabled/Reserved for future usage

](RS\_Nm\_00150)

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte 0/1	Reserved	Partial Network Information	Partial Network Learning	Active Wakeup	NM Co-ordinator Sleep Ready	Reserved	PN Shutdown Request Bit	Repeat Message Request

**Table 4.2: CBV layout**

Note: For FlexRay bit 7 is used as the Vote bit in certain schedule variants.

Note: Bit 1 and 2 were used in R3.2 as NM Coordinator ID (Low Bit)

### 4.1.3 User Data

User Data is considered all data not being part of CBV and NID.

**[PRS\_Nm\_00158]** [It shall be possible to enable or disable the support of NM user data (NM user data is optional).] ([RS\\_Nm\\_00150](#))

## 4.2 Partial Networking

**[PRS\_Nm\_00405]** [It shall be possible to enable or disable the PN support (PN feature is optional).] ([RS\\_Nm\\_00150](#))

**[PRS\_Nm\_00406]**{DRAFT} [It shall be possible to enable or disable the handling of synchronized PNC shutdown (handling is optional). If handling is enabled, then also PN support shall be enabled.] ([RS\\_Nm\\_00150](#), [RS\\_Nm\\_02531](#))

**[PRS\_Nm\_00335]** [Nodes participating in the communication of partial networking shall be pre-configured with the offset and range (in bytes) of the Partial Network Information within the NM message.] ([RS\\_Nm\\_02520](#))

Note:

Every bit (PN bit) of the PN Info Range represents one Partial Network. The following interpretation has to be considered:

- PNI bit = "1" and PNSR = "0": If the PN bit is set to 1 the Partial Network is requested. If the bit is set to 0 there is no request for this PN.
- PNI bit = "1" and PNSR = "1" (received by a top-level PNC coordinator): discard the PN information, because a top-level PNC coordinator should never receive a PN shutdown request. This is an error case, were an intermediate PNC coordinator or subordinated PNC node set the PNSR bit within the Nm message by accident.
- PNI bit = "1" and PNSR = "1" (received by an intermediate PNC coordinator): All the Partial Network were the corresponding PN bits in PN info are set to 1 are indicated to be released. The remaining Partial Network (the corresponding PN bits are set to 0) are not affected.
- PNI bit = "1" and PNSR = "1" (received by a subordinated PNC node): same as if PNI bit = "1" and PNSR = "0"

**[PRS\_Nm\_00337]** [If PN support is enabled, the NM algorithm shall only process messages containing PN request information if they contain at least one bit set to 1 that corresponds to a PNC which is relevant for the ECU.] ([RS\\_Nm\\_02520](#))

Note: Relevance means all PNC where the ECU is interested in (e.g. configured PNCs).

**[PRS\_Nm\_00338]** [If a message containing a PNC bit set to 1 is received, that PNC shall be considered "externally requested".] ([RS\\_Nm\\_02520](#))

**[PRS\_Nm\_00407]**{DRAFT} [If a message containing a PNC bit set to 0 is received, that PNC shall be considered "externally released".] ([RS\\_Nm\\_02520](#))

**[PRS\_Nm\_00339]** [If one or more applications are requesting a PNC this PNC shall be considered "internally requested".] ([RS\\_Nm\\_02520](#))

**[PRS\_Nm\_00408]**{DRAFT} [If no application of an ECU requesting a PNC anymore, then this PNC shall be considered as "internally released".] ([RS\\_Nm\\_02520](#))

#### 4.2.1 Handling of Rx NM messages

**[PRS\_Nm\_00328]** [If PN support is disabled on a specific node, then its NM shall ignore any partial networking information contained in the received message.] ([RS\\_Nm\\_00150](#), [RS\\_Nm\\_02517](#), [RS\\_Nm\\_02518](#))

**[PRS\_Nm\_00329]** [If the PN support is enabled on a specific node and the PNI bit in the received NM message is 0, the node's NM shall ignore the partial networking information bytes of the message.] ([RS\\_Nm\\_02518](#), [RS\\_Nm\\_02520](#))

