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Specification of Intrusion Detection System
Protocol
AUTOSAR FO R23-11

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1 Introduction and overview

This Protocol Requirements Specification defines the format, message sequences and semantics of the AUTOSAR Protocol Intrusion Detection System (IDS).

The document RS IntrusionDetectionSystem [1] describes the elements of a distributed Intrusion Detection System (IDS). Please see [1] for an overview of the IDS elements.

The PRS IDS contributes to the IDS by providing the protocol for the transmission of qualified security events (QSEv) from an Intrusion Detection System Manager (IdsM) instance to an Intrusion Detection System Reporter (IdsR) instance.

1.1 Protocol purpose and objectives

As described in [1] QSEv can be persisted locally on the ECU where the security event was qualified. Alternatively a QSEv can be send to the IdsR. The IDS protocol covers the sending of the QSEv from the IdsM instance to the IdsR instance.

1.2 Applicability of the protocol

The IDS protocol supports a push-interface for QSEv. The IdsM instances push QSEv which are configured accordingly to the IdsR. A pull interface is not covered by this protocol. It could be realized by storing the QSEv locally in a appropriate component and then accessing the locally stored QSEv via regular diagnostic interfaces.

1.2.1 Constraints and assumptions

There are no specific assumptions and constraints for using the **IDS protocol**. It was designed to work for all bus system. The software stack must be able to send and receive **I-PDUs**. The IdsM does not support the reception of QSEvs.

1.2.2 Limitations

There is no limit defined for the context data size. The recommendation is to set the limit for a complete individual **QSEV** to 16 kByte.



1.3 Dependencies

1.3.1 Dependencies to other protocol layers

IdsM has dependencies to other protocol layers like **TCP**, **UDP** or **CAN** depending on the used network.

1.3.2 Dependencies to other standards and norms

The elements of the IDS protocol can be mapped to the syslog format by the IdsR if required for the SOC.

1.3.3 Dependencies to the Application Layer

The IDS protocol has no dependencies to the application layer. Application layer components can issue security events by using API of IdsM.



2 Use Cases

The AUTOSAR IDS architecture and functionality is described in [1]. Therefore this chapter is a brief summary of the use case for the protocol.

ID	Name	Description
0001	Transmission of QSEv	Transmission of qualified security events from IdsM
	UI QSEV	instances to IdsR instance

Table 2.1: Usecases for IDS protocols

2.1 UC_0001 "Forward QSEv to ECU with SOC connection"

The main use case for the IDS protocol is the propagation of Qualified Security Events QSEv to the IdsR in a way that is independent from the kind of ECU or the used communication mechanism. IdsM instances can be allocated to all nodes of the vehicle architecture that are security relevant. This decision is typically based on a security analysis of the vehicle E/E architecture. As a result an IdsM instance can be connected to the IdsR indirectly via a number of different bus systems as illustrated in Figure 2.1, which shows an example of AP and CP.

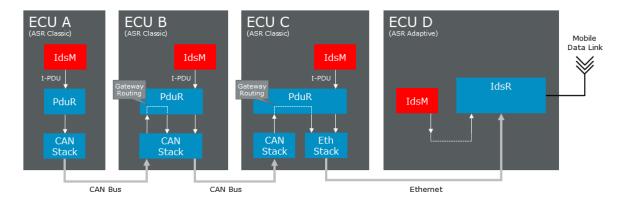


Figure 2.1: Use case for IDS protocol



3 Protocol Requirements

3.1 Requirements Traceability

The following tables reference the requirements specified in the IDS requirement specification [1] and links to the fulfillment of these.

Requirement	Description	Satisfied by
[RS_lds_00502]	Event Timestamps	[PRS_lds_00400] [PRS_lds_00401]
[RS_lds_00503]	Timestamp Sources	[PRS_lds_00404]
[RS_lds_00505]	Authenticity of QSEvs	[PRS_lds_00600] [PRS_lds_00601]
[RS_lds_00510]	The IdsM shall allow to transmit QSEv to the IdsR	[PRS_lds_00001]

