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## 1 Introduction and functional overview

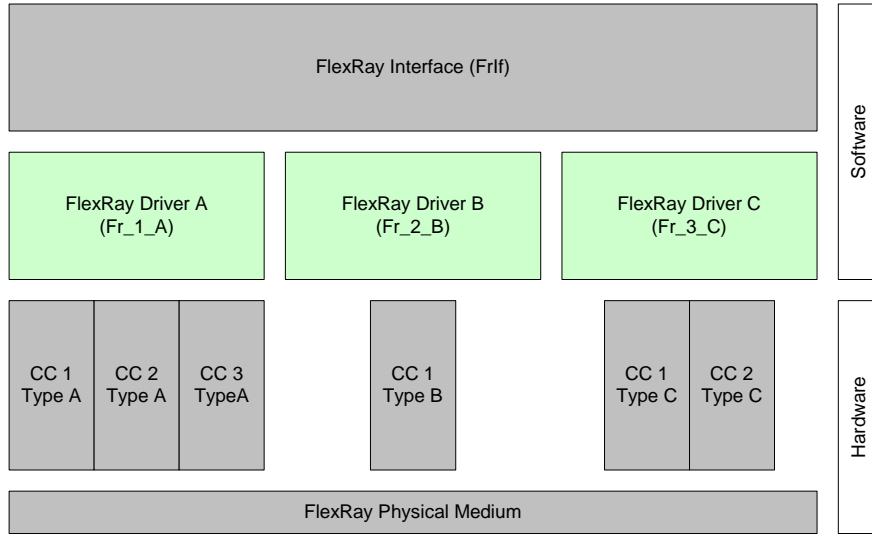
The FlexRay Driver (Fr) abstracts the hardware related implementation details of specific FlexRay Communication Controllers (CC). This specification basically relies on FlexRay CCs compliant to the FlexRay specification [13]. Additionally older FlexRay controllers compliant to FlexRay specification [14] are supported by this specification. Different behaviours in this SWS resulting from the different supported FlexRay specifications are pointed out as footnotes or remarks where applicable.

All supported features of a FlexRay controller are encapsulated within the Fr module and shall be accessed via this uniform interface only. The APIs provide abstract functional operations that are mapped to a sequence of hardware accesses depending on the actual implemented Fr module. Thus, the FlexRay Interface (Frlf), as the user of the Fr module, is independent of the underlying FlexRay CC hardware. The Fr module doesn't have a main-function or an ISR. All Fr module API functions are executed only in the context of the Frlf.

A single Fr module supports only a single type of FlexRay CC hardware implementation. The Fr supports multiple FlexRay CCs of this single hardware implementation. The FlexRay Driver's prefix is uniquely assigned per Fr module to allow usage of different FlexRay Drivers, the names of which are separated by namespace. The Frlf can access different FlexRay CC hardware implementations using different FlexRay Drivers. The Frlf configuration determines which driver from among different types is used to access a particular CC.

The configuration of the Fr module shall be done at system configuration time, with the Fr module's specific configuration being generated by a Module Configuration Generator (MCG), which translates the parameters out of the ECU configuration parameters to Fr module specific configuration data structures.

Figure 1 depicts the basic structure of the FlexRay stack. One Frlf accesses several CCs using one or several FlexRay Drivers.



**Figure 1: FlexRay stack module overview**

## 2 Acronyms and abbreviations

<b>Abbreviation:</b>	<b>Description:</b>
API	Application Programming Interface
AUTOSAR	Automotive Open Systems Architecture
BSW	Basic Software
DEM/Dem	Autosar Module: Diagnostic Event Manager
DET/Det	Autosar Module: Default Error Tracer
ECU	Electronic Control Unit
MCG	Module Configuration Generator
CC	Communication Controller
CHI	Controller Host Interface
FIFO	First In First Out buffer
Fr	Autosar Module: FlexRay Driver
FrIf	Autosar Module: FlexRay Interface
FrTp	Autosar Module: FlexRay Transport Protocol
FrTrcv	Autosar Module: FlexRay Transceiver Driver
ID/Id	Identifier
ISR	Interrupt Service Routine
LPdu	Datalink layer Protocol Datagram Unit
MCAL	Microcontroller Abstraction Layer
MCU	Microcontroller Unit
MISRA	Motor Industry Software Reliability Association
NIT	FlexRay Network Idle Time
n/a	Not Applicable
OS	Operating System
PLL	Phase Locked Loop
POC	Protocol Operation Control (see [13] for details)
POCState	Actual CC internal state of the POC. This state might differ from vPOC!State in certain cases, e.g., after FREEZE command invocation (see [13] for details).
SchM	Autosar Module: Schedule Manager
SRS	System Requirements Specification
SW	SoftWare
SW-C	SoftWare Component
vPOC	Data structure provided from the CC to the host at the CHI, which contains the actual POC status of the CC (see [13] for details).
XML	Extensible Markup Language

### 2.1 Glossary of terms

<b>Term:</b>	<b>Definition:</b>
absolute timer	An absolute timer is set to and triggered by an absolute global time of a FlexRay cluster. The FlexRay global time consists of a cycle and a macrotick offset
buffer	A buffer in the context of the Fr SWS describes a hardware transmit/receive resource, part of the FlexRay controller that is mapped to a FlexRay slot, channel, cycle for transmission or reception.
cluster	A communication system of multiple nodes connected to each other.
Macrotick	The macrotick represents the smallest unit of the global synchronized time of a FlexRay cluster.
Synchronized	A FlexRay CC is considered synchronized, to the FlexRay cluster connected to, as long as the following condition holds true: <pre>((!vPOC!Freeze) &amp;&amp; (vPOC!State == NORMAL_ACTIVE)    (vPOC!State == NORMAL_PASSIVE))</pre>



### 3 Related documentation

#### 3.1 Input documents

- [1] List of Basic Software Modules,  
AUTOSAR\_TR\_BSWModuleList.pdf
- [2] Layered Software Architecture,  
AUTOSAR\_EXP\_LayeredSoftwareArchitecture.pdf
- [3] General Requirements on Basic Software Modules,  
AUTOSAR\_SRS\_BSWGeneral.pdf
- [4] Specification of ECU Configuration,  
AUTOSAR\_TPS\_ECUConfiguration.pdf
- [5] Specification of Standard Types,  
AUTOSAR\_SWS\_StandardTypes.pdf
- [6] Specification of Platform Types,  
AUTOSAR\_SWS\_PlatformTypes.pdf
- [7] Specification of FlexRay Interface,  
AUTOSAR\_SWS\_FlexRayInterface.pdf
- [8] Specification of FlexRay Transceiver Driver,  
AUTOSAR\_SWS\_FlexRayTransceiver.pdf
- [9] Specification of BSW Scheduler,  
AUTOSAR\_SWS\_BSW\_Scheduler.pdf
- [10] Specification of Memory Mapping  
AUTOSAR\_SWS\_MemoryMapping.pdf
- [11] AUTOSAR Basic Software Module Description Template  
AUTOSAR\_TPS\_BSWModuleDescriptionTemplate.pdf
- [12] General Specification of Basic Software Modules  
AUTOSAR\_SWS\_BSWGeneral.pdf

#### 3.2 Related standards and norms

- [13] ISO 17458-2:2013, Road vehicles -- FlexRay communications system --  
Part 2: Data link layer specification, 2013-01-21

[14] 2005, FlexRay Consortium, FlexRay Communication Systems Protocol Specification, Version 2.1 Revision A.

### **3.3 Related specification**

AUTOSAR provides a General Specification on Basic Software modules [12] (SWS BSW General), which is also valid for FlexRay Driver.

Thus, the specification SWS BSW General shall be considered as additional and required specification for FlexRay Driver.

## 4 Constraints and assumptions

### 4.1 Limitations

**[SWS\_Fr\_00449]** 「 In the dynamic segment of each FlexRay Communication Cycle, a transmit/receive buffer of a FlexRay Communication Controller shall be used only one particular LPdu. This limits the reconfiguration possibilities and thus restricts the number of transmittable (sent and received) LPdus per dynamic segment to the accumulated number (over all CCs on one ECU) of transmit/receive buffers connected to one cluster. This limitation results from the unpredictability of the time of transmission of an LPdu within the dynamic segment. Because of that a point in time for the reconfiguration of a certain buffer for multiple usages within the dynamic segment cannot be predetermined. 」 ()

### 4.2 Applicability to car domains

The FlexRay Communication stack can be used wherever high data rates and fault tolerant communication (in conjunction with [13]) are required. Furthermore it enables the synchronized operation of several ECUs within a car.

## 5 Dependencies to other modules

This chapter lists the modules interacting with the Fr module.

Modules that use Fr module:

- The Frlf is the only user of the Fr module (except initialization by EcuM). It uses the Fr module(s) to access possibly different FlexRay Communication Controllers in a uniform and abstract way.
- The EcuM initializes the Fr module by calling Fr\_Init.

Modules used by the Fr module:

- **[SWS\_Fr\_00453]** 「 The Fr module shall use the BSW Scheduler mechanisms for data consistency when required. 」 ()

Other Module dependencies:

- **[SWS\_Fr\_00454]** 「 On certain systems the CC might share resources with other components (e.g., the MCU), and might depend on their configurations. If those resources are within the scope of the other modules (e.g., PLL configuration, memory mapping), then the Fr module doesn't configure those components but requires that their initialization precede the Fr module's initialization. 」 ()

### 5.1 File structure

This section gives an overview about the files and their relations required for a proper implementation of the Fr module. Please note that the file structure is not completely specified but the implementation shall use at least the files and the file structure presented in this section.