**[PRS\_Nm\_00331]** [If the PN support is enabled, the PNI bit is set to 1 and the PNSR bit is set to 0 in the received NM message, NM shall process the Partial Networking Information of the NM message.] ([RS\\_Nm\\_02518](#), [RS\\_Nm\\_02520](#))

**[PRS\_Nm\_00409]**{DRAFT} [If synchronized PNC shutdown is enabled, a NM message is received in the role of a top-level PNC coordinator and PNI bit and PNSR bit are set to 1, then NM shall discard the NM message.] ([RS\\_Nm\\_02518](#), [RS\\_Nm\\_02520](#), [RS\\_Nm\\_02531](#))

Note: A PN shutdown message (PNI bit = 1 and PNSR bit = 1) should never be received by a top-level PNC coordinator, because only the top-level PNC coordinator could initiate a PN shutdown message. This is an error case were an intermediate PNC coordinator or a subordinated PNC transmit a PN shutdown message by accident to top-level PNC coordinator. Therefore the top-level PNC coordinator shall discard the NM message.

**[PRS\_Nm\_00410]**{DRAFT} [If the PN synchronized shutdown error reaction is enabled and the received NM message is discarded due to [\[PRS\\_Nm\\_00409\]](#), then the top-level PNC coordinator shall immediately transmit an NM message with all "internally requested" and "externally requested" PNCs as Partial Network Information.] ([RS\\_Nm\\_02518](#), [RS\\_Nm\\_02520](#))

**[PRS\_Nm\_00411]**{DRAFT} [If synchronized PNC shutdown is enabled, a NM message is received in the role of an intermediate PNC coordinator and PNI bit and PNSR bit are set to 1, then NM shall release the indicated PNCs (PN bits which are set to 1 within the PN info), reset the PN reset timer and forward the received NM message with PNI bit and PNSR bit set to 1 and the according PNCs set to 1 to all subordinated ECUs.] ([RS\\_Nm\\_02518](#), [RS\\_Nm\\_02520](#), [RS\\_Nm\\_02531](#))

Note:

- An intermediate PNC coordinator has to forward the received NM message to all remaining communication channels.
- Subordinated ECUs could be either further intermediate PNC coordinators and/or subordinated PNC nodes.
- A subordinated PNC node has no special handling upon reception of a PN shutdown message. It just handle the received NM message as specified in [\[PRS\\_Nm\\_00331\]](#).

**[PRS\_Nm\_00340]** [If one PNC is not requested again (relevant PNC bit is not set to 1 again) within [PnResetTime] this PN shall be considered as "not requested".] ([RS\\_Nm\\_02518](#), [RS\\_Nm\\_02520](#))

## 4.2.2 Handling of Tx NM messages

**[PRS\_Nm\_00332]** [If the PN support is enabled in a node, its NM shall set the value of the transmitted PNI bit in the CBV to 1.] ([RS\\_Nm\\_02517](#), [RS\\_Nm\\_02521](#))

**[PRS\_Nm\_00333]** [If the PN support is disabled in a node, its NM shall set the value of the transmitted PNI bit in the CBV to 0.] ([RS\\_Nm\\_02517](#), [RS\\_Nm\\_02521](#))

**[PRS\_Nm\_00341]** [For PNCs that are "internally requested" the corresponding bit in the PN request information shall be set to 1 before sending the NM message.] ([RS\\_Nm\\_02517](#), [RS\\_Nm\\_02521](#))

Constraint: The usage of the CBV is mandatory in case Partial Networking is used. This must be ensured by configuration in the respective platform.