Table 3.1: RequirementsTracing



4 Definition of Terms and Acronyms

4.1 Acronyms and Abbreviation

Description:
AUTOSAR Adaptive Platform
Application Programming Interface
Standardized AUTOSAR Software modules, which provides ba-
sic functionalities usually required in electronic control unit.
Controller Area Network, an automotive network communication
protocol.
Controller Area Network with Flexible Data-Rate
Complex Device Driver
Relevant information to a Security Event (SEv). It is optional data
that provides a broader understanding of the security event (e.g.
the corrupted data). The content and encoding of the context
data is externally defined by the sensor and unknown to the ldsM
module.
Buffer with variable sizes to fit to the needs of the context data of
the SEvs.
AUTOSAR Classic Platform
Electronic Control Unit which provides functionalities in electronic
system of a car, e.g. brake system or window lifter.
Buffer to temporarily store the reported SEv.
Main frame of IDS protocol which includes the basic information
like the Security Event ID.
A set of consecutive filters which is applied to security events.
The output are Qualified Security Events.
An automotive network communication protocol.
General Purpose Interaction Layer Protocol Data Unit.
Identifier
Intrusion Detection System is a security control which detects
and processes security events.
Interaction Layer Protocol Data Unit
An AUTOSAR Basic Software module which specifies the proto-
col to multiplex multiple Pdus with one Protocol Control informa-
tion.
Intrusion Detection System Manager handles security events re-
ported by security sensors.
Message which is send by the ldsM with the IDS protocol.
Intrusion Detection System Reporter handles Qualified Security
Events received from IdsM instances.
Intrusion Detection System protocol specifies the message for-
mat which is used by IDS.
Local Interconnect Network: serial communication bus to con-
nect sensors and actuators.
Miliseconds
Network Layer Protocol Data Unit
Original Equipment Manufacturer
Protocol Data Unit Router is an AUTOSAR component respon-
sible for routing of messages independent from underlying com-
munication network.



Acronym / Abbreviation	Description:
PRS IDS	Protocol Requirement Specification Intrusion Detection System
	specification document which describes all elements of the IDS
	protocol.
QSEv	Security events which pass the filter chain are regarded as Qual-
	ified Security Events and are sent to the configured sink.
SecXT	The Security Extract specifies which security events are handled
	by IdsM instances and their configuration parameters.
SEv	Security Event are reported by BSW, CDD, SWC or other soft-
	ware components or applications to the ldsM.
Sem	Security Event Memory, a user defined diagnostic event memory
	which is independent from the primary diagnostic event memory.
Security Sensors	BSW, CDD, SWC or other software components or applications
	which report security events to the ldsM.
SIEM	Security Incident and Event Management, Technology concept to
	collect, correlate and analyze security incidents to detect a threat.
Sensor	Reporting identity that informs the IdsM module about SEvs. It
	can be a BSW module, a proprietary CDD or a SWC Application.
SOC	Security Operation Center is the backend of the IDS in which data
	can be processed and analysed.
SoAd	Socket Adaptor is a Basic Software module of AUTOSAR which
	creates interface between Pdu-Based communication on service
	level and socket based TCP/IP
SOME/IP	Scalable service-Oriented MiddlewarE over Internet Protocol
SWC	Software Component
TCP	Transmission Control Protocol
UDP	User Datagram Protocol

Table 4.1: Acronyms and Abbreviation



5 Protocol specification

[PRS_Ids_00001] [The main purpose of the IDS protocol is the transmission of qualified security events (QSEv) from an Intrusion Detection System Manager (IdsM) instance to an Intrusion Detection System Reporter (IdsR) instance. | (RS Ids 00510)

5.1 IDS Message Format

The IDS protocol is shown in Figure 5.1.



Figure 5.1: IDS Message including Signature

[PRS_Ids_00002] [The **IDS protocol** consists of the standard Event Frame and up to three optional fields. It provides several options to send only minimal data of Qualified Security Event **QSEV** or to extend this data with more details.

Beside the extension with a timestamp or context data, there is also the option to secure the data transport by adding a signature to every QSEV. The list below shows examples of configurations and explains the options.

All options can be configured or switched off independent from each other, so a subset or combination of all options is possible.