#### 5.1.1 Code file structure

**[SWS\_Fr\_00116]** 「 The code file structure shall not be completely defined within this specification. 」 (SRS\_BSW\_00346, SRS\_BSW\_00380, SRS\_BSW\_00158)

#### 5.1.2 Header file structure

**[SWS\_Fr\_00464]** 「 The file *Fr.h* shall contain all types and function prototypes required by the Fr module's environment. 」 ()

**[SWS\_Fr\_00117]** 「 *Fr\_GeneralTypes.h* shall contain all types and constants that are shared among the AUTOSAR FlexRay modules Fr, FrIf and FrTrcv. 」 ()

## 6 Requirements traceability

Requirement	Description	Satisfied by
BSW101	-	SWS_Fr_00032
SRS_BSW_00003	All software modules shall provide version and identification information	SWS_Fr_00080
SRS_BSW_00005	Modules of the $\hat{\mu}$ C Abstraction Layer (MCAL) may not have hard coded horizontal interfaces	SWS_Fr_00602
SRS_BSW_00006	The source code of software modules above the $\hat{\mu}$ C Abstraction Layer (MCAL) shall not be processor and compiler dependent.	SWS_Fr_00602
SRS_BSW_00009	All Basic SW Modules shall be documented according to a common standard.	SWS_Fr_00602
SRS_BSW_00010	The memory consumption of all Basic SW Modules shall be documented for a defined configuration for all supported platforms.	SWS_Fr_00602
SRS_BSW_00158	-	SWS_Fr_00116
SRS_BSW_00161	The AUTOSAR Basic Software shall provide a microcontroller abstraction layer which provides a standardized interface to higher software layers	SWS_Fr_00602
SRS_BSW_00162	The AUTOSAR Basic Software shall provide a hardware abstraction layer	SWS_Fr_00602
SRS_BSW_00164	The Implementation of interrupt service routines shall be done by the Operating System, complex drivers or modules	SWS_Fr_00602
SRS_BSW_00168	SW components shall be tested by a function defined in a common API in the Basis-SW	SWS_Fr_00602
SRS_BSW_00170	The AUTOSAR SW Components shall provide information about their dependency from faults, signal qualities, driver demands	SWS_Fr_00602
SRS_BSW_00172	The scheduling strategy that is built inside the Basic Software Modules shall be compatible with the strategy used in the system	SWS_Fr_00602
SRS_BSW_00305	Data types naming convention	SWS_Fr_00077
SRS_BSW_00306	AUTOSAR Basic Software Modules shall be compiler and platform independent	SWS_Fr_00602
SRS_BSW_00307	Global variables naming convention	SWS_Fr_00098
SRS_BSW_00308	AUTOSAR Basic Software Modules shall	SWS_Fr_00102

	not define global data in their header files, but in the C file	
SRS_BSW_00312	Shared code shall be reentrant	SWS_Fr_00602
SRS_BSW_00314	All internal driver modules shall separate the interrupt frame definition from the service routine	SWS_Fr_00602
SRS_BSW_00325	The runtime of interrupt service routines and functions that are running in interrupt context shall be kept short	SWS_Fr_00602
SRS_BSW_00327	Error values naming convention	SWS_Fr_00602
SRS_BSW_00328	All AUTOSAR Basic Software Modules shall avoid the duplication of code	SWS_Fr_00602
SRS_BSW_00330	It shall be allowed to use macros instead of functions where source code is used and runtime is critical	SWS_Fr_00602
SRS_BSW_00331	All Basic Software Modules shall strictly separate error and status information	SWS_Fr_00602
SRS_BSW_00333	For each callback function it shall be specified if it is called from interrupt context or not	SWS_Fr_00602
SRS_BSW_00334	All Basic Software Modules shall provide an XML file that contains the meta data	SWS_Fr_00080
SRS_BSW_00335	Status values naming convention	SWS_Fr_00602
SRS_BSW_00336	Basic SW module shall be able to shutdown	SWS_Fr_00014
SRS_BSW_00341	Module documentation shall contains all needed informations	SWS_Fr_00602
SRS_BSW_00342	It shall be possible to create an AUTOSAR ECU out of modules provided as source code and modules provided as object code, even mixed	SWS_Fr_00097
SRS_BSW_00343	The unit of time for specification and configuration of Basic SW modules shall be preferably in physical time unit	SWS_Fr_00602
SRS_BSW_00344	BSW Modules shall support link-time configuration	SWS_Fr_00602
SRS_BSW_00345	BSW Modules shall support pre-compile configuration	SWS_Fr_00027
SRS_BSW_00346	All AUTOSAR Basic Software Modules shall provide at least a basic set of module files	SWS_Fr_00116
SRS_BSW_00347	A Naming separation of different instances of BSW drivers shall be in place	SWS_Fr_00076
SRS_BSW_00348	All AUTOSAR standard types and constants shall be placed and organized in a standard type header file	SWS_Fr_00099
SRS_BSW_00353	All integer type definitions of target and compiler specific scope shall be placed	SWS_Fr_00099

	and organized in a single type header	
SRS_BSW_00358	The return type of init() functions implemented by AUTOSAR Basic Software Modules shall be void	SWS_Fr_00032
SRS_BSW_00359	All AUTOSAR Basic Software Modules callback functions shall avoid return types other than void if possible	SWS_Fr_00602
SRS_BSW_00360	AUTOSAR Basic Software Modules callback functions are allowed to have parameters	SWS_Fr_00602
SRS_BSW_00361	All mappings of not standardized keywords of compiler specific scope shall be placed and organized in a compiler specific type and keyword header	SWS_Fr_00099
SRS_BSW_00371	-	SWS_Fr_00602
SRS_BSW_00373	The main processing function of each AUTOSAR Basic Software Module shall be named according the defined convention	SWS_Fr_00602
SRS_BSW_00374	All Basic Software Modules shall provide a readable module vendor identification	SWS_Fr_00080
SRS_BSW_00375	Basic Software Modules shall report wake-up reasons	SWS_Fr_00602
SRS_BSW_00377	A Basic Software Module can return a module specific types	SWS_Fr_00602
SRS_BSW_00379	All software modules shall provide a module identifier in the header file and in the module XML description file.	SWS_Fr_00080
SRS_BSW_00380	Configuration parameters being stored in memory shall be placed into separate c-files	SWS_Fr_00116
SRS_BSW_00386	The BSW shall specify the configuration for detecting an error	SWS_Fr_00602
SRS_BSW_00404	BSW Modules shall support post-build configuration	SWS_Fr_00027, SWS_Fr_00032
SRS_BSW_00405	BSW Modules shall support multiple configuration sets	SWS_Fr_00032
SRS_BSW_00407	Each BSW module shall provide a function to read out the version information of a dedicated module implementation	SWS_Fr_00070
SRS_BSW_00410	Compiler switches shall have defined values	SWS_Fr_00602
SRS_BSW_00411	All AUTOSAR Basic Software Modules shall apply a naming rule for enabling/disabling the existence of the API	SWS_Fr_00070, SWS_Fr_00340
SRS_BSW_00413	An index-based accessing of the instances of BSW modules shall be done	SWS_Fr_00075
SRS_BSW_00414	Init functions shall have a pointer to a	SWS_Fr_00032



	configuration structure as single parameter	
SRS_BSW_00415	Interfaces which are provided exclusively for one module shall be separated into a dedicated header file	SWS_Fr_00602
SRS_BSW_00416	The sequence of modules to be initialized shall be configurable	SWS_Fr_00602
SRS_BSW_00417	Software which is not part of the SW-C shall report error events only after the DEM is fully operational.	SWS_Fr_00602
SRS_BSW_00422	Pre-de-bouncing of error status information is done within the DEM	SWS_Fr_00602
SRS_BSW_00423	BSW modules with AUTOSAR interfaces shall be describable with the means of the SW-C Template	SWS_Fr_00602
SRS_BSW_00424	BSW module main processing functions shall not be allowed to enter a wait state	SWS_Fr_00602
SRS_BSW_00425	The BSW module description template shall provide means to model the defined trigger conditions of schedulable objects	SWS_Fr_00602
SRS_BSW_00426	BSW Modules shall ensure data consistency of data which is shared between BSW modules	SWS_Fr_00602
SRS_BSW_00427	ISR functions shall be defined and documented in the BSW module description template	SWS_Fr_00602
SRS_BSW_00428	A BSW module shall state if its main processing function(s) has to be executed in a specific order or sequence	SWS_Fr_00602
SRS_BSW_00429	Access to OS is restricted	SWS_Fr_00602
SRS_BSW_00432	Modules should have separate main processing functions for read/receive and write/transmit data path	SWS_Fr_00602
SRS_BSW_00433	Main processing functions are only allowed to be called from task bodies provided by the BSW Scheduler	SWS_Fr_00602
SRS_BSW_00437	Memory mapping shall provide the possibility to define RAM segments which are not to be initialized during startup	SWS_Fr_00602
SRS_BSW_00438	Configuration data shall be defined in a structure	SWS_Fr_00137
SRS_BSW_00439	Enable BSW modules to handle interrupts	SWS_Fr_00602
SRS_BSW_00440	The callback function invocation by the BSW module shall follow the signature provided by RTE to invoke servers via Rte_Call API	SWS_Fr_00602
SRS_BSW_00441	Naming convention for type, macro and function	SWS_Fr_00505, SWS_Fr_00506, SWS_Fr_00507, SWS_Fr_00508, SWS_Fr_00509, SWS_Fr_00511, SWS_Fr_00512, SWS_Fr_00514