**[PRS\_Nm\_00412]**{DRAFT} [For PNCs that are "internally requested" or "externally requested" the corresponding bit in the PN request information shall be set to 1 before sending the NM message in the role of a top-level PNC coordinator or an intermediate PNC coordinator.] ([RS\\_Nm\\_02517](#), [RS\\_Nm\\_02521](#), [RS\\_Nm\\_02531](#))

**[PRS\_Nm\_00413]**{DRAFT} [If synchronized PNC shutdown is enabled and NM detect an transition of PNCs from "requested" to "released" (independent if externally or internally requested), the corresponding bit of those released PNCs shall be set to 1, the remaining shall be set 0 and the PNSR bit in CBV shall be set to 1 before sending the PN shutdown message.] ([RS\\_Nm\\_02517](#), [RS\\_Nm\\_02521](#), [RS\\_Nm\\_02531](#))

## 4.3 Timing behavior

### 4.3.1 Sending NM message

If communication on the bus is needed i.e. requested, NM messages are sent out. If no communication is needed i.e. released, sending of NM messages is stopped.

**[PRS\_Nm\_00237]** [NM messages shall be sent periodically in states "Repeat Message" and "Normal Operation" using configured NM Message Cycle Time (NmMsgCycleTime).] ([RS\\_Nm\\_00047](#))

**[PRS\_Nm\_00334]** [When the "Repeat Message" state is entered because of network request or repeat message request and configured number of immediate NM transmissions is greater than zero (see NmImmediateNmTransmissions), these immediate NM messages shall be transmitted using Immediate NM Cycle Time (see NmImmediateNmCycleTime).] ()

**[PRS\_Nm\_00102]** [The NM messages shall be sent in the "Repeat Message" state for a configurable amount of time determined by the NM Repeat Message Time (see NmRepeatMessageTime). After this time has expired, the "Repeat Message" state shall be left.] ()

### 4.3.2 Transition to Bus-Sleep Mode

When a NM node does not need the communication on a bus, it will not immediately shut down i.e. switch to Bus-Sleep Mode. Instead, it will first change to the so called Ready Sleep state. This state ensures that any NM node in the NM cluster waits to transition to the Bus-Sleep Mode as long as any other node keeps the NM cluster awake.

**[PRS\_Nm\_00103]** [If bus communication is released, the NM algorithm shall perform transition to the Bus-Sleep Mode after a configurable amount of Ready Sleep Time has expired and no new communication request occurs in between and no NM Message has been received.] ([RS\\_Nm\\_00048](#), [RS\\_Nm\\_00054](#))

Note: The Ready Sleep Time depends on the used network, refer to [4.4](#).

## 4.4 Networks specifics

### 4.4.1 CAN and Ethernet

On the transition path from Network to Bus-Sleep Mode, CAN NM and UDP NM introduce Prepare Bus Sleep Mode. The purpose of this state is to ensure that all nodes have time to stop their network activity before the Bus Sleep state is entered.

**[PRS\_Nm\_00115]** [The NM shall stay in the Prepare Bus-Sleep Mode for an amount of time determined by the Wait Bus-Sleep Time. After this time has expired, the Prepare Bus-Sleep Mode shall be left, and the Bus-Sleep Mode shall be entered.] ([RS\\_Nm\\_00048](#), [RS\\_Nm\\_00054](#))

Note: Thus the Ready Sleep Time is extended by Wait Bus-Sleep Time (NmWaitBusSleepTime). The Ready Sleep Time on CAN and Ethernet starts when bus commu-

nication is released and it ends NM Timeout Time (NmTimeoutTime) after last NM messages was transmitted or received on the bus.

#### 4.4.2 FlexRay

In addition to NM message containing data (see Figure 5.1), the FlexRay NM specifies so-called NM-Vote messages.

In fact, the FlexRay NM algorithm is based on periodic NM-Vote messages received by all nodes in the cluster. Reception of a NM-Vote message indicates that the sending node wants to keep the NM cluster awake.

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte 0	Vote	Set to "0"						

**Table 4.3: NM-Vote message layout**

**[PRS\_Nm\_00116]** [The NM-Vote message format shall contain a Voting Bit (Vote) with the following meaning:

- 0 - vote against keeping awake
- 1 - vote for keeping awake

]()

**[PRS\_Nm\_00117]** [The FlexRay NM shall be able to separately transmit NM-Data and NM-Vote, or to combine them within one NM message (in either static or dynamic slot). Transmission format shall be configurable (Schedule Variant).]()

When the NM-Vote and NM-Data are combined (by Bit OR-ing) within one NM message, the content of the NM-Vote will be combined with the content of the Control Bit Vector Byte.

