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			<ul style="list-style-type: none"> <li>• Inter module checks detailed ([SWS_Fee_00013])</li> <li>• NvM_Cbk.h added to file include structure ([SWS_Fee_00002])</li> <li>• Ranges for FeeBlockNumber ([ECUC_Fee_00150]) and FeeBlockSize ([ECUC_Fee_00148]) adjusted</li> <li>• Initialization might not be finished within Fee_Init, state machine adapted accordingly ([SWS_Fee_00120], [SWS_Fee_00168], [SWS_Fee_00169])</li> <li>• Handling of internal management operations refined ([SWS_Fee_00170] .. [SWS_Fee_00182] e.a.)</li> </ul>
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△

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2006-05-16	2.0	AUTOSAR Administration	<ul style="list-style-type: none"><li>• Initial release</li></ul>

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# 1 Introduction and functional overview

This specification describes the functionality, API and configuration of the Flash EEPROM Emulation Module.

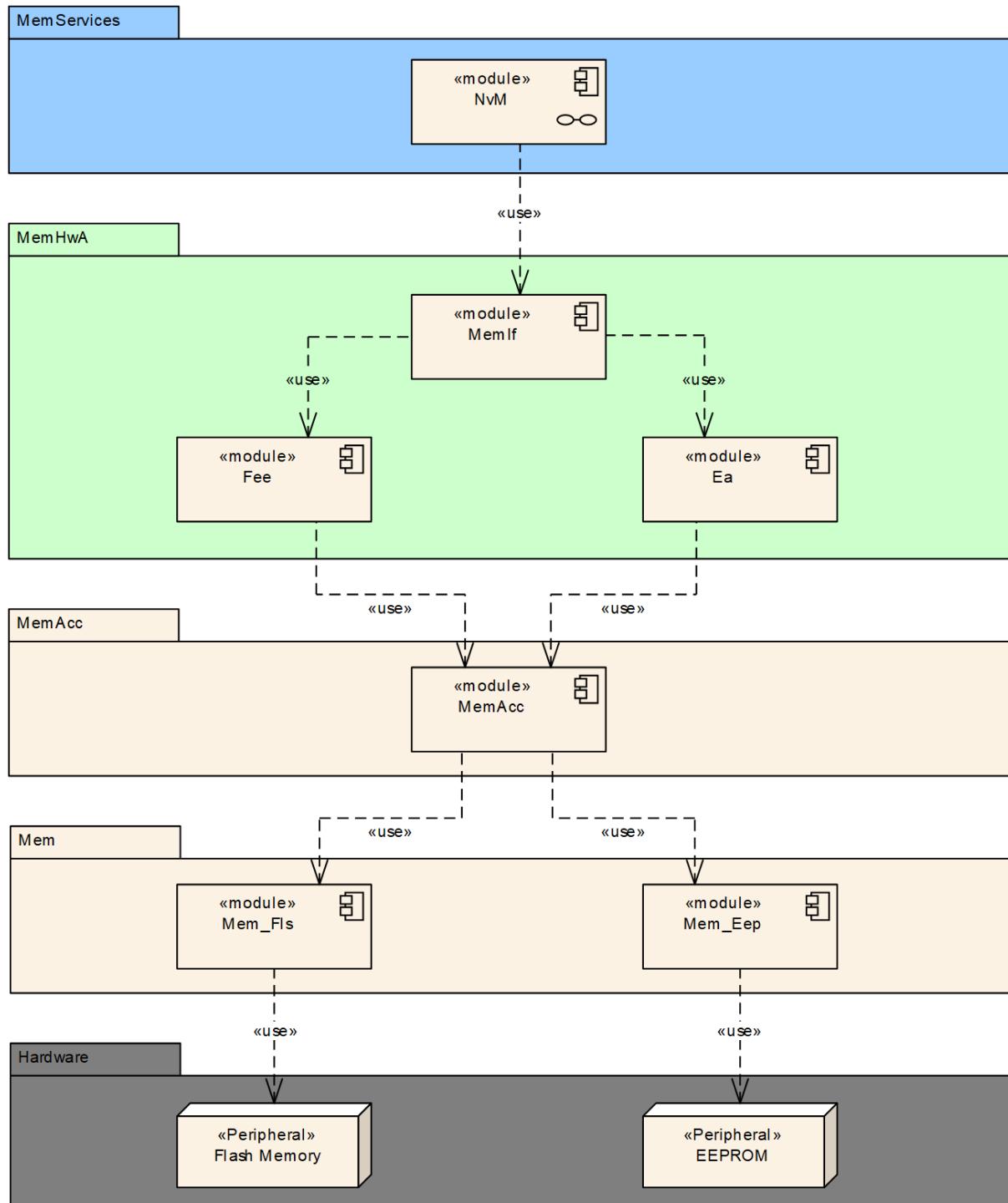


Figure 1.1: Module overview of memory stack

The Flash EEPROM Emulation (FEE) shall abstract from the device specific addressing scheme and segmentation and provide the upper layers with a virtual addressing scheme and segmentation as well as a "virtually" unlimited number of erase cycles.

## 2 Acronyms and Abbreviations

The glossary below includes acronyms and abbreviations relevant to the Fee module that are not included in the [1, AUTOSAR glossary].

Abbreviation / Acronym:	Description:
EA	EEPROM Abstraction
Address Area	Contiguous memory area in the logical address space typically multiple physical memory sectors are combined to one logical address area.
EEPROM	Electrically Erasable and Programmable ROM (Read Only Memory)
FEE	Flash EEPROM Emulation
LSB	Least significant bit / byte (depending on context). Here, "bit" is meant.
Mem	Memory Driver
MemAcc	Memory Access
MemIf	Memory Abstraction Interface
MSB	Most significant bit / byte (depending on context). Here, "bit" is meant.
NvM	NVRAM Manager
NVRAM	Non-volatile RAM (Random Access Memory)
NVRAM block	Management unit as seen by the NVRAM Manager
(Logical) block	Smallest writable / erasable unit as seen by the modules user. Consists of one or more virtual pages.
Virtual page	May consist of one or several physical pages to ease handling of logical blocks and address calculation.
Internal residue	Unused space at the end of the last virtual page if the configured block size isn't an integer multiple of the virtual page size (see Figure 7.1).
Virtual address	Consisting of 16 bit block number and 16 bit offset inside the logical block.
Physical address	Address information in device specific format (depending on the underlying EEPROM driver and device) that is used to access a logical block.
Dataset	Concept of the NVRAM manager: A user addressable array of blocks of the same size. E.g. could be used to provide different configuration settings for the CAN driver (CAN IDs, filter settings, ...) to an ECU which has otherwise identical application software (e.g. door module).
Redundant copy	Concept of the NVRAM manager: Storing the same information twice to enhance reliability of data storage.

**Table 2.1: Acronyms and abbreviations used in the scope of this Document**

## 3 Related documentation

### 3.1 Input documents & related standards and norms

- [1] Glossary  
AUTOSAR\_FO\_TR\_Glossary
- [2] General Specification of Basic Software Modules  
AUTOSAR\_CP\_SWS\_BSWGeneral
- [3] Specification of ECU State Manager  
AUTOSAR\_CP\_SWS\_ECUStateManager
- [4] Specification of Memory Abstraction Interface  
AUTOSAR\_CP\_SWS\_MemoryAbstractionInterface

### 3.2 Related specification

AUTOSAR provides a General Specification on Basic Software modules [2, SWS BSW General], which is also valid for Flash EEPROM Emulation.

Thus, the specification SWS BSW General shall be considered as additional and required specification for Flash EEPROM Emulation.

## 4 Constraints and assumptions

### 4.1 Limitations

No limitations.

### 4.2 Applicability to car domains

No restrictions.

## 5 Dependencies to other modules

This module depends on the capabilities of the underlying flash driver as well as the configuration of the NVRAM manager.

## 6 Requirements Tracing

Requirement	Description	Satisfied by
[SRS_BSW_00101]	The Basic Software Module shall be able to initialize variables and hardware in a separate initialization function	[SWS_Fee_00085]
[SRS_BSW_00323]	All AUTOSAR Basic Software Modules shall check passed API parameters for validity	[SWS_Fee_00068] [SWS_Fee_00134] [SWS_Fee_00135] [SWS_Fee_00136] [SWS_Fee_00137] [SWS_Fee_00138] [SWS_Fee_00139] [SWS_Fee_00140] [SWS_Fee_00141] [SWS_Fee_00147]
[SRS_BSW_00327]	Error values naming convention	[SWS_Fee_00010]
[SRS_BSW_00331]	All Basic Software Modules shall strictly separate error and status information	[SWS_Fee_00010]
[SRS_BSW_00337]	Classification of development errors	[SWS_Fee_00010]
[SRS_BSW_00359]	Callback Function Return Types for AUTOSAR BSW	[SWS_Fee_00095]
[SRS_BSW_00360]	AUTOSAR Basic Software Modules callback functions are allowed to have parameters	[SWS_Fee_00095]
[SRS_BSW_00373]	The main processing function of each AUTOSAR Basic Software Module shall be named according the defined convention	[SWS_Fee_00097]
[SRS_BSW_00384]	The Basic Software Module specifications shall specify at least in the description which other modules they require	[SWS_Fee_00104] [SWS_Fee_00105]
[SRS_BSW_00386]	The BSW shall specify the configuration and conditions for detecting an error	[SWS_Fee_00010]
[SRS_BSW_00392]	Parameters shall have a type	[SWS_Fee_00016] [SWS_Fee_00084]
[SRS_BSW_00406]	API handling in uninitialized state	[SWS_Fee_00010] [SWS_Fee_00034] [SWS_Fee_00090] [SWS_Fee_00120] [SWS_Fee_00122] [SWS_Fee_00123] [SWS_Fee_00124] [SWS_Fee_00125] [SWS_Fee_00126] [SWS_Fee_00127]
[SRS_BSW_00407]	Each BSW module shall provide a function to read out the version information of a dedicated module implementation	[SWS_Fee_00093]
[SRS_BSW_00414]	Init functions shall have a pointer to a configuration structure as single parameter	[SWS_Fee_00188]
[SRS_MemHwAb_14001]	The FEE and EA modules shall allow the configuration of the alignment of the start and end addresses of logical blocks	[SWS_Fee_00005] [SWS_Fee_00071] [SWS_Fee_00076]
[SRS_MemHwAb_14002]	The FEE and EA modules shall allow the configuration of a required number of write cycles for each logical block	[SWS_Fee_00102] [SWS_Fee_00103]
[SRS_MemHwAb_14005]	The FEE and EA modules shall provide upper layer modules with a virtual 32bit address space	[SWS_Fee_00076]





Requirement	Description	Satisfied by
[SRS_MemHwAb_14006]	The start address for a block erase or write operation shall always be aligned to the virtual 64K boundary	[SWS_Fee_00024]
[SRS_MemHwAb_14007]	The start address and length for reading a block shall not be limited to a certain alignment	[SWS_Fee_00021]
[SRS_MemHwAb_14009]	The FEE and EA modules shall provide a conversion between the logical linear addresses and the physical memory addresses	[SWS_Fee_00007] [SWS_Fee_00036] [SWS_Fee_00066] [SWS_Fee_00100]
[SRS_MemHwAb_14010]	The FEE and EA modules shall provide a write service that operates only on complete configured logical blocks	[SWS_Fee_00025] [SWS_Fee_00026] [SWS_Fee_00088]
[SRS_MemHwAb_14012]	Spreading of write access	[SWS_Fee_00102] [SWS_Fee_00103]
[SRS_MemHwAb_14013]	Writing of immediate data shall not be delayed by internal management operations nor by erasing the memory area to be written to	[SWS_Fee_00009] [SWS_Fee_00067]
[SRS_MemHwAb_14014]	The FEE and EA modules shall detect possible data inconsistencies due to aborted / interrupted write operations	[SWS_Fee_00023] [SWS_Fee_00049] [SWS_Fee_00153] [SWS_Fee_00154] [SWS_Fee_00159] [SWS_Fee_00197]
[SRS_MemHwAb_14015]	The FEE and EA modules shall report possible data inconsistencies	[SWS_Fee_00023]
[SRS_MemHwAb_14016]	The FEE and EA modules shall not return inconsistent data to the caller	[SWS_Fee_00023]
[SRS_MemHwAb_14026]	The block numbers 0x0000 and 0x FFFF shall not be used	[SWS_Fee_00006]
[SRS_MemHwAb_14028]	The FEE and EA modules shall provide a service to invalidate a logical block	[SWS_Fee_00037] [SWS_Fee_00075] [SWS_Fee_00092] [SWS_Fee_00160] [SWS_Fee_00165] [SWS_Fee_00192]
[SRS_MemHwAb_14029]	The FEE and EA modules shall provide a read service that allows reading all or part of a logical block	[SWS_Fee_00022] [SWS_Fee_00087]
[SRS_MemHwAb_14031]	The FEE and EA modules shall provide a service that allows canceling an ongoing asynchronous operation	[SWS_Fee_00080] [SWS_Fee_00081] [SWS_Fee_00089] [SWS_Fee_00157] [SWS_Fee_00184]
[SRS_MemHwAb_14032]	The FEE and EA modules shall provide an erase service that operates only on complete logical blocks containing immediate data	[SWS_Fee_00094] [SWS_Fee_00166]
[SRS_MemHwAb_14040]	MemAcc module and Mem driver shall provide a synchronous status function	[SWS_Fee_00091]
[SRS_MemHwAb_14041]	MemAcc module shall provide a job notification mechanism for the upper layer modules	[SWS_Fee_00055] [SWS_Fee_00056]