SRS_BSW_00447	Standardizing Include file structure of BSW Modules Implementing Autosar Service	SWS_Fr_00602
SRS_BSW_00449	BSW Service APIs used by Autosar Application Software shall return a Std_ReturnType	SWS_Fr_00602
SRS_BSW_00450	A Main function of a un-initialized module shall return immediately	SWS_Fr_00602
SRS_Fr_05000	Synchronous SW Modules shall be supported	SWS_Fr_00602
SRS_Fr_05001	Asynchronous SW Modules shall be supported	SWS_Fr_00602
SRS_Fr_05002	FlexRay Interface and FlexRay Driver shall operated synchronized to the global time	SWS_Fr_00602
SRS_Fr_05003	Slot/Cycle Multiplexing shall be supported	SWS_Fr_00005, SWS_Fr_00092, SWS_Fr_00093, SWS_Fr_00094
SRS_Fr_05005	The CC Hardware FIFO Mechanism shall be supported	SWS_Fr_00593, SWS_Fr_00594, SWS_Fr_00595, SWS_Fr_00596, SWS_Fr_00597
SRS_Fr_05006	Abstraction of FlexRay-Specific Features shall be provided	SWS_Fr_00593
SRS_Fr_05011	Initialization of the Low-Level Parameters shall be available	SWS_Fr_00017
SRS_Fr_05012	Initialization of the FlexRay CC Transmit/Receive Buffers shall be available	SWS_Fr_00148
SRS_Fr_05019	FlexRay Global Time shall be provided	SWS_Fr_00042
SRS_Fr_05024	The software interface of the Driver shall be independent of the CC buffers' configuration	SWS_Fr_00005, SWS_Fr_00092, SWS_Fr_00093, SWS_Fr_00094, SWS_Fr_00440, SWS_Fr_00441, SWS_Fr_00610
SRS_Fr_05033	Tick Conversion shall be provided	SWS_Fr_00602
SRS_Fr_05044	CC's Absolute Timer shall be provided	SWS_Fr_00033, SWS_Fr_00095
SRS_Fr_05046	Absolute Alarms of a CC shall be enabled	SWS_Fr_00034
SRS_Fr_05047	Absolute Alarms of a CC shall be disabled	SWS_Fr_00035
SRS_Fr_05048	Absolute Alarms of a CC shall be acknowledged	SWS_Fr_00036
SRS_Fr_05052	Cycle Length in Macroticks shall be provided	SWS_Fr_00602
SRS_Fr_05053	The FlexRay software modules shall provide a software interface to apply rate and offset correction terms to a specific Cluster	SWS_Fr_00602
SRS_Fr_05055	Timer Interrupts during Shutdown shall be avoided	SWS_Fr_00106
SRS_Fr_05058	The configuration of the FlexRay Driver shall be defined at system configuration	SWS_Fr_00480

	time.	
SRS_Fr_05059	The Driver shall be configure the CC's transmit/receive buffers	SWS_Fr_00148, SWS_Fr_00524, SWS_Fr_00539
SRS_Fr_05064	Abstraction of FlexRay CC-specific Implementation shall be provided	SWS_Fr_00465, SWS_Fr_00466
SRS_Fr_05065	The FlexRay Driver shall be able to communicate with at least four FlexRay CCs of the same type	SWS_Fr_00467
SRS_Fr_05072	The FlexRay Driver shall raise an error if the FlexRay Time Services function is called after the communication of the CC is Out of Sync	SWS_Fr_00044
SRS_Fr_05106	The Buffer of a specific CC in Normal Active Mode shall be reconfigurable	SWS_Fr_00107
SRS_Fr_05109	The FlexRay Driver shall provide a software interface to start-up a specific FlexRay CC	SWS_Fr_00010
SRS_Fr_05114	A FlexRay CC Communication shall be aborted when wanted	SWS_Fr_00011
SRS_Fr_05115	The FlexRay CC Communication shall be halted when wanted	SWS_Fr_00014
SRS_Fr_05116	Initialization of FlexRay CC shall be available	SWS_Fr_00017
SRS_Fr_05117	A Wake-Up Pattern shall be sent on a specific channel of a CC	SWS_Fr_00009, SWS_Fr_00091
SRS_Fr_05120	FlexRay CC POC Status shall be provided	SWS_Fr_00012
SRS_Fr_05125	The FlexRay Driver shall provide services to handle interrupts of a FlexRay Communication Controller.	SWS_Fr_00034, SWS_Fr_00035, SWS_Fr_00036, SWS_Fr_00108
SRS_Fr_05169	Timer Interrupts during Start-up shall be avoided	SWS_Fr_00152

## 7 Functional specification

### 7.1 General description

**[SWS\_Fr\_00465]** 「 A single Fr module offers a uniform way to use features of FlexRay CCs independent of the CC implementation, thus hiding the actual hardware implementation (registers, buffers, etc.) from upper layers. 」 (SRS\_Fr\_05064)

**[SWS\_Fr\_00466]** 「 The Fr module maps abstract functional requests to sequences of CC specific hardware accesses. 」 (SRS\_Fr\_05064)

A detailed description for all API services can be found in chapter 8.

### 7.2 Implementation Requirements

This chapter lists requirements that shall be fulfilled by Fr module implementations.

**[SWS\_Fr\_00076]** 「 The Fr module's implementer shall replace all prefixes `Fr` within the Fr specification by a vendor specific prefix `Fr_<Vendor Id>_<Vendor specific name>` during implementation to allow the usage of different FlexRay Drivers within one build system. The Fr module's implementer shall apply this rule to all prefixes within filenames, Fr module specific datatypes, Fr module specific constants, Fr module specific global variables and API functions. 」 (SRS\_BSW\_00347)

**[SWS\_Fr\_00097]** 「 The Fr module shall implement the API functions specified by the Fr SWS as real C-code functions and shall not implement the API functions as macros. 」 (SRS\_BSW\_00342)

**[SWS\_Fr\_00479]** 「 The rationale of [SWS Fr 00097](#) is to allow object code module integration. 」 ()

**[SWS\_Fr\_00102]** 「 None of the Fr module's header files shall define global variables. 」 (SRS\_BSW\_00308)

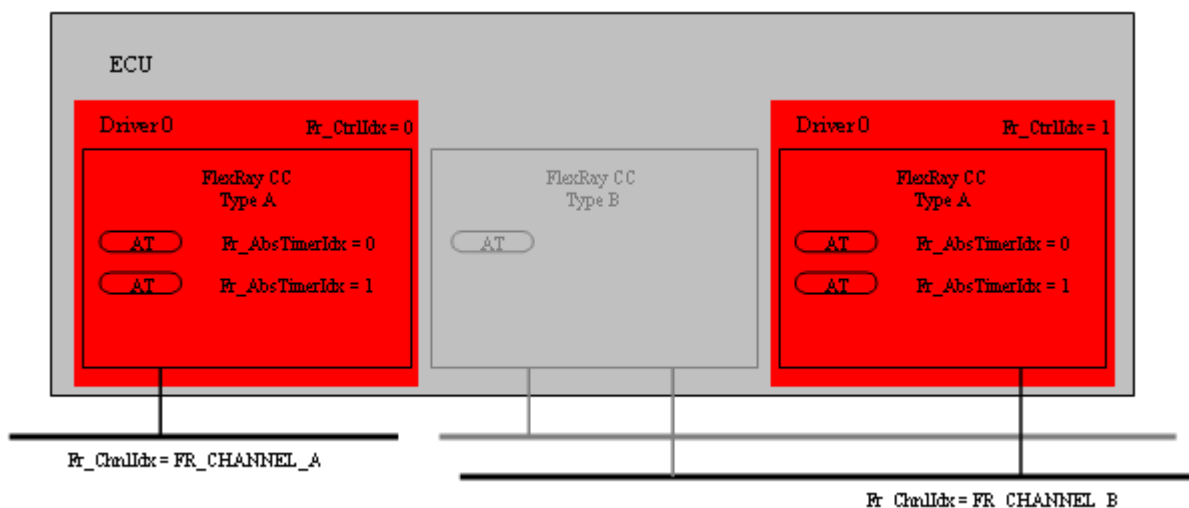
**[SWS\_Fr\_00106]** 「 The Fr module or the underlying hardware or both shall stop FlexRay timers in case of loss of synchronization. 」 (SRS\_Fr\_05055)

The implementation may assume that

- The Fr module’s environment shall call all LPdu-based services (`Fr_TransmitTxLPdu()`, `Fr_ReceiveRxLPdu()`, `Fr_CheckLPduTxStatus()`, `Fr_PrepareLPdu()`) synchronous to the FlexRay global time (at predefined determined points in time) in case of proper system operation.
- The Fr module’s environment may call all non LPdu-based services at any time independent from the FlexRay global time.

### 7.3 Indexing Scheme

Users of the Fr identify Fr resources by using an indexing scheme as depicted in Figure 2.



