

<b>Document Title</b>	Specification of Large Data COM
<b>Document Owner</b>	AUTOSAR
<b>Document Responsibility</b>	AUTOSAR
<b>Document Identification No</b>	655

<b>Document Status</b>	published
<b>Part of AUTOSAR Standard</b>	Classic Platform
<b>Part of Standard Release</b>	R22-11

<b>Document Change History</b>			
<b>Date</b>	<b>Release</b>	<b>Changed by</b>	<b>Description</b>
2022-11-24	R22-11	AUTOSAR Release Management	<ul style="list-style-type: none"> <li>• Migrate from Word to LaTeX</li> <li>• Minor corrections</li> </ul>
2021-11-25	R21-11	AUTOSAR Release Management	<ul style="list-style-type: none"> <li>• Introduced the support for "Software Clusters". Therefore extend the LdComUser configuration and introduced handle-id-based call-back functions</li> <li>• Minor corrections</li> </ul>
2020-11-30	R20-11	AUTOSAR Release Management	<ul style="list-style-type: none"> <li>• Clean up error section</li> <li>• Changed Document Status from Final to published</li> </ul>
2019-11-28	R19-11	AUTOSAR Release Management	<ul style="list-style-type: none"> <li>• Clean up diagrams in chapter 10</li> <li>• Changed Document Status from Final to published</li> </ul>
2018-10-31	4.4.0	AUTOSAR Release Management	<ul style="list-style-type: none"> <li>• Header File Cleanup</li> <li>• minor corrections / clarifications / editorial changes</li> <li>• For details please refer to the ChangeDocumentation</li> </ul>
2017-12-08	4.3.1	AUTOSAR Release Management	<ul style="list-style-type: none"> <li>• Minor corrections / clarifications / editorial changes</li> <li>• for details please refer to the ChangeDocumentation</li> </ul>

2016-11-30	4.3.0	AUTOSAR Release Management	<ul style="list-style-type: none"><li>• Introduced reliable TxConfirmation</li><li>• Minor corrections</li></ul>
2015-07-31	4.2.2	AUTOSAR Release Management	<ul style="list-style-type: none"><li>• Fixed TriggerTransmit for dynamic length PDUs</li><li>• Added PreCompile configuration class for all symbolicNameValue parameters</li></ul>
2014-10-31	4.2.1	AUTOSAR Release Management	<ul style="list-style-type: none"><li>• Initial Release</li></ul>

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# 1 Introduction and functional overview

This specification describes the functionality, API and the configuration for the AUTOSAR Basic Software module LdCom.

Within the AUTOSAR Layered Architecture the AUTOSAR LdCom module is placed between RTE / SwCluC\_LdComProxy and the PDU Router, see [1, EXP LayeredSoftwareArchitecture].

The AUTOSAR LdCom module provides an alternative Interaction Layer Mechanism. By focusing on spontaneous, non-cyclic communication without serializing, filtering and conversion an efficient implementation of the module without local buffers is achieved.

Main Features:

- Provision of signal oriented data interface for its users (the RTE, SwCluC\_LdComProxy)
- Provision of received signals to its users (RTE, SwCluC\_LdComProxy)
- Support of large and dynamic length data types
- Support of IF- and TP-based communication
- Provision of PDU oriented data interface towards PduR

## 2 Acronyms and Abbreviations

The glossary below includes acronyms and abbreviations relevant to the LdCom module that are not included in the [2, AUTOSAR glossary].

Abbreviation / Acronym:	Description:
DEM	Diagnostic Event Manager
DET	Default Error Tracer

**Table 2.1: Acronyms and abbreviations used in the scope of this Document**



## 3 Related documentation

### 3.1 Input documents & related standards and norms

AUTOSAR provides a General Specification on Basic Software modules [3, SWS BSW General], which is also valid for LdCom.

Thus, the specification SWS BSW General shall be considered as additional and required specification for LdCom.

- [1] Layered Software Architecture  
AUTOSAR\_EXP\_LayeredSoftwareArchitecture
- [2] Glossary  
AUTOSAR\_TR\_Glossary
- [3] General Specification of Basic Software Modules  
AUTOSAR\_SWS\_BSWGeneral
- [4] Specification of RTE Software  
AUTOSAR\_SWS\_RTE
- [5] Specification of Software Cluster Connection module  
AUTOSAR\_SWS\_SoftwareClusterConnection
- [6] Specification of PDU Router  
AUTOSAR\_SWS\_PDURouter
- [7] Specification of Default Error Tracer  
AUTOSAR\_SWS\_DefaultErrorTracer
- [8] General Requirements on Basic Software Modules  
AUTOSAR\_SRS\_BSWGeneral
- [9] Requirements on Communication  
AUTOSAR\_SRS\_COM
- [10] System Template  
AUTOSAR\_TPS\_SystemTemplate
- [11] Specification of ECU Configuration  
AUTOSAR\_TPS\_ECUConfiguration

## 4 Constraints and assumptions

### 4.1 Limitations

Large data COM supports communication of linear opaque byte wise data in a very resource-saving way. It does so by skipping all functionality not required for event based non-cyclic communication.

Large data COM does not apply any changes like for instance endianness conversion to the data it transports.

Prerequisites for usage of Efficient COM:

- PDU contains only 1 Signal and no ISignalGroup
- The Signal is of type byte array with either fixed or dynamic length
- Transmission mode is either triggered or triggered without repetition
- Transmission mode selection is not used
- No update bit is used
- No minimum delay time is used
- No timeout supervision is used
- No byte order conversion is used
- No Rx/Tx Filtering
- No Signal Invalidation
- No TP Fan-out

### 4.2 Applicability to car domains

No restrictions.

## 5 Dependencies to other modules

### 5.1 LdCom Users

#### 5.1.1 RTE

For RTE the AUTOSAR LdCom module is an additional mean to send and receive signals. In AUTOSAR, the RTE is the higher layer above the LdCom module. For further information, see [4, SWS RTE].

#### 5.1.2 SwCluC

For SwCluC the AUTOSAR LdCom module is also an additional mean to send and receive signals. In AUTOSAR, the SwCluC\_LdComProxy (LowProxy) is the higher layer (in the HOST Software Cluster) above the LdCom module responsible for dispatching the Callback invocations from the LdCom towards the Application Software Clusters. For further information, see [5].

### 5.2 PDU Router

The AUTOSAR LdCom module uses both sets of PDU Router's upper layer module APIs. That is the APIs for upper layer modules that use TP and the APIs for upper layer modules that do not use TP. This is necessary since the LdCom module forwards I-PDUs either unfragmented via simple L-PDUs or fragmented via TP.

The following summarizes the functionality of the AUTOSAR LdCom module needs from the underlying layer PDU Router:

- Indication of incoming I-PDUs
- Sending interface for outgoing I-PDUs including the confirmation if an I-PDU has been sent by the communication controller
- Trigger interface to enable the PDU router to cause a transmission from the AUTOSAR LdCom module
- Data forwarding for TP communication

For further information, see [6, SWS PDURouter].

### 5.3 Default Error Tracer (DET)

The DET provides services to store development errors (for further information, see [7]).

## 5.4 File structure

[SWS\_LdCom\_00050] [The LdCom implementation shall include Det.h if [LdComDevErrorDetect](#) is enabled.] ([SRS\\_BSW\\_00350](#))

## 6 Requirements Tracing

The following tables reference the requirements specified in [8] and [9] and links to the fulfillment of these. Please note that if column “Satisfied by” is empty for a specific requirement this means that this requirement is not fulfilled by this document.

Requirement	Description	Satisfied by
[SRS_BSW_00003]	All software modules shall provide version and identification information	[SWS_LDCOM_00024] [SWS_LdCom_00045]
[SRS_BSW_00101]	The Basic Software Module shall be able to initialize variables and hardware in a separate initialization function	[SWS_LDCOM_00022] [SWS_LdCom_00007] [SWS_LdCom_00008]
[SRS_BSW_00305]	Data types naming convention	[SWS_LDCOM_00052]
[SRS_BSW_00336]	Basic SW module shall be able to shutdown	[SWS_LDCOM_00023]
[SRS_BSW_00337]	Classification of development errors	[SWS_LdCom_00018]
[SRS_BSW_00344]	BSW Modules shall support link-time configuration	[SWS_LDCOM_00022]
[SRS_BSW_00350]	All AUTOSAR Basic Software Modules shall allow the enabling/ disabling of detection and reporting of development errors.	[SWS_LdCom_00050]
[SRS_BSW_00358]	The return type of init() functions implemented by AUTOSAR Basic Software Modules shall be void	[SWS_LDCOM_00022]
[SRS_BSW_00384]	The Basic Software Module specifications shall specify at least in the description which other modules they require	[SWS_LDCOM_00020] [SWS_LDCOM_00035]
[SRS_BSW_00400]	Parameter shall be selected from multiple sets of parameters after code has been loaded and started	[SWS_LDCOM_00052]
[SRS_BSW_00404]	BSW Modules shall support post-build configuration	[SWS_LDCOM_00022] [SWS_LDCOM_00052]
[SRS_BSW_00405]	BSW Modules shall support multiple configuration sets	[SWS_LDCOM_00022]
[SRS_BSW_00407]	Each BSW module shall provide a function to read out the version information of a dedicated module implementation	[SWS_LDCOM_00024] [SWS_LdCom_00045]
[SRS_BSW_00414]	Init functions shall have a pointer to a configuration structure as single parameter	[SWS_LDCOM_00022]
[SRS_BSW_00438]	Configuration data shall be defined in a structure	[SWS_LDCOM_00052]
[SRS_Com_02044]	AUTOSAR COM and LargeDataCOM shall provide a transmit confirmation function	[SWS_LDCOM_91008] [SWS_LdCom_00061]
[SRS_Com_02108]	Support of Large Data COM	[SWS_LDCOM_00035] [SWS_LdCom_00057] [SWS_LdCom_00058] [SWS_LdCom_00061]





Requirement	Description	Satisfied by
[SRS_Com_02109]	Large Data COM shall support Transport Protocol-like communication	[SWS_LDCOM_00027] [SWS_LDCOM_00028] [SWS_LDCOM_00029] [SWS_LDCOM_00030] [SWS_LDCOM_00031] [SWS_LDCOM_00035] [SWS_LDCOM_91001] [SWS_LDCOM_91002] [SWS_LDCOM_91003] [SWS_LDCOM_91004] [SWS_LDCOM_91005] [SWS_LdCom_00012] [SWS_LdCom_00048] [SWS_LdCom_00049] [SWS_LdCom_00063] [SWS_LdCom_00065] [SWS_LdCom_00066] [SWS_LdCom_00067] [SWS_LdCom_CONSTR_00009] [SWS_LdCom_CONSTR_00010] [SWS_LdCom_CONSTR_00011]
[SRS_Com_02110]	Large Data COM shall support Interface-like communication	[SWS_LDCOM_00026] [SWS_LDCOM_00032] [SWS_LDCOM_00035] [SWS_LDCOM_00056] [SWS_LDCOM_91006] [SWS_LdCom_00010] [SWS_LdCom_00054] [SWS_LdCom_00055] [SWS_LdCom_00061] [SWS_LdCom_00064]
[SRS_Com_02111]	Large Data COM shall support Transmission Triggered by lower layer	[SWS_LDCOM_00033] [SWS_LDCOM_91007] [SWS_LdCom_00047] [SWS_LdCom_00060]
[SRS_Com_02114]	AUTOSAR COM and LargeDataCOM shall support independent development of CP Software Clusters	[SWS_LDCOM_91001] [SWS_LDCOM_91002] [SWS_LDCOM_91003] [SWS_LDCOM_91004] [SWS_LDCOM_91005] [SWS_LDCOM_91006] [SWS_LDCOM_91007] [SWS_LDCOM_91008] [SWS_LdCom_00057] [SWS_LdCom_00058] [SWS_LdCom_00060] [SWS_LdCom_00061] [SWS_LdCom_00063] [SWS_LdCom_00064] [SWS_LdCom_00065] [SWS_LdCom_00066] [SWS_LdCom_00067] [SWS_LdCom_CONSTR_00001] [SWS_LdCom_CONSTR_00002] [SWS_LdCom_CONSTR_00003] [SWS_LdCom_CONSTR_00004] [SWS_LdCom_CONSTR_00005] [SWS_LdCom_CONSTR_00006] [SWS_LdCom_CONSTR_00007] [SWS_LdCom_CONSTR_00008] [SWS_LdCom_CONSTR_00009] [SWS_LdCom_CONSTR_00010] [SWS_LdCom_CONSTR_00011]
[SRS_Rte_00246]	Support of Efficient COM for large data	[SWS_LDCOM_91006]

**Table 6.1: RequirementsTracing**

## 7 Functional specification

### 7.1 Initialization

[SWS\_LdCom\_00007] [The AUTOSAR LdCom module's initialization function LdCom\_Init shall initialize all internal data.] ([SRS\\_BSW\\_00101](#))

### 7.2 De-initialization

[SWS\_LdCom\_00008] [The AUTOSAR LdCom module shall provide the API function LdCom\_Delnit for de-initialization of the AUTOSAR LdCom module. Inside this function call all de-initialization shall take place.] ([SRS\\_BSW\\_00101](#))

### 7.3 Overall

[SWS\_LdCom\_00057] [When called by its users (e.g. RTE, SwCluC LdCom Proxy), LdCom shall use the Signal Id ("id" parameter in the call) as LdComHandleId (ECUC\_LdCom\_00005), to look-up the correct LdComIPdu in the LdCom configuration. Using the LdComPduRef configuration parameter (ECUC\_LdCom\_00010) the corresponding PDU Id in the PduR'S configuration shall be derived. This PDU Id shall then be used when forwarding the call towards the PduR.] ([SRS\\_Com\\_02108](#), [SRS\\_Com\\_02114](#))

See [Table 7.1](#): API to Parameter mapping for a mapping of API names used in this document to the ECUC Parameter containing the actual name configured for this API per signal. The LdCom user callback handle Id (LdComUserCbkJHandleId) parameter identifies the corresponding Signal/PDU.

