

```

struct myStruct
    uint8  a
    uint8  b
    struct c
        uint8  c1
        uint8  c2
        struct c3
            uint8  c31 /* Data ID = 0 */
            struct c32 /* Data ID = 2 */
                uint8  c321
                uint8[] c322
                uint8  c323
            uint8  c33 /* Data ID = 1 */
        uint8[] c4
        uint8  c5
    uint8  d
    struct e
        uint8  e1
        uint8  e2
    uint8  f
    uint8  g

```