**Figure 2 FlexRay Driver indexing scheme**

The following Fr resources are available:

**[SWS\_Fr\_00075]** 「 CCs are identified via controller indices (`Fr_CtrlIdx`). 」 (SRS\_BSW\_00413)

**[SWS\_Fr\_00467]** 「 Each driver’s CCs are identified by controller indices 0 to (n-1) where n is the number of CCs controlled by the particular Fr. 」 (SRS\_Fr\_05065)

**[SWS\_Fr\_00344]** 「 For each FlexRay CC the connected channels are identified by channel indices (`Fr_ChnlIdx`).」 ( )

**[SWS\_Fr\_00468]** ⌈ A dedicated type that holds the enumerations `FR_CHANNEL_A`, `FR_CHANNEL_B` or `FR_CHANNEL_AB` represents the channel index. ⌋ ()

**[SWS\_Fr\_00469]** ⌈ Channel indices are only valid within a tuple `<Fr_CtrlIdx, Fr_ChnlIdx>`. ⌋ ()

**[SWS\_Fr\_00005]** ⌈ Each FlexRay frame processed by Fr API functions is identified by an LPdu index (`Fr_LPduIdx`). ⌋ (SRS\_Fr\_05003, SRS\_Fr\_05024)

**[SWS\_Fr\_00470]** ⌈ Each LPdu carries the LSdu. Each controller's LPdus are identified by LPdu indices from 0 to (n-1) where n is the number of LPdus processed by the corresponding CC. ⌋ ()

**[SWS\_Fr\_00471]** ⌈ LPdu indices are only valid within a tuple `<Fr_CtrlIdx, Fr_LPduIdx>`. ⌋ ()

**[SWS\_Fr\_00472]** ⌈ An `Fr_LPduIdx` uniquely identifies the following parameters of a FlexRay frame as a key: {Slot ID, Channel, cycle repetition, base cycle, transmit/receive}. ⌋ ()

**[SWS\_Fr\_00345]** ⌈ Each FlexRay CC contains absolute timers. Absolute FlexRay timers are identified via absolute timer indices (`Fr_AbsTimerIdx`). ⌋ ()

**[SWS\_Fr\_00473]** ⌈ Each CC's absolute timers are identified by absolute timer indices from 0 to (n-1), where n is the number of absolute timers controlled by the particular CC. ⌋ ()

**[SWS\_Fr\_00474]** ⌈ Absolute timer indices are only valid within a tuple `<Fr_CtrlIdx, Fr_AbsTimerIdx>`. ⌋ ()

The FlexRay Driver numbering scheme (Figure 2) assigns indices to these items on a per-driver basis. Note that only the FlexRay CCs handled by one specific Fr module (i.e., the FlexRay CCs of type A in the example given) are being assigned indices within the context of this Fr module. All other CCs (e.g., the FlexRay CC of type B) are not handled by this Fr module and thus no indices have been assigned to these FlexRay CCs within the context of this Fr module.

## 7.4 POC state machine control

**[SWS\_Fr\_00477]** ⌈ Since a FlexRay CC is condition-based, it internally maintains a state machine, the Protocol Operation Control (POC) state machine. The state

transitions are driven both by hardware related events as well as by commands passed by the host at the CHI (see [13] for details). ] ()

**[SWS\_Fr\_00478]** [ The CHI commands driving the POC state machine are incorporated into several Fr module API functions. API functions affecting the POC state of a FlexRay CC are:

- `Fr_StartCommunication()`
- `Fr_HaltCommunication()`
- `Fr_AbortCommunication()`
- `Fr_SendWUP()`
- `Fr_ControllerInit() ] ()`

**[SWS\_Fr\_00438]** [ All API functions other than those listed above shall not change the POC state of the FlexRay CC.

Figure 3 shows the POC states of the FlexRay CC and the transitions applicable to the Fr module API functions. Note that

- certain transitions (marked with \*) ) are performed by the invocation of a single API function call (`Fr_ControllerInit()`).
- certain transitions might be implicitly performed by the FlexRay CC without external command invocation (dotted arrow)
- certain transitions specified cannot be performed by the current Fr module API (not drawn in Figure 3 – compare to [5]).

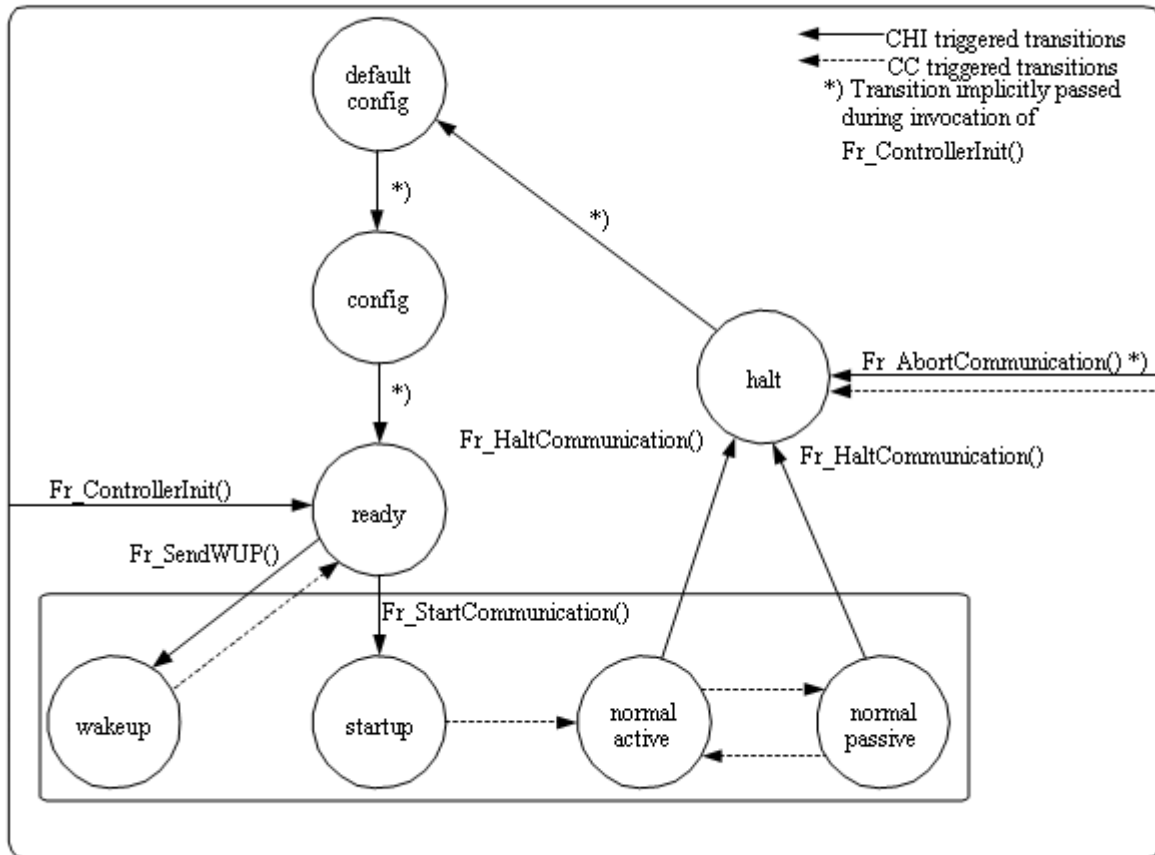


Figure 3 FlexRay Driver POC state machine control ] ( )

## 7.5 FIFO support and message ID filtering

To efficiently support reception in certain use-cases, FlexRay controllers might support receive-FIFOs. The receive-FIFOs accept FlexRay frames based on a set of configured filter criterias which match FlexRay specific properties such as frameID, cycle, channel, as well as protocol add-ons like the message ID, in hardware.

**[SWS\_Fr\_00593]** [ The hardware receive-FIFO shall be used if the FIFO filter-criterias as configured can be applied to the hardware FIFO. ] (SRS\_Fr\_05005, SRS\_Fr\_05006)

**[SWS\_Fr\_00594]** [ All LPdus (as configured within `FrIf`) matching a receive-FIFO's filter-criteria shall be assigned to the respective receive-FIFO. ] (SRS\_Fr\_05005)

**[SWS\_Fr\_00595]** [ No specific buffers shall be assigned to LPdus that are assigned to a receive-FIFO. ] (SRS\_Fr\_05005)



**[SWS\_Fr\_00596]** ⌈ If `Fr_ReceiveRxLPdu()` is called for an LPdu assigned to the receive FIFO, the service `Fr_ReceiveRxPdu()` consumes the first valid frame out of the respective FIFO and returns it as received frame. There is no receive-FIFO specific API, thus keeping the upper layers unaffected. ⌋ (SRS\_Fr\_05005)

**Hint:** This restricted implementation of the receive-FIFO covers a very typical use-case (`FrTp`):

- All received (L)Pdus assigned to the FIFO shall be processed by a single upper layer module.
- The upper layer does not care about the specific assignment of (L)Pdus to FlexRay `FrameTriggerings`.

**[SWS\_Fr\_00597]** ⌈ LPdus received via the FIFO shall be returned in the same order as they were received on the FlexRay network. ⌋ (SRS\_Fr\_05005)

## 7.6 Configuration description

**[SWS\_Fr\_00080]** ⌈ The Fr module shall provide an XML file that contains the data, which is required for the SW identification and configuration parameters. This file shall describe vendor specific configuration parameters if applicable. ⌋(SRS\_BSW\_00003, SRS\_BSW\_00334, SRS\_BSW\_00374, SRS\_BSW\_00379)

**[SWS\_Fr\_00480]** ⌈ A driver MCG reads the ECU configuration parameters of the Fr and the Frlf modules. While cluster related configuration parameters are contained in the Frlf module's configuration, CC related configuration parameters are contained in the Fr module's configuration. The Fr module's specific configuration tool shall read both ECU module configurations to derive the configuration parameters for all FlexRay CCs mapped to the Fr module. ⌋(SRS\_Fr\_05058)

**[SWS\_Fr\_00481]** ⌈ All frame transmission/reception related configuration parameters are located only in the Frlf module description (within configuration containers '`FrIfLPdu`' and '`FrIfFrameTriggering`'). The Fr must be able to handle all transmission/reception requests of all related LPdus. The LPdus within the Frlf configuration contain both an LPduldx which is passed to the Fr API as well as a link to a frame triggering that holds the link of the LPdu to the FlexRay network (assignment to Slot, channel, cycle).