Table 6.1: Requirements Tracing

## 7 Functional specification

### 7.1 General behavior

#### 7.1.1 Addressing scheme and segmentation

The Flash EEPROM Emulation (FEE) module provides upper layers with a 32bit virtual linear address space and uniform segmentation scheme. This virtual 32bit addresses shall consist of

- a 16bit block number - allowing a (theoretical) number of 65536 logical blocks
- a 16bit block offset - allowing a (theoretical) block size of 64KByte per block

The 16bit block number represents a configurable (virtual) paging mechanism. The values for this address alignment can be derived from that of the underlying flash driver and device. This virtual paging shall be configurable via the parameter [FeeVirtualPageSize](#).

#### [SWS\_Fee\_00076]

*Upstream requirements:* [SRS\\_MemHwAb\\_14001](#), [SRS\\_MemHwAb\\_14005](#)

〔The configuration of the Fee module shall be such that the virtual page size (defined in [FeeVirtualPageSize](#)) is an integer multiple of the physical page size, i.e. it is not allowed to configure a smaller virtual page than the actual physical page size.〕

*Note: This specification requirement allows the physical start address of a logical block to be calculated rather than making a lookup table necessary for the address mapping.*

*Example:*

*The size of a virtual page is configured to be eight bytes, thus the address alignment is eight bytes. The logical block with block number 1 is placed at physical address x. The logical block with the block number 2 then would be placed at x+8, block number 3 would be placed at x+16.*

#### [SWS\_Fee\_00005]

*Upstream requirements:* [SRS\\_MemHwAb\\_14001](#)

〔Each configured logical block shall take up an integer multiple of the configured virtual page size (see also Chapter configuration parameter [FeeVirtualPageSize](#)).〕

#### [SWS\_Fee\_00071]

*Upstream requirements:* [SRS\\_MemHwAb\\_14001](#)

〔Logical blocks must not overlap each other and must not be contained within one another.〕

**[SWS\_Fee\_00006]**

*Upstream requirements:* [SRS\\_MemHwAb\\_14026](#)

〔The block numbers 0x0000 and 0xFFFF shall not be configurable for a logical block.〕

### 7.1.2 Address calculation

**[SWS\_Fee\_00007]**

*Upstream requirements:* [SRS\\_MemHwAb\\_14009](#)

〔Depending on the implementation of the FEE module and the exact address format used, the functions of the FEE module shall combine the 16bit block number and 16bit address offset to derive the physical flash address needed for the underlying flash driver.〕

*Note: The exact address format needed by the underlying flash driver and therefore the mechanism how to derive the physical flash address from the given 16bit block number and 16bit address offset depends on the flash device and the implementation of this module and shall therefore not be standardized.*

**[SWS\_Fee\_00100]**

*Upstream requirements:* [SRS\\_MemHwAb\\_14009](#)

〔Only those bits of the 16bit block number, that do not denote a specific dataset or redundant copy shall be used for address calculation.〕

*Note: Since this information is needed by the NVRAM manager, the number of bits to encode this can be configured for the NVRAM manager with the parameter NVM\_DATASET\_SELECTION\_BITS.*

*Example:*

*Dataset information is configured to be encoded in the four LSB's of the 16bit block number (allowing for a maximum of 16 datasets per NVRAM block and a total of 4094 NVRAM blocks). An implementer decides to store all datasets of a NVRAM block directly adjacent and using the length of the block and a pointer to access each dataset. To calculate the start address of the block (the address of the first dataset) she/he uses only the 12 MSB's, to access a specific dataset she/he adds the size of the block multiplied by the dataset index (the four LSB's) to this start address (Figure 7.1).*

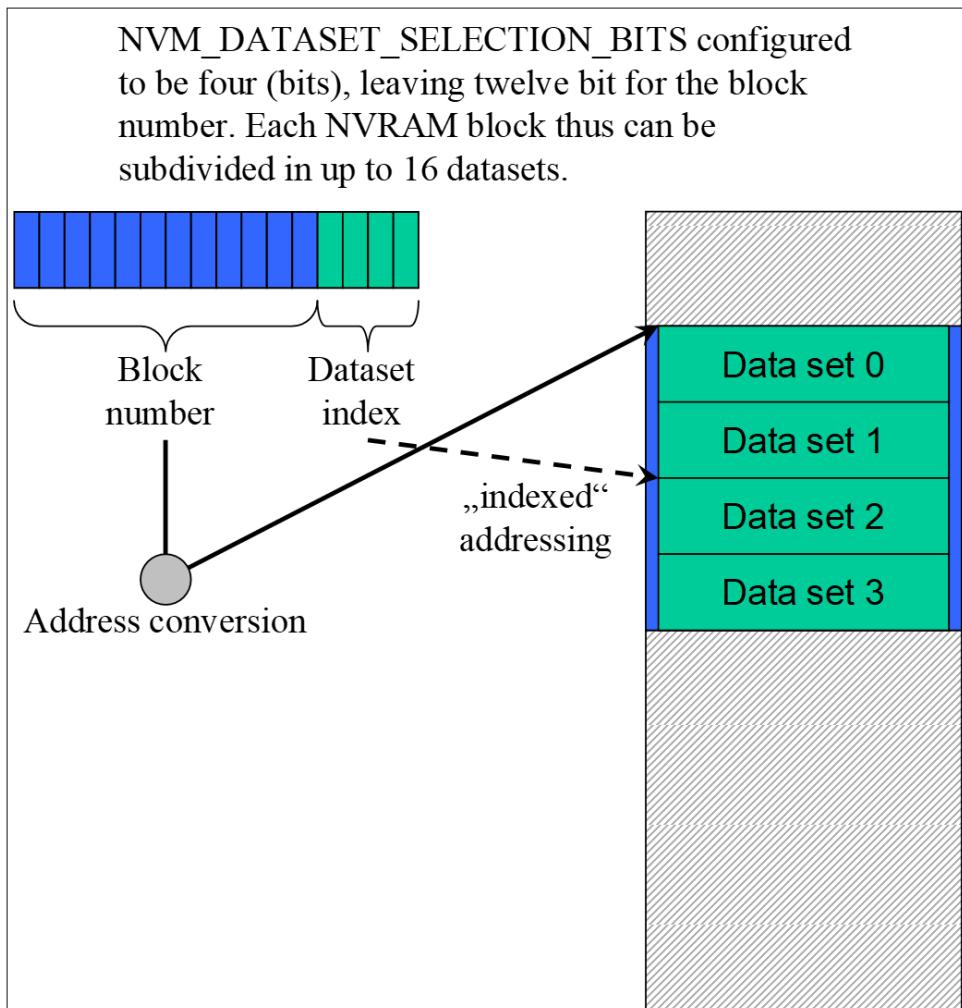


Figure 7.1: Block number and dataset index

### 7.1.3 Limitation of erase cycles

#### [SWS\_Fee\_00102]

*Upstream requirements:* [SRS\\_MemHwAb\\_14002](#), [SRS\\_MemHwAb\\_14012](#)

[The configuration of the FEE module shall define the expected number of erase/write cycles for each logical block in the configuration parameter [FeeNumberOfWriteCycles](#).]

#### [SWS\_Fee\_00103]

*Upstream requirements:* [SRS\\_MemHwAb\\_14002](#), [SRS\\_MemHwAb\\_14012](#)

[If the underlying flash device or device driver does not provide at least the configured number of erase/write cycles per physical memory cell, the FEE module shall provide mechanisms to spread the write access such that the physical device is not overstressed. This shall also apply to all management data used internally by the FEE module.]

*Example:*

*The logical block number 1 is configured for an expected 500.000 write cycles, the underlying flash device and device driver are only specified for 100.000 erase cycles. In this case, the FEE module has to provide (at least) five separate memory areas and alternate the access between those areas internally so that each physical memory location is only erased for a maximum of the specified 100.000 cycles.*

#### 7.1.4 Handling of "immediate" data

##### **[SWS\_Fee\_00009]**

*Upstream requirements: [SRS\\_MemHwAb\\_14013](#)*

*[Blocks containing immediate data have to be written instantaneously, i.e. the FEE module has to ensure that it can write such blocks without the need to erase the corresponding memory area (e.g. by using pre-erased memory) and that the write request is not delayed by currently running module internal management operations.]*

*Note: An ongoing lower priority read / erase / write or compare job shall be canceled by the NVRAM manager before immediate data is written. The FEE module has only to ensure that this write request can be performed immediately.*

*Note: A running operation on the hardware (e.g. writing one page or erasing one sector) can usually not be aborted once it has been started. The maximum time of the longest hardware operation thus has to be accepted as delay even for immediate data.*

*Example:*

*Three blocks with 10 bytes each have been configured for immediate data. The FEE module / configuration tool reserves these 30 bytes (plus the implementation specific overhead per block / page if needed) for use by this immediate data only. That is, this memory area shall not be used for storage of other data blocks.*

*Now, the NVRAM manager has requested the FEE module to write a data block of 100 bytes. While this block is being written, a situation occurs that one (or several) of the immediate data blocks need to be written. Therefore the NVRAM manager cancels the ongoing write request and subsequently issues the write request for the (first) block containing immediate data. The cancelation of the ongoing write request is performed synchronously by the FEE module and the underlying flash driver (i.e. the write request for the immediate data) can be started without any further delay. However, before the first bytes of immediate data can be written, the FEE module or rather the underlying flash driver have to wait for the end of an ongoing hardware access from the previous write request (e.g. writing of a page, erasing of a sector, transfer via SPI, ...).*

### 7.1.5 Managing block correctness information

#### [SWS\_Fee\_00049]

*Upstream requirements: [SRS\\_MemHwAb\\_14014](#)*

〔The FEE module shall manage for each block the information, whether this block is correct (i.e. "not corrupted") from the point of view of the FEE module or not. This information shall only concern the internal handling of the block, not the block's contents.〕

#### [SWS\_Fee\_00153]

*Upstream requirements: [SRS\\_MemHwAb\\_14014](#)*

〔When a block write operation is started, the FEE module shall mark the corresponding block as "corrupted"<sup>1</sup>.〕

#### [SWS\_Fee\_00154]

*Upstream requirements: [SRS\\_MemHwAb\\_14014](#)*

〔Upon the successful end of the block write operation, the block shall be marked as "not corrupted" (again).〕

*Note: This internal management information should not be mixed up with the validity information of a block which can be manipulated by using the Fee\_InvalidateBlock service, i.e. the FEE shall be able to distinguish between a corrupted block and a block that has been deliberately invalidated by the upper layer.*

### 7.1.6 Buffer Alignment

**[SWS\_Fee\_00195]** 〔The Fee shall align internal buffers to the value of [FeeBuffer-AlignmentValue](#)〕

**[SWS\_Fee\_00196]** 〔The Fee shall align read request to the value of [FeeMinimum-ReadPageSize](#)〕

## 7.2 Error Classification

Chapter [2, General Specification of Basic Software Modules] 7.2 "Error Handling" describes the error handling of the Basic Software in detail. Above all, it constitutes a classification scheme consisting of five error types which may occur in BSW modules.

Based on this foundation, the following section specifies particular errors arranged in the respective subsections below.