- 1. **[PRS_lds_00003]** [Standard Qualified Security Event QSEv without further data.] ()
- [PRS_Ids_00400] [Qualified Security Event QSEv with *Timestamp*: If more precise timestamp is required in addition to the one provided for example by IdsR. The sensor or the IdsM can add timestamp to every QSEv.
 This option must be set by corresponding configuration bit in the protocol header.] (RS_Ids_00502) (refer to 5.1.5 *Timestamp*)
- 3. **[PRS_Ids_00500]** [Qualified Security Event **QSEv** with *Context Data*: The context data includes sensor specific information which are only forwarded to the sink. **IdsM** do not have knowledge on content or structure of this data. This option must be set by corresponding configuration bit in the protocol header.] () (refer to 5.1.6 Context Data)
- [PRS_Ids_00600] [Qualified Security Event QSEv with Signature: If more secure
 communication of security events is required a signature can be added to every
 QSEv.
 - This option must be set by corresponding configuration bit in the protocol header. [RS_lds_00505] (refer to 5.1.8 Signature)



5.1.1 IDS Protocol Overview

In figure Figure 5.2 you can find an overview on all elements of the IDS protocol.

FieldName	Length	Description of the data							
Protocol	4 Bit	The version of the IdsM protocol							
Version Protocol Header	4 Bit	IdsM protocol header information: Bit[0]: 0 - No Context Data included, 1 - Context Data included Bit[1]: 0 - No Timestamp included, 1 - Timestamp included Bit[2]: 0 - No Signature included, 1 - Signature included Bit[3]: reserved							
IdsM Instance Id	10 Bit	Unique identifier of the sending IdsMinstance 0-1023							
Module Instance Id	6 Bit	Identifier to differ between multiple instances of modules							
Event Id	16 Bit	Unique identifier of a Security Event: Range of AUTOSAR internal IDs: 00x7FFF Range of Customer specific IDs: 0x80000xFFFF							
Count	16 Bit	Number of IdsM calls which result in the current event after processing the configured filter, e.g. <i>EventAggregation</i>							
Reserve	8 Bit	Reserved for future use							
Timestamp	8 Bytes	Timestamp / Tickstamp when event was detected: (optional) Byte[0] Bit[7]=0: AUTOSAR Standard, Byte[0] Bit[6]: reserved Byte[0] Bit[7]=1: OEM Specific / Custom Timestamp Resolution in ms. Maybe not necessary for every event type. If not set, field is filled by IdsR. If not authentic time, IdsR might recalculate the time and insert a new value							
Context Data Length	1 or 4 Bytes	Length information of Context Data. Only available if Context Data exists. (option) Most Significant Bit of first byte Context Data signals if Context Data Length is encoded in 7 Bit or 31 Bit: Context Data Byte[0] Bit[7]=0: Length is encoded in 7 Bits - Byte[0] Bit[06] - Valid values: 1127 Bytes Context Data Byte[0] Bit[7]=1: Length is encoded in 31 Bits - Byte[0] Bit[06], Byte[13] Bit[07] - Valid values: 1(2^31) - 1 Bytes							
Context Data	1(2^31) -1 Bytes	Binary blob attached by the sensor: (optional)							
Signature Length	2 Bytes	Length information of Signature. Only available if Signature exists. (optional) Signature Byte[01]: Signature Length 165535 Bytes							
Signature	165535 Bytes	Signature for authentification of security event: (optional) Signature calculated with Eventframe + Optional Timestamp + Optional Context Data Signature Byte[2n]: Signature Data - configurable via MetaModel							

Figure 5.2: Intrusion Detection System Protocol Overview



5.1.2 Endianess - Byte Order

[PRS Ids 00004] [The IDS protocol uses big endianess as byte order also known as Motorola format. This is equal to the network byte order, e.g. used by ethernet. In the tables and descriptions of this section, the byte numbers increase in the same sequence as the bytes are transmitted in the **IDS** message, starting from 0.

The first byte is the **M**ost **S**ignifcant **B**yte (MSB), usually Byte 0 the last byte is the **L**east **S**ignificant **B**yte (LSB). The bit numbers decrease, the **m**ost **s**ignificant **b**it (msb) of a byte being bit 7 and the least significant bit (lsb) 0. (/)

Independence of communication interface

[PRS_Ids_00005] [The IDS protocol is independent from the used hardware and the underlying communication interface (e.g. CAN, Ethernet, FlexRay). It is optimised to fit to standard CAN bus communication with the minimum required information on **security event**. Also ethernet communication is applicable. | ()

5.1.4 IDS Event Frame

Figure 5.3 shows the **Event Frame** of **IDS** protocol.