The CC configuration parameters related to frame transmission and reception shall be derived from the communication matrix the CC is mapped to within the Frlf. ⌋()

**[SWS\_Fr\_00482]** ⌈ For optimization purposes the Fr MCG shall read the Frlf job list for detecting the points in time certain actions on the Fr will be synchronously invoked by the Frlf (see [7] for the Frlf configuration parameters). ⌋()

**[SWS\_Fr\_00483]** ⌈ Based on those invocation times the Fr MCG might decide certain resource alignment optimizations for transmission and reception (share buffers among different LPdus). ⌋()

**[SWS\_Fr\_00003]** [ If the FrIf job list contains dedicated buffer reconfiguration entries that allow for optimization, then the Fr module's MCG may decide to share one buffer for several LPdus within the static segment. ]()

**[SWS\_Fr\_00624]** [ If an LPdu is dynamically reconfigurable ('FrIfReconfigurable' set to true) the MCG shall decide to assign a single exclusive hardware message buffer to those LPdus. ]()

**[SWS\_Fr\_00484]** [ The Fr MCG shall have knowledge about the capabilities of the CC and the corresponding driver, therefore this tool is called driver dependent. ]()

**[SWS\_Fr\_00485]** [ If an Fr MCG is unable to map all required communication operations to the available resources, then it has to report that conflict<sup>1</sup>. ]()

**[SWS\_Fr\_00486]** [ The number of supported FlexRay CCs is defined at configuration time. ]()

**[SWS\_Fr\_00487]** [ The MCG shall ensure the consistency of the generated configuration. ]()

**[SWS\_Fr\_00027]** [ The Fr module shall support the pre-compile-time and post-build-time configuration classes. ](SRS\_BSW\_00345, SRS\_BSW\_00404)

An assignment of those configuration classes to configuration parameters can be found in chapter 10.

**Hint:** The description of the software configuration itself is not part of this specification but very implementation specific.

A detailed description of all Fr related configuration parameters is specified in chapter 10 of this document. Additionally the configuration parameters of the FrIf (see chapter 10 of [7]) shall be evaluated for Fr module configuration.

## 7.7 Error classification

This section describes how the Fr module has to manage the error classes that may occur during the life cycle of this basic software.

For further details regarding the error classification see General Specification of Basic Software Modules[12].

### 7.7.1 Development Errors

The following table lists development error IDs the module shall use for reporting of development errors to the Default Error Tracer:

---

<sup>1</sup> This can result from either from running out of resources (e.g. buffers) or the mapping of the configuration to the particular device is not supported (e.g. configuration features supported in [13], but the device is is compliant to [14]).

**[SWS\_Fr\_91003]**

<i>Type of error</i>	<i>Related error code</i>	<i>Error value</i>
parameter timer index exceeds number of available timers	FR_E_INV_TIMER_IDX	0x01
invalid pointer in parameter list	FR_E_PARAM_POINTER	0x02
parameter offset exceeds bounds	FR_E_INV_OFFSET	0x03
invalid controller index	FR_E_INV_CTRL_IDX	0x04
invalid channel index	FR_E_INV_CHNL_IDX	0x05
parameter cycle exceeds 63	FR_E_INV_CYCLE	0x06
Fr module was not initialized	FR_E_INIT_FAILED	0x08
Payload length parameter has an invalid value	FR_E_INV_LENGTH	0x0A
invalid LPdu index	FR_E_INV_LPDU_IDX	0x0B
invalid FlexRay header CRC	FR_E_INV_HEADERCRC	0x0C
invalid value passed as parameter Fr_ConfigParamIdx	FR_E_INV_CONFIG_IDX	0x0D
invalid framelist size value	FR_E_INV_FRAMELIST_SIZE	0x0E

]()

### 7.7.2 Runtime Errors

The following table lists runtime error IDs the module shall use for reporting of runtime errors to the Default Error Tracer:

**[SWS\_Fr\_91004]**

<i>Type of error</i>	<i>Related error code</i>	<i>Error value</i>
Fr CC is not in the expected POC state	FR_E_INV_POCSTATE	0x09

]()

### 7.7.3 Transient Faults

There are no transient faults.

### 7.7.4 Production Errors

There are no production errors

### 7.7.5 Extended Production Errors

[SWS\_Fr\_00498]

<b>Error Name:</b>	FR_E_CTRL_TESTRESULT [_<Fr_CtrlIdx>]	
<b>Short Description:</b>	FlexRay Controller hardware error	
<b>Long Description:</b>	This extended production error indicates hardware errors of the FlexRay communication controller. Please note that this extended production error does not address Flexray protocol errors detected on the network.	
<b>Detection Criteria:</b>	Fail	Every API function accessing hardware registers of the FlexRay controller might detect a missbehavior of the device compared to the device specification. For details see requirements: <a href="#">SWS Fr 00147</a> , <a href="#">SWS Fr 00176</a> , <a href="#">SWS Fr 00181</a> , <a href="#">SWS Fr 00520</a> , <a href="#">SWS Fr 00186</a> , <a href="#">SWS Fr 00190</a> , <a href="#">SWS Fr 00195</a> , <a href="#">SWS Fr 00201</a> , <a href="#">SWS Fr 00216</a> , <a href="#">SWS Fr 00223</a> , <a href="#">SWS Fr 00613</a> , <a href="#">SWS Fr 00232</a> , <a href="#">SWS Fr 00243</a> , <a href="#">SWS Fr 00248</a> , <a href="#">SWS Fr 00529</a> , <a href="#">SWS Fr 00543</a> , <a href="#">SWS Fr 00255</a> , <a href="#">SWS Fr 00261</a> , <a href="#">SWS Fr 00552</a> , <a href="#">SWS Fr 00560</a> , <a href="#">SWS Fr 00568</a> , <a href="#">SWS Fr 00580</a> , <a href="#">SWS Fr 00589</a> , <a href="#">SWS Fr 00272</a> , <a href="#">SWS Fr 00286</a> , <a href="#">SWS Fr 00297</a> , <a href="#">SWS Fr 00308</a> , <a href="#">SWS Fr 00319</a> , <a href="#">SWS Fr 00331</a> , <a href="#">SWS Fr 00652</a>
	Pass	During FlexRay communication controller initialization (function Fr_ControllerInit()) the proper operation of the hardware registers is successfully verified. For details see requirements: <a href="#">SWS Fr 00598</a> ,
<b>Secondary Parameters:</b>	In case of successful device operation verification (function Fr_ControllerInit()) report PASS. In case of an error always report FAIL.	
<b>Time Required:</b>	If a FlexRay Controller hardware error occurs it shall be immediately reported as error.	
<b>Monitor Frequency</b>	continuous	

] ()

[SWS\_Fr\_00600]

<b>Error Name:</b>	FR_E_LPDU_SLOTSTATUS [_<LPduldx>]	
<b>Short Description:</b>	FlexRay Protocol communication error	
<b>Long Description:</b>	This production error indicates Flexray protocol communication errors on the network for a particular LPdu.	
<b>Detection Criteria:</b>	Fail	Each time FlexRay slot status with at least one of the following FlexRay protocol errors active: <ul style="list-style-type: none"> <li>- vSS!SyntaxError</li> <li>- vSS!ContentError</li> <li>- vSS!Bviolation</li> </ul> For details see requirements: <a href="#">SWS Fr 00605</a> , <a href="#">SWS Fr 00606</a> ,
	Pass	Each time FlexRay slot status with none one of the following FlexRay protocol errors active: <ul style="list-style-type: none"> <li>- vSS!SyntaxError</li> <li>- vSS!ContentError</li> <li>- vSS!Bviolation</li> </ul> For details see requirements: <a href="#">SWS Fr 00627</a> , <a href="#">SWS Fr 00629</a> ,
<b>Secondary Parameters:</b>	Detection of production error events is active only during ongoing FlexRay communication.	

<b><i>Time Required:</i></b>	The time for detecting an evident FlexRay protocol error in a particular slot strongly depends on the period of the actual FlexRay slot and thus on the FlexRay protocol configuration parameters.
<b><i>Monitor Frequency</i></b>	continuous

J ()

## 8 API specification

**[SWS\_Fr\_00098]** 「 All API functions or global variables, whether they are specified or not shall follow the naming scheme `Fr_<name>`, where the first letter of each word in `<name>` is written uppercase and the remainder of the word lowercase. 」 (SRS\_BSW\_00307)

### 8.1 Imported types

In this chapter all types included from the following files are listed:

**[SWS\_Fr\_00099]**

<i>Module</i>	<i>Header File</i>	<i>Imported Type</i>
Dem	Rte_Dem_Type.h	Dem_EventIdType
	Rte_Dem_Type.h	Dem_EventStatusType
Std	Std_Types.h	Std_ReturnType
	Std_Types.h	Std_VersionInfoType

](SRS\_BSW\_00348, SRS\_BSW\_00353, SRS\_BSW\_00361)

### 8.2 Macro definitions

#### 8.2.1 Configuration parameter index macros

The following table lists macros which list symbolic names that can be passed into API function `Fr_ReadCCConfig` as parameter `Fr_ConfigParamIdx` (see chapter 8.4.32).

Each macro (index) uniquely identifies a configuration parameter which value can be read out of the controller's configuration using `Fr_ReadCCConfig`.