API-Name	ECUC Parameter
<LdComUser_LdComCbkJCopyTxData> {DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_TP_COPY_TX_DATA {DRAFT}
<LdComUser_LdComCbkJTpTxConfirmation>{DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_TP_COPY_TX_CONFIRMATION{DRAFT}
<LdComUser_LdComCbkJRxIndication>{DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_TP_COPY_RX_INDICATION{DRAFT}
<LdComUser_LdComCbkJStartOfReception>{DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_RX_START_OF_RECEPTION {DRAFT}





API-Name	ECUC Parameter
<LdComUser_LdComCbkJCopyRxData>{DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_ TP_COPY_RX_DATA {DRAFT}
<LdComUser_LdComCbkJTpRxIndication>{DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_ TP_COPY_RX_INDICATION {DRAFT}
<LdComUser_LdComCbkJTriggerTransmit>{DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_ TP_COPY_TX_TRIGGER_TRANSMIT {DRAFT}
<LdComUser_LdComCbkJTxConfirmation>{DRAFT}	LdComUserCallbackName with LdComUserCallbackType set to LDCOM_ TX_CONFIRMATION{DRAFT}

**Table 7.1: API to Parameter mapping**

**[SWS\_LdCom\_00058]{DRAFT}** [When called by its users (e.g. RTE, SwCluC LdCom Proxy), LdCom shall use the Signal Id ("id" parameter in the call) as LdComHandleId (ECUC\_LdCom\_00005) to look-up the correct LdComIPdu in the LdCom configuration. Using the LdComPduRef configuration parameter (ECUC\_LdCom\_00010) the corresponding PDU Id in the PduR'S configuration shall be derived. This PDU Id shall then be used when forwarding the call towards the PduR.] ([SRS\\_Com\\_02108](#), [SRS\\_Com\\_02114](#))

Even if the concept of LdCom user provides a lot of flexibility to support access by multiple users including their notifications some limitations needs to be considered.

In general, multiple writers can cause race conditions if the writers are not coordinated. In addition, neither the behavior of TriggerTransmit interfacing nor the TP interfacing does support notification towards multiple users for the same IPdu.

**[SWS\_LdCom\_CONSTR\_00001]{DRAFT}** [Sent IPdus shall be owned by at most one LdCom user.] ([SRS\\_Com\\_02114](#))

Nevertheless, reading an IPdu by several LdCom Users in the same or different Software Clusters is possible but the partition assignment of the IPdus needs to be respected.

**[SWS\_LdCom\_CONSTR\_00002]{DRAFT}** [All LdCom users registering notifications for IPdus shall reside on the EcucPartition on which the LdCom module handles the related IPdu.] ([SRS\\_Com\\_02114](#))

## 7.4 Transmission

Transmission is initiated by the LdCom user (e.g. RTE, SwCluC\_LdComProxy) by invoking LdCom\_Transmit or PduR (TriggerTransmit) but not by LdCom on its own.



### 7.4.1 IF

**[SWS\_LdCom\_00010]** [When LdCom\_Transmit is invoked, LdCom shall invoke PduR\_LdComTransmit by replacing the Signal Id by the according PDU Id.] ([SRS\\_Com\\_02110](#))

**[SWS\_LdCom\_00060]{DRAFT}** [When LdCom\_TriggerTransmit is invoked, LdCom shall use the passed PDU Id as Handle Id (LdComHandleId ECUC\_LdCom\_00005) to derive the corresponding <LdComUser\_LdComCbkJTriggerTransmit> user notification callback and call it with the according LdCom user callback handle Id.] ([SRS\\_Com\\_02111](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00003]{DRAFT}** [Only a single LdCom user can be notified with <LdComUser\_LdComCbkJTriggerTransmit>.] ([SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_00061]{DRAFT}** [When LdCom\_TxConfirmation is invoked, LdCom shall use the passed PDU Id as Handle Id (LdComHandleId ECUC\_LdCom\_00005) to derive the corresponding <LdComUser\_LdComCbkJTxConfirmation> user notification callback and call it with the according LdCom user callback handle Id.] ([SRS\\_Com\\_02044](#), [SRS\\_Com\\_02108](#), [SRS\\_Com\\_02110](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00004]{DRAFT}** [Only a single LdCom user can be notified with <LdComUser\_LdComCbkJTriggerTransmit>.] ([SRS\\_Com\\_02114](#))

### 7.4.2 TP

**[SWS\_LdCom\_00012]** [LdCom shall pass invocations of LdCom\_Transmit to PduR\_LdComTransmit by replacing the Signal Id by the according PDU Id.] ([SRS\\_Com\\_02109](#))

**[SWS\_LdCom\_00063]{DRAFT}** [When LdCom\_CopyTxData and LdCom\_TpTxConfirmation are invoked, LdCom shall use the passed PDU Id as Handle Id (LdComHandleId ECUC\_LdCom\_00005) to derive the corresponding <LdComUser\_LdComCbkJCopyTxData> or <LdComUser\_LdComCbkJTpTxConfirmation> user notification callback and call it with the according LdCom user callback handle Id.] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00005]{DRAFT}** [Only a single LdCom user can be notified with <LdComUser\_LdComCbkJCopyTxData> or <LdComUser\_LdComCbkJTpTxConfirmation>.] ([SRS\\_Com\\_02114](#))

## 7.5 Reception

### 7.5.1 IF

**[SWS\_LdCom\_00064]{DRAFT}** [When LdCom\_RxIndication is invoked, LdCom shall use the passed PDU Id as Handle Id (LdComHandleId ECUC\_LdCom\_00005) to derive the corresponding <LdComUser\_LdComCbkJRxIndication> user notification callbacks and call them with the according LdCom user callback handle Id.] ([SRS\\_Com\\_02110](#), [SRS\\_Com\\_02114](#))

### 7.5.2 TP

**[SWS\_LdCom\_00065]{DRAFT}** [When LdCom\_StartOfReception is invoked, LdCom shall use the passed PDU Id as Handle Id (LdComHandleId ECUC\_LdCom\_00005) to derive the corresponding <LdComUser\_LdComCbkJStartOfReception> user notification callback and call it with the according LdCom user callback handle Id.] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00006]{DRAFT}** [Only a single LdCom user can be notified with <LdComUser\_LdComCbkJStartOfReception>.] ([SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_00066]{DRAFT}** [When LdCom\_CopyRxData is invoked, LdCom shall use the passed PDU Id as Handle Id (LdComHandleId ECUC\_LdCom\_00005) to derive the corresponding <LdComUser\_LdComCbkJCopyRxData> user notification callback and call it with the according LdCom user callback handle Id.] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00007]{DRAFT}** [Only a single LdCom user can be notified with <LdComUser\_LdComCbkJCopyRxData>.] ([SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_00067]{DRAFT}** [When LdCom\_TpRxIndication is invoked, LdCom shall use the passed PDU Id as Handle Id (LdComHandleId ECUC\_LdCom\_00005) to derive the corresponding <LdComUser\_LdComTpRkJIndication> user notification callback and call it with the according LdCom user callback handle Id.] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00008]{DRAFT}** [Only a single LdCom user can be notified with <LdComUser\_LdComTpRkJIndication>.] ([SRS\\_Com\\_02114](#))

## 7.6 Error Classification

Section "Error Handling" of the document [3] "General Specification of Basic Software Modules" describes the error handling of the Basic Software in detail. Above all, it constitutes a classification scheme consisting of five error types which may occur in BSW modules.

Based on this foundation, the following section specifies particular errors arranged in the respective subsections below.

### 7.6.1 Development Errors

[SWS\_LdCom\_00018] [

Type of error	Related error code	Value [hex]
Error code if any other API service, except LdCom_GetVersionInfo is called before the AUTOSAR LdCom module was initialized with LdCom_Init or after a call to LdCom_Deinit	LDCOM_E_UNINIT	0x02
API service called with a NULL pointer. In case of this error, the API service shall return immediately without any further action, except for reporting this development error.	LDCOM_E_PARAM_POINTER	0x03
API service called with wrong PDU-ID	LDCOM_E_INVALID_PDU_SDU_ID	0x04
API service called with wrong Signal-ID	LDCOM_E_INVALID_SIGNAL_ID	0x05
Invalid configuration set selection	LDCOM_E_INIT_FAILED	0x06

**Table 7.2: Development Error Types**

](SRS\_BSW\_00337)

### 7.6.2 Runtime Errors

There are no runtime errors.

### 7.6.3 Transient Faults

There are no transient faults.

### 7.6.4 Production Errors

There are no production errors.

### 7.6.5 Extended Production Errors

There are no extended production errors.

## 8 API specification

### 8.1 Imported types

In this chapter all types included from the following files are listed.

[SWS\_LDCOM\_00020] [

<i>Module</i>	<i>Header File</i>	<i>Imported Type</i>
ComStack_Types	ComStack_Types.h	BufReq_ReturnType
	ComStack_Types.h	CbkHandleIdType (draft)
	ComStack_Types.h	PduIdType
	ComStack_Types.h	PduInfoType
	ComStack_Types.h	PduLengthType
	ComStack_Types.h	RetryInfoType
	ComStack_Types.h	TpDataStateType
Std	Std_Types.h	Std_ReturnType
	Std_Types.h	Std_VersionInfoType

]([SRS\\_BSW\\_00384](#))

### 8.2 Type definitions

#### 8.2.1 LdCom\_ConfigType

[SWS\_LDCOM\_00052] [

<b>Name</b>	LdCom_ConfigType	
<b>Kind</b>	Structure	
<b>Elements</b>	implementation specific	
	<b>Type</b>	–
	<b>Comment</b>	The contents of the initialization data structure are implementation specific
<b>Description</b>	This type contains the implementation-specific post build configuration structure.	
<b>Available via</b>	LdCom.h	

]([SRS\\_BSW\\_00400](#), [SRS\\_BSW\\_00438](#), [SRS\\_BSW\\_00404](#), [SRS\\_BSW\\_00305](#))

### 8.3 Function definitions

This is a list of functions provided for upper layer modules.