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte 0	Vote	Partial Network Information	Partial Network Learning	Active Wakeup	NM Co-ordinator Sleep Ready	Reserved	Reserved	Repeat Message Request

**Table 4.4: Combined NM-Vote and CBV**

Each ECU, which participates in the FlexRay NM, is synchronized to a global time based on periodic repetition of the FlexRay communication cycle. To assure synchronous behaviour of all ECUs in a NM cluster, the FlexRay NM aligns the state changes to a NM Repetition Cycle, which is aligned to a FlexRay communication cycle.

Every transition is bound to repetition cycles (refer to configuration parameter NmRepetitionCycle). Therefore the Ready Sleep Time is defined as the time that starts when

a new repetition cycle starts after bus communication has been released and ends NmReadySleepCnt+1 repetition cycles without any NM-Vote.

**[PRS\_Nm\_00118]** [The FlexRay NM shall specify the following cycle configuration parameters:

Voting Cycle - number of cycles needed to transmit NM-Vote of every node at least once

Data Cycle - number of cycles needed to transmit the NM-Data of every node at least once

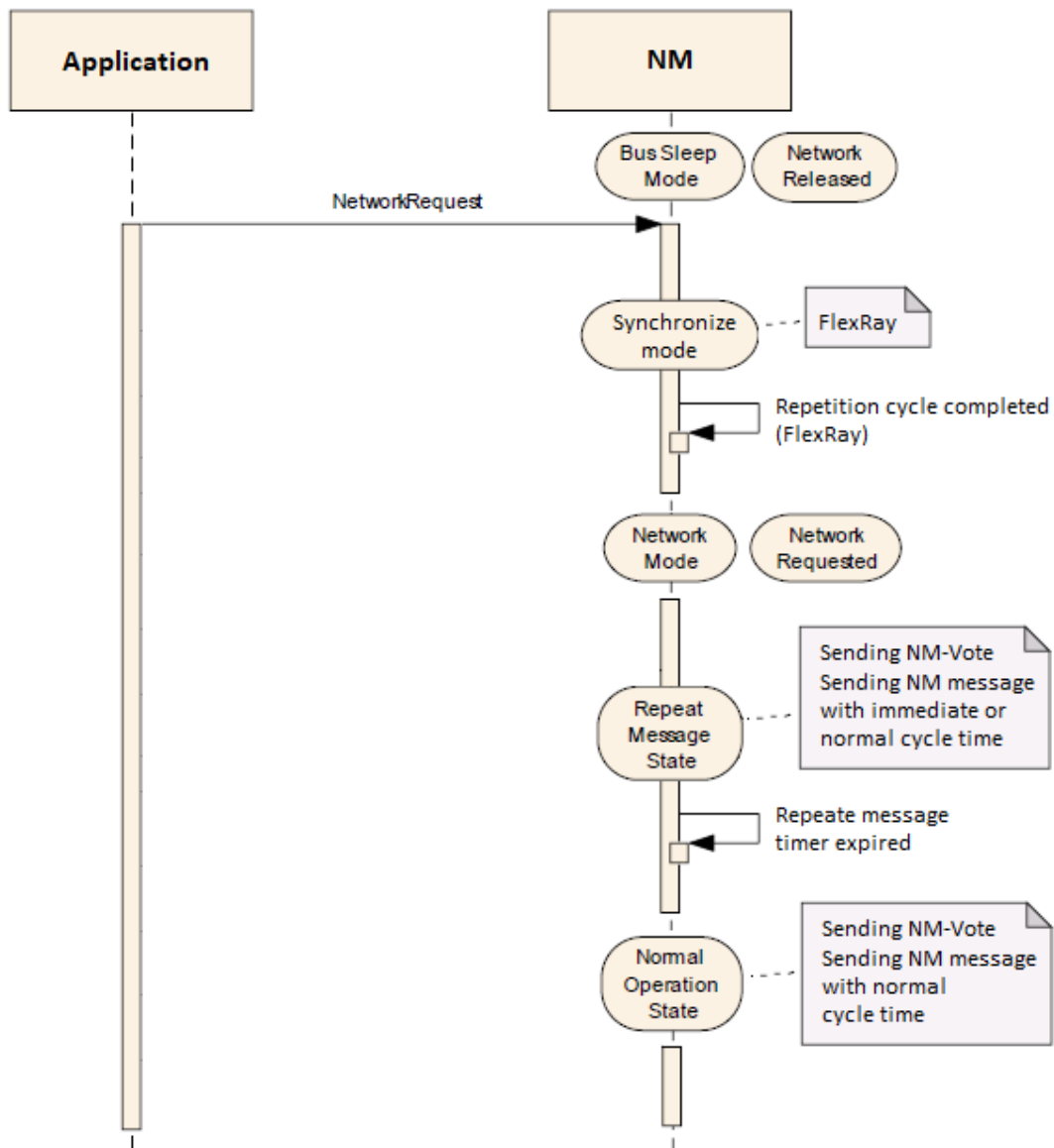
Repetition Cycle - number of repetitions of Voting Cycle