<i>Macro name</i>	<i>Value</i>	<i>Mapps to configuration parameter</i>
FR_CIDX_GDCYCLE	0	FrlfGdCycle
FR_CIDX_PMICROPERCYCLE	1	FrlfGdMicroPerCycle
FR_CIDX_PDLISTENTIMEOUT	2	FrlfGdListenTimeout
FR_CIDX_GMACROPERCYCLE	3	FrlfGdMacroPerCycle
FR_CIDX_GDMACROTICK	4	FrlfGdMacrotick
FR_CIDX_GNUMBEROFMINISLOTS	5	FrlfGdNumberOfMinislots
FR_CIDX_GNUMBEROFSTATICLOTS	6	FrlfGdNumberOfStaticSlots
FR_CIDX_GDNIT	7	FrlfGdNit
FR_CIDX_GDSTATICSLOT	8	FrlfGdStaticSlot

FR_CIDX_GDWAKEUPRXWINDOW	9	FrlfGdWakeupRxWindow
FR_CIDX_PKEYSLOTID	10	FrPKeySlotId
FR_CIDX_PLATESTTX	11	FrPLatestTx
FR_CIDX_POFFSETCORRECTIONOUT	12	FrPOffsetCorrectionOut
FR_CIDX_POFFSETCORRECTIONSTART	13	FrPOffsetCorrectionStart
FR_CIDX_PRATECORRECTIONOUT	14	FrPRateCorrectionOut
FR_CIDX_PSECONDKEYSLOTID	15	FrPSecondKeySlotId
FR_CIDX_PDACCEPTEDSTARTUPRANGE	16	FrPdAcceptedStartupRange
FR_CIDX_GCOLDSTARTATTEMPTS	17	FrlfGColdStartAttempts
FR_CIDX_GCYCLECOUNTMAX	18	FrlfGCycleCountMax
FR_CIDX_GLISTENNOISE	19	FrlfGListenNoise
FR_CIDX_GMAXWITHOUTCLOCKCORRECTFATAL	20	FrlfGMaxWithoutClockCorrectFatal
FR_CIDX_GMAXWITHOUTCLOCKCORRECTPASSIVE	21	FrlfGMaxWithoutClockCorrectPassive
FR_CIDX_GNETWORKMANAGEMENTVECTORLENGTH	22	FrlfGNetworkManagementVectorLength
FR_CIDX_GPAYLOADLENGTHSTATIC	23	FrlfGPayloadLengthStatic
FR_CIDX_GSYNCFRAMEIDCOUNTMAX	24	FrlfGSyncFrameIDCountMax
FR_CIDX_GDACTIONPOINTOFFSET	25	FrlfGdActionPointOffset
FR_CIDX_GDBIT	26	FrlfGdBit
FR_CIDX_GDCASRXLOWMAX	27	FrlfGdCasRxLowMax
FR_CIDX_GDDYNAMICSSLOTIDLEPHASE	28	FrlfGdDynamicSlotIdlePhase
FR_CIDX_GMINISLOTACTIONPOINTOFFSET	29	FrlfGdMiniSlotActionPointOffset
FR_CIDX_GMINISLOT	30	FrlfGdMinislot
FR_CIDX_GDSAMPLECLOCKPERIOD	31	FrlfGdSampleClockPeriod
FR_CIDX_GDSYMBOLWINDOW	32	FrlfGdSymbolWindow
FR_CIDX_GDSYMBOLWINDOWACTIONPOINTOFFSET	33	FrlfGdSymbolWindowActionPointOffset
FR_CIDX_GDTSSTRANSMITTER	34	FrlfGdTssTransmitter
FR_CIDX_GDWAKEUPRXIDLE	35	FrlfGdWakeupRxIdle
FR_CIDX_GDWAKEUPRXLOW	36	FrlfGdWakeupRxLow
FR_CIDX_GDWAKEUPTXACTIVE	37	FrlfGdWakeupTxActive
FR_CIDX_GDWAKEUPTXIDLE	38	FrlfGdWakeupTxIdle
FR_CIDX_PALLOWPASSIVETOACTIVE	39	FrPAllowPassiveToActive
FR_CIDX_PCHANNELS	40	FrPChannels
FR_CIDX_PCLUSTERDRIFTDAMPING	41	FrPClusterDriftDamping
FR_CIDX_PDECODINGCORRECTION	42	FrPDecodingCorrection
FR_CIDX_PDELAYCOMPENSATIONA	43	FrPDelayCompensationA
FR_CIDX_PDELAYCOMPENSATIONB	44	FrPDelayCompensationB
FR_CIDX_PMACROINITIALOFFSETA	45	FrPMacroInitialOffsetA
FR_CIDX_PMACROINITIALOFFSETB	46	FrPMacroInitialOffsetB
FR_CIDX_PMICROINITIALOFFSETA	47	FrPMicroInitialOffsetA
FR_CIDX_PMICROINITIALOFFSETB	48	FrPMicroInitialOffsetB
FR_CIDX_PPAYLOADLENGTHDYNMAX	49	FrPPayloadLengthDynMax
FR_CIDX_PSAMPLESPERMICROTICK	50	FrPSamplesPerMicrotick
FR_CIDX_PWAKEUPCHANNEL	51	FrPWakeupChannel
FR_CIDX_PWAKEUPPATTERN	52	FrPWakeupPattern
FR_CIDX_PDMICROTICK	53	FrPdMicrotick
FR_CIDX_GDIGNOREAFTERTX	54	FrlfGdIgnoreAfterTx
FR_CIDX_PALLOWHALTDUETOCLOCK	55	FrPAllowHaltDueToClock
FR_CIDX_PEXTERNALSYNC	56	FrPEExternalSync
FR_CIDX_PFALLBACKINTERNAL	57	FrPFallBackInternal
FR_CIDX_PKEYSLOTONLYENABLED	58	FrPKeySlotOnlyEnabled
FR_CIDX_PKEYSLOTUSEDFORSTARTUP	59	FrPKeySlotUsedForStartup
FR_CIDX_PKEYSLOTUSEDFORSYNC	60	FrPKeySlotUsedForSync

FR_CIDX_PNMVECTOREARLYUPDATE	61	FrPNmVectorEarlyUpdate
FR_CIDX_PTWOKEYSLOTMODE	62	FrPTwoKeySlotMode

### 8.3 Type definitions

**[SWS\_Fr\_00499]** ⌈ The content of *Fr\_GeneralTypes.h* shall be protected by a `FR_GENERAL_TYPES define.` ⌋ ()

**[SWS\_Fr\_00500]** ⌈ If different FlexRay drivers are used, only one instance of this file has to be included in the source tree. For implementation all *Fr\_GeneralTypes.h* related types in the documents mentioned before shall be considered. ⌋ ()

**[SWS\_Fr\_00077]** ⌈ All types whether they are specified or implementation dependant shall follow the naming scheme `Fr_<name>Type`, where the first letter of each word in `<name>` is written uppercase and the remainder of the word is written lowercase. ⌋ (SRS\_BSW\_00305)

#### 8.3.1 Fr\_ConfigType

**[SWS\_Fr\_91001]**⌈

<b>Name</b>	Fr_ConfigType
<b>Kind</b>	Type
<b>Derived from</b>	void
<b>Description</b>	This type contains the implementation-specific post build configuration structure.
<b>Available via</b>	Fr.h

⌋()

**[SWS\_Fr\_00648]** ⌈ Rules of [SWS\\_Fr\\_00076](#) shall be applied to `Fr_ConfigType`. ⌋ ()

#### 8.3.2 Fr\_POCStateType

**[SWS\_Fr\_00505]**⌈

<b>Name</b>	Fr_POCStateType
-------------	-----------------



<b>Kind</b>	Enumeration		
<b>Range</b>	FR_POCSTATE_CONFIG	0x00	Represents literal CONFIG of formal type definition T_POCState.
	FR_POCSTATE_DEFAULT_CONFIG	0x01	Represents literal DEFAULT_CONFIG of formal type definition T_POCState.
	FR_POCSTATE_HALT	0x02	Represents literal HALT of formal type definition T_POCState.
	FR_POCSTATE_NORMAL_ACTIVE	0x03	Represents literal NORMAL_ACTIVE of formal type definition T_POCState.
	FR_POCSTATE_NORMAL_PASSIVE	0x04	Represents literal NORMAL_PASSIVE of formal type definition T_POCState.
	FR_POCSTATE_READY	0x05	Represents literal READY of formal type definition T_POCState.
	FR_POCSTATE_STARTUP	0x06	Represents literal STARTUP of formal type definition T_POCState.
	FR_POCSTATE_WAKEUP	0x07	Represents literal WAKEUP of formal type definition T_POCState.
<b>Description</b>	This formal definition refers to the description of type T_POCState in chapter 2.2.1.3 POC status of [12].		
<b>Available via</b>	Fr_GeneralTypes.h		

](SRS\_BSW\_00441)

### 8.3.3 Fr\_SlotModeType

<sup>2</sup>[SWS\_Fr\_00506][

<b>Name</b>	Fr_SlotModeType		
<b>Kind</b>	Enumeration		
<b>Range</b>	FR_SLOTMODE_KEYSLOT	0x00	Represents literal KEYSLOT of formal type definition T_SlotMode.
	FR_SLOTMODE_ALL_PENDING	0x01	Represents literal ALL_PENDING of formal type definition T_SlotMode.
	FR_SLOTMODE_ALL	0x02	Represents literal ALL of formal type definition T_SlotMode.
<b>Description</b>	This formal definition refers to the description of type T_SlotMode in chapter 2.2.1.3 POC status of [12].		
<b>Available</b>	Fr_GeneralTypes.h		

<sup>2</sup> For FlexRay 2.1 Rev A compliant FlexRay controllers see literal SINGLESLOT instead of KEYSLOT in [14].