Note: All functions in this chapter requires previous initialization (LdCom\_Init), except the following ones:

- LdCom\_Init

- LdCom\_GetVersionInfo

### 8.3.1 LdCom\_Init

[SWS\_LDCOM\_00022] [

<b>Service Name</b>	LdCom_Init	
<b>Syntax</b>	<pre>void LdCom_Init (     const LdCom_ConfigType* config )</pre>	
<b>Service ID [hex]</b>	0x01	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	config	Pointer to the AUTOSAR LdCom module's configuration data.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	This service initializes internal and external interfaces and variables of the AUTOSAR LdCom module for the further processing.	
<b>Available via</b>	LdCom.h	

]([SRS\\_BSW\\_00344](#), [SRS\\_BSW\\_00404](#), [SRS\\_BSW\\_00405](#), [SRS\\_BSW\\_00101](#), [SRS\\_BSW\\_00358](#), [SRS\\_BSW\\_00414](#))

### 8.3.2 LdCom\_DeInit

[SWS\_LDCOM\_00023] [

<b>Service Name</b>	LdCom_DeInit	
<b>Syntax</b>	<pre>void LdCom_DeInit (     void )</pre>	
<b>Service ID [hex]</b>	0x02	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	None	
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	With a call to LdCom_DeInit the AUTOSAR LdCom module is put into an not initialized state.	
<b>Available via</b>	LdCom.h	

]([SRS\\_BSW\\_00336](#))

### 8.3.3 LdCom\_GetVersionInfo

[SWS\_LDCOM\_00024] [

<b>Service Name</b>	LdCom_GetVersionInfo	
<b>Syntax</b>	<pre>void LdCom_GetVersionInfo (     Std_VersionInfoType* versioninfo )</pre>	
<b>Service ID [hex]</b>	0x03	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	None	
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	versioninfo	Pointer to where to store the version information of this module.
<b>Return value</b>	None	
<b>Description</b>	Returns the version information of this module.	
<b>Available via</b>	LdCom.h	

]([SRS\\_BSW\\_00407](#), [SRS\\_BSW\\_00003](#))

[SWS\_LdCom\_00045] [The API LdCom\_GetVersionInfo shall be configured byLd-ComVersionInfoAPI.]([SRS\\_BSW\\_00407](#), [SRS\\_BSW\\_00003](#))

### 8.3.4 LdCom\_Transmit

[SWS\_LDCOM\_00026] [

<b>Service Name</b>	LdCom_Transmit	
<b>Syntax</b>	<pre>Std_ReturnType LdCom_Transmit (     PduIdType Id,     const PduInfoType* InfoPtr )</pre>	
<b>Service ID [hex]</b>	0x49	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different Ids. Non reentrant for the same Id.	
<b>Parameters (in)</b>	Id	Identifier of the signal to be transmitted.
	InfoPtr	Length of and pointer to the signal data and pointer to MetaData.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: Transmit request has been accepted. E_NOT_OK: Transmit request has not been accepted.
<b>Description</b>	Requests transmission of a signal.	
<b>Available via</b>	LdCom.h	

]([SRS\\_Com\\_02110](#))

## 8.4 Callback notifications

This is a list of functions provided for other modules.

**[SWS\_LdCom\_00048]** [LdCom\_CopyTxData, LdCom\_TpTxConfirmation shall only be available if at least one LdComIPdu has LdComIPduDirection configured to LDCOM\_SEND and LdComApiType configured to LDCOM\_TP.] ([SRS\\_Com\\_02109](#))

**[SWS\_LdCom\_00049]** [LdCom\_StartOfReception, LdCom\_CopyRxData, LdCom\_TpRxIndication shall only be available if at least one LdComIPdu has LdComIPduDirection configured to LDCOM\_RECEIVE and LdComApiType configured to LDCOM\_TP.] ([SRS\\_Com\\_02109](#))

**[SWS\_LdCom\_00054]** [LdCom\_TxConfirmation shall only be available if at least one LdComIPdu has LdComIPduDirection configured to LDCOM\_SEND and LdComApiType configured to LDCOM\_IF.] ([SRS\\_Com\\_02110](#))

**[SWS\_LdCom\_00055]** [LdCom\_RxIndication shall only be available if at least one LdComIPdu has LdComIPduDirection configured to LDCOM\_RECEIVE and LdComApiType configured to LDCOM\_IF.] ([SRS\\_Com\\_02110](#))

Note: All functions in this chapter requires that the LdCom module is initialized correctly.

### 8.4.1 LdCom\_CopyTxData

**[SWS\_LDCOM\_00027]** [

<b>Service Name</b>	LdCom_CopyTxData	
<b>Syntax</b>	<pre>BufReq_ReturnType LdCom_CopyTxData (     PduIdType id,     const PduInfoType* info,     const RetryInfoType* retry,     PduLengthType* availableDataPtr )</pre>	
<b>Service ID [hex]</b>	0x43	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant	
<b>Parameters (in)</b>	id	Identification of the transmitted I-PDU.
	info	Provides the destination buffer (SduDataPtr) and the number of bytes to be copied (SduLength). If not enough transmit data is available, no data is copied by the upper layer module and BUFREQ_E_BUSY is returned. The lower layer module may retry the call. An SduLength of 0 can be used to indicate state changes in the retry parameter or to query the current amount of available data in the upper layer module. In this case, the SduDataPtr may be a NULL_PTR.





	retry	<p>This parameter is used to acknowledge transmitted data or to retransmit data after transmission problems.</p> <p>If the retry parameter is a NULL_PTR, it indicates that the transmit data can be removed from the buffer immediately after it has been copied. Otherwise, the retry parameter must point to a valid RetryInfoType element.</p> <p>If TpDataState indicates TP_CONFPENDING, the previously copied data must remain in the TP buffer to be available for error recovery. TP_DATACONF indicates that all data that has been copied before this call is confirmed and can be removed from the TP buffer. Data copied by this API call is excluded and will be confirmed later. TP_DATARETRY indicates that this API call shall copy previously copied data in order to recover from an error. In this case TxTpDataCnt specifies the offset in bytes from the current data copy position.</p>
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	availableDataPtr	Indicates the remaining number of bytes that are available in the upper layer module's Tx buffer. availableDataPtr can be used by TP modules that support dynamic payload lengths (e.g. FrIsoTp) to determine the size of the following CFs.
<b>Return value</b>	BufReq_ReturnType	<p>BUFREQ_OK: Data has been copied to the transmit buffer completely as requested.</p> <p>BUFREQ_E_BUSY: Request could not be fulfilled, because the required amount of Tx data is not available. The lower layer module may retry this call later on. No data has been copied.</p> <p>BUFREQ_E_NOT_OK: Data has not been copied. Request failed.</p>
<b>Description</b>	<p>This function is called to acquire the transmit data of an I-PDU segment (N-PDU). Each call to this function provides the next part of the I-PDU data unless retry-&gt;TpDataState is TP_DATARETRY. In this case the function restarts to copy the data beginning at the offset from the current position indicated by retry-&gt;TxTpDataCnt. The size of the remaining data is written to the position indicated by availableDataPtr.</p>	
<b>Available via</b>	LdCom.h	

](SRS\_Com\_02109)

## 8.4.2 LdCom\_TpTxConfirmation

[SWS\_LDCOM\_00028] [

<b>Service Name</b>	LdCom_TpTxConfirmation	
<b>Syntax</b>	<pre>void LdCom_TpTxConfirmation (     PduIdType id,     Std_ReturnType result )</pre>	
<b>Service ID [hex]</b>	0x48	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant	
<b>Parameters (in)</b>	id	Identification of the transmitted I-PDU.
	result	E_OK: The PDU was transmitted. E_NOT_OK: Transmission of the PDU failed.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	







<b>Return value</b>	None
<b>Description</b>	This function is called after the I-PDU has been transmitted on its network, the result indicates whether the transmission was successful or not.
<b>Available via</b>	LdCom.h

](SRS\_Com\_02109)

### 8.4.3 LdCom\_StartOfReception

[SWS\_LDCOM\_00029] [

<b>Service Name</b>	LdCom_StartOfReception	
<b>Syntax</b>	<pre>BufReq_ReturnType LdCom_StartOfReception (     PduIdType id,     const PduInfoType* info,     PduLengthType TpSduLength,     PduLengthType* bufferSizePtr )</pre>	
<b>Service ID [hex]</b>	0x46	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant	
<b>Parameters (in)</b>	id	Identification of the I-PDU.
	info	Pointer to a PduInfoType structure containing the payload data (without protocol information) and payload length of the first frame or single frame of a transport protocol I-PDU reception, and the MetaData related to this PDU. If neither first/single frame data nor MetaData are available, this parameter is set to NULL_PTR.
	TpSduLength	Total length of the N-SDU to be received.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	bufferSizePtr	Available receive buffer in the receiving module. This parameter will be used to compute the Block Size (BS) in the transport protocol module.
<b>Return value</b>	BufReq_ReturnType	BUFREQ_OK: Connection has been accepted. bufferSizePtr indicates the available receive buffer; reception is continued. If no buffer of the requested size is available, a receive buffer size of 0 shall be indicated by bufferSizePtr. BUFREQ_E_NOT_OK: Connection has been rejected; reception is aborted. bufferSizePtr remains unchanged. BUFREQ_E_OVFL: No buffer of the required length can be provided; reception is aborted. bufferSizePtr remains unchanged.
<b>Description</b>	This function is called at the start of receiving an N-SDU. The N-SDU might be fragmented into multiple N-PDUs (FF with one or more following CFs) or might consist of a single N-PDU (SF). The service shall provide the currently available maximum buffer size when invoked with TpSduLength equal to 0.	
<b>Available via</b>	LdCom.h	

](SRS\_Com\_02109)

## 8.4.4 LdCom\_CopyRxData

[SWS\_LDCOM\_00030] [

<b>Service Name</b>	LdCom_CopyRxData	
<b>Syntax</b>	<pre>BufReq_ReturnType LdCom_CopyRxData (     PduIdType id,     const PduInfoType* info,     PduLengthType* bufferSizePtr )</pre>	
<b>Service ID [hex]</b>	0x44	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant	
<b>Parameters (in)</b>	id	Identification of the received I-PDU.
	info	Provides the source buffer (SduDataPtr) and the number of bytes to be copied (SduLength). An SduLength of 0 can be used to query the current amount of available buffer in the upper layer module. In this case, the SduDataPtr may be a NULL_PTR.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	bufferSizePtr	Available receive buffer after data has been copied.
<b>Return value</b>	BufReq_ReturnType	BUFREQ_OK: Data copied successfully BUFREQ_E_NOT_OK: Data was not copied because an error occurred.
<b>Description</b>	This function is called to provide the received data of an I-PDU segment (N-PDU) to the upper layer. Each call to this function provides the next part of the I-PDU data. The size of the remaining buffer is written to the position indicated by bufferSizePtr.	
<b>Available via</b>	LdCom.h	

](SRS\_Com\_02109)

## 8.4.5 LdCom\_TpRxIndication

[SWS\_LDCOM\_00031] [

<b>Service Name</b>	LdCom_TpRxIndication	
<b>Syntax</b>	<pre>void LdCom_TpRxIndication (     PduIdType id,     Std_ReturnType result )</pre>	
<b>Service ID [hex]</b>	0x45	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant	
<b>Parameters (in)</b>	id	Identification of the received I-PDU.
	result	E_OK: The PDU was received. E_NOT_OK: Reception of the PDU failed.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Called after an I-PDU has been received via the TP API, the result indicates whether the transmission was successful or not.	
<b>Available via</b>	LdCom.h	

](SRS\_Com\_02109)

### 8.4.6 LdCom\_RxIndication

[SWS\_LDCOM\_00032] [

<b>Service Name</b>	LdCom_RxIndication	
<b>Syntax</b>	<pre>void LdCom_RxIndication (     PduIdType RxPduId,     const PduInfoType* PduInfoPtr )</pre>	
<b>Service ID [hex]</b>	0x42	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different Pdulds. Non reentrant for the same PduId.	
<b>Parameters (in)</b>	RxPduId	ID of the received PDU.
	PduInfoPtr	Contains the length (SduLength) of the received PDU, a pointer to a buffer (SduDataPtr) containing the PDU, and the MetaData related to this PDU.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Indication of a received PDU from a lower layer communication interface module.	
<b>Available via</b>	LdCom.h	

]([SRS\\_Com\\_02110](#))

### 8.4.7 LdCom\_TxConfirmation

[SWS\_LDCOM\_00056] [

<b>Service Name</b>	LdCom_TxConfirmation	
<b>Syntax</b>	<pre>void LdCom_TxConfirmation (     PduIdType TxPduId,     Std_ReturnType result )</pre>	
<b>Service ID [hex]</b>	0x40	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different Pdulds. Non reentrant for the same PduId.	
<b>Parameters (in)</b>	TxPduId	ID of the PDU that has been transmitted.
	result	E_OK: The PDU was transmitted. E_NOT_OK: Transmission of the PDU failed.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	The lower layer communication interface module confirms the transmission of a PDU, or the failure to transmit a PDU.	
<b>Available via</b>	LdCom.h	

]([SRS\\_Com\\_02110](#))

## 8.4.8 LdCom\_TriggerTransmit

[SWS\_LDCOM\_00033] [

<b>Service Name</b>	LdCom_TriggerTransmit	
<b>Syntax</b>	Std_ReturnType LdCom_TriggerTransmit ( PduIdType TxPduId, PduInfoType* PduInfoPtr )	
<b>Service ID [hex]</b>	0x41	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId.	
<b>Parameters (in)</b>	TxPduId	ID of the SDU that is requested to be transmitted.
<b>Parameters (inout)</b>	PduInfoPtr	Contains a pointer to a buffer (SduDataPtr) to where the SDU data shall be copied, and the available buffer size in SduLength. On return, the service will indicate the length of the copied SDU data in SduLength.
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: SDU has been copied and SduLength indicates the number of copied bytes. E_NOT_OK: No SDU data has been copied. PduInfoPtr must not be used since it may contain a NULL pointer or point to invalid data.
<b>Description</b>	Within this API, the upper layer module (called module) shall check whether the available data fits into the buffer size reported by PduInfoPtr->SduLength. If it fits, it shall copy its data into the buffer provided by PduInfoPtr->SduDataPtr and update the length of the actual copied data in PduInfoPtr->SduLength. If not, it returns E_NOT_OK without changing PduInfoPtr.	
<b>Available via</b>	LdCom.h	

]([SRS\\_Com\\_02111](#))

[SWS\_LdCom\_00047] [LdCom\_TriggerTransmit shall only be available if at least one LdComIPdu has LdComTxTriggerTransmit configured.]([SRS\\_Com\\_02111](#))

## 8.5 Scheduled functions

None.