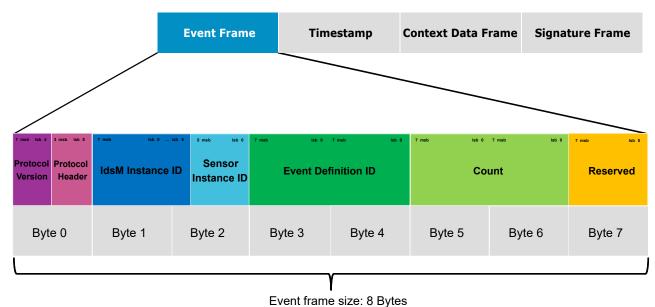


Figure 5.3: IDS Event Frame

[PRS Ids 00006] [The IDS Event Frame consists of 8 Byte as detailed above.] () Note:





[PRS_lds_00021] [Timestamp, Context Data Frame and Signature Frame are optional.] *()*



5.1.4.1 Protocol Version and Header

Byte 0											
Bit 7	Bit 7										
				Protocol Header							
	Protocol	Version		Re- served	Signa- ture	Times- tamp	Context Data				

Table 5.1: Layout of Protocol Version and Header

5.1.4.1.1 Protocol Version

[PRS_lds_00008] [The version information of the IDS protocol:

• Bit[7..4] : 0-15

Formula for calculation:

ProtocolVersion = (BYTE0 & 0xF0) >> 4

The used version number for this specification of the IDS protocol shall be 1. | ()

5.1.4.1.2 Protocol Header

[PRS_Ids_00009] [IDS protocol header information, includes configuration bits to switch specific functionalities on or off:

- Bit[0]: Context Data included
 - 0: No Context Data included
 - 1: Context Data included
- Bit[1]: Timestamp included
 - 0: No Timestamp included
 - 1: Timestamp included
- Bit[2]: Signature included
 - 0: No Signature included
 - 1: Signature included
- Bit[3]: reserved

Formula for calculation:

ProtocolHeader = (BYTE0 & 0x0F) | ()



Note:

[PRS_Ids_00010] [Only if Timestamp, Context Data or Signature is available, the corresponding Protocol Header Bit is set to 1.

Context Data or Signature will never be transmitted with Length=0. | ()

[PRS_Ids_00011] [Reserved Bits should be preset with value 0. On receiver side those bits should be ignored.] ()

5.1.4.2 IdsM Instance ID and Sensor Instance ID

[PRS_lds_00012] [

Byte 1					Byte 2										
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
	IDS Instance ID									Ser	sor In	stanc	e ID		

Table 5.2: IdsM Instance ID, Sensor Instance ID

The table shows the combined element IdsM and Sensor Instance ID

 $\rfloor ()$

5.1.4.2.1 IdsM Instance ID

[PRS_Ids_00013] [Unique identifier of the IdsM instance which sends the security event.

IdsM Instance ID range: 0-1023.

Usually there is one IdsM instance in one ECU. In case of complex ECU with Multi-Cores or Multi-Processor devices it is possible that there are multiple IdsM. In such constellation all IdsM must be configured with different IDS Instance ID.

Formula for calculation:

IdsM Instance ID (10 Bits) = ((BYTE2 & 0xC0) >> 6) | ((BYTE1 << 2)) | ()

5.1.4.2.2 Sensor Instance ID

[PRS_Ids_00014] [Identifier to differentiate between multiple instances of same kind of sensor module.

Sensor Instance ID range: 0-63

e.g. Multiple CanDrv in one **ECU** can issue "same" **security event**. To differentiate these the Sensor Instance ID is used.

In case there is only one instance of the sensor in the configuration, the value of the Sensor Instance ID shall be, by default, set to 0.



Note:

The Sensor Instance ID shall be set at configuration of the corresponding instance.

Formula for calculation:

Sensor Instance ID (6 Bits) = (BYTE2 & 0x3F) | ()

5.1.4.3 Event Definition ID

The Event Definition ID is shown in Table 5.3.