<i>via</i>	
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](SRS\_BSW\_00441)

### 8.3.4 Fr\_ErrorModeType

[SWS\_Fr\_00507]

<b>Name</b>	Fr_ErrorModeType		
<b>Kind</b>	Enumeration		
<b>Range</b>	FR_ERRORMODE_ACTIVE	0x00	Represents literal ACTIVE of formal type definition T_ErrorMode.
	FR_ERRORMODE_PASSIVE	0x01	Represents literal PASSIVE of formal type definition T_ErrorMode.
	FR_ERRORMODE_COMM_HALT	0x02	Represents literal COMM_HALT of formal type definition T_ErrorMode.
<b>Description</b>	This formal definition refers to the description of type T_ErrorMode in chapter 2.2.1.3 POC status of [12].		
<b>Available via</b>	Fr_GeneralTypes.h		

](SRS\_BSW\_00441)

### 8.3.5 Fr\_WakeupStatusType

[SWS\_Fr\_00508]

<b>Name</b>	Fr_WakeupStatusType		
<b>Kind</b>	Enumeration		
<b>Range</b>	FR_WAKEUP_UNDEFINED	0x00	Represents literal UNDEFINED of formal type definition T_WakeupStatus.
	FR_WAKEUP_RECEIVED_HEADER	0x01	Represents literal RECEIVED_HEADER of formal type definition T_WakeupStatus.
	FR_WAKEUP_RECEIVED_WUP	0x02	Represents literal RECEIVED_WUP of formal type definition T_WakeupStatus.
	FR_WAKEUP_COLLISION_HEADER	0x03	Represents literal COLLISION_HEADER of formal type definition T_WakeupStatus.
	FR_WAKEUP_COLLISION_WUP	0x04	Represents literal COLLISION_WUP of formal type definition T_WakeupStatus.
	FR_WAKEUP_COLLISION_UNKNOWN	0x05	Represents literal COLLISION_UNKNOWN of formal type definition T_WakeupStatus.
	FR_WAKEUP_TRANSMITTED	0x06	Represents literal TRANSMITTED of formal type definition T_WakeupStatus.
<b>Description</b>	This formal definition refers to the description of type T_WakeupStatus in chapter		

	2.2.1.3 POC status of [12].
<b>Available via</b>	Fr_GeneralTypes.h

](SRS\_BSW\_00441)

### 8.3.6 Fr\_StartupStateType

[SWS\_Fr\_00509][

<b>Name</b>	Fr_StartupStateType		
<b>Kind</b>	Enumeration		
<b>Range</b>	FR_STARTUP_UNDEFINED	0x00	Represents literal UNDEFINED of formal type definition T_StartupState.
	FR_STARTUP_COLDSTART_LISTEN	0x01	Represents literal COLDSTART_LISTEN of formal type definition T_StartupState.
	FR_STARTUP_INTEGRATION_COLDSTART_CHECK	0x02	Represents literal INTEGRATION_COLDSTART_CHECK of formal type definition T_StartupState.
	FR_STARTUP_COLDSTART_JOIN	0x03	Represents literal COLDSTART_JOIN of formal type definition T_StartupState.
	FR_STARTUP_COLDSTART_COLLISION_RESOLUTION	0x04	Represents literal COLDSTART_COLLISION_RESOLUTION of formal type definition T_StartupState.
	FR_STARTUP_COLDSTART_CONSISTENCY_CHECK	0x05	Represents literal COLDSTART_CONSISTENCY_CHECK of formal type definition T_StartupState.
	FR_STARTUP_INTEGRATION_LISTEN	0x06	Represents literal INTEGRATION_LISTEN of formal type definition T_StartupState.
	FR_STARTUP_INITIALIZE_SCHEDULE	0x07	Represents literal INITIALIZE_SCHEDULE of formal type definition T_StartupState.
	FR_STARTUP_INTEGRATION_CONSISTENCY_CHECK	0x08	Represents literal INTEGRATION_CONSISTENCY_CHECK of formal type definition T_StartupState.
	FR_STARTUP_COLDSTART_GAP	0x09	Represents literal COLDSTART_GAP of formal type definition T_StartupState.
	FR_STARTUP_EXTERNAL_STARTUP	0x0a	Represents literal EXTERNAL_STARTUP of formal type definition T_StartupState.
<b>Description</b>	This formal definition refers to the description of type T_StartupState in chapter 2.2.1.3 POC status of [12].		
<b>Available via</b>	Fr_GeneralTypes.h		

](SRS\_BSW\_00441)

**Note:** Fr\_StartupStateType contains the superset of FlexRay 2.1 and FlexRay 3.0 specification. Thus state FR\_STARTUP\_EXTERNAL\_STARTUP cannot be reached on FlexRay 2.1 compliant FlexRay controllers.

### 8.3.7 Fr\_POCStatusType

[SWS\_Fr\_00510]

<b>Name</b>	Fr_POCStatusType	
<b>Kind</b>	Structure	
<b>Elements</b>	CHIHaltRequest	
	<b>Type</b>	boolean
	<b>Comment</b>	--
	ColdstartNoise	
	<b>Type</b>	boolean
	<b>Comment</b>	--
	ErrorMode	
	<b>Type</b>	Fr_ErrorModeType
	<b>Comment</b>	--
	Freeze	
	<b>Type</b>	boolean
	<b>Comment</b>	--
	SlotMode	
	<b>Type</b>	Fr_SlotModeType
	<b>Comment</b>	--
	StartupState	
	<b>Type</b>	Fr_StartupStateType
	<b>Comment</b>	--
	State	
	<b>Type</b>	Fr_POCStateType
	<b>Comment</b>	--
	WakeupStatus	
	<b>Type</b>	Fr_WakeupStatusType
	<b>Comment</b>	--
CHIReadyRequest		

	<b>Type</b>	boolean
	<b>Comment</b>	--
<b>Description</b>	This formal definition refers to the description of type T_POCTestatus in chapter 2.2.1.3 POC status of [12].	
<b>Available via</b>	Fr_GeneralTypes.h	

]()

### 8.3.8 Fr\_TxLPduStatusType

[SWS\_Fr\_00511]

<b>Name</b>	Fr_TxLPduStatusType		
<b>Kind</b>	Enumeration		
<b>Range</b>	FR_TRANSMITTED	0x00	LPdu has been transmitted
	FR_TRANSMITTED_CONFLICT	0x01	A transmission conflict has occurred.
	FR_NOT_TRANSMITTED	0x02	LPdu has not been transmitted
<b>Description</b>	These values are used to determine whether a LPdu has been transmitted or not.		
<b>Available via</b>	Fr_GeneralTypes.h		

](SRS\_BSW\_00441)

### 8.3.9 Fr\_RxLPduStatusType

[SWS\_Fr\_00512]

<b>Name</b>	Fr_RxLPduStatusType		
<b>Kind</b>	Enumeration		
<b>Range</b>	FR_RECEIVED	0x00	LPdu has been received
	FR_NOT_RECEIVED	0x01	LPdu has not been received
	FR_RECEIVED_MORE_DATA_AVAILABLE	0x02	LPdu has been received. More instances of this LPdu are available (FIFO usage).
<b>Description</b>	These values are used to determine if a LPdu has been received or not.		
<b>Available via</b>	Fr_GeneralTypes.h		

](SRS\_BSW\_00441)

### 8.3.10 Fr\_ChannelType

[SWS\_Fr\_00514]

<b>Name</b>	Fr_ChannelType
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<b>Kind</b>	Enumeration		
<b>Range</b>	FR_CHANNEL_A	0x01	Refers to channel A of a CC.
	FR_CHANNEL_B	0x02	Refers to channel B of a CC.
	FR_CHANNEL_AB	0x03	Refers to both channels (A and B) of a CC.
<b>Description</b>	The values are used to reference channels on a CC.		
<b>Variation</b>	--		
<b>Available via</b>	Fr_GeneralTypes.h		

](SRS\_BSW\_00441)

### 8.3.11 Fr\_SlotAssignmentType

[SWS\_Fr\_91002]

<b>Name</b>	Fr_SlotAssignmentType		
<b>Kind</b>	Structure		
<b>Elements</b>	Cycle		
	<b>Type</b>	uint8	
	<b>Comment</b>	Cycle in which the frame is transmitted / received.	
	SlotId		
	<b>Type</b>	uint16	
	<b>Comment</b>	Slot ID of the frame.	
	channelId		
	<b>Type</b>	Fr_ChannelType	
<b>Comment</b>	Channel of the frame.		
<b>Description</b>	This structure contains information about the assignment of a FlexRay frame to a cycle and a slot ID.		
<b>Available via</b>	Fr_GeneralTypes.h		

]()

## 8.4 Function definitions

During specification of the API functions the following guidelines were applied:

- The API functions of the Fr module shall have the return type `Std_ReturnType` or `void` (no return code).

- If an API function of the Fr module has the return type `Std_ReturnType`, and if the function performs its service successfully, then it shall return `E_OK` otherwise `E_NOT_OK`.
- If the Fr module's environment is passing input parameters by a reference, then the Fr SWS shall use the `const` qualifier (`const type *`) to guarantee that it doesn't change the input parameter.
- For output parameters, a memory address to store the parameter is passed as an argument.
- If API functions of the Fr module successfully finish (return `E_OK`), then all output parameters shall be written with with valid values.
- If API functions of the Fr module erroneously finish (return `E_NOT_OK`), then no output parameter shall be written. Output parameters shall keep their original values in this case.

### 8.4.1 Fr\_Init

[SWS\_Fr\_00032]

<b>Service Name</b>	Fr_Init	
<b>Syntax</b>	<pre>void Fr_Init (     const Fr_ConfigType* Fr_ConfigPtr )</pre>	
<b>Service ID [hex]</b>	0x1c	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant	
<b>Parameters (in)</b>	Fr_ConfigPtr	Address to an Fr dependant configuration structure that contains all information for operating the Fr subsequently.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Initializes the Fr.	
<b>Available via</b>	Fr.h	

(SRS\_BSW\_00358, SRS\_BSW\_00404, SRS\_BSW\_00405, SRS\_BSW\_00414, BSW101)

CC precondition for the function Fr\_Init: None.