---

<sup>1</sup>This does not necessarily mean a write operation on the physical device, if there are other means to detect the consistency of a logical block.

### 7.2.1 Development Errors

#### [SWS\_Fee\_00010] Definition of development errors in module Fee

*Upstream requirements:* [SRS\\_BSW\\_00406](#), [SRS\\_BSW\\_00337](#), [SRS\\_BSW\\_00386](#), [SRS\\_BSW\\_00327](#), [SRS\\_BSW\\_00331](#)

[

Type of error	Related error code	Error value
API service called when module was not initialized	FEE_E_UNINIT	0x01
API service called with invalid block number	FEE_E_INVALID_BLOCK_NO	0x02
API service called with invalid block offset	FEE_E_INVALID_BLOCK_OFS	0x03
API service called with invalid data pointer	FEE_E_PARAM_POINTER	0x04
API service called with invalid length information	FEE_E_INVALID_BLOCK_LEN	0x05

]

### 7.2.2 Runtime Errors

#### [SWS\_Fee\_91002] Definition of runtime errors in module Fee

[

Type of error	Related error code	Error value
API service called while module is busy processing a user request	FEE_E_BUSY	0x06
Fee_Cancel called while no job was pending.	FEE_E_INVALID_CANCEL	0x08

]

### 7.2.3 Production Errors

There are no production errors.

### 7.2.4 Extended Production Errors

There are no extended production errors.

## 8 API specification

### 8.1 Imported types

#### [SWS\_Fee\_00084] Definition of imported datatypes of module Fee

*Upstream requirements:* [SRS\\_BSW\\_00392](#)

〔

Module	Header File	Imported Type
MemAcc	MemAcc_GeneralTypes.h	MemAcc_AddressAreaIdType
	MemAcc_GeneralTypes.h	MemAcc_AddressType
	MemAcc_GeneralTypes.h	MemAcc_DataType
	MemAcc_GeneralTypes.h	MemAcc_JobResultType
	MemAcc_GeneralTypes.h	MemAcc_LengthType
MemIf	MemIf.h	MemIf_JobResultType
	MemIf.h	MemIf_StatusType
Std	Std_Types.h	Std_ReturnType
	Std_Types.h	Std_VersionInfoType

〕

#### [SWS\_Fee\_00016]

*Upstream requirements:* [SRS\\_BSW\\_00392](#)

〔The types mentioned in [SWS\_Fee\_00084] shall not be changed or extended for a specific FEE module or hardware platform.〕

### 8.2 Type definitions

#### [SWS\_Fee\_00188] Definition of datatype Fee\_ConfigType

*Upstream requirements:* [SRS\\_BSW\\_00414](#)

〔

Name	Fee_ConfigType	
Kind	Structure	
Elements	implementation specific	
Type		—
Comment		—
Description	Configuration data structure of the Fee module.	
Available via	Fee.h	

〕

## 8.3 Function definitions

### 8.3.1 Fee\_Init

#### [SWS\_Fee\_00085] Definition of API function Fee\_Init

Upstream requirements: [SRS\\_BSW\\_00101](#)

〔

<b>Service Name</b>	Fee_Init	
<b>Syntax</b>	<pre>void Fee_Init (     const Fee_ConfigType* ConfigPtr )</pre>	
<b>Service ID [hex]</b>	0x00	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	ConfigPtr	Pointer to the selected configuration set.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Service to initialize the FEE module.	
<b>Available via</b>	Fee.h	

〕

#### [SWS\_Fee\_00120] Fee init module status change

Upstream requirements: [SRS\\_BSW\\_00406](#)

〔The function [Fee\\_Init](#) shall set the module status from `MEMIF_UNINIT` to `MEMIF_BUSY_INTERNAL` once it starts the module's initialization.〕

*Note: The completion of [Fee\\_Init](#) does not imply that the Fee module can process jobs immediately. There might be some pending internal management operations. This will be determined and handled transparently by [Fee\\_MainFunction](#).*

*Note: The FEE module's environment shall not call the function [Fee\\_Init](#) during a running operation of the FEE module.*

### 8.3.2 Fee\_Read

#### [SWS\_Fee\_00087] Definition of API function Fee\_Read

Upstream requirements: [SRS\\_MemHwAb\\_14029](#)

〔

<b>Service Name</b>	Fee_Read	
<b>Syntax</b>	<pre>Std_ReturnType Fee_Read (   uint16 BlockNumber,   uint16 BlockOffset,   uint8* DataBufferPtr,   uint16 Length )</pre>	
<b>Service ID [hex]</b>	0x02	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	BlockNumber	Number of logical block, also denoting start address of that block in flash memory.
	BlockOffset	Read address offset inside the block
	Length	Number of bytes to read
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	DataBufferPtr	Pointer to data buffer
<b>Return value</b>	Std_ReturnType	E_OK: The requested job has been accepted by the module. E_NOT_OK: The requested job has not been accepted by the module.
<b>Description</b>	Service to initiate a read job.	
<b>Available via</b>	Fee.h	

〕

#### [SWS\_Fee\_00021]

Upstream requirements: [SRS\\_MemHwAb\\_14007](#)

〔The function Fee\_Read shall take the block start address and offset and calculate the corresponding memory read address.〕

*Note: The address offset and length parameter can take any value within the given types range. This allows reading of an arbitrary number of bytes from an arbitrary start address inside a logical block.*

#### [SWS\_Fee\_00022]

Upstream requirements: [SRS\\_MemHwAb\\_14029](#)

〔If the current module status is MEMIF\_IDLE or if the current module status is MEMIF\_BUSY\_INTERNAL, the function Fee\_Read shall accept the read request, copy the given / computed parameters to module internal variables, initiate a read job, set the FEE module status to MEMIF\_BUSY, set the job result to MEMIF\_JOB\_PENDING and return with E\_OK.〕

**[SWS\_Fee\_00172]** 〔If the current module status is MEMIF\_UNINIT or MEMIF\_BUSY, the function Fee\_Read shall reject the job request and return with E\_NOT\_OK.〕

**[SWS\_Fee\_00073]** [The FEE module shall execute the read operation asynchronously within the FEE module's main function.]

#### **[SWS\_Fee\_00122]**

*Upstream requirements:* [SRS\\_BSW\\_00406](#)

[If development error detection is enabled for the module: the function `Fee_Read` shall check if the module state is `MEMIF_UNINIT`. If this is the case, the function `Fee_Read` shall raise the development error `FEE_E_UNINIT`.]

**[SWS\_Fee\_00133]** [The function `Fee_Read` shall check if the module state is `MEMIF_BUSY`. If this is the case, the function `Fee_Read` shall reject the read request, raise the runtime error `FEE_E_BUSY` and return with `E_NOT_OK`.]

#### **[SWS\_Fee\_00134]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

[If development error detection is enabled for the module: the function `Fee_Read` shall check that the given block number is valid (i.e. it has been configured). If this is not the case, the function `Fee_Read` shall raise the development error `FEE_E_INVALID_BLOCK_NO`.]

#### **[SWS\_Fee\_00135]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

[If development error detection is enabled for the module: the function `Fee_Read` shall check that the given block offset is valid (i.e. that it is less than the block length configured for this block). If this is not the case, the function `Fee_Read` shall raise the development error `FEE_E_INVALID_BLOCK_OFS`.]

#### **[SWS\_Fee\_00136]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

[If development error detection is enabled for the module: the function `Fee_Read` shall check that the given data pointer is valid (i.e. that it is not `NULL`). If this is not the case, the function `Fee_Read` shall raise the development error `FEE_E_PARAM_POINTER`.]

#### **[SWS\_Fee\_00137]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

[If development error detection is enabled for the module: the function `Fee_Read` shall check that the given length information is valid, i.e. that the requested length information plus the block offset do not exceed the block end address (block start address plus configured block length). If this is not the case, the function `Fee_Read` shall raise the development error `FEE_E_INVALID_BLOCK_LEN`.]

**[SWS\_Fee\_00162]** [If a read request is rejected by the function `Fee_Read`, i.e. requirements [\[SWS\\_Fee\\_00122\]](#), [\[SWS\\_Fee\\_00133\]](#), [\[SWS\\_Fee\\_00134\]](#), [\[SWS\\_Fee\\_00135\]](#), [\[SWS\\_Fee\\_00136\]](#) or [\[SWS\\_Fee\\_00137\]](#) apply, the function `Fee_Read` shall not change the current module status or job result.]

**[SWS\_Fee\_00187]** [The function `Fee_Read` shall call the function `MemAcc_BankCheck` to determine in advance whether a given memory area can be read without encountering e.g. ECC errors due to trying to read erased but not programmed flash cells.]

### 8.3.3 Fee\_Write

#### [SWS\_Fee\_00088] Definition of API function Fee\_Write

*Upstream requirements:* [SRS\\_MemHwAb\\_14010](#)

]

<b>Service Name</b>	Fee_Write	
<b>Syntax</b>	<pre>Std_ReturnType Fee_Write (   uint16 BlockNumber,   const uint8* DataBufferPtr )</pre>	
<b>Service ID [hex]</b>	0x03	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	BlockNumber	Number of logical block, also denoting start address of that block in EEPROM.
	DataBufferPtr	Pointer to data buffer
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	<code>E_OK</code> : The requested job has been accepted by the module. <code>E_NOT_OK</code> : The requested job has not been accepted by the module.
<b>Description</b>	Service to initiate a write job.	
<b>Available via</b>	Fee.h	

]

#### [SWS\_Fee\_00024]

*Upstream requirements:* [SRS\\_MemHwAb\\_14006](#)

[The function `Fee_Write` shall take the block start address and calculate the corresponding memory write address. The block address offset shall be fixed to zero.]

#### [SWS\_Fee\_00025]

*Upstream requirements:* [SRS\\_MemHwAb\\_14010](#)

[If the current module status is `MEMIF_IDLE` or if the current module status is `MEMIF_BUSY_INTERNAL`, the function `Fee_Write` shall accept the write request, copy the given / computed parameters to module internal variables, initiate a write job, set the FEE module status to `MEMIF_BUSY`, set the job result to `MEMIF_JOB_PENDING` and return with `E_OK`.]

**[SWS\_Fee\_00174]** [If the current module status is `MEMIF_UNINIT` or `MEMIF_BUSY`, the function `Fee_Write` shall reject the job request and return with `E_NOT_OK`.]

**[SWS\_Fee\_00026]**

*Upstream requirements:* [SRS\\_MemHwAb\\_14010](#),

〔The FEE module shall execute the write operation asynchronously within the FEE module's main function.〕

**[SWS\_Fee\_00123]**

*Upstream requirements:* [SRS\\_BSW\\_00406](#)

〔If development error detection is enabled for the module: the function `Fee_Write` shall check if the module state is `MEMIF_UNINIT`. If this is the case, the function `Fee_Write` shall raise the development error `FEE_E_UNINIT`.〕

**[SWS\_Fee\_00144]** 〔The function `Fee_Write` shall check if the module state is `MEMIF_BUSY`. If this is the case, the function `Fee_Write` shall reject the write request, raise the runtime error `FEE_E_BUSY` and return with `E_NOT_OK`.〕

**[SWS\_Fee\_00138]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

〔If development error detection is enabled for the module: the function `Fee_Write` shall check that the given block number is valid (i.e. it has been configured). If this is not the case, the function `Fee_Write` shall raise the development error `FEE_E_INVALID_BLOCK_NO`.〕

**[SWS\_Fee\_00139]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

〔If development error detection is enabled for the module: the function `Fee_Write` shall check that the given data pointer is valid (i.e. that it is not `NULL`). If this is not the case, the function `Fee_Write` shall raise the development error `FEE_E_PARAM_POINTER`.〕

**[SWS\_Fee\_00163]** 〔If a write request is rejected by the function `Fee_Write`, i.e. requirements [\[SWS\\_Fee\\_00123\]](#), [\[SWS\\_Fee\\_00144\]](#), [\[SWS\\_Fee\\_00138\]](#) or [\[SWS\\_Fee\\_00139\]](#) apply, the function `Fee_Write` shall not change the current module status or job result.〕

### 8.3.4 Fee\_Cancel

#### [SWS\_Fee\_00089] Definition of API function Fee\_Cancel

*Upstream requirements:* [SRS\\_MemHwAb\\_14031](#)