]0



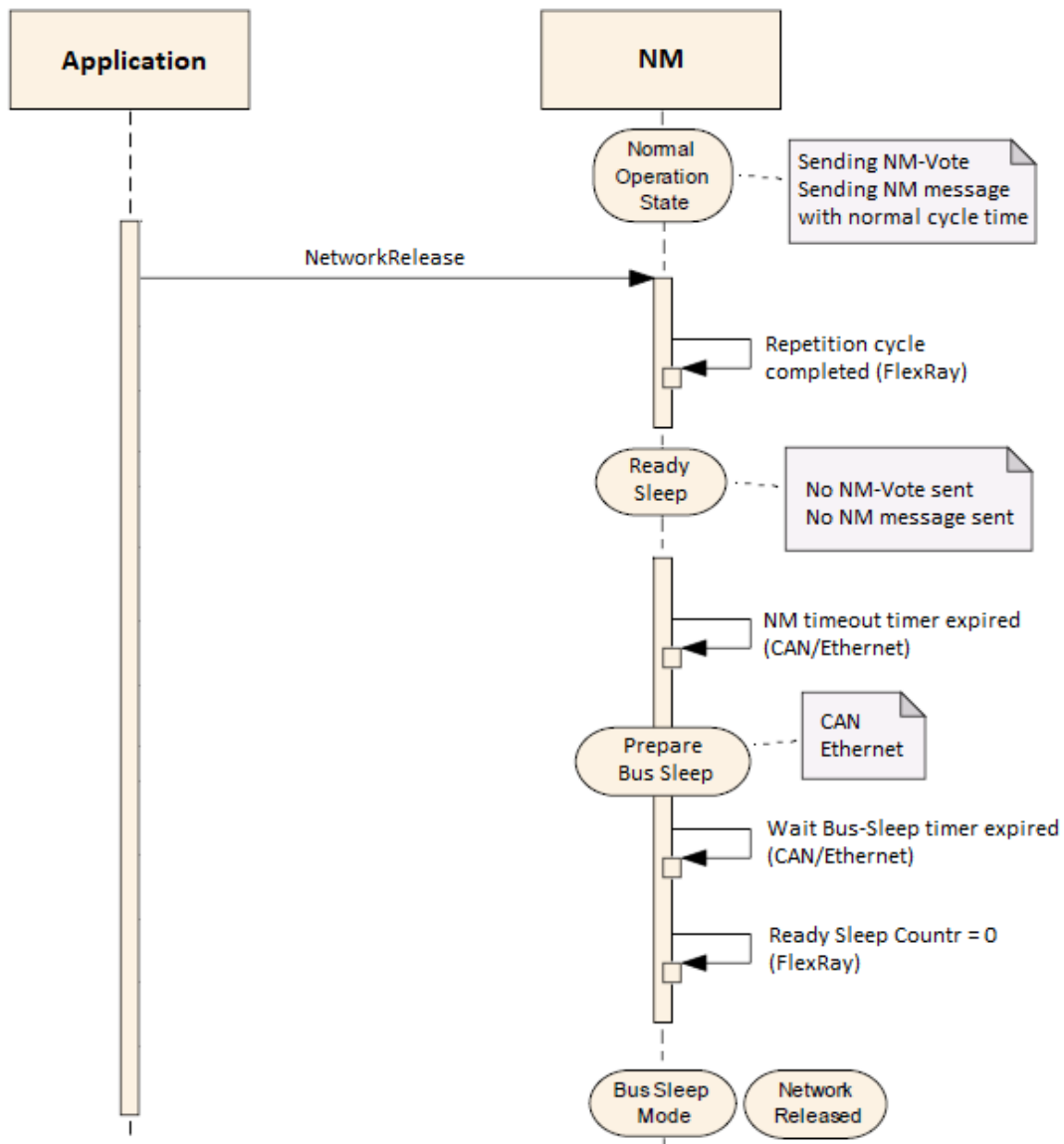
## 4.5 Sequences

### 4.5.1 Communication request



**Figure 4.1: Communication request**

**4.5.2 Communication release**



**Figure 4.2: Communication release**

## 5 Configuration parameters

This chapter lists all parameters the NM protocol uses.

### 5.1 NM Message Layout

Parameter	Description
NmNidPosition	Defines the position of the source node identifier (if used) within the NM message
NodeId	Node identifier of local node
NmCbvPosition	Defines the position of the Control Bit Vector (if used) within the NM message
UserDataEnabled	Enables/disables user data support
UserDataLength	Specifies the length (in bytes) of the user data information in the NM message
PnEnabled	Enables/disables support of partial networking
PnInfoOffset	Offset of the PN request information in the NM message
PnInfoLength	Length of the PN request information in the NM message

### 5.2 Timeout Parameters

Parameter	Description
NmTimeOutTime	The time for a node between the reception of the last NM message keeping it awake to the transition to Bus Sleep
NmMsgCycleTime	The transmission periodicity of an NM message by a node
NmRepeatMessageTime	The time for a node to remain in Repeat Message State
NmWaitBusSleepTime	Timeout for bus calm down phase. It denotes the time in seconds how long the NM shall stay in the Prepare Bus-Sleep Mode before transition into Bus-Sleep Mode (CAN NM, UDP NM only).