Byte 3	Byte 4		
Event Definition ID			

Table 5.3: Event Definition ID

[PRS_Ids_00015] [The Event Definition ID is a unique identifier of a **security event**. It describes the kind of a **security event**. | ()

[PRS_Ids_00016] [If a sensor generates multiple **security events** of same kind it is called Event instance.]()

[PRS_lds_00017] [The range for the Event Definition ID is split into three scopes:

- 1. AUTOSAR internal IDs: 0-0x7FFF (max. 32768 security events)
- 2. Customer specific IDs: 0x8000-0xFFFE (max. 32767 security events)
- 3. Invalid ID: 0xFFFF

10

5.1.4.4 Count

Table 5.4 shows the IDS element Count.

Byte 5	Byte 6	
Co	unt	

Table 5.4: Count

[PRS_Ids_00018] [The count represents the number of IdsM API calls which result in the current Qualified Security Event. When an event is created, its count is initialized to 1. However, filters like Event Aggregation may combine several events into a single one. The count of this event is set to the sum of the counts of all aggregated events. If the security event is send by a smart sensor which already filters and



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preset the count value, this preset is just added to the count of **IdsM**. So the final count is the sum of the count of the sensor and the result of **IdsM** processing. | ()



Protocol



5.1.4.5 Reserved

The Reserved byte is shown in Table 5.5.

Byte 7	
Reserved	

Table 5.5: Reserved

[PRS_Ids_00019] [The Byte[7] of the Event Frame of IDS protocol is reserved for future use. \(\)()

Note:

[PRS_lds_00020] [Reserved Bytes should be preset with value 0. On receiver side those bytes should be ignored. (/)



5.1.5 Timestamp

Details on timestamp are shown in Figure 5.4.

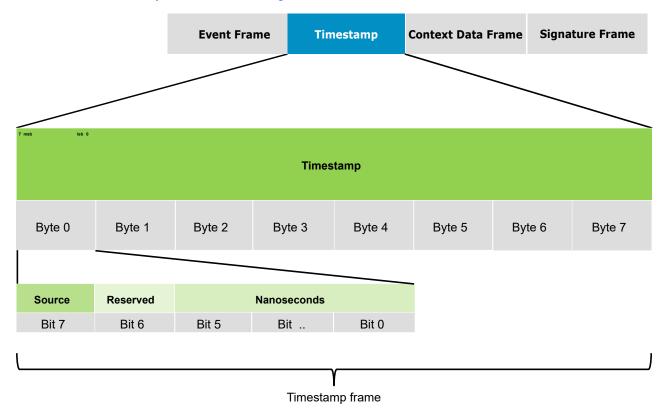


Figure 5.4: Timestamp

[PRS_lds_00401] [The **IDS Protocol** provides Timestamp as a configurable option.] (RS_lds_00502)

[PRS_lds_00402] [It is logged when security event was detected the first time (first occurence).] ()

[PRS_Ids_00403] [Resolution in ms is required. The Timestamp shall be encoded with 64 Bits in total to fit into a single CAN frame. | ()

[PRS_Ids_00404] [Different sources for Timestamp can be configured in the **IDS Protocol**.

- Bit[7]: Timestamp source
 - 0: AUTOSAR Standard CP: StbM AP: ara::tsync
 - 1: Auxiliary / OEM Specific timestamp
- Bit[6]: reserved

(RS Ids 00503)



5.1.5.1 Timestamp AUTOSAR

Timestamp					
		Byte 0	Byte 1	Byte 2	Byte 3
Bit 7	Bit 6	Bit 5 0			
Source	Reserved	Nanose	econds		

Table 5.6: Timestamp Source and Nanoseconds

Timestamp					
Byte 4 Byte 5 Byte 6 Byte 7					
Seconds					

Table 5.7: Timestamp Seconds

[PRS_lds_00405] For the **IDS Protocol** AUTOSAR time format combines the timestamps for nanoseconds with 30 Bits and seconds with 32 Bits.] ()

5.1.5.1.1 Nanoseconds

[PRS_Ids_00406] [For nanoseconds only 30 Bits are required to encode 0..999 999 999 ns = 10^{-9} seconds. | ()

Note:

AUTOSAR Time Synchronisation Protocol (e.g. stbm in CP) uses 32 Bits for nanoseconds. The truncation of nanoseconds for IDS Protocol does not limit the resolution of the timestamp.