〔

<b>Service Name</b>	Fee_Cancel
<b>Syntax</b>	<pre>void Fee_Cancel (     void )</pre>
<b>Service ID [hex]</b>	0x04
<b>Sync/Async</b>	Asynchronous
<b>Reentrancy</b>	Non Reentrant
<b>Parameters (in)</b>	None
<b>Parameters (inout)</b>	None
<b>Parameters (out)</b>	None
<b>Return value</b>	None
<b>Description</b>	Service to call the cancel function of the underlying flash driver.
<b>Available via</b>	Fee.h

〕

#### [SWS\_Fee\_00124]

*Upstream requirements:* [SRS\\_BSW\\_00406](#)

〔If development error detection is enabled for the module: the function [Fee\\_Cancel](#) shall check if the module state is [MEMIF\\_UNINIT](#). If this is the case the function [Fee\\_Cancel](#) shall raise the development error [FEE\\_E\\_UNINIT](#).〕

#### [SWS\_Fee\_00080]

*Upstream requirements:* [SRS\\_MemHwAb\\_14031](#)

〔If the current module status is [MEMIF\\_BUSY](#) (i.e. the request to cancel a pending job is accepted by the function [Fee\\_Cancel](#)), the function [Fee\\_Cancel](#) shall call the cancel function of the underlying flash driver.〕

#### [SWS\_Fee\_00081]

*Upstream requirements:* [SRS\\_MemHwAb\\_14031](#)

〔If the current module status is [MEMIF\\_BUSY](#) (i.e. the request to cancel a pending job is accepted by the function [Fee\\_Cancel](#)), the function [Fee\\_Cancel](#) shall reset the FEE module's internal variables to make the module ready for a new job request from the upper layer, i.e. it shall set the module status to [MEMIF\\_IDLE](#).〕

**[SWS\_Fee\_00164]** 〔If the current module status is not [MEMIF\\_BUSY](#) (i.e. the request to cancel a pending job is rejected by the function [Fee\\_Cancel](#)), the function [Fee\\_Cancel](#) shall not change the current module status or job result.〕

**[SWS\_Fee\_00184]**

*Upstream requirements:* [SRS\\_MemHwAb\\_14031](#)

〔If the current module status is not `MEMIF_BUSY` (i.e. there is no job to cancel and therefore the request to cancel a pending job is rejected by the function `Fee_Cancel`), the function `Fee_Cancel` shall raise the runtime error `FEE_E_INVALID_CANCEL`.〕

### 8.3.5 Fee\_GetStatus

**[SWS\_Fee\_00090] Definition of API function Fee\_GetStatus**

*Upstream requirements:* [SRS\\_BSW\\_00406](#)

〔

<b>Service Name</b>	Fee_GetStatus	
<b>Syntax</b>	<code>MemIf_StatusType Fee_GetStatus (</code> <code>void</code> <code>)</code>	
<b>Service ID [hex]</b>	0x05	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	None	
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	<code>MemIf_StatusType</code>	<code>MEMIF_UNINIT</code> : The FEE module has not been initialized. <code>MEMIF_IDLE</code> : The FEE module is currently idle. <code>MEMIF_BUSY</code> : The FEE module is currently busy. <code>MEMIF_BUSY_INTERNAL</code> : The FEE module is busy with internal management operations.
<b>Description</b>	Service to return the status.	
<b>Available via</b>	<code>Fee.h</code>	

〕

**[SWS\_Fee\_00034]**

*Upstream requirements:* [SRS\\_BSW\\_00406](#)

〔The function `Fee_GetStatus` shall return `MEMIF_UNINIT` if the module has not (yet) been initialized.〕

**[SWS\_Fee\_00128]** 〔The function `Fee_GetStatus` shall return `MEMIF_IDLE` if the module is neither processing a request from the upper layer nor is it doing an internal management operation.〕

**[SWS\_Fee\_00129]** 〔The function `Fee_GetStatus` shall return `MEMIF_BUSY` if it is currently processing a request from the upper layer.〕

**[SWS\_Fee\_00074]** 〔The function `Fee_GetStatus` shall return `MEMIF_BUSY_INTERNAL`, if an internal management operation is currently ongoing.〕

*Note: Internal management operation may e.g. be a re-organization of the used flash memory (garbage collection). This may imply that the underlying device driver is - at least temporarily - busy.*

### 8.3.6 Fee\_GetJobResult

#### [SWS\_Fee\_00091] Definition of API function Fee\_GetJobResult

*Upstream requirements: SRS\_MemHwAb\_14040*

[

<b>Service Name</b>	Fee_GetJobResult	
<b>Syntax</b>	<pre>MemIf_JobResultType Fee_GetJobResult (     void )</pre>	
<b>Service ID [hex]</b>	0x06	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	None	
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	MemIf_JobResultType	<p>MEMIF_JOB_OK: The last job has been finished successfully.</p> <p>MEMIF_JOB_PENDING: The last job is waiting for execution or currently being executed.</p> <p>MEMIF_JOB_CANCELED: The last job has been canceled (which means it failed).</p> <p>MEMIF_JOB_FAILED: The last job has not been finished successfully (it failed).</p> <p>MEMIF_BLOCK_INCONSISTENT: The requested block is inconsistent, it may contain corrupted data.</p> <p>MEMIF_BLOCK_INVALID: The requested block has been invalidated, the requested read operation can not be performed.</p>
<b>Description</b>	Service to query the result of the last accepted job issued by the upper layer software.	
<b>Available via</b>	Fee.h	

]

**[SWS\_Fee\_00035]** [The function [Fee\\_GetJobResult](#) shall return `MEMIF_JOB_OK` if the last job has been finished successfully.]

**[SWS\_Fee\_00156]** [The function [Fee\\_GetJobResult](#) shall return `MEMIF_JOB_PENDING` if the requested job is still waiting for execution or is currently being executed.]

#### [SWS\_Fee\_00157]

*Upstream requirements: SRS\_MemHwAb\_14031*

[The function [Fee\\_GetJobResult](#) shall return `MEMIF_JOB_CANCELED` if the last job has been canceled by the upper layer.]

**[SWS\_Fee\_00158]** [The function [Fee\\_GetJobResult](#) shall return `MEMIF_JOB_FAILED` if the last job has failed.]

### [SWS\_Fee\_00159]

*Upstream requirements:* [SRS\\_MemHwAb\\_14014](#)

〔The function `Fee_GetJobResult` shall return `MEMIF_BLOCK_INCONSISTENT` if the requested block is found to be inconsistent.〕

The management of block inconsistency is specified in chapter [7.1.5](#).

### [SWS\_Fee\_00160]

*Upstream requirements:* [SRS\\_MemHwAb\\_14028](#)

〔The function `Fee_GetJobResult` shall return `MEMIF_BLOCK_INVALID` if the requested block has been invalidated by the upper layer.〕

**[SWS\_Fee\_00155]** 〔Only those jobs which have been requested directly by the upper layer shall have influence on the job result returned by the function `Fee_GetJobResult`. I.e. jobs which are issued by the FEE module itself in the course of internal management operations shall not alter the job result.〕

### [SWS\_Fee\_00125]

*Upstream requirements:* [SRS\\_BSW\\_00406](#)

〔If development error detection is enabled for the module: the function `Fee_GetJobResult` shall check if the module state is `MEMIF_UNINIT`. If this is the case, the function `Fee_GetJobResult` shall raise the development error `FEE_E_UNINIT`.〕

## 8.3.7 Fee\_InvalidateBlock

### [SWS\_Fee\_00092] Definition of API function Fee\_InvalidateBlock

*Upstream requirements:* [SRS\\_MemHwAb\\_14028](#)

〔

<b>Service Name</b>	Fee_InvalidateBlock	
<b>Syntax</b>	Std_ReturnType Fee_InvalidateBlock ( uint16 BlockNumber )	
<b>Service ID [hex]</b>	0x07	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	BlockNumber	Number of logical block, also denoting start address of that block in flash memory.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	<code>E_OK</code> : The requested job has been accepted by the module. <code>E_NOT_OK</code> : The requested job has not been accepted by the module.
<b>Description</b>	Service to invalidate a logical block.	





Available via	Fee.h
---------------	-------

]

**[SWS\_Fee\_00036]**

*Upstream requirements: SRS\_MemHwAb\_14009*

〔The function `Fee_InvalidateBlock` shall take the block number and calculate the corresponding memory block address.〕

**[SWS\_Fee\_00037]**

*Upstream requirements: SRS\_MemHwAb\_14028*

〔The function `Fee_InvalidateBlock` shall invalidate the requested block `Block-Number` by calling the erase function of the underlying device driver and / or by changing some module internal management information accordingly.〕

*Note: How exactly the requested block is invalidated depends on the module's implementation and will not be further detailed in this specification. The internal management information has to be stored in NV memory since it has to be resistant against resets. What this information is and how it is stored will not be further detailed in this specification.*

**[SWS\_Fee\_00126]**

*Upstream requirements: SRS\_BSW\_00406*

〔If development error detection is enabled for the module: the function `Fee_InvalidateBlock` shall check if the module status is `MEMIF_UNINIT`. If this is the case, the function `Fee_InvalidateBlock` shall raise the development error `FEE_E_UNINIT`.〕

**[SWS\_Fee\_00145]** 〔The function `Fee_InvalidateBlock` shall check if the module status is `MEMIF_BUSY`. If this is the case, the function `Fee_InvalidateBlock` shall reject the request, raise the runtime error `FEE_E_BUSY` and return with `E_NOT_OK`.〕

**[SWS\_Fee\_00192]**

*Upstream requirements: SRS\_MemHwAb\_14028*

〔The function `Fee_InvalidateBlock` shall check if the module state is `MEMIF_IDLE` or `MEMIF_BUSY_INTERNAL`. If this is the case the module shall accept the invalidation request and shall return `E_OK` to the caller. The block invalidation shall be executed asynchronously in the module's main function as soon as the module has finished the internal management operation.〕

**[SWS\_Fee\_00193]** 〔The FEE module shall execute the block invalidation request asynchronously within the FEE module's main function.〕

**[SWS\_Fee\_00140]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

〔If development error detection is enabled for the module: the function `Fee_InvalidateBlock` shall check that the given block number is valid (i.e. it has been configured). If this is not the case, the function `Fee_InvalidateBlock` shall raise the development error `FEE_E_INVALID_BLOCK_NO`.〕

**[SWS\_Fee\_00165]**

*Upstream requirements:* [SRS\\_MemHwAb\\_14028](#)

〔If an invalidation request is rejected by the function `Fee_InvalidateBlock`, i.e. requirements [\[SWS\\_Fee\\_00126\]](#), [\[SWS\\_Fee\\_00140\]](#) or [\[SWS\\_Fee\\_00145\]](#) apply, the function `Fee_InvalidateBlock` shall not change the current module status or job result.〕

### 8.3.8 Fee\_GetVersionInfo

**[SWS\_Fee\_00093] Definition of API function Fee\_GetVersionInfo**

*Upstream requirements:* [SRS\\_BSW\\_00407](#)

〔

<b>Service Name</b>	Fee_GetVersionInfo	
<b>Syntax</b>	<code>void Fee_GetVersionInfo (</code> <code>Std_VersionInfoType* VersionInfoPtr</code> <code>)</code>	
<b>Service ID [hex]</b>	0x08	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant	
<b>Parameters (in)</b>	None	
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	VersionInfoPtr	Pointer to standard version information structure.
<b>Return value</b>	None	
<b>Description</b>	Service to return the version information of the FEE module.	
<b>Available via</b>	Fee.h	

〕

**[SWS\_Fee\_00147]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

〔If development error detection is enabled for the module: the function `Fee_GetVersionInfo` shall check that the given data pointer is valid (i.e. that it is not NULL). If this is not the case, the function `Fee_GetVersionInfo` shall raise the development error `FEE_E_PARAM_POINTER`.〕

### 8.3.9 Fee\_EraseImmediateBlock

#### [SWS\_Fee\_00094] Definition of API function Fee\_EraseImmediateBlock

Upstream requirements: [SRS\\_MemHwAb\\_14032](#)

〔

<b>Service Name</b>	Fee_EraseImmediateBlock	
<b>Syntax</b>	<pre>Std_ReturnType Fee_EraseImmediateBlock (     uint16 BlockNumber )</pre>	
<b>Service ID [hex]</b>	0x09	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	BlockNumber	Number of logical block, also denoting start address of that block in EEPROM.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: The requested job has been accepted by the module. E_NOT_OK: The requested job has not been accepted by the module.
<b>Description</b>	Service to erase a logical block.	
<b>Available via</b>	Fee.h	

〕

*Note: The function [Fee\\_EraseImmediateBlock](#) shall only be called by e.g. diagnostic or similar system service to pre-erase the area for immediate data if necessary.*

#### [SWS\_Fee\_00066]

Upstream requirements: [SRS\\_MemHwAb\\_14009](#)

〔The function [Fee\\_EraseImmediateBlock](#) shall take the block number and calculate the corresponding memory block address.〕

#### [SWS\_Fee\_00067]

Upstream requirements: [SRS\\_MemHwAb\\_14013](#)

〔The function [Fee\\_EraseImmediateBlock](#) shall ensure that the FEE module can write immediate data. Whether this involves physically erasing a memory area and therefore calling the erase function of the underlying driver depends on the implementation of the module.〕

#### [SWS\_Fee\_00127]

Upstream requirements: [SRS\\_BSW\\_00406](#)

〔If development error detection is enabled for the module: the function [Fee\\_EraseImmediateBlock](#) shall check if the module state is `MEMIF_UNINIT`. If this is the case, the function [Fee\\_EraseImmediateBlock](#) shall raise the development error `FEE_E_UNINIT`.〕

**[SWS\_Fee\_00146]** 〔The function [Fee\\_EraseImmediateBlock](#) shall check if the module state is `MEMIF_BUSY`. If this is the case, the function [Fee\\_EraseImmediateBlock](#) shall raise the development error `FEE_E_BUSY`.〕

`ateBlock` shall reject the erase request, raise the runtime error `FEE_E_BUSY` and return with `E_NOT_OK`.]