**[SWS\_Fr\_00137]** 「 The function Fr\_Init shall internally store the configuration address to enable subsequent API calls to access the configuration. 」 (SRS\_BSW\_00438)

#### 8.4.2 Fr\_ControllerInit

**[SWS\_Fr\_00017]**

<b>Service Name</b>	Fr_ControllerInit	
<b>Syntax</b>	Std_ReturnType Fr_ControllerInit ( uint8 Fr_CtrlIdx )	
<b>Service ID [hex]</b>	0x00	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Initializes a FlexRay CC.	
<b>Available via</b>	Fr.h	

](SRS\_Fr\_05116, SRS\_Fr\_05011)

**[SWS\_Fr\_00148]** 「 The function Fr\_ControllerInit shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Switch CC into 'POC:config' (from any other POCState).
2. Configure all FlexRay cluster and node configuration parameters (e.g., cycle length, macrotick duration).
3. Configure all transmit/receive resources (e.g., buffer initialization) according to the frame triggering configuration parameters contained in the Frlf.
4. Switch CC into 'POC:ready'
5. Return E\_OK. 」 (SRS\_Fr\_05059, SRS\_Fr\_05012)

CC post condition for the function Fr\_ControllerInit: CC Fr\_CtrlIdx shall be left in POCState 'POC:ready'.

**[SWS\_Fr\_00149]** 「 The function Fr\_ControllerInit shall ensure that no transmission requests are pending. 」 ()



**[SWS\_Fr\_00150]** ⌈ The function `Fr_ControllerInit` shall ensure that no reception indications are pending. ⌋ ()

**[SWS\_Fr\_00151]** ⌈ The function `Fr_ControllerInit` shall ensure that no interrupts are pending. ⌋ ()

**[SWS\_Fr\_00152]** ⌈ The function `Fr_ControllerInit` shall ensure that all timers are disabled. ⌋ (SRS\_Fr\_05169)

**[SWS\_Fr\_00153]** ⌈ The function `Fr_ControllerInit` shall ensure that all interrupts are disabled. ⌋ ()

**[SWS\_Fr\_00515]** ⌈ The function `Fr_ControllerInit` shall disable all LPdus which are dynamically reconfigurable (see `Fr_ReconfigLPdu`, `Fr_DisableLPdu`). ⌋ ()

**[SWS\_Fr\_00147]** ⌈ If the function `Fr_ControllerInit` detects errors while testing the CC (CC test), then it shall repeat the test procedure a configurable number (*FrCtrlTestCount*) of times. If all tests fail, then it calls `Dem_SetEventStatus` (`FR_E_CTRL_TESTRESULT`, `DEM_EVENT_STATUS_FAILED`) and returns `E_NOT_OK`. ⌋ ()

**[SWS\_Fr\_00647]** ⌈ The CC test as described in [SWS\\_Fr\\_00147](#) shall verify (read back and compare to reference values held in the configuration) that the node and cluster FlexRay parameters were written properly into the FlexRay CC. ⌋ ()

**[SWS\_Fr\_00598]** ⌈ If the function `Fr_ControllerInit` passes the CC test within a number of configurable (*FrCtrlTestCount*) times, then it calls `Dem_SetEventStatus` (`FR_E_CTRL_TESTRESULT`, `DEM_EVENT_STATUS_PASSED`). ⌋ ()

**[SWS\_Fr\_00143]** ⌈ If development error detection for the Fr module is enabled, and if the function `Fr_ControllerInit` is called before the successful initialization of Fr, then the function `Fr_ControllerInit` shall raise the development error `FR_E_INIT_FAILED`. ⌋ ()

**[SWS\_Fr\_00144]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_ControllerInit` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_ControllerInit` shall raise the development error `FR_E_INV_CTRL_IDX`. ⌋ ()

### 8.4.3 Fr\_StartCommunication

**[SWS\_Fr\_00010]**

<b>Service Name</b>	Fr_StartCommunication	
<b>Syntax</b>	Std_ReturnType Fr_StartCommunication ( uint8 Fr_CtrlIdx )	
<b>Service ID [hex]</b>	0x03	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Starts communication.	
<b>Available via</b>	Fr.h	

|(SRS\_Fr\_05109)

**Note:** The Fr module's environment shall only call the function Fr\_StartCommunication when CC Fr\_CtrlIdx is in POCState 'POC:ready'.

**[SWS\_Fr\_00177]** ▮ The function Fr\_StartCommunication shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Invoke the CC CHI command 'RUN', which initiates the startup procedure within the FlexRay CC.
2. Return E\_OK. ▮ ()

The function call of Fr\_StartCommunication changes the CC POCState to POC:startup which is a transitional state. In the case when communication startup succeeds, the CC will change the POCState to 'POC:normal active' or 'POC:normal passive'. It is not guaranteed that the FlexRay CC will reside in the 'POC:normal active' or 'POC:normal passive' state after a call of the function Fr\_StartCommunication.

**[SWS\_Fr\_00176]** ▮ If the function Fr\_StartCommunication is able to and detects a hardware error while performing the requested functionality, then it shall call

Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. } ()

**[SWS\_Fr\_00173]** Γ If development error detection for the Fr module is enabled, and if the function Fr\_StartCommunication is called before successful initialization of the Fr, then the function Fr\_StartCommunication shall raise the development error FR\_E\_INIT\_FAILED. } ()

**[SWS\_Fr\_00174]** Γ If development error detection for the Fr module is enabled, and the function Fr\_StartCommunication shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_StartCommunication shall raise the development error FR\_E\_INV\_CTRL\_IDX. } ()

**[SWS\_Fr\_00175]** Γ The function Fr\_StartCommunication shall check whether the CC Fr\_CtrlIdx's POCState is in POC:ready. If the POCState is not POC:ready, then the function Fr\_StartCommunication shall raise the runtime error FR\_E\_INV\_POCSSTATE. } ()

#### 8.4.4 Fr\_AllowColdstart

**[SWS\_Fr\_00114]**

<b>Service Name</b>	Fr_AllowColdstart	
<b>Syntax</b>	Std_ReturnType Fr_AllowColdstart ( uint8 Fr_CtrlIdx )	
<b>Service ID [hex]</b>	0x23	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Invokes the CC CHI command 'ALLOW_COLDSTART'.	
<b>Available via</b>	Fr.h	

]()

**Note:** The Fr Module's environment shall only call the function Fr\_AllowColdstart when the CC Fr\_CtrlIdx is in POCState 'POC:ready or POC:startup.

**[SWS\_Fr\_00182]** ▮ The function Fr\_AllowColdstart shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Invoke the CC CHI command 'ALLOW\_COLDSTART'.
2. Return E\_OK. ▮ ()

**[SWS\_Fr\_00181]** ▮ If the function Fr\_AllowColdstart is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ▮ ()

**[SWS\_Fr\_00178]** ▮ If development error detection for the Fr module is enabled, and if the function Fr\_AllowColdstart is called before the successful initialization of Fr, then the function Fr\_AllowColdstart shall raise the development error FR\_E\_INIT\_FAILED. ▮ ()

**[SWS\_Fr\_00179]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_AllowColdstart shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_AllowColdstart shall raise the development error FR\_E\_INV\_CTRL\_IDX. ▮ ()

**[SWS\_Fr\_00180]** ▮ The function Fr\_AllowColdstart shall check the CC Fr\_CtrlIdx's POCState. If the POCState is POC:default config, POC:config, or POC:halt, then the function Fr\_AllowColdstart shall raise the runtime error FR\_E\_INV\_POCSTATE. ▮ ()

### 8.4.5 Fr\_AllSlots

**[SWS\_Fr\_00516]**▮

<b>Service Name</b>	Fr_AllSlots	
<b>Syntax</b>	Std_ReturnType Fr_AllSlots ( uint8 Fr_CtrlIdx )	
<b>Service ID [hex]</b>	0x24	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.

<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Invokes the CC CHI command 'ALL_SLOTS'.	
<b>Available via</b>	Fr.h	

]()

**Note:** The Fr module's environment shall only call the function Fr\_AllSlots when CC Fr\_CtrlIdx is synchronous to the FlexRay global time.

**[SWS\_Fr\_00518]** ▮ The function Fr\_AllSlots shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Invoke the CC CHI command 'ALL\_SLOTS', which requests a switch from key slot only mode to all slots transmission mode at the beginning of the next communication cycle.
2. Return E\_OK. ] ()

**Note:** The function Fr\_AllSlots requests to switch from key slot only mode to all slots transmission mode at the beginning of the next communication cycle.

**[SWS\_Fr\_00520]** ▮ If the function Fr\_AllSlots is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00521]** ▮ If development error detection for the Fr module is enabled, and if the function Fr\_AllSlots is called before the successful initialization of Fr, then the function Fr\_AllSlots shall raise the development error FR\_E\_INIT\_FAILED. ] ()

**[SWS\_Fr\_00522]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_AllSlots shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_AllSlots shall raise the development error FR\_E\_INV\_CTRL\_IDX. ] ()

**[SWS\_Fr\_00523]** ▮ The function Fr\_AllSlots shall check whether the CC Fr\_CtrlIdx is synchronous to the FlexRay global time. If the CC Fr\_CtrlIdx is not synchronous to the FlexRay global time, then the function Fr\_AllSlots shall raise the runtime error FR\_E\_INV\_POCSTATE. ] ()

### 8.4.6 Fr\_HaltCommunication

#### [SWS\_Fr\_00014]

<b>Service Name</b>	Fr_HaltCommunication	
<b>Syntax</b>	Std_ReturnType Fr_HaltCommunication ( uint8 Fr_CtrlIdx )	