## 8.6 Expected interfaces

In this chapter all interfaces required from other modules are listed.

### 8.6.1 Mandatory interfaces

None.

## 8.6.2 Optional interfaces

This section defines all interfaces, which are required to fulfill an optional functionality of the module.

[SWS\_LDCOM\_00035] [

API Function	Header File	Description
Det_ReportError	Det.h	Service to report development errors.
PduR_LdComTransmit	PduR_LdCom.h	Requests transmission of a PDU.

]([SRS\\_BSW\\_00384](#), [SRS\\_Com\\_02108](#), [SRS\\_Com\\_02109](#), [SRS\\_Com\\_02110](#))

## 8.6.3 Configurable interfaces

In this section, all interfaces are listed where the target function could be configured. The target function is usually a callback function. The names of this kind of interfaces are not fixed because they are configurable.

See [Table 7.1](#): API to Parameter mapping for the configuration of the actual API names.

### 8.6.3.1 LdComCbkJCopyTxData

[SWS\_LDCOM\_91001]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJCopyTxData> (draft)	
<b>Syntax</b>	BufReq_ReturnType <LdComUser_LdComCbkJCopyTxData> ( CbkJHandleIdType LdComUserCbkJHandleId, const PduInfoType* info, const RetryInfoType* retry, PduLengthType* availableDataPtr )	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJHandleId, otherwise Reentrant	
<b>Parameters (in)</b>	LdComUserCbkJHandleId	LdCom user callback handle Id corresponding to the transmitted I-PDU
	info	Provides the destination buffer (SduDataPtr) and the number of bytes to be copied (SduLength). If not enough transmit data is available, no data is copied by the upper layer module and BUFREQ_E_BUSY is returned. The lower layer module may retry the call. An SduLength of 0 can be used to indicate state changes in the retry parameter or to query the current amount of available data in the upper layer module. In this case, the SduDataPtr may be a NULL_PTR.
	retry	Will not be handled by LdCom and its upper layer.
<b>Parameters (inout)</b>	None	





<b>Parameters (out)</b>	availableDataPtr	Indicates the remaining number of bytes that are available in the upper layer module's Tx buffer. availableDataPtr can be used by TP modules that support dynamic payload lengths (e.g. FrlsoTp) to determine the size of the following CFs.
<b>Return value</b>	BufReq_ReturnType	BUFREQ_OK: Data has been copied to the transmit buffer completely as requested. BUFREQ_E_BUSY: Request could not be fulfilled, because the required amount of Tx data is not available. The lower layer module may retry this call later on. No data has been copied. BUFREQ_E_NOT_OK: Data has not been copied. Request failed.
<b>Description</b>	This function is called to acquire the transmit data of an I-PDU segment (N-PDU). Each call to this function provides the next part of the I-PDU data unless retry->TpDataState is TP_DATARETRY. In this case the function restarts to copy the data beginning at the offset from the current position indicated by retry->TxTpDataCnt. The size of the remaining data is written to the position indicated by availableDataPtr <b>Tags:</b> atp.Status=draft	
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])	

]([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

### 8.6.3.2 LdComCbkJpTxConfirmation

[SWS\_LDCOM\_91002]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJpTxConfirmation> (draft)	
<b>Syntax</b>	void <LdComUser_LdComCbkJpTxConfirmation> ( CbkJpHandleIdType LdComUserCbkJpHandleId, Std_ReturnType result )	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJpHandleId, otherwise Reentrant	
<b>Parameters (in)</b>	LdComUserCbkJpHandleId	LdCom user callback handle Id corresponding to the transmitted I-PDU
	result	E_OK - transmission successful E_NOT_OK - transmission not successful
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	This function is called after a Signal has been transmitted via the TP-API on its network. <b>Tags:</b> atp.Status=draft	
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])	

]([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

### 8.6.3.3 LdComCbkJStartOfReception

[SWS\_LDCOM\_91003]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJStartOfReception> (draft)	
<b>Syntax</b>	BufReq_ReturnType <LdComUser_LdComCbkJStartOfReception> ( CbkJHandleIdType LdComUserCbkJHandleId, const PduInfoType* info, PduLengthType TpSduLength, PduLengthType* bufferSizePtr )	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJHandleId, otherwise Reentrant	
<b>Parameters (in)</b>	LdComUserCbkJHandleId	LdCom user callback handle Id corresponding to the I-PDU
	info	Pointer to a PduInfoType structure containing the payload data (without protocol information) and payload length of the first frame or single frame of a transport protocol I-PDU reception, and the MetaData related to this PDU. If neither first/single frame data nor MetaData are available, this parameter is set to NULL_PTR.
	TpSduLength	Total length of the N-SDU to be received.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	bufferSizePtr	Available receive buffer in the receiving module. This parameter will be used to compute the Block Size (BS) in the transport protocol module.
<b>Return value</b>	BufReq_ReturnType	BUFREQ_OK: Connection has been accepted. bufferSizePtr indicates the available receive buffer; reception is continued. If no buffer of the requested size is available, a receive buffer size of 0 shall be indicated by bufferSizePtr. BUFREQ_E_NOT_OK: Connection has been rejected; reception is aborted. bufferSizePtr remains unchanged. BUFREQ_E_OVFL: No buffer of the required length can be provided; reception is aborted. bufferSizePtr remains unchanged.
<b>Description</b>	This function is called at the start of receiving an N-SDU. The N-SDU might be fragmented into multiple N-PDUs (FF with one or more following CFs) or might consist of a single N-PDU (SF). The service shall provide the currently available maximum buffer size when invoked with TpSduLength equal to 0. <b>Tags:</b> atp.Status=draft	
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])	

] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

### 8.6.3.4 LdComCbkJCopyRxData

[SWS\_LDCOM\_91004]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJCopyRxData> (draft)	
<b>Syntax</b>	BufReq_ReturnType <LdComUser_LdComCbkJCopyRxData> ( CbkJHandleIdType LdComUserCbkJHandleId, const PduInfoType* info, PduLengthType* bufferSizePtr )	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJHandleId, otherwise Reentrant	





<b>Parameters (in)</b>	LdComUserCbkJd	LdCom user callback handle Id corresponding to the received I-PDU
	info	Provides the source buffer (SduDataPtr) and the number of bytes to be copied (SduLength). An SduLength of 0 can be used to query the current amount of available buffer in the upper layer module. In this case, the SduDataPtr may be a NULL_PTR.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	bufferSizePtr	Available receive buffer after data has been copied.
<b>Return value</b>	BufReq_ReturnType	BUFREQ_OK: Data copied successfully BUFREQ_E_NOT_OK: Data was not copied because an error occurred.
<b>Description</b>	This function is called to provide the received data of an I-PDU segment (N-PDU) to the upper layer. Each call to this function provides the next part of the I-PDU data. The size of the remaining data is written to the position indicated by bufferSizePtr. <b>Tags:</b> atp.Status=draft	
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])	

|(SRS\_Com\_02109, SRS\_Com\_02114)

### 8.6.3.5 LdComCbkJpRxIndication

[SWS\_LDCOM\_91005]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJpRxIndication> (draft)	
<b>Syntax</b>	<pre>void &lt;LdComUser_LdComCbkJpRxIndication&gt; (     CbkHandleIdType LdComUserCbkJd,     Std_ReturnType result )</pre>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJd, otherwise Reentrant	
<b>Parameters (in)</b>	LdComUserCbkJd	LdCom user callback handle Id corresponding to the received I-PDU
	result	Result of the reception.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Called after an I-PDU has been received via the TP API, the result indicates whether the transmission was successful or not. <b>Tags:</b> atp.Status=draft	
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])	

|(SRS\_Com\_02109, SRS\_Com\_02114)



### 8.6.3.6 LdComCbkJxIndication

[SWS\_LDCOM\_91006]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJxIndication> (draft)	
<b>Syntax</b>	<pre>void &lt;LdComUser_LdComCbkJxIndication&gt; (     CbkHandleIdType LdComUserCbkJxHandleId,     const PduInfoType* PduInfoPtr )</pre>	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJxHandleId, otherwise Reentrant	
<b>Parameters (in)</b>	LdComUserCbkJxHandleId	LdCom user callback handle Id corresponding to received I-PDU
	PduInfoPtr	Contains the length (SduLength) of the received PDU, a pointer to a buffer (SduDataPtr) containing the PDU, and the MetaData related to this PDU.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Indication of a received PDU from a lower layer communication interface module. <b>Tags:</b> atp.Status=draft	
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])	

] ([SRS\\_Rte\\_00246](#), [SRS\\_Com\\_02110](#), [SRS\\_Com\\_02114](#))

### 8.6.3.7 LdComCbkJriggerTransmit

[SWS\_LDCOM\_91007]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJriggerTransmit> (draft)	
<b>Syntax</b>	<pre>Std_ReturnType &lt;LdComUser_LdComCbkJriggerTransmit&gt; (     CbkHandleIdType LdComUserCbkJxHandleId,     PduInfoType* PduInfoPtr )</pre>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJxHandleId, otherwise Reentrant	
<b>Parameters (in)</b>	LdComUserCbkJxHandleId	LdCom user callback handle Id corresponding to the ID of the SDU that is requested to be transmitted
	PduInfoPtr	Contains a pointer to a buffer (SduDataPtr) to where the SDU data shall be copied, and the available buffer size in SduLength. On return, the service will indicate the length of the copied SDU data in SduLength.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: SDU has been copied and SduLength indicates the number of copied bytes. E_NOT_OK: No SDU data has been copied. PduInfoPtr must not be used since it may contain a NULL pointer or point to invalid data.





<b>Description</b>	<p>Within this API, the upper layer module (called module) shall check whether the available data fits into the buffer size reported by PduInfoPtr-&gt;SduLength. If it fits, it shall copy its data into the buffer provided by PduInfoPtr-&gt;SduDataPtr and update the length of the actual copied data in PduInfoPtr-&gt;SduLength. If not, it returns E_NOT_OK without changing PduInfoPtr.</p> <p><b>Tags:</b> atp.Status=draft</p>
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])

|(SRS\_Com\_02111, SRS\_Com\_02114)

### 8.6.3.8 LdComCbkJxConfirmation

[SWS\_LDCOM\_91008]{DRAFT} [

<b>Service Name</b>	<LdComUser_LdComCbkJxConfirmation> (draft)	
<b>Syntax</b>	<pre>void &lt;LdComUser_LdComCbkJxConfirmation&gt; (     CbkHandleIdType LdComUserCbkJxHandleId,     Std_ReturnType result )</pre>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for same LdComUserCbkJxHandleId, otherwise Reentrant	
<b>Parameters (in)</b>	LdComUserCbkJxHandleId	LdCom user callback handle Id corresponding to the PDU that has been transmitted
	result	E_OK: The PDU was transmitted. E_NOT_OK: Transmission of the PDU failed.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	<p>The lower layer communication interface module confirms the transmission of a PDU, or the failure to transmit a PDU.</p> <p><b>Tags:</b> atp.Status=draft</p>	
<b>Available via</b>	LdComUserHeaderInclude ([ECUC_LdCom_xxx04])	

|(SRS\_Com\_02044, SRS\_Com\_02114)

## 8.7 Service Interfaces

None.

## 9 Sequence diagrams

This chapter contains sequence charts showing the involvement of LdCom into interactions between its users (e.g. RTE, SwCluC LdCom Proxy) and PduR.