### **[SWS\_Fee\_00068]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

〔If development error detection is enabled for the module: the function `Fee_EraseImmediateBlock` shall check whether the addressed logical block is configured as containing immediate data (`FeeImmediateData == TRUE`). If not, the function `Fee_EraseImmediateBlock` shall raise the development error `FEE_E_INVALID_BLOCK_NO`.〕

### **[SWS\_Fee\_00141]**

*Upstream requirements:* [SRS\\_BSW\\_00323](#)

〔If development error detection is enabled for the module: the function `Fee_EraseImmediateBlock` shall check that the given block number is valid (i.e. it has been configured). If this is not the case, the function `Fee_EraseImmediateBlock` shall raise the development error `FEE_E_INVALID_BLOCK_NO`.〕

### **[SWS\_Fee\_00166]**

*Upstream requirements:* [SRS\\_MemHwAb\\_14032](#)

〔If a erase request is rejected by the function `Fee_EraseImmediateBlock`, i.e. requirements [\[SWS\\_Fee\\_00068\]](#), [\[SWS\\_Fee\\_00127\]](#), [\[SWS\\_Fee\\_00141\]](#) or [\[SWS\\_Fee\\_00146\]](#) apply, the function `Fee_EraseImmediateBlock` shall not change the current module status or job result.〕

## **8.4 Callback notifications**

This chapter lists all functions provided by the Fee module to lower layer modules.

*Note: Depending on the implementation of the modules making up the NV memory stack, callback routines provided by the FEE module may be called on interrupt level. The implementation of the FEE module therefore has to make sure that the runtime of those routines is reasonably short, i.e. since callbacks may be propagated upward through several software layers. Whether callback routines are allowable / feasible on interrupt level depends on the project specific needs (reaction time) and limitations (runtime in interrupt context). Therefore, system design has to make sure that the configuration of the involved modules meets those requirements.*

#### 8.4.1 Fee\_JobEndNotification

##### [SWS\_Fee\_00095] Definition of callback function Fee\_JobEndNotification

*Upstream requirements:* [SRS\\_BSW\\_00359](#), [SRS\\_BSW\\_00360](#)

[

<b>Service Name</b>	Fee_JobEndNotification
<b>Syntax</b>	void Fee_JobEndNotification ( void )
<b>Service ID [hex]</b>	0x10
<b>Sync/Async</b>	Synchronous
<b>Reentrancy</b>	Non Reentrant
<b>Parameters (in)</b>	None
<b>Parameters (inout)</b>	None
<b>Parameters (out)</b>	None
<b>Return value</b>	None
<b>Description</b>	Service to report to this module the successful end of an asynchronous operation.
<b>Available via</b>	Fee.h

]

The underlying flash driver shall call the function [Fee\\_JobEndNotification](#) to report the successful end of an asynchronous operation.

**[SWS\_Fee\_00052]** [The function [Fee\\_JobEndNotification](#) shall perform any necessary block management operations and subsequently call the job end notification routine of the upper layer module if configured.]

**[SWS\_Fee\_00142]** [If the job result is currently `MEMIF_JOB_PENDING`, the function [Fee\\_JobEndNotification](#) shall set the job result to `MEMIF_JOB_OK`, else it shall leave the job result untouched.]

**[SWS\_Fee\_00194]** [The function [Fee\\_JobEndNotification](#) shall perform any necessary block management and error handling operations and subsequently call the job error notification routine of the upper layer module if configured.]

Note: The function [Fee\\_JobEndNotification](#) shall be callable on interrupt level.

#### 8.5 Scheduled functions

These functions are directly called by the Basic Software Scheduler. The following functions shall have no return value and no parameter. All functions shall be non re-entrant.

### 8.5.1 Fee\_MainFunction

#### [SWS\_Fee\_00097] Definition of scheduled function Fee\_MainFunction

*Upstream requirements:* [SRS\\_BSW\\_00373](#)

〔

<b>Service Name</b>	Fee_MainFunction
<b>Syntax</b>	<pre>void Fee_MainFunction (     void )</pre>
<b>Service ID [hex]</b>	0x12
<b>Description</b>	Service to handle the requested read / write / erase jobs and the internal management operations.
<b>Available via</b>	SchM_Fee.h

〕

#### [SWS\_Fee\_00197] Main function module status change

*Upstream requirements:* [SRS\\_MemHwAb\\_14014](#)

〔In case there are no internal management operations needed or the internal management operations are done, the function [Fee\\_MainFunction](#) shall set the module status from `MEMIF_BUSY_INTERNAL` to `MEMIF_IDLE`.〕

*Note: handling of internal management operations can take more than 1 call of the [Fee\\_MainFunction](#).*

**[SWS\_Fee\_00057]** 〔The function [Fee\\_MainFunction](#) shall asynchronously handle the read / write / erase / invalidate jobs requested by the upper layer and internal management operations.〕

#### [SWS\_Fee\_00075]

*Upstream requirements:* [SRS\\_MemHwAb\\_14028](#)

〔The function [Fee\\_MainFunction](#) shall check, whether the block requested for reading has been invalidated by the upper layer module. If so, the function [Fee\\_MainFunction](#) shall set the job result to `MEMIF_BLOCK_INVALID` and call the error notification routine of the upper layer if configured.〕

#### [SWS\_Fee\_00023]

*Upstream requirements:* [SRS\\_MemHwAb\\_14014](#), [SRS\\_MemHwAb\\_14015](#), [SRS\\_MemHwAb\\_14016](#)

〔The function [Fee\\_MainFunction](#) shall check the consistency of the logical block being read before notifying the caller. If an inconsistency of the read data is detected or if the requested block can't be found, the function [Fee\\_MainFunction](#) shall set the job result to `MEMIF_BLOCK_INCONSISTENT` and call the error notification routine of the upper layer if configured.〕

*Note: In this case, the upper layer must not use the contents of the data buffer.*

## 8.6 Expected interfaces

In this chapter all interfaces required from other modules are listed.

### 8.6.1 Mandatory Interfaces

This chapter defines all interfaces which are required to fulfill the core functionality of the module.

#### [SWS\_Fee\_00105] Definition of mandatory interfaces required by module Fee

*Upstream requirements: [SRS\\_BSW\\_00384](#)*

]

API Function	Header File	Description
Det_ReportRuntimeError	Det.h	Service to report runtime errors. If a callout has been configured then this callout shall be called.
MemAcc_Cancel	MemAcc.h	Triggers a cancel operation of the pending job for the address area referenced by the addressAreald. Cancelling affects only jobs in pending state. For any other states, the request will be ignored.
MemAcc_Compare	MemAcc.h	Triggers a job to compare the passed data to the memory content of the provided address area. The job terminates, if all bytes matched or a difference was detected. The result of this service can be retrieved using the MemAcc_GetJobResult() API. If the compare operation determined a mismatch, the result code is MEMACC_INCONSISTENT.
MemAcc_Erase	MemAcc.h	Triggers an erase job of the given area. Triggers an erase job of the given area defined by targetAddress and length. The result of this service can be retrieved using the Mem_GetJobResult API. If the erase operation was successful, the result of the job is MEM_JOB_OK. If the erase operation failed, e.g. due to a hardware issue, the result of the job is MEM_JOB_FAILED.
MemAcc_GetJobResult	MemAcc.h	Returns the consolidated job result of the address area referenced by addressAreald.
MemAcc_Read	MemAcc.h	Triggers a read job to copy data from the source address into the referenced destination data buffer. The result of this service can be retrieved using the MemAcc_GetJobResult API. If the read operation was successful, the result of the job is MEMACC_OK. If the read operation failed, the result of the job is either MEMACC_FAILED in case of a general error or MEMACC_ECC_CORRECTED/MEMACC_ECC_UNCORRECTED in case of a correctable/uncorrectable ECC error.
MemAcc_Write	MemAcc.h	Triggers a write job to store the passed data to the provided address area with given address and length. The result of this service can be retrieved using the MemAcc_GetJobResult API. If the write operation was successful, the job result is MEMACC_OK. If there was an issue writing the data, the result is MEMACC_FAILED.

]

## 8.6.2 Optional Interfaces

This chapter defines all interfaces which are required to fulfill an optional functionality of the module.

### [SWS\_Fee\_00104] Definition of optional interfaces requested by module Fee

*Upstream requirements:* [SRS\\_BSW\\_00384](#)

〔

API Function	Header File	Description
Det_ReportError	Det.h	Service to report development errors.
MemAcc_BankCheck	MemAcc.h	Checks if the passed address space is blank, i.e. erased and writeable. The result of this service can be retrieved using the MemAcc_GetJobResult API. If the address area defined by targetAddress and length is blank, the result is MEMACC_OK, otherwise the result is MEMACC_INCONSISTENT.

〕

## 8.6.3 Configurable interfaces

In this chapter all interfaces are listed where the target function could be configured. The target function is usually a callback function. The names of this kind of interfaces are not fixed because they are configurable.

*Note: Depending on the implementation of the modules making up the NV memory stack, callback routines invoked by the FEE module may be called on interrupt level. The implementor of the module providing these routines therefore has to make sure that their runtime is reasonably short, i.e. since callbacks may be propagated upward through several software layers. Whether callback routines are allowable / feasible on interrupt level depends on the project specific needs (reaction time) and limitations (runtime in interrupt context). Therefore system design has to make sure that the configuration of the involved modules meets those requirements.*

### [SWS\_Fee\_00055]

*Upstream requirements:* [SRS\\_MemHwAb\\_14041](#)

〔The FEE module shall call the function defined in the configuration parameter [FeeN-vmJobEndNotification](#) upon successful end of an asynchronous operation and after performing all necessary internal management operations:

- Read job finished & OK
- Write job finished & OK & block marked as valid
- Erase job for immediate data finished & OK (see [[SWS\\_Fee\\_00067](#)])
- Invalidation of memory block finished & OK

〕

The function defined in the configuration parameter [FeeNvmJobEndNotification](#) shall be callable on interrupt level.

### **[SWS\_Fee\_00056] Fee job error notification**

*Upstream requirements:* [SRS\\_MemHwAb\\_14041](#)

〔The FEE module shall call the function defined in the configuration parameter [FeeNvmJobErrorNotification](#) upon failure of an asynchronous operation and after performing all necessary internal management and error handling operations:

- Read job finished & failed (e.g. block invalid or inconsistent)
- Write job finished & failed & block marked as invalid
- Erase job for immediate data finished & failed (see [\[SWS\\_Fee\\_00067\]](#))
- Invalidation of memory block finished & failed

〕

The function defined in the configuration parameter [FeeNvmJobErrorNotification](#) shall be callable on interrupt level.