5.1.5.1.2 Seconds

[PRS_Ids_00407] [Seconds are encoded with 32 Bits which result in approximately 127 years resolution.] ()

Note:

For details please refer to Time Synchronisation Protocol SWS-TimeSynchronisation [2]



5.1.5.2 Timestamp OEM

	Timestamp			
	Byte 0	Byte 1	Byte 2	Byte 3
Bit 7	Bit 6 0			
Source	OEM Timestar	np		

Table 5.8: OEM Timestamp format

[PRS_Ids_00408] [OEM time source offers the option to use other time protocol. The length is limited to 63 Bits. An interface to OEM application is required. Accuracy is defined by OEM. | ()



5.1.6 Context Data

[PRS_Ids_00501] The **IDS protocol** provides an optional feature to enrich the standard security event transfered in the **Event Frame** with more detailed information. Therefore context data can be added. It is a binary blob attached by the **sensor**. These data includes specific detailed information about the security event which can be used by the **soc** for improved analysis of the security incident, e.g. a malformed message detected by a communication sensor.

IdsM has no knowledge of the content or structure of these data. Only the issuing sensor and the Backend or SOC knows it. | ()

There are two variants of context data with different sizes:

5.1.6.1 Context Data - Size Long

Figure 5.5 shows the "Context Data Size Long" with 4 Bytes length field.

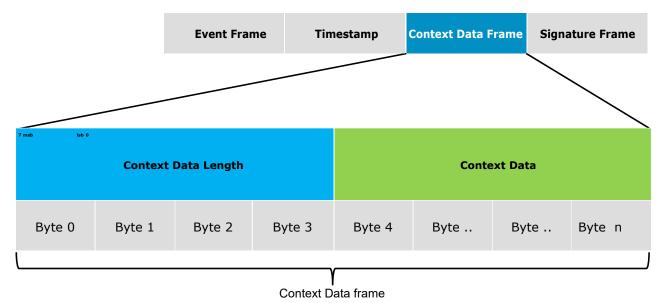


Figure 5.5: Context Data Size Long

[PRS_Ids_00502] [The "Context Data Size Long" includes a 4 Bytes length field. Up to 2^{31} -1 context data bytes can be transmitted. | ()



5.1.6.2 Context Data - Size Short

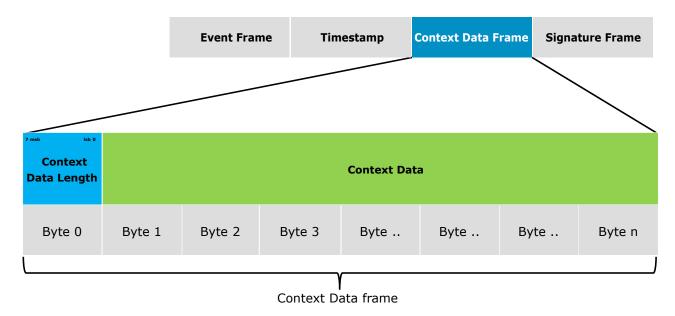


Figure 5.6: Context Data Size Short

[PRS_Ids_00503] [The "Context Data Size Short" is the alternative version with 1 Byte length field for max. 127 Bytes context data. | ()

5.1.7 Context Data Length Encoding

[PRS_lds_00504] [

			Conte	xt Data			
			By	te 0			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Length Format			Con	text Data Le	ngth		

Table 5.9: Context Data Length Encoding

10

[PRS_Ids_00505] [Most Significant Bit (msb) of first byte Context Data (MSB) signals if the length is encoded in 7 Bits (1 Byte) or 31 Bits (4 Bytes).

Length Format=Context Data Byte[0] Bit[7]:

0: 7 Bits length information encoded in Context Data Byte[0] Bit[0..6]: 1-127 Bytes 1: 31 Bits Length Information encoded in Context Data Byte[0..3] Bit[0..30]: 1..(2³¹-1) Bytes | ()



5.1.8 Signature

[PRS_Ids_00601] [The IDS protocol provides an optional feature to make the transmission of QSEv more secure. A digital signature can be added to the IDS message. It can be used to ensure authenticity as well as to prove integrity of signed messages from the IdsM via all communication systems until reaching the Backend or Soc (End2End-Security).] (RS_Ids_00505)

Figure 5.7 shows the signature option of the **IDS** protocol.