NmReadySleepCnt	Ready sleep counter. After NmReadySleepCnt+1 repetition cycles without any NM-Vote, NM enters Bus-Sleep (FR NM only).
NmImmediateNmCycleTime	Defines the immediate NM message cycle time in seconds used in Repeat Message state (CAN NM, UDP NM only)
NmImmediateNmTransmissions	Number of immediate NM messages which shall be transmitted in Repeat Message state (CAN NM, UDP NM only)
NmDataCycle	Number of FlexRay Schedule Cycles needed to transmit NM-Data of all ECUs (FR NM only)
NmVotingCycle	Number of FlexRay Schedule Cycles needed to transmit NM-Vote of all ECUs (FR NM only)
NmRepetitionCycle	Number of NM voting cycles where no change of voting behavior is possible (FR NM only)
NmScheduleVariant	Defines the transmission scheduling variant for sending NM-Vote and NM-Data
PnResetTime	Time a PNC is considered requested externally after the last message containing the corresponding bit set to one has been received

### 5.3 NM local configuration

Parameter	Description
PnSyncShutdownErrorReactionEnabled	Enable/Disable the reaction of a top-level PNC coordinator upon a received PN shutdown message
SynchronizedPncShutdownEnabled	Enable/Disable a synchronized PNC shutdown

## 6 Protocol usage and guidelines

No additional guidelines or How-To instructions for implementer.  
All relevant information already provided in previous chapters.