## 9 Sequence diagrams

Note: For a vendor specific library, the following sequence diagrams are valid only insofar as they show the relation to the calling modules (Ecu\_StateManager[3] and memory abstraction interface[4]). The calling relations from a memory abstraction module to an underlying driver are not relevant / binding for a vendor specific library.

### 9.1 Fee\_Init

The following figure shows the call sequence for the `Fee_Init` routine. It is different from that of all other services of this module as it is not called by the NVRAM manager and not called via the memory abstraction interface.

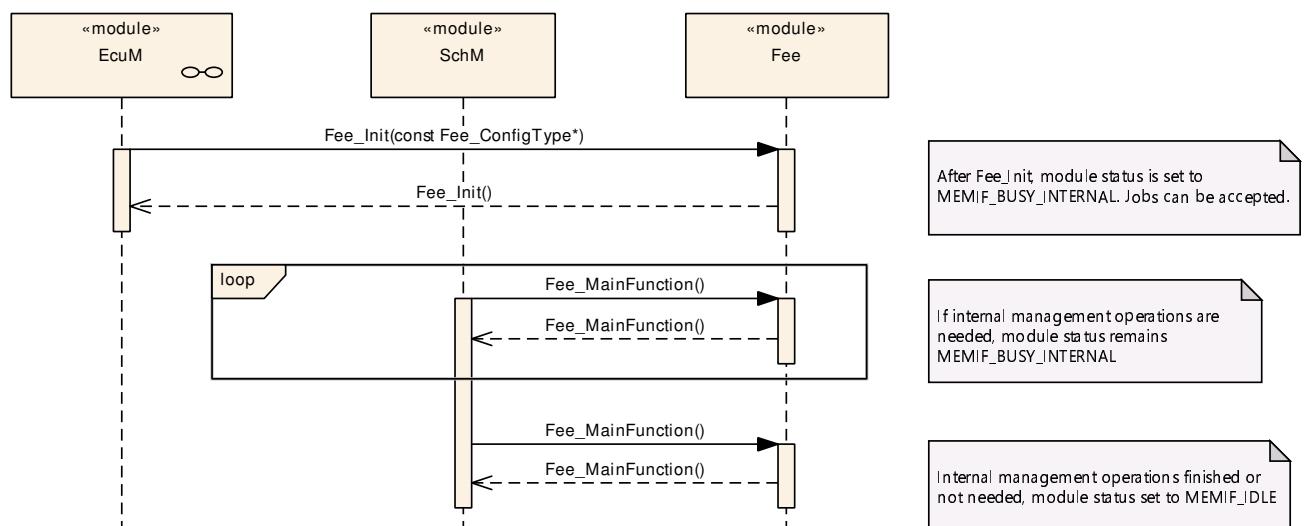
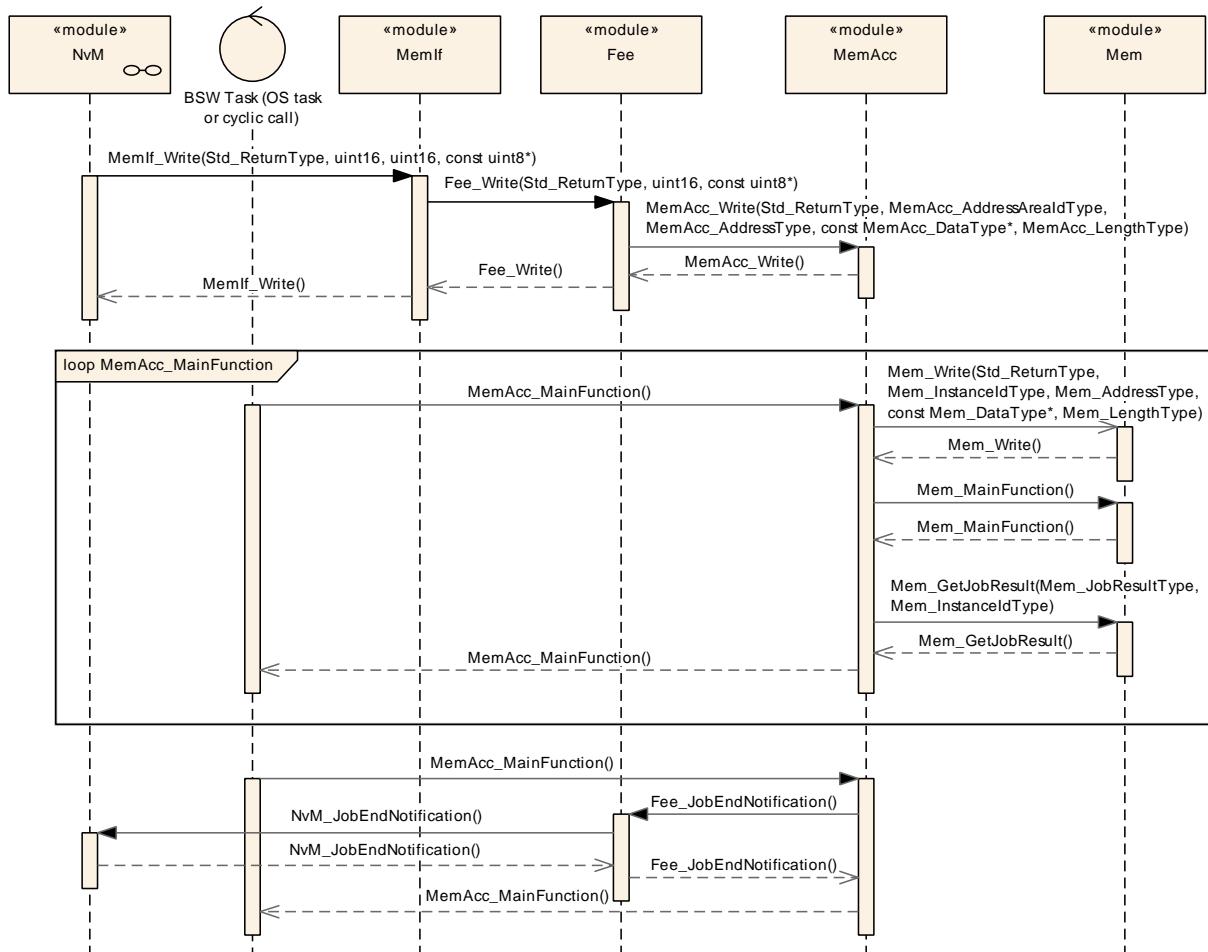


Figure 9.1: Sequence diagram of `Fee_Init`

### 9.2 Fee\_Write

The following figure shows exemplarily the call sequence for the `Fee_Write` service. This sequence diagram also applies to the other asynchronous services of this module.



**Figure 9.2: Sequence diagram of `Fee_Write`**

### 9.3 Fee Cancel

The following figure shows as an example the call sequence for a canceled `Fee_Write` service and a subsequent new `Fee_Write` request. This sequence diagram shows that `Fee_Cancel` is asynchronous w.r.t. the underlying hardware while itself being synchronous.

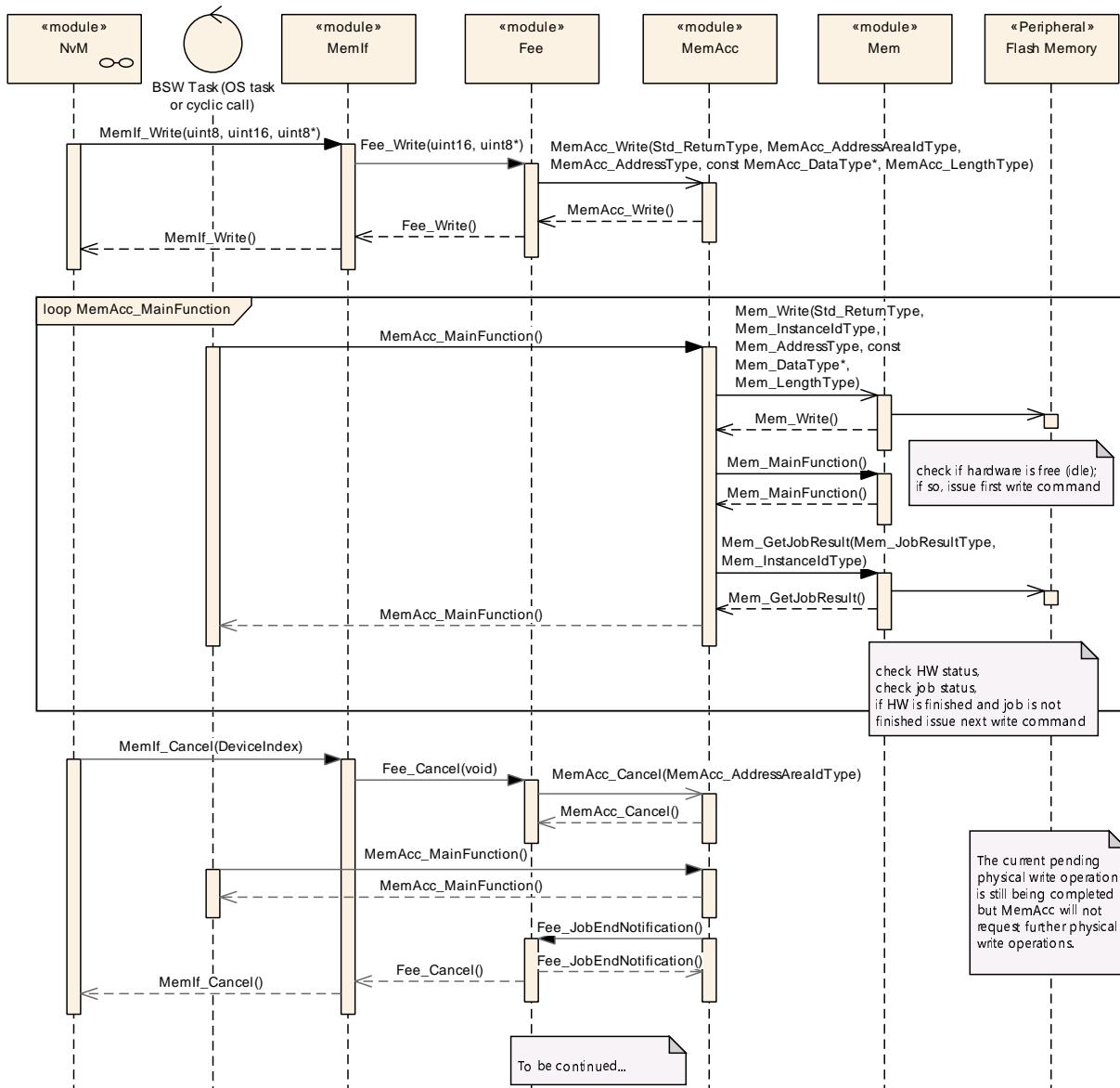
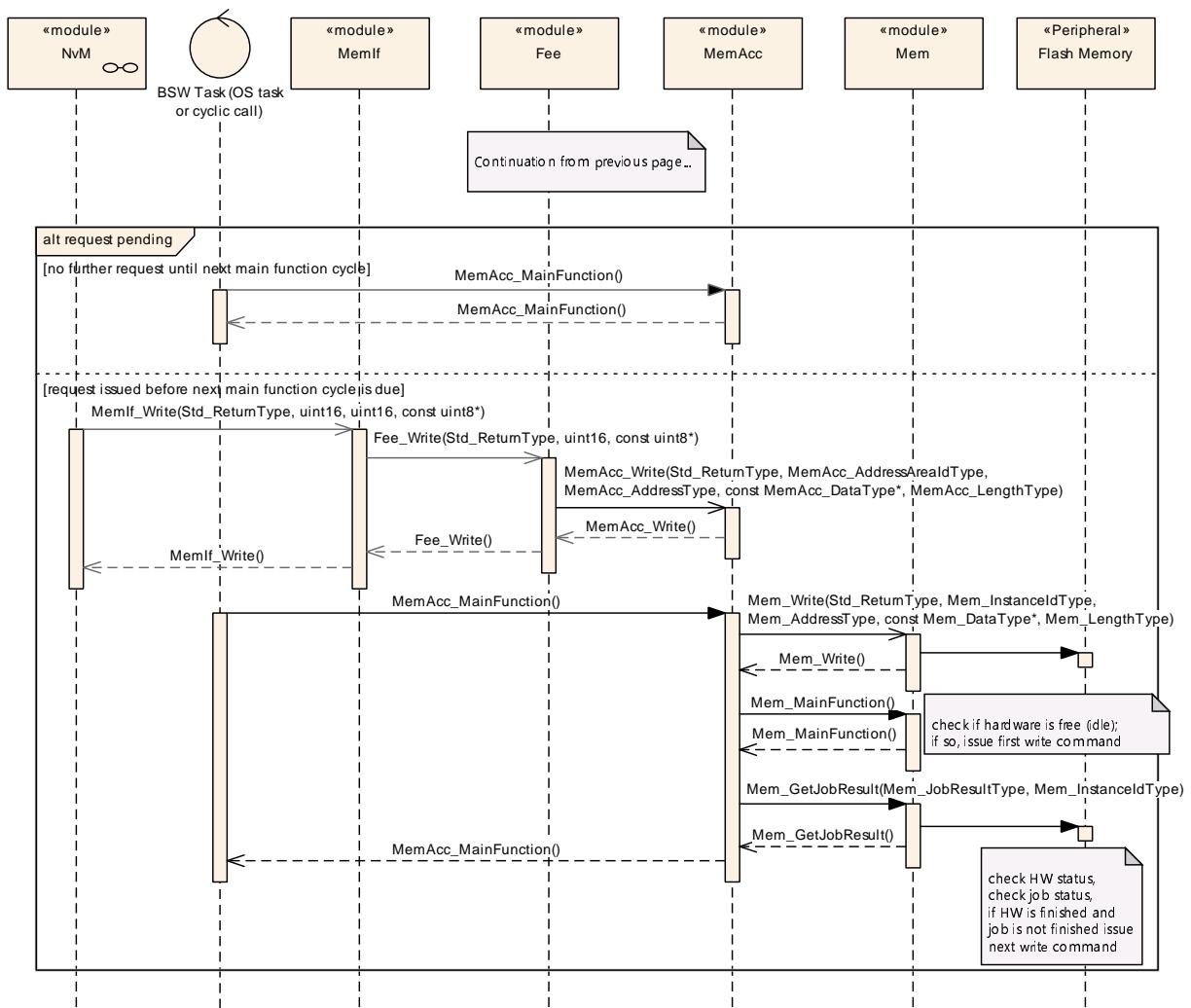