### 9.1 Transmission

#### 9.1.1 TP-API

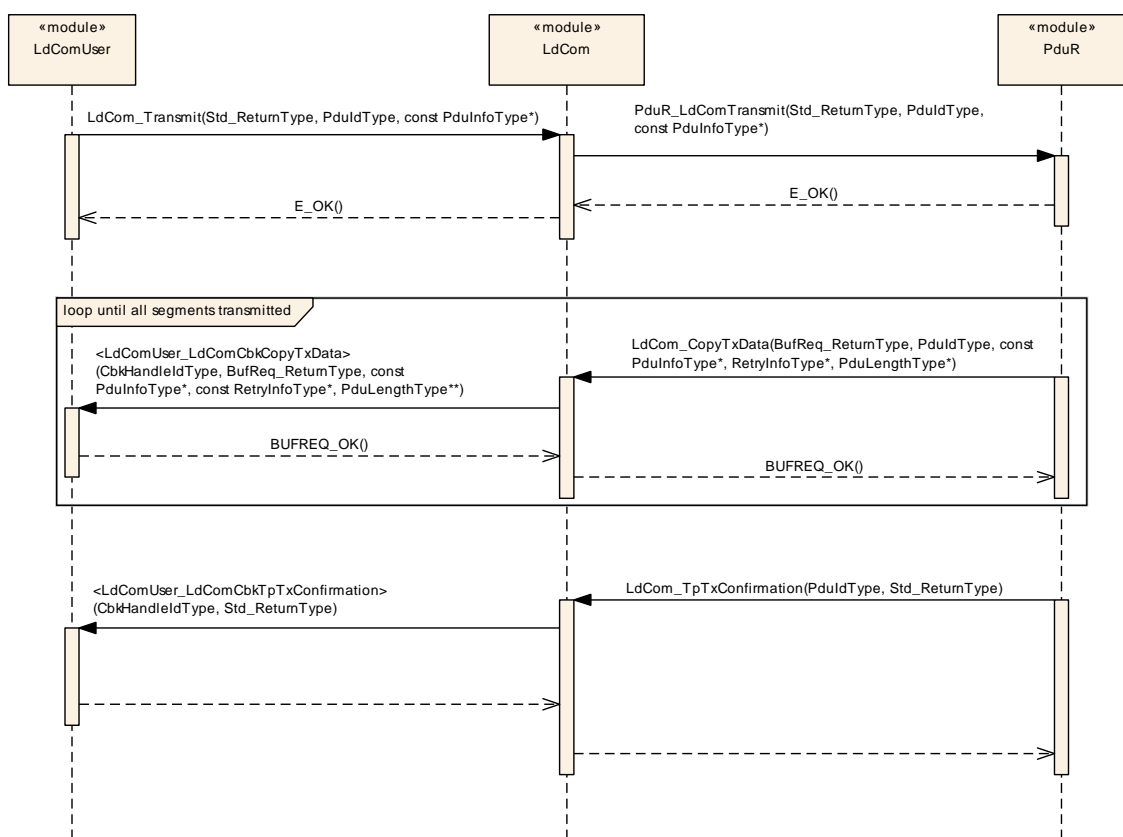


Figure 9.1: Transmission via TP-API

### 9.1.2 IF-API

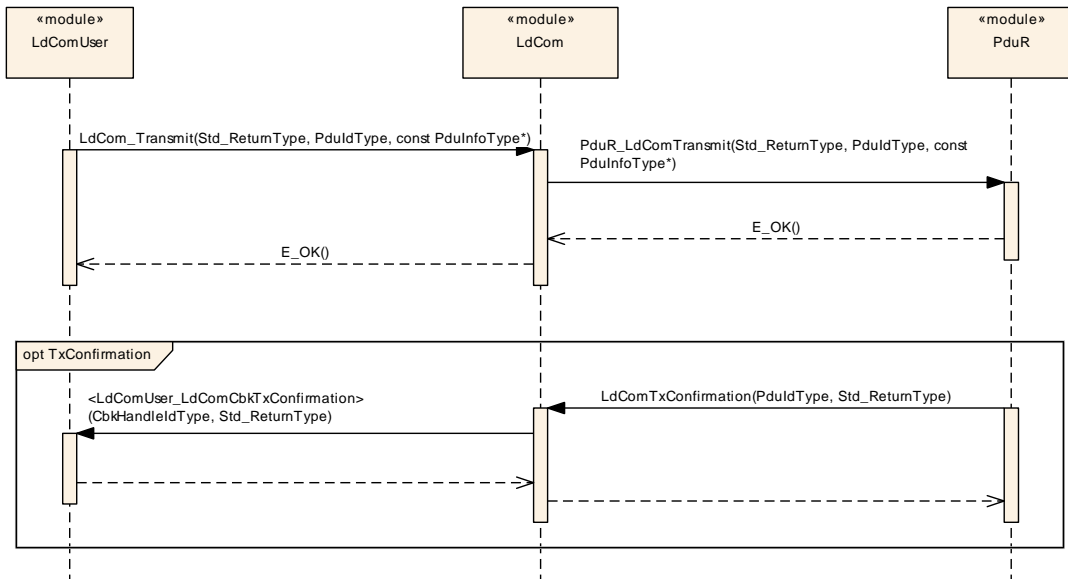


Figure 9.2: Transmission via IF-API

### 9.1.3 TriggerTransmit

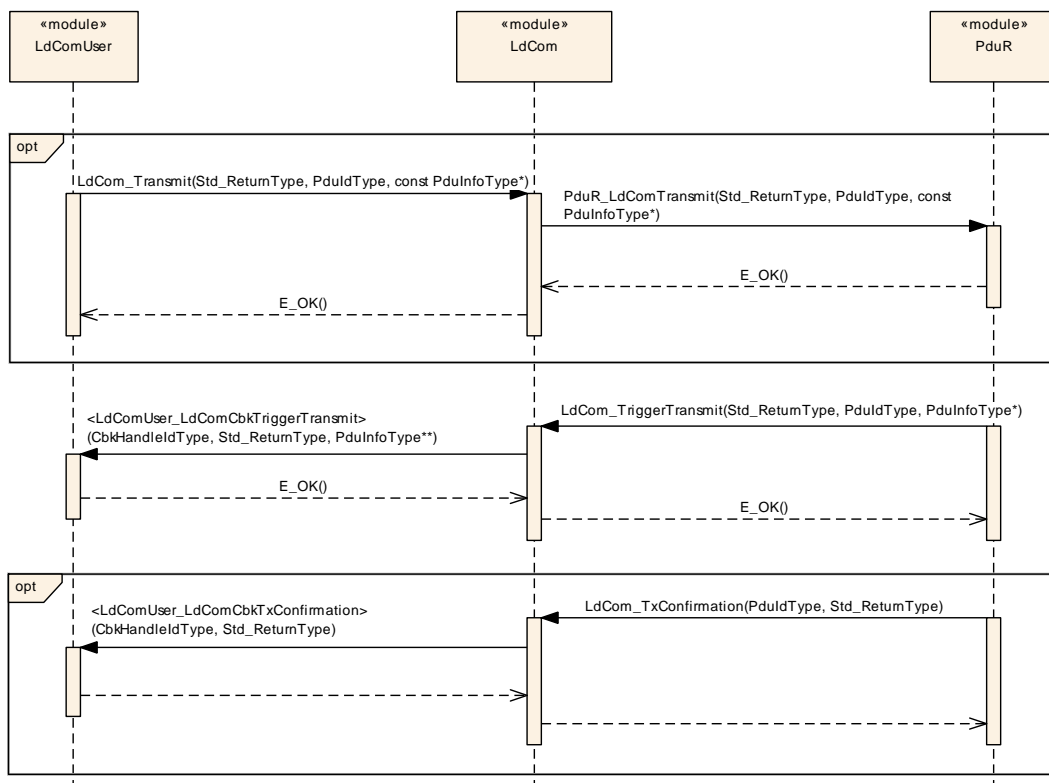


Figure 9.3: TriggerTransmit

## 9.2 Reception

### 9.2.1 TP-API

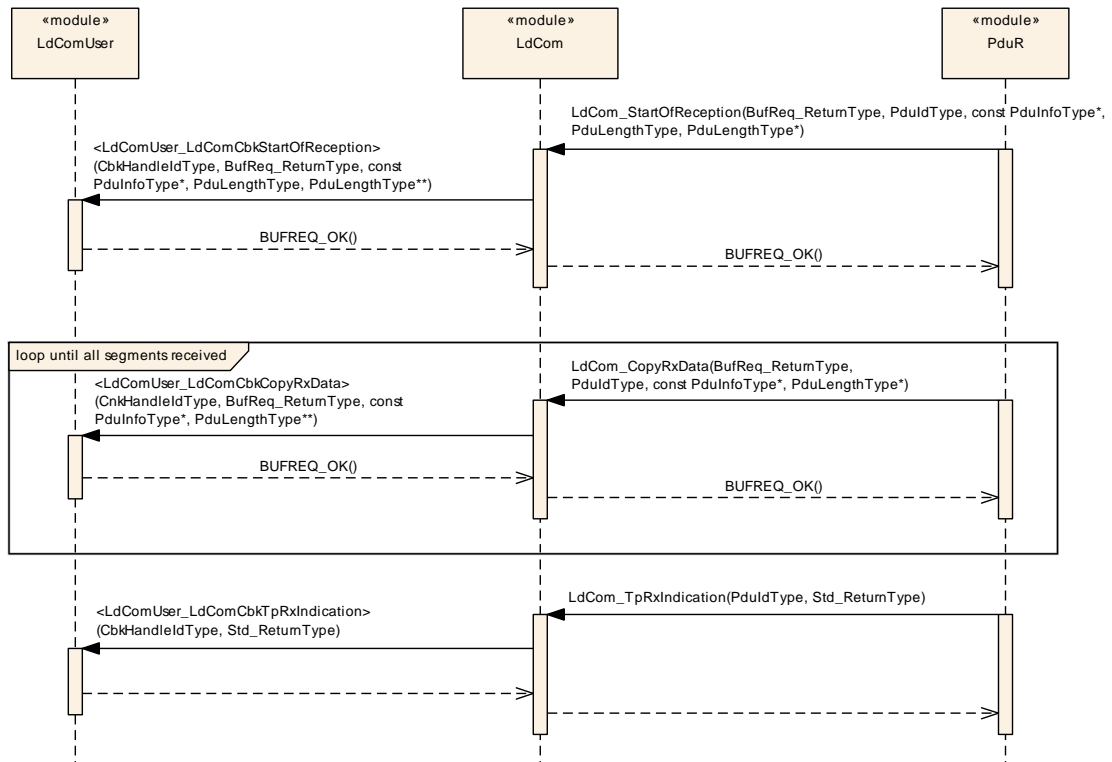


Figure 9.4: Reception via TP-API

### 9.2.2 IF-API

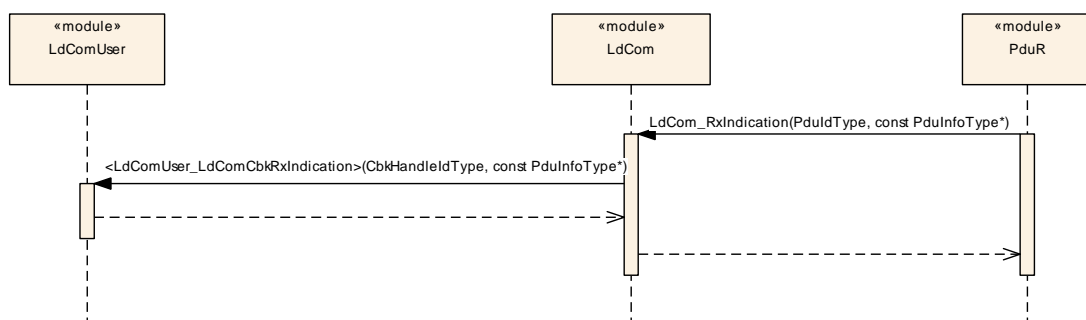


Figure 9.5: Reception via IF-API

## 10 Configuration specification

In general, this chapter defines configuration parameters and their clustering into containers. In order to support the specification Chapter 10.1 describes fundamentals. It also specifies a template (table) you shall use for the parameter specification. We intend to leave Chapter 10.1 in the specification to guarantee comprehension.

Chapter 10.2 specifies the structure (containers) and the parameters of the module LdCom.

Chapter 10.3 specifies published information of the module LdCom.

### 10.1 How to read this chapter

For details refer to the chapter 10.1 “Introduction to configuration specification” in [3, SWS BSW General].

### 10.2 Containers and configuration parameters

The following chapters summarize all configuration parameters. The detailed meanings of the parameters describe Chapter 7 and Chapter 8.