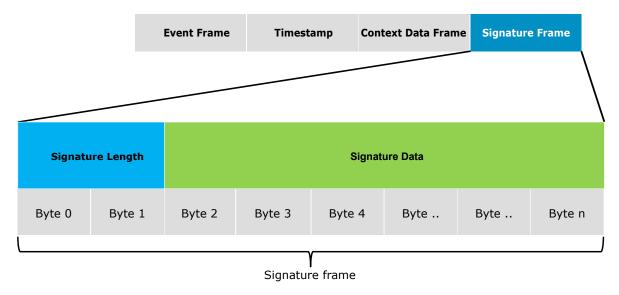


Figure 5.7: Signature

5.1.8.1 Signature Length

[PRS lds 00602]

Signature Length is encoded in 2 Bytes:
 Signature Length Byte[0..1]: Signature Length 1..65535

10



5.1.8.2 Signature Data

			Signa	ature			
Byte 2	Byte 3	Byte 4	Byte 5	Byte 5	Byte	Byte	Byte n
Signature Data							

Table 5.10: Signature

Table 5.10 shows the signature data.

[PRS Ids 00603] [Signature Data Byte[2..65537]: Signature data

The cryptographic value of the Signature of **security event** is calculated with the serialized data of:

Event Frame + optional Timestamp + optional Context Data.

Which kind of cryptoalgorithm is used, depends on the system.

The IDS protocol does not prescribe any specific algorithm nor the format. (also refer to 5.1.4 Event Frame, 5.1.5 Timestamp and 5.1.6 Context Data.)



5.1.9 IDS Message Separation

[PRS_Ids_00800] [On ethernet the IDS Message Separation Header is mandatory. It is used to address IDS messages unambiguously. In addition to the transmission of a single IDS message via ethernet, multiple IDS messages can be collected and sent within a single ethernet frame. |()

[PRS_lds_00801] \[An unique ethernet port address should be used for IDS communication. \(\)()

[PRS_Ids_00802] [SOME/IP and IDS messages should not be mixed on same port as they can't be distinguished properly by the receiver. | ()

Note:

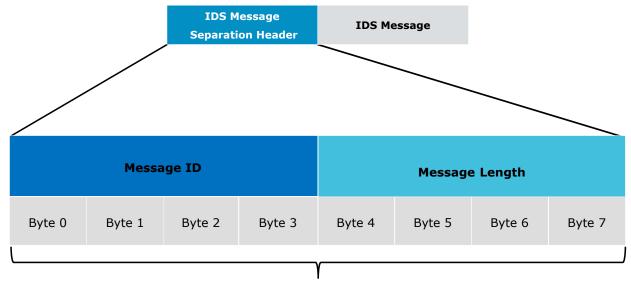
The **IdsR** typically is connected via Ethernet. But as already mentioned also other automotive communication buses and protocols are supported. Regarding message separation header the following should be considered:

- CAN FD: The I-Pdu-Multiplexer [3] supports collecting of multiple IDS messages within one message. Because of the size restrictions on CAN the I-Pdu-Multiplexer typically uses short header or no header option. Therefore the IDS Message Separation Header is normally not used on CAN buses.
- FlexRay: The PDU Packing feature supports collecting of multiple IDS messages within one message. It does not use separation headers but update bits to identify available parts.
 For more details please refer to SWS FlexRay Interface [4].
- CAN (Standard): IDS frame is transferred without IDS Message Separation Header.
- LIN: IDS frame is transferred without IDS Message Separation Header.



5.1.9.1 IDS Message Separation Header

Figure 5.8 shows the IDS Message Separation Header.



IDS Message Separation Header frame size: 8 Bytes

Figure 5.8: IDS Message Separation Header

[PRS_lds_00803] [

The IDS Message Separation Header consists of a 4 byte ID field for unique identification at the receiver and a 4 byte length field specifying the data length. Both in big endian byte order. | ()

5.1.9.2 IDS Message Separation Header ID

[PRS_Ids_00804] [The IDS Message Separation Header ID is encoded in 4 byte. It is an arbitrary number, preferable 0. | ()

Note:

In AUTOSAR CP the IDS Message Separation Header ID shall be set at configuration of the Socket Adapter and I-PDU Multiplexer.

For details please refer to SWS-Socket Adaptor [5] and SWS-IPDUMultiplexer [3].

5.1.9.3 IDS Message Separation Header Length

[PRS_Ids_00805] [The IDS Message Separation Header Length is equal to the IDS Message length. It is encoded in 4 bytes.