Figure 9.3: Part 1 of sequence diagram of `Fee_Cancel`


 Figure 9.4: Part 2 of sequence diagram of [Fee\\_Cancel](#)

## 10 Configuration specification

### 10.1 Containers and configuration parameters

The following chapters summarize all configuration parameters. The detailed meanings of the parameters describe Chapter 7 and Chapter 8.

#### 10.1.1 Fee

##### [ECUC\_Fee\_00154] Definition of EcucModuleDef Fee [

<b>Module Name</b>	Fee
<b>Description</b>	Configuration of the Fee (Flash EEPROM Emulation) module.
<b>Post-Build Variant Support</b>	false
<b>Supported Config Variants</b>	VARIANT-PRE-COMPIL

Included Containers		
Container Name	Multiplicity	Dependency
FeeBlockConfiguration	1..*	Configuration of block specific parameters for the Flash EEPROM Emulation module.
FeeGeneral	1	Container for general parameters. These parameters are not specific to a block.
FeePublishedInformation	1	Additional published parameters not covered by Common PublishedInformation container. Note that these parameters do not have any configuration class setting, since they are published information.

]

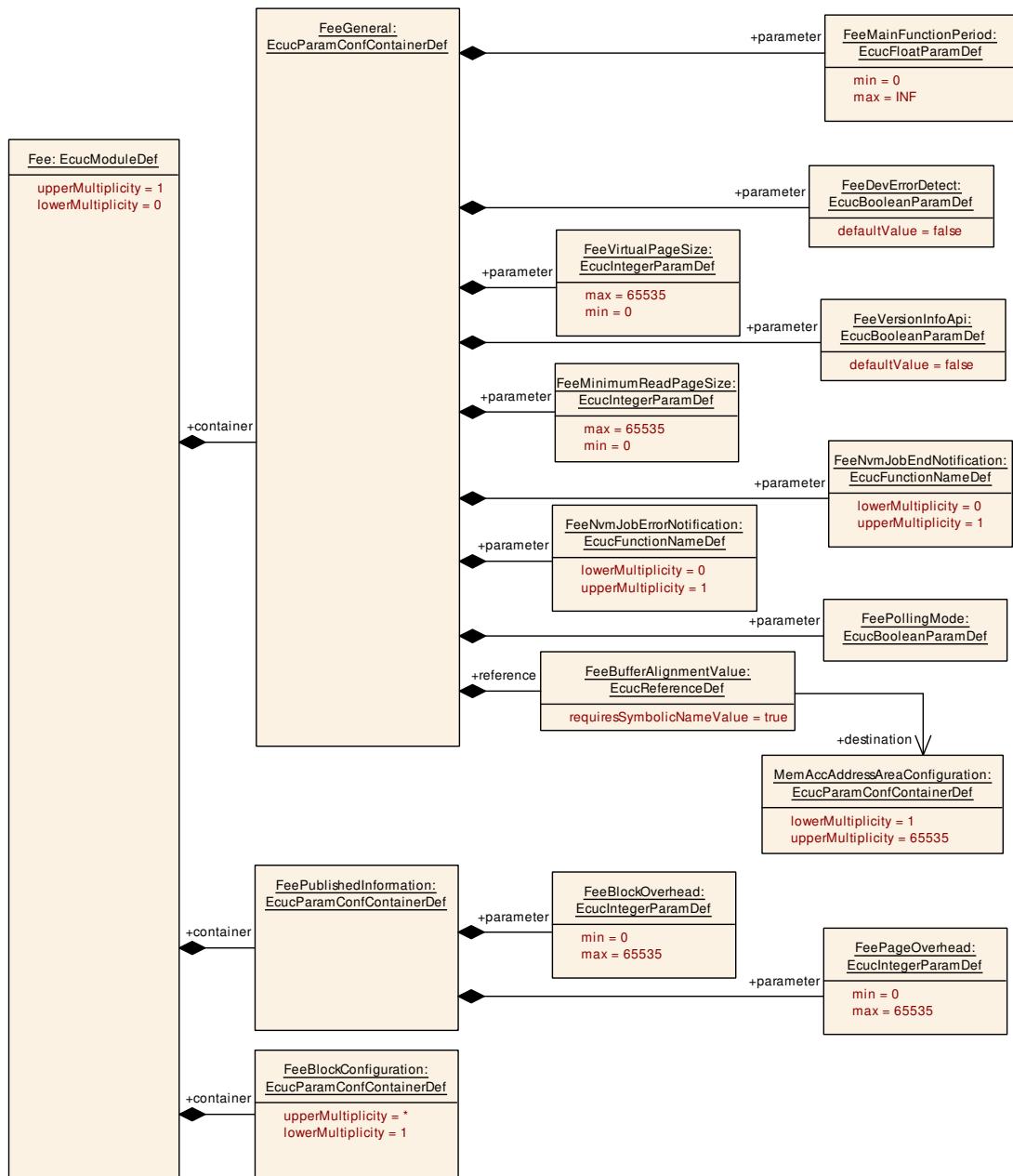


Figure 10.1: Overview of configuration parameters of Fee

### 10.1.2 FeeGeneral

#### [ECUC\_Fee\_00039] Definition of EcucParamConfContainerDef FeeGeneral [

Container Name	FeeGeneral
Parent Container	Fee
Description	Container for general parameters. These parameters are not specific to a block.





Multiplicity	1
Configuration Parameters	

Included Parameters		
Parameter Name	Multiplicity	ECUC ID
FeeDevErrorDetect	1	[ECUC_Fee_00111]
FeeMainFunctionPeriod	1	[ECUC_Fee_00153]
FeeMinimumReadPageSize	1	[ECUC_Fee_00156]
FeeNvmJobEndNotification	0..1	[ECUC_Fee_00112]
FeeNvmJobErrorNotification	0..1	[ECUC_Fee_00113]
FeePollingMode	1	[ECUC_Fee_00114]
FeeVersionInfoApi	1	[ECUC_Fee_00115]
FeeVirtualPageSize	1	[ECUC_Fee_00116]
FeeBufferAlignmentValue	1	[ECUC_Fee_00157]

No Included Containers
------------------------

## [ECUC\_Fee\_00111] Definition of EcucBooleanParamDef FeeDevErrorDetect

Parameter Name	FeeDevErrorDetect		
Parent Container	FeeGeneral		
Description	Switches the development error detection and notification on or off. • true: detection and notification is enabled. • false: detection and notification is disabled.		
Multiplicity	1		
Type	EcucBooleanParamDef		
Default value	false		
Post-Build Variant Value	false		
Value Configuration Class	Pre-compile time	X	All Variants
	Link time	—	
	Post-build time	—	
Dependency			

## [ECUC\_Fee\_00153] Definition of EcucFloatParamDef FeeMainFunctionPeriod

Parameter Name	FeeMainFunctionPeriod		
Parent Container	FeeGeneral		
Description	The period between successive calls to the main function in seconds.		
Multiplicity	1		
Type	EcucFloatParamDef		
Range	]0 .. INF[		
Default value	—		
Post-Build Variant Value	false		
Value Configuration Class	Pre-compile time	X	All Variants



△

	Link time	—	
	Post-build time	—	
Dependency			

]

## [ECUC\_Fee\_00156] Definition of EcucIntegerParamDef FeeMinimumReadPageSize

*Status:* DRAFT

]

Parameter Name	FeeMinimumReadPageSize		
Parent Container	FeeGeneral		
Description	Minimum Page size will be a multiple of the minimum page size. Fee shall align read requests to this size. <b>Tags:</b> atp.Status=draft		
Multiplicity	1		
Type	EcucIntegerParamDef		
Range	0 .. 65535		
Default value	—		
Post-Build Variant Value	false		
Value Configuration Class	Pre-compile time	X	All Variants
	Link time	—	
	Post-build time	—	
Dependency			

]

## [ECUC\_Fee\_00112] Definition of EcucFunctionNameDef FeeNvmJobEndNotification

]

Parameter Name	FeeNvmJobEndNotification		
Parent Container	FeeGeneral		
Description	Mapped to the job end notification routine provided by the upper layer module (NvM_JobEndNotification).		
Multiplicity	0..1		
Type	EcucFunctionNameDef		
Default value	—		
Regular Expression	—		
Post-Build Variant Multiplicity	false		
Post-Build Variant Value	false		
Multiplicity Configuration Class	Pre-compile time	X	All Variants
	Link time	—	
	Post-build time	—	
Value Configuration Class	Pre-compile time	X	All Variants
	Link time	—	
	Post-build time	—	
Dependency			

### [ECUC\_Fee\_00113] Definition of EcucFunctionNameDef FeeNvmJobErrorNotification

Parameter Name	FeeNvmJobErrorNotification		
Parent Container	<a href="#">FeeGeneral</a>		
Description	Mapped to the job error notification routine provided by the upper layer module (NvM_JobErrorNotification).		
Multiplicity	0..1		
Type	EcucFunctionNameDef		
Default value	–		
Regular Expression	–		
Post-Build Variant Multiplicity	false		
Post-Build Variant Value	false		
Multiplicity Configuration Class	Pre-compile time	X	All Variants
	Link time	–	
	Post-build time	–	
Value Configuration Class	Pre-compile time	X	All Variants
	Link time	–	
	Post-build time	–	
Dependency			

]

### [ECUC\_Fee\_00114] Definition of EcucBooleanParamDef FeePollingMode

Parameter Name	FeePollingMode		
Parent Container	<a href="#">FeeGeneral</a>		
Description	Pre-processor switch to enable and disable the polling mode for this module. true: Polling mode enabled, callback functions (provided to MemAcc module) disabled. false: Polling mode disabled, callback functions (provided to MemAcc module) enabled.		
Multiplicity	1		
Type	EcucBooleanParamDef		
Default value	–		
Post-Build Variant Value	false		
Value Configuration Class	Pre-compile time	X	All Variants
	Link time	–	
	Post-build time	–	
Dependency			

]

### [ECUC\_Fee\_00115] Definition of EcucBooleanParamDef FeeVersionInfoApi

Parameter Name	FeeVersionInfoApi		
Parent Container	<a href="#">FeeGeneral</a>		
Description	Pre-processor switch to enable / disable the API to read out the modules version information. true: Version info API enabled. false: Version info API disabled.		
Multiplicity	1		
Type	EcucBooleanParamDef		
Default value	false		