#### 10.2.1 LdCom

<b>SWS Item</b>	[ECUC_LdCom_00001]
<b>Module Name</b>	LdCom
<b>Description</b>	Configuration of the AUTOSAR LdCom module.
<b>Post-Build Variant Support</b>	true
<b>Supported Config Variants</b>	VARIANT-LINK-TIME, VARIANT-POST-BUILD, VARIANT-PRE-COMPILE

Included Containers		
Container Name	Multiplicity	Scope / Dependency
LdComConfig	1	This container contains the configuration parameters and sub containers of the AUTOSAR LdCom module.
LdComGeneral	1	Contains the general configuration parameters of the LdCom module.

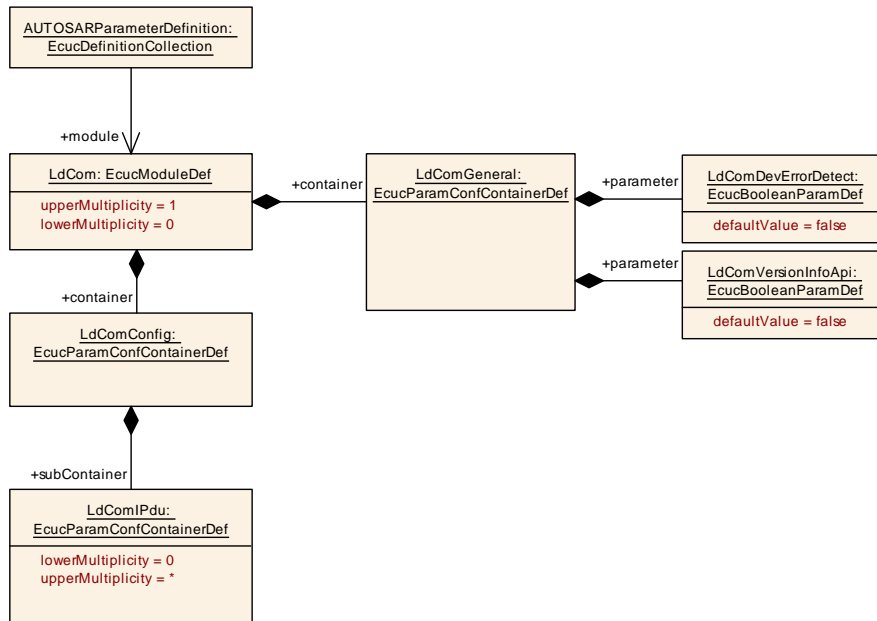


Figure 10.1: Configuration LdCom

### 10.2.2 LdComConfig

<b>SWS Item</b>	[ECUC_LdCom_00003]
<b>Container Name</b>	LdComConfig
<b>Parent Container</b>	LdCom
<b>Description</b>	This container contains the configuration parameters and sub containers of the AUTOSAR LdCom module.
<b>Configuration Parameters</b>	

Included Containers		
Container Name	Multiplicity	Scope / Dependency
LdComIPdu	0..*	Contains the configuration parameters of the LdCom's signal (IPdu) inside LdCom.
LdComUserModule	0..*	Contains the configuration parameters of the LdCom user modules. <b>Tags:</b> atp.Status=draft

### 10.2.3 LdComGeneral

<b>SWS Item</b>	[ECUC_LdCom_00004]
<b>Container Name</b>	LdComGeneral
<b>Parent Container</b>	LdCom
<b>Description</b>	Contains the general configuration parameters of the LdCom module.
<b>Configuration Parameters</b>	

<b>SWS Item</b>	<b>[ECUC_LdCom_00020]</b>		
<b>Parameter Name</b>	LdComDevErrorDetect		
<b>Parent Container</b>	<a href="#">LdComGeneral</a>		
<b>Description</b>	Switches the development error detection and notification on or off. <ul style="list-style-type: none"> <li>• true: detection and notification is enabled.</li> <li>• false: detection and notification is disabled.</li> </ul>		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>[ECUC_LdCom_00012]</b>		
<b>Parameter Name</b>	LdComVersionInfoApi		
<b>Parent Container</b>	<a href="#">LdComGeneral</a>		
<b>Description</b>	Activate/Deactivate the version information API (LdCom_GetVersionInfo). <ul style="list-style-type: none"> <li>• True: version information API activated</li> <li>• False: version information API deactivated</li> </ul>		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: local		

<b>No Included Containers</b>
-------------------------------

## 10.2.4 LdComIPdu

<b>SWS Item</b>	<b>[ECUC_LdCom_00006]</b>		
<b>Container Name</b>	LdComIPdu		
<b>Parent Container</b>	<a href="#">LdComConfig</a>		
<b>Description</b>	Contains the configuration parameters of the LdCom's signal (IPdu) inside LdCom.		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-LINK-TIME
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Configuration Parameters</b>			



<b>SWS Item</b>	<b>[ECUC_LdCom_00002]</b>		
<b>Parameter Name</b>	LdComApiType		
<b>Parent Container</b>	<a href="#">LdComIPdu</a>		
<b>Description</b>	<p>Defines if this I-PDU is a normal I-PDU that shall be sent unfragmented or if this is a large I-PDU that shall be sent via the Transport Protocol of the underlying bus.</p> <p>This setting is used by RTE to invoke the proper API.</p>		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	LDCOM_IF	sent or received via interface API.	
	LDCOM_TP	sent or received via transport protocol API.	
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-LINK-TIME, VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: ECU		

<b>SWS Item</b>	<b>[ECUC_LdCom_00005]</b>		
<b>Parameter Name</b>	LdComHandleId		
<b>Parent Container</b>	<a href="#">LdComIPdu</a>		
<b>Description</b>	<p>This is the ID used by the LdCom users (e.g. RTE) to invoke LdCom. A corresponding shortName is created, which is used for the invocations of the users (e.g. RTE). The same ID is used for invocations by PduR.</p>		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef (Symbolic Name generated for this parameter)		
<b>Range</b>	0 .. 65535		
<b>Default value</b>	–		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: ECU		

<b>SWS Item</b>	<b>[ECUC_LdCom_00007]</b>		
<b>Parameter Name</b>	LdComIPduDirection		
<b>Parent Container</b>	<a href="#">LdComIPdu</a>		
<b>Description</b>	<p>The direction defines if this IPdu, and therefore the contributing signal, shall be sent or received.</p>		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	LDCOM_RECEIVE	–	
	LDCOM_SEND	–	
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-LINK-TIME, VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>[ECUC_LdCom_00010]</b>		
<b>Parameter Name</b>	LdComPduRef		
<b>Parent Container</b>	<a href="#">LdComIPdu</a>		
<b>Description</b>	Reference to the global Pdu.		
<b>Multiplicity</b>	1		
<b>Type</b>	Reference to Pdu		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-LINK-TIME, VARIANT-POST-BUILD
	<b>Post-build time</b>	-	
<b>Scope / Dependency</b>	scope: ECU		

<b>SWS Item</b>	<b>[ECUC_LdCom_00011]</b>		
<b>Parameter Name</b>	LdComSystemTemplateSignalRef		
<b>Parent Container</b>	<a href="#">LdComIPdu</a>		
<b>Description</b>	Reference to the ISignalToIPduMapping that contains a reference to the ISignal (System Template).		
<b>Multiplicity</b>	0..1		
<b>Type</b>	Foreign reference to I-SIGNAL-TO-I-PDU-MAPPING		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Post-Build Variant Value</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-LINK-TIME
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-LINK-TIME
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: ECU		

<b>No Included Containers</b>
-------------------------------

(See also [10, TPS SystemTemplate])

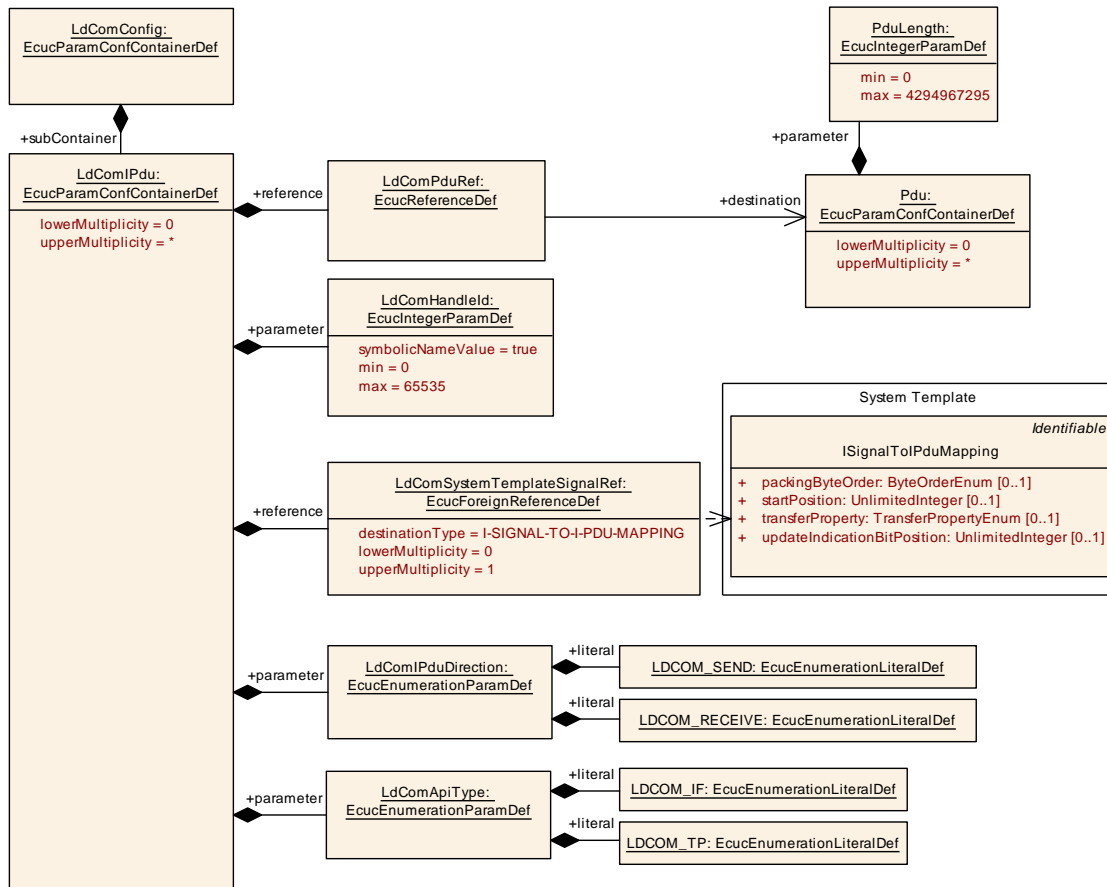
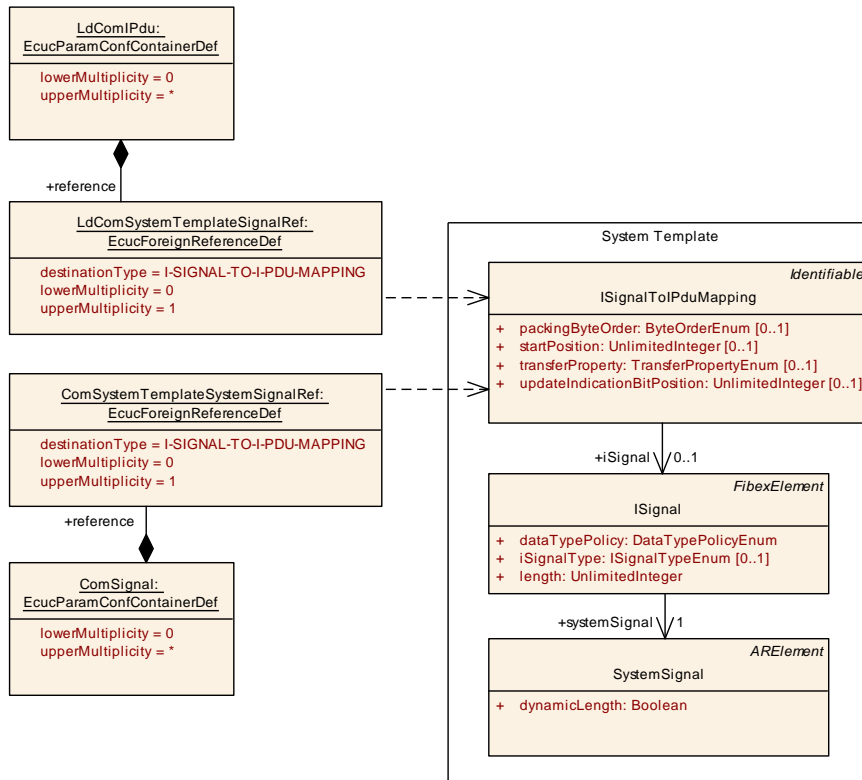