The possible range is:

Message Length Byte[0..3]: 8.. 2.147.549.212 Bytes.] ()



The minimum length is 8 Bytes and is equal to the minimal IDS message which is the Event Frame (8 Bytes) without any options configured.

Please also refer to 5.1.11.2 Example IDS Message with Minimum Size.

The maximum length depends on the configured options.

In case all options are configured with maximum size and the IDS Message Separation Header is used the totale size message is 2.147.549.212 Bytes.

For details please refer to 5.1.11.1 Example IDS Message with Maximum Size.

Note:

AUTOSAR platforms:

- **CP**: The IDS Message Separation Header corresponds to the **N-PDU** mechanism which is supported by SocketAdaptor/I-PDU-Multiplexer [5] / [3].
- AP: The IDS Message Separation Header must be generated by IdsM.

5.1.10 PDU Type

Note:

In the CP IDS protocol uses GeneralPurposeIPdu (Interaction Layer Protocol Data Unit) of type IDS for transmission of Qualified Security Event QSEv. For details refer to System Template [6], Chapter Communication.

5.1.11 Example of IDS Messages

5.1.11.1 Example IDS Message with Maximum Size

[PRS_lds_00900] [All options of IDS protocol configured with maximum size:

- Option Timestamp AUTOSAR is configured.
- Option Context Data Size Long is configured.
- Option Signature is configured.

Event Frame: 8 Bytes Timestamp: 8 Bytes

Context Data Size Long: 2^{31} -1 Bytes = 2.147.483.647 Bytes

Context Data Size Long Length Encoding: 4 Bytes

Signature: 65535 Bytes

Signature Length Encoding: 2 Bytes

IDS Message = 8 + 8 + 2.147.483.647 + 4 + 65535 + 2 = 2.147.549.204 Bytes



For CAN Bus:

Maximum message size with CAN TP = $2^{32} - 1 = 4.294.967.295$

For Ethernet:

IDS Message Separation Header must be added with 8 Bytes:

Maximum IDS Message with IDS Separation Header: 8 Bytes + 2.147.549.204 Bytes = 2.147.549.212 Bytes

Maximum Size which can be encoded with 4 Bytes for IDS Message Separation Header:

4 Bytes = 2^{32} = 4.294.967.296

This ensures that IDS messages with maximum size can be transferred via the standard automotive bus system! |(

5.1.11.2 Example IDS Message with minimum size

[PRS_lds_00901] [No option of IDS protocol is configured - minimal size:

Event Frame: 8 Bytes IDS Message = 8 Bytes ()

5.2 Message types

Currently not used for IDS Protocol.

5.3 Services / Commands

Currently not used for IDS Protocol.

5.4 Sequences (lower layer)

Currently not used for IDS Protocol.

5.5 Error messages

IDS Protocol does not send specific error messages.



6 Configuration parameters

Currently not used for IDS Protocol.



7 Protocol usage and guidelines

Currently not used for IDS Protocol.



A Change history of AUTOSAR traceable items

Please note that the lists in this chapter also include traceable items that have been removed from the specification in a later version. These items do not appear as hyperlinks in the document.

A.1 Traceable item history of this document according to AU-TOSAR Release R23-11

A.1.1 Added Specification Items in R23-11

Number	Heading
[PRS_lds_00021]	
[PRS_lds_00505]	

Table A.1: Added Specification Items in R23-11

A.1.2 Changed Specification Items in R23-11

Number	Heading
[PRS_lds_00013]	
[PRS_lds_00603]	
[PRS_lds_00805]	

Table A.2: Changed Specification Items in R23-11

A.1.3 Deleted Specification Items in R23-11

Number	Heading
[PRS_lds_00720]	

Table A.3: Deleted Specification Items in R23-11



References

- [1] Requirements on Intrusion Detection System AUTOSAR_FO_RS_IntrusionDetectionSystem
- [2] Specification of Time Synchronization AUTOSAR_AP_SWS_TimeSynchronization
- [3] Specification of I-PDU Multiplexer AUTOSAR_CP_SWS_IPDUMultiplexer
- [4] Specification of FlexRay Interface AUTOSAR_CP_SWS_FlexRayInterface
- [5] Specification of Socket Adaptor AUTOSAR_CP_SWS_SocketAdaptor
- [6] System Template AUTOSAR_CP_TPS_SystemTemplate