△

<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	—	
	<b>Post-build time</b>	—	
<b>Dependency</b>			

]

### [ECUC\_Fee\_00116] Definition of EcucIntegerParamDef FeeVirtualPageSize

<b>Parameter Name</b>	FeeVirtualPageSize		
<b>Parent Container</b>	<a href="#">FeeGeneral</a>		
<b>Description</b>	The size in bytes to which logical blocks shall be aligned.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 65535		
<b>Default value</b>	—		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	—	
	<b>Post-build time</b>	—	
<b>Dependency</b>			

]

### [ECUC\_Fee\_00157] Definition of EcucReferenceDef FeeBufferAlignmentValue

Status: DRAFT

[

<b>Parameter Name</b>	FeeBufferAlignmentValue		
<b>Parent Container</b>	<a href="#">FeeGeneral</a>		
<b>Description</b>	Parameter determines the alignment of the start address that Fee buffers need to have. Value shall be inherited from MemAccBufferAlignmentValue. <b>Tags:</b> atp.Status=draft		
<b>Multiplicity</b>	1		
<b>Type</b>	Symbolic name reference to MemAccAddressAreaConfiguration		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	—	
	<b>Post-build time</b>	—	
<b>Dependency</b>			

]

### 10.1.3 FeeBlockConfiguration

#### [ECUC\_Fee\_00040] Definition of EcucParamConfContainerDef FeeBlockConfiguration

<b>Container Name</b>	FeeBlockConfiguration	
<b>Parent Container</b>	<a href="#">Fee</a>	
<b>Description</b>	Configuration of block specific parameters for the Flash EEPROM Emulation module.	
<b>Multiplicity</b>	1..*	
<b>Configuration Parameters</b>		

<b>Included Parameters</b>		
<b>Parameter Name</b>	<b>Multiplicity</b>	<b>ECUC ID</b>
<a href="#">FeeBlockNumber</a>	1	[ECUC_Fee_00150]
<a href="#">FeeBlockSize</a>	1	[ECUC_Fee_00148]
<a href="#">FeeImmediateData</a>	1	[ECUC_Fee_00151]
<a href="#">FeeNumberOfWriteCycles</a>	1	[ECUC_Fee_00110]
<a href="#">FeeMemAccAddressArea</a>	0..1	[ECUC_Fee_00155]

<b>No Included Containers</b>
-------------------------------

]

### [\[ECUC\\_Fee\\_00150\]](#) Definition of EcucIntegerParamDef FeeBlockNumber

<b>Parameter Name</b>	FeeBlockNumber		
<b>Parent Container</b>	<a href="#">FeeBlockConfiguration</a>		
<b>Description</b>	Block identifier (handle). 0x0000 and 0xFFFF shall not be used for block numbers (see FEE006). Range: min = 2^NVM_DATASET_SELECTION_BITS max = 0xFFFF - 2^NVM_DATASET_SELECTION_BITS Note: Depending on the number of bits set aside for dataset selection several other block numbers shall also be left out to ease implementation.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef (Symbolic Name generated for this parameter)		
<b>Range</b>	1 .. 65534		
<b>Default value</b>	-		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	-	
	<b>Post-build time</b>	-	
<b>Dependency</b>			

]

### [\[ECUC\\_Fee\\_00148\]](#) Definition of EcucIntegerParamDef FeeBlockSize

<b>Parameter Name</b>	FeeBlockSize		
<b>Parent Container</b>	<a href="#">FeeBlockConfiguration</a>		
<b>Description</b>	Size of a logical block in bytes.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	1 .. 65535		
<b>Default value</b>	-		



△

<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	—	
	<b>Post-build time</b>	—	
<b>Dependency</b>			

]

### [ECUC\_Fee\_00151] Definition of EcucBooleanParamDef FeeImmediateData

<b>Parameter Name</b>	FeeImmediateData		
<b>Parent Container</b>	<a href="#">FeeBlockConfiguration</a>		
<b>Description</b>	Marker for high priority data. true: Block contains immediate data. false: Block does not contain immediate data.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	—		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	—	
	<b>Post-build time</b>	—	
<b>Dependency</b>			

]

### [ECUC\_Fee\_00110] Definition of EcucIntegerParamDef FeeNumberOfWriteCycles

<b>Parameter Name</b>	FeeNumberOfWriteCycles		
<b>Parent Container</b>	<a href="#">FeeBlockConfiguration</a>		
<b>Description</b>	Number of write cycles required for this block.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 4294967295		
<b>Default value</b>	—		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	—	
	<b>Post-build time</b>	—	
<b>Dependency</b>			

]

## [ECUC\_Fee\_00155] Definition of EcucReferenceDef FeeMemAccAddressArea

*Status: DRAFT*

]

Parameter Name	FeeMemAccAddressArea		
Parent Container	FeeBlockConfiguration		
Description	Reference to the MemAccAddressAreaConfiguration. Tags: atp.Status=draft		
Multiplicity	0..1		
Type	Symbolic name reference to MemAccAddressAreaConfiguration		
Post-Build Variant Multiplicity	false		
Post-Build Variant Value	false		
Multiplicity Configuration Class	Pre-compile time	X	All Variants
	Link time	—	
	Post-build time	—	
Value Configuration Class	Pre-compile time	X	All Variants
	Link time	—	
	Post-build time	—	
Dependency			

]

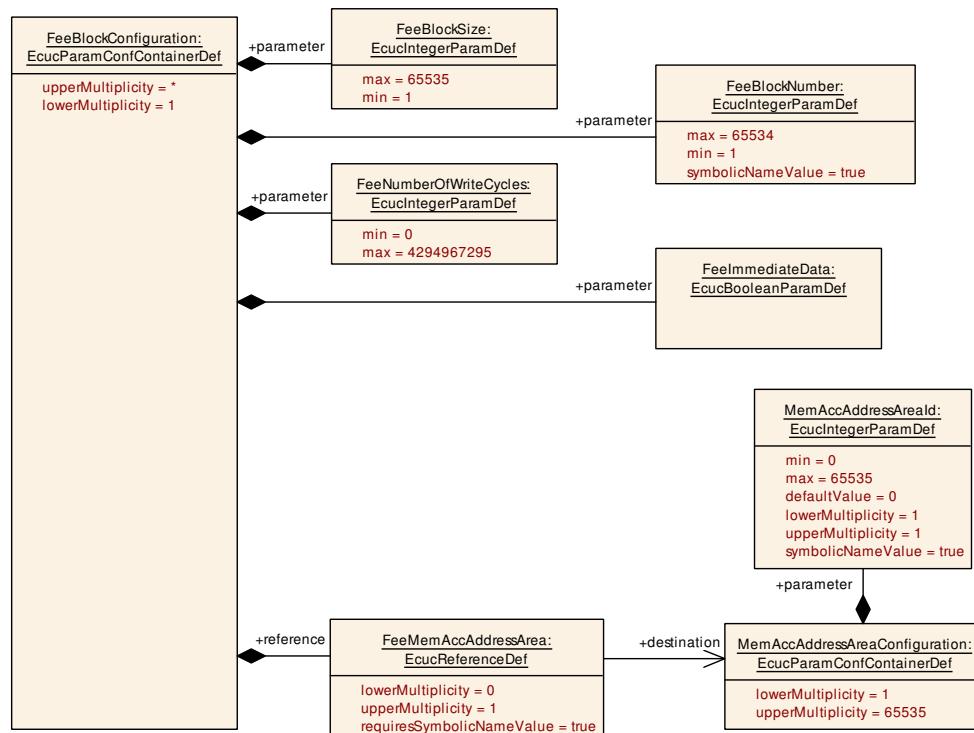


Figure 10.2: Overview of configuration parameters of FeeBlockConfiguration

## 10.2 Published Information

### 10.2.1 FeePublishedInformation

#### [ECUC\_Fee\_00043] Definition of EcucParamConfContainerDef FeePublishedInformation [

Container Name	FeePublishedInformation
Parent Container	Fee
Description	Additional published parameters not covered by CommonPublishedInformation container. Note that these parameters do not have any configuration class setting, since they are published information.
Multiplicity	1
Configuration Parameters	

Included Parameters			
Parameter Name	Multiplicity	ECUC ID	
FeeBlockOverhead	1	[ECUC_Fee_00117]	
FeePageOverhead	1	[ECUC_Fee_00118]	

No Included Containers
------------------------

#### [ECUC\_Fee\_00117] Definition of EcucIntegerParamDef FeeBlockOverhead [

Parameter Name	FeeBlockOverhead
Parent Container	FeePublishedInformation
Description	Management overhead per logical block in bytes. Note: If the management overhead depends on the block size or block location a formula has to be provided that allows the configurator to calculate the management overhead correctly.
Multiplicity	1
Type	EcucIntegerParamDef
Range	0 .. 65535
Default value	–
Post-Build Variant Value	false
Value Configuration Class	Published Information
Dependency	X All Variants

#### [ECUC\_Fee\_00118] Definition of EcucIntegerParamDef FeePageOverhead [

Parameter Name	FeePageOverhead
Parent Container	FeePublishedInformation
Description	Management overhead per page in bytes. Note: If the management overhead depends on the block size or block location a formula has to be provided that allows the configurator to calculate the management overhead correctly.



△

<b>Multiplicity</b>	1				
<b>Type</b>	EcclIntegerParamDef				
<b>Range</b>	0 .. 65535				
<b>Default value</b>	–				
<b>Post-Build Variant Value</b>	false				
<b>Value Configuration Class</b>	<b>Published Information</b>	X	All Variants		
<b>Dependency</b>					

]

## A Not applicable requirements

### [SWS\_Fee\_NA\_00999]

*Upstream requirements:* SRS\_BSW\_00168, SRS\_BSW\_00170, SRS\_BSW\_00171, SRS\_BSW\_00336, SRS\_BSW\_00339, SRS\_BSW\_00344, SRS\_BSW\_00369, SRS\_BSW\_00375, SRS\_BSW\_00380, SRS\_BSW\_00383, SRS\_BSW\_00388, SRS\_BSW\_00389, SRS\_BSW\_00390, SRS\_BSW\_00393, SRS\_BSW\_00395, SRS\_BSW\_00398, SRS\_BSW\_00399, SRS\_BSW\_00400, SRS\_BSW\_00403, SRS\_BSW\_00404, SRS\_BSW\_00405, SRS\_BSW\_00416, SRS\_BSW\_00417, SRS\_BSW\_00419, SRS\_BSW\_00422, SRS\_BSW\_00423, SRS\_BSW\_00424, SRS\_BSW\_00425, SRS\_BSW\_00426, SRS\_BSW\_00427, SRS\_BSW\_00428, SRS\_BSW\_00429, SRS\_BSW\_00432, SRS\_BSW\_00433, SRS\_BSW\_00461, SRS\_BSW\_00469, SRS\_BSW\_00471, SRS\_BSW\_00472, SRS\_BSW\_00478, SRS\_BSW\_00490, SRS\_BSW\_00491, SRS\_MemHwAb\_14017

〔These requirements are not applicable to this specification.〕

## B Change history of AUTOSAR traceable items

Please note that the lists in this chapter also include traceable items that have been removed from the specification in a later version. These items do not appear as hyper-links in the document.

### B.1 Traceable item history of this document according to AUTOSAR Release R25-11

#### B.1.1 Added Specification Items in R25-11

Number	Heading
[SWS_Fee_00120]	Fee init module status change
[SWS_Fee_00197]	Main function module status change

Table B.1: Added Specification Items in R25-11

#### B.1.2 Changed Specification Items in R25-11

Number	Heading
[SWS_Fee_00056]	Fee job error notification
[SWS_Fee_00085]	Definition of API function Fee_Init

Table B.2: Changed Specification Items in R25-11

#### B.1.3 Deleted Specification Items in R25-11

Number	Heading
[SWS_Fee_00168]	
[SWS_Fee_00169]	

Table B.3: Deleted Specification Items in R25-11

### B.2 Traceable item history of this document according to AUTOSAR Release R24-11

#### B.2.1 Added Specification Items in R24-11

none

**B.2.2 Changed Specification Items in R24-11**

Number	Heading
[SWS_Fee_00105]	Definition of mandatory interfaces required by module Fee

**Table B.4: Changed Specification Items in R24-11****B.2.3 Deleted Specification Items in R24-11**

none