Figure 10.2: Configuration LdComIPdu



**Figure 10.3:** handled by LdCom (LdComSystemTemplateSignalRef) or by Com (ComSystemTemplateSystemSignalRef)

### 10.2.5 LdComUserModule

<b>SWS Item</b>	<b>[ECUC_LdCom_00029]</b>		
<b>Container Name</b>	LdComUserModule		
<b>Parent Container</b>	<a href="#">LdComConfig</a>		
<b>Description</b>	Contains the configuration parameters of the LdCom user modules. <b>Tags:</b> atp.Status=draft		
<b>Post-Build Variant Multiplicity</b>	false		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Configuration Parameters</b>			

<b>SWS Item</b>	<b>[ECUC_LdCom_00032]</b>		
<b>Parameter Name</b>	LdComUserModuleCnfRef		
<b>Parent Container</b>	<a href="#">LdComUserModule</a>		
<b>Description</b>	Reference to the LdCom user module configuration. <b>Tags:</b> atp.Status=draft		
<b>Multiplicity</b>	1		
<b>Type</b>	Reference to destinationUri <a href="#">LdComUserUriDefSet/LdComUser</a>		





<b>Post-Build Variant Multiplicity</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: ECU		

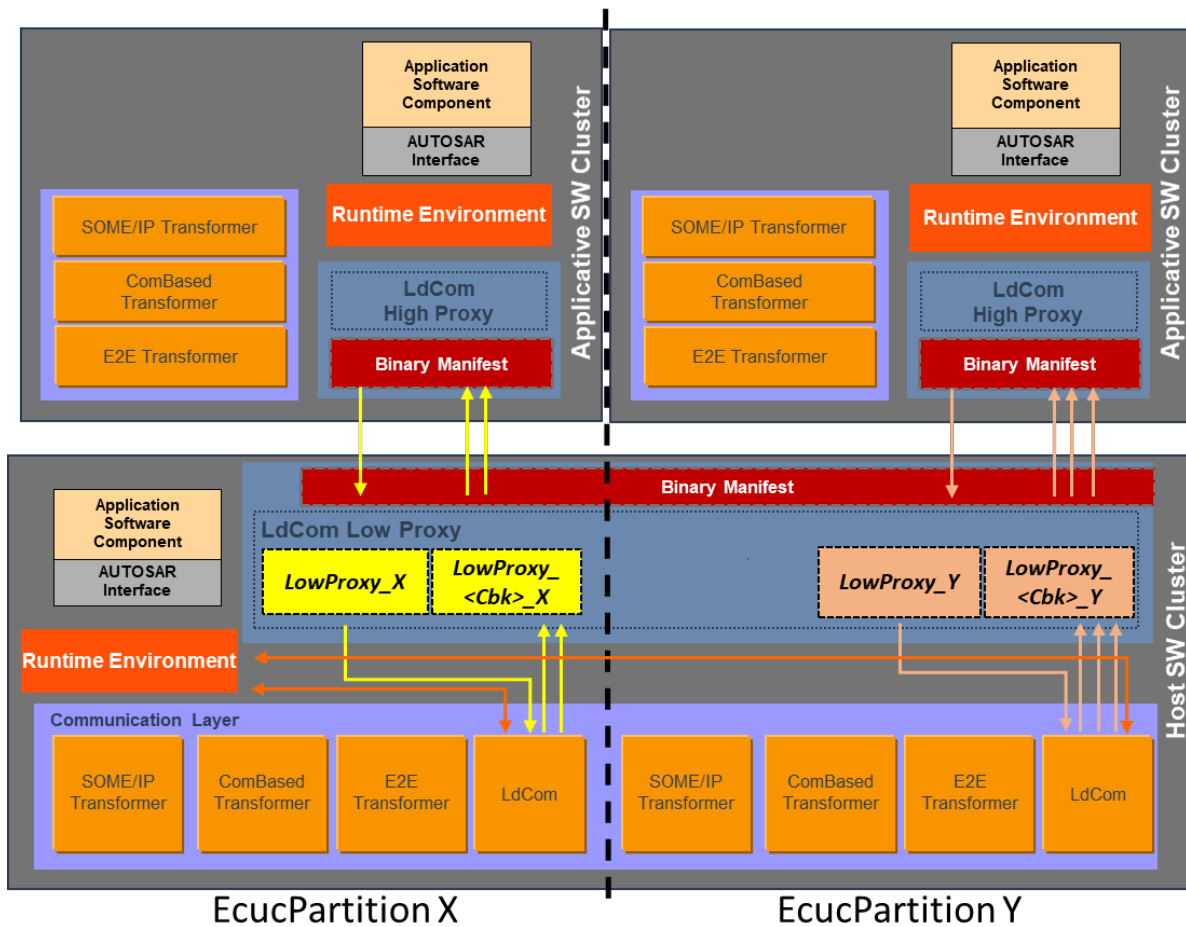
**No Included Containers**

The concept of "Software Clusters" enables the splitting of the software of an AUTOSAR Classic Platform Architecture into smaller units has an impact on the LdCom module as well. In fact, the LdCom module can now have an arbitrary of users (RTE, SwCluC, and CDD), and therefore relies on the usage of URI References (See [11, Specification of ECU Configuration], Section URI Reference) to link the LdCom to its user(s) in the model.

To guarantee the compatibility between configurations of the LdCom module and its users, the LdComUserUriDefSet (see ECUC\_LdCom\_00034 :) defines the required parameters and containers. This means, an LdCom user shall configure LdComUserModuleCnf container (including its sub-containers), which holds the configuration of the LdCom IPdus it transmits and receives (via dedicated notification callbacks).

An LdCom user may span over one or multiple ECUC partitions. However, it is an implementation specific decision of the respective LdCom user how this can be achieved. Two different architecture patterns therefore apply:

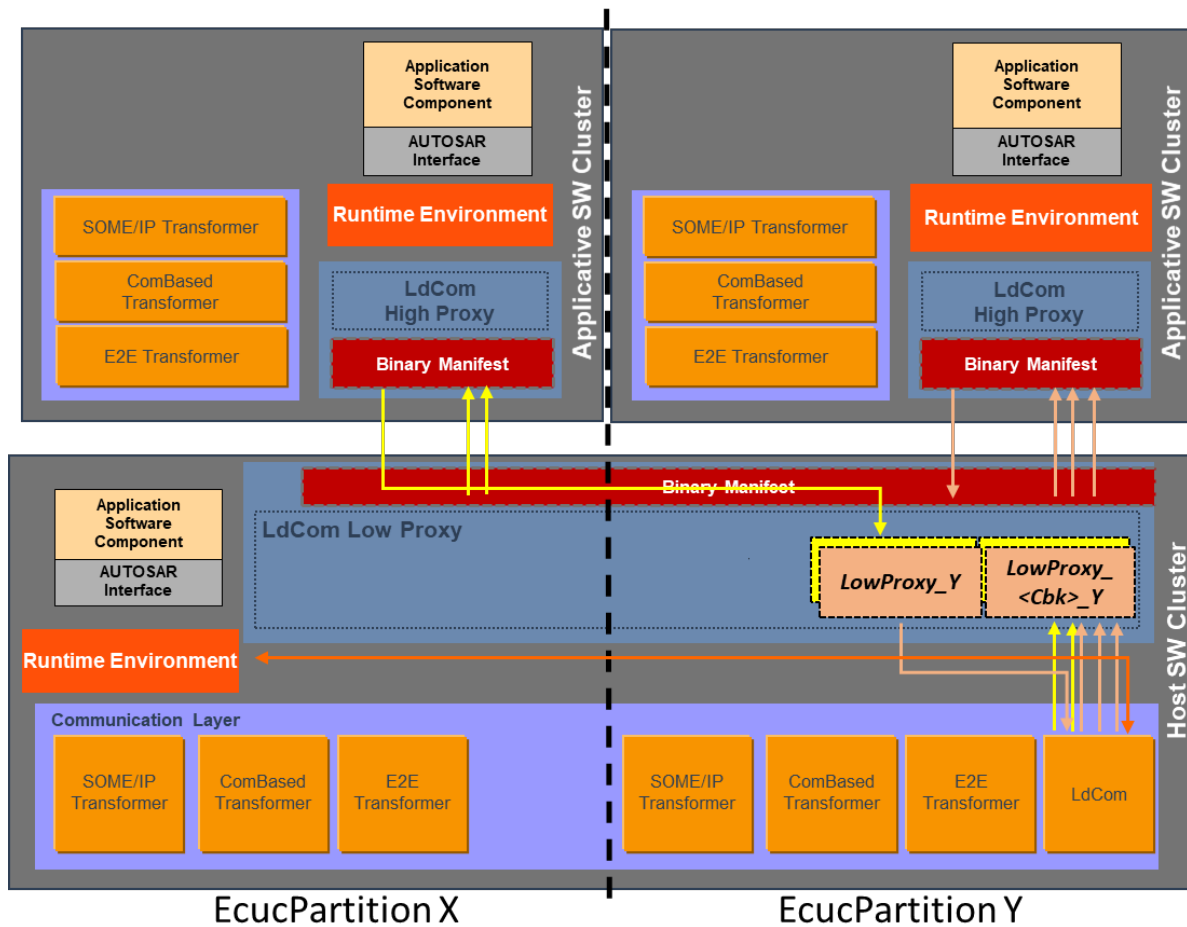
- ECUC Partition specific LCom user



**Figure 10.4: ECUC Partition specific LdCom user Overview**

With this approach, the LdCom user module provides dedicated instances for each configured partition, on which LdCom (notification callback) invocations shall take place. However, this mandates that the LdCom user provides multiple main functions, each one bound to the relevant partition. The LdCom user's notification callbacks are invoked in the context of one partition only. Identification of the partition context can be done with a simple "callback function partition" lookup table.

- ECUC Partition agnostic LdCom user



**Figure 10.5: ECUC Partition agnostic LCom user Overview**

In this architecture pattern, the LdCom user is partition independent and therefore has to provide one common set of notification callbacks, which are invoked in the context of different partitions. Furthermore, it shall provide a reentrant implementation of the notification callbacks for different LdComIPdus on different ECUC partitions.

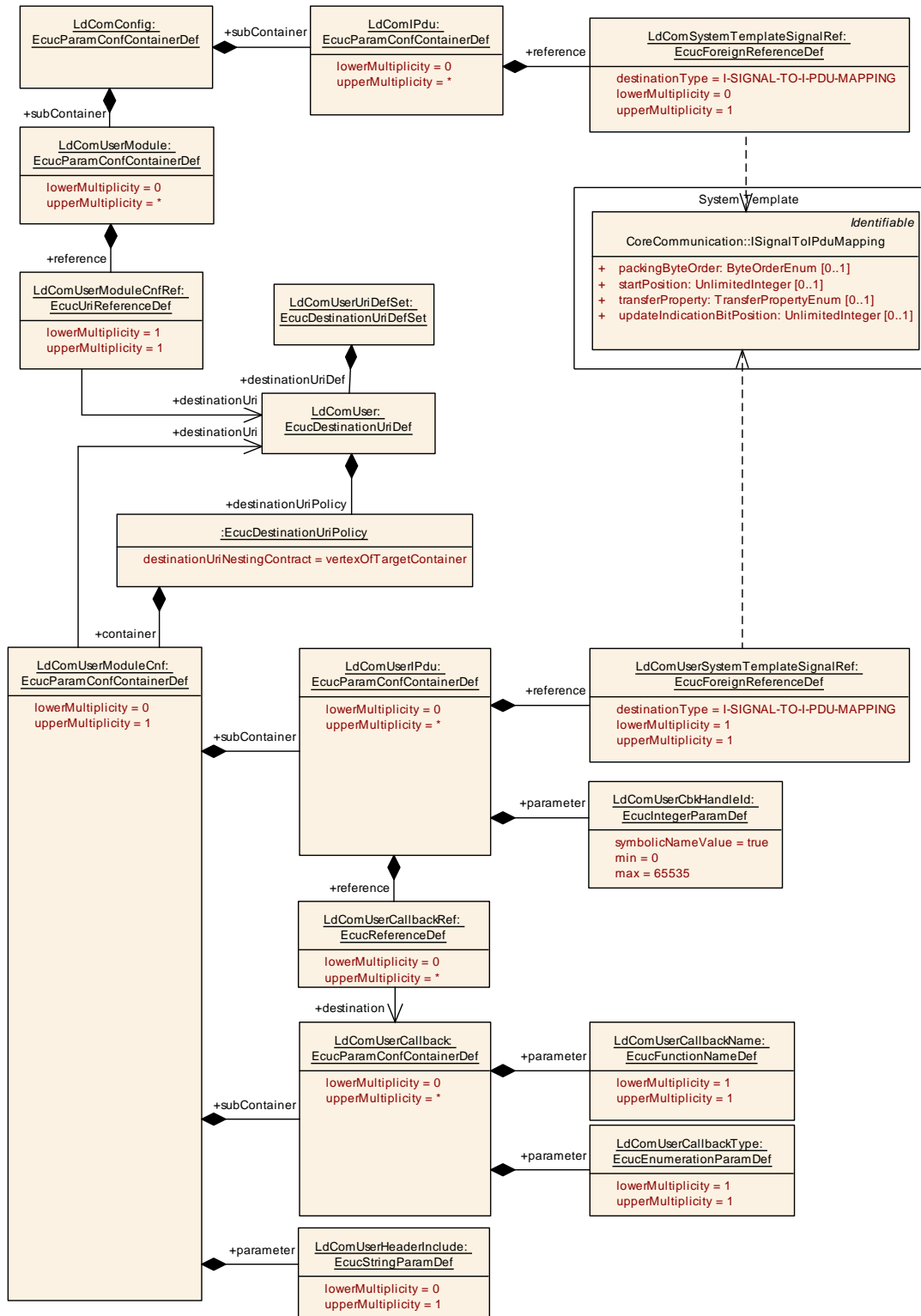


Figure 10.6: Configuration of the LdCom User Module



## 10.2.6 LdComUserUriDefSet

<b>SWS Item</b>	[ECUC_LdCom_00034]
<b>EcucDestinationUriDefSet Name</b>	LdComUserUriDefSet
<b>Description</b>	Defines the set of DestinationUriDefs for the LdCom module.
<b>Included EcucDestinationUriDefs</b>	
<b>Name</b>	<b>Description</b>
LdComUser	Defines the configuration container content of the LdCom user modules relevant settings.

<b>SWS Item</b>	[ECUC_LdCom_00035]
<b>EcucDestinationUriDef Name</b>	LdComUser
<b>Destination Uri Definition Set</b>	LdComUserUriDefSet
<b>Description</b>	Defines the configuration container content of the LdCom user modules relevant settings.
<b>destinationUriNestingContract</b>	vertexOfTargetContainer
<b>Configuration Parameters</b>	

<b>Included Containers</b>		
<b>Container Name</b>	<b>Multiplicity</b>	<b>Scope / Dependency</b>
LdComUserModuleCnf	0..1	Contains the configuration parameters of the LdCom user module. <b>Tags:</b> atp.Status=draft

## 10.2.7 LdComUserModuleCnf

<b>SWS Item</b>	[ECUC_LdCom_00030]		
<b>Container Name</b>	LdComUserModuleCnf		
<b>Parent Container</b>	RteLdComUser, SwCluCLdComProxyBaseSocket		
<b>Destination Uri Definition</b>	LdComUser		
<b>Description</b>	Contains the configuration parameters of the LdCom user module. <b>Tags:</b> atp.Status=draft		
<b>Post-Build Variant Multiplicity</b>	false		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Configuration Parameters</b>			

<b>SWS Item</b>	[ECUC_LdCom_00027]
<b>Parameter Name</b>	LdComUserHeaderInclude
<b>Parent Container</b>	LdComUserModuleCnf
<b>Description</b>	Defines the header file where the LdCom user provides the function declarations for configured callbacks. <b>Tags:</b> atp.Status=draft
<b>Multiplicity</b>	0..1





<b>Type</b>	EcucStringParamDef		
<b>Default value</b>	–		
<b>Regular Expression</b>	–		
<b>Post-Build Variant Value</b>	false		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: local		

Included Containers		
Container Name	Multiplicity	Scope / Dependency
<a href="#">LdComUserCallback</a>	0..*	This container defines a LdCom callback function for a LdCom IPdu. <b>Tags:</b> atp.Status=draft
<a href="#">LdComUserIPdu</a>	0..*	Contains the configuration parameters for the LdCom's signal (LdComIPdu) inside a LdCom user module. <b>Tags:</b> atp.Status=draft

#### Note:

For SwCluC, a LdCom user is represented by one or several SwCluCLdComBaseSockets. A Base Socket is required for each partition, in which the LdCom user

- requires direct access to the LdCom APIs initiating transmission requests
- provides notification callbacks w.r.t transmission and reception

Effectively, a Base Socket links a fixed set of notification callbacks in the LdCom to a specific ECUC partition in the Application Software Cluster. As consequence, this means:

The LdCom LowProxy has to map each LdComUserIPdu via LdComUserSystemTemplateSignalRef to an LdComIPdu. There is one LdComUserModuleCnf associated to a SwCluCLdComBaseSocket per EcucPartition. This having the effect that there is also a dedicated range of Handle IDs per EcucPartition, easing the check that IDs are uniquely configured for LdComIPdus.

- The LdCom shall provide its APIs for transmission requests of the relevant LdCom IPdus on the ECUC partition configured in the Base Socket. (Please note that a bottom-up approach, where the LdCom configures on which ECUC partitions which LdCom IPdus are provided, is also possible).
- The LdCom High Proxy shall provide a compatible configuration structure and content for the RTE. It derives its configuraton of LdCom IPdus from the LdCom. For the partition assignment, the LdCom High Proxy creates "virtual" main functions (Rx/Tx) and maps the LdCom IPdus to them. These main functions exist only in the configuration but do not have an implementation.

The system must provide the required ECUC partitions in the Application and Host Software Cluster. A requirement, which must be considered during system design

### 10.2.8 LdComUserCallback

<b>SWS Item</b>	[ECUC_LdCom_00022]		
<b>Container Name</b>	LdComUserCallback		
<b>Parent Container</b>	<a href="#">LdComUserModuleCnf</a>		
<b>Description</b>	This container defines a LdCom callback function for a LdComIPdu. <b>Tags:</b> atp.Status=draft		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Configuration Parameters</b>			

<b>SWS Item</b>	[ECUC_LdCom_00023]		
<b>Parameter Name</b>	LdComUserCallbackName		
<b>Parent Container</b>	<a href="#">LdComUserCallback</a>		
<b>Description</b>	The name of the callback function to be called. <b>Tags:</b> atp.Status=draft		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucFunctionNameDef		
<b>Default value</b>	–		
<b>Regular Expression</b>	–		
<b>Post-Build Variant Multiplicity</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: ECU		

<b>SWS Item</b>	[ECUC_LdCom_00025]		
<b>Parameter Name</b>	LdComUserCallbackType		
<b>Parent Container</b>	<a href="#">LdComUserCallback</a>		
<b>Description</b>	The type of the LdCom callback <b>Tags:</b> atp.Status=draft		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	LDCOM_RX_INDICATION	LdComCbKRxIndication callback indicates a received PDU from a lower layer communication interface module. <b>Tags:</b> atp.Status=draft	





	LDCOM_RX_START_OF_RECEPTION	LdComCbkJStartOfReception callback called at the start of receiving an N-SDU. <b>Tags:</b> atp.Status=draft	
	LDCOM_TP_COPY_RX_DATA	LdComCbkJCopyRxData callback to provide the received data of an I-PDU segment (N-PDU) to the upper layer. <b>Tags:</b> atp.Status=draft	
	LDCOM_TP_COPY_TX_DATA	LdComCbkJCopyTxData callback to acquire the transmit data of an I-PDU segment. <b>Tags:</b> atp.Status=draft	
	LDCOM_TP_RX_INDICATION	LdComCbkJTpRxIndication callback called after an I-PDU has been received via the TP API <b>Tags:</b> atp.Status=draft	
	LDCOM_TP_TX_CONFIRMATION	LdComCbkJTpTxConfirmation callback called after a Signal has been transmitted via the TP-API on its network. <b>Tags:</b> atp.Status=draft	
	LDCOM_TX_CONFIRMATION	LdComCbkJTxConfirmation callback which is called when the lower layer communication interface module confirms the transmission of a PDU, or the failure to transmit a PDU. <b>Tags:</b> atp.Status=draft	
	LDCOM_TX_TRIGGER_TRANSMIT	LdComCbkJTxConfirmation callback which is called when the lower layer communication interface module confirms the transmission of a PDU, or the failure to transmit a PDU. <b>Tags:</b> atp.Status=draft	
<b>Post-Build Variant Multiplicity</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: ECU		

No Included Containers

### 10.2.9 LdComUserIPdu

<b>SWS Item</b>	[ECUC_LdCom_00028]
<b>Container Name</b>	LdComUserIPdu
<b>Parent Container</b>	<a href="#">LdComUserModuleCnf</a>
<b>Description</b>	Contains the configuration parameters for the LdCom's signal (LdComIPdu) inside a Ld Com user module. <b>Tags:</b> atp.Status=draft





<b>Post-Build Variant Multiplicity</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	–	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Configuration Parameters</b>			

<b>SWS Item</b>	<b>[ECUC_LdCom_00026]</b>		
<b>Parameter Name</b>	LdComUserCbkJHandleId		
<b>Parent Container</b>	<a href="#">LdComUserIPdu</a>		
<b>Description</b>	<p>The numerical value used as the LdCom user callback handle Id.</p> <p>This is the ID used by LdCom to invoke callbacks of a LdCom user (Rte, ScCluC Ld Com Low Proxy or CDDs) using LdComUserCbkJHandleId parameter respectively.</p> <p>A corresponding symbolic name reference is created, which may be used for the invocations of the user.</p> <p><b>Tags:</b> atp.Status=draft</p>		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef (Symbolic Name generated for this parameter)		
<b>Range</b>	0 .. 65535		
<b>Default value</b>	–		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	–	
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: ECU		

<b>SWS Item</b>	<b>[ECUC_LdCom_00024]</b>		
<b>Parameter Name</b>	LdComUserCallbackRef		
<b>Parent Container</b>	<a href="#">LdComUserIPdu</a>		
<b>Description</b>	<p>Reference(s) to all callback(s) of this LdComIPdu.</p> <p><b>Tags:</b> atp.Status=draft</p>		
<b>Multiplicity</b>	0..*		
<b>Type</b>	Reference to <a href="#">LdComUserCallback</a>		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Post-Build Variant Value</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	–	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	X	VARIANT-POST-BUILD
	<b>Post-build time</b>	–	
<b>Scope / Dependency</b>	scope: ECU		

<b>SWS Item</b>	<b>[ECUC_LdCom_00033]</b>		
<b>Parameter Name</b>	LdComUserSystemTemplateSignalRef		
<b>Parent Container</b>	<a href="#">LdComUserIPdu</a>		





<b>Description</b>	Reference to the ISignalToIPduMapping that contains a reference to the ISignal (System Template). <b>Tags:</b> atp.Status=draft		
<b>Multiplicity</b>	1		
<b>Type</b>	Foreign reference to I-SIGNAL-TO-I-PDU-MAPPING		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Post-Build Variant Value</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	–	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	–	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: ECU		

<b>No Included Containers</b>
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**[SWS\_LdCom\_CONSTR\_00009]** [If there exists a LdComUserIPdu with the LdComIPduDirection set to LDCOM\_SEND and LdComApiType set to LDCOM\_TP which references an ISignal, the respective

- <LdComUser\_LdComCbkJCopyTxData>
- <LdComUser\_LdComCbkJTpTxConfirmation>

Notification callbacks shall be configured too.] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00010]** [If there exists a LdComUserIPdu with the LdComIPduDirection set to LDCOM\_RECEIVE and LdComApiType set to LDCOM\_TP, the respective

- <LdComUser\_LdComCbkJStartOfReception>
- <LdComUser\_LdComCbkJCopyRxData>
- <LdComUser\_LdComTpRxIndication>

Notification callbacks shall be configured too.] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

**[SWS\_LdCom\_CONSTR\_00011]** [If there exists a LdComUserIPdu with the LdComIPduDirection set to LDCOM\_RECEIVE and LdComApiType set to LDCOM\_IF, the respective

- <LdComUser\_LdComCbkJRxIndication>

Notification callback shall be configured too.] ([SRS\\_Com\\_02109](#), [SRS\\_Com\\_02114](#))

## 10.3 Published Information

For details refer to the chapter 10.3 “Published Information” in [3, SWS BSW General].

## **A Not applicable requirements**

None at this point in time.

## **B History of Constraints and Specification Items**

### **B.1 Differences between R22-11 and R21-11**

No change history due to document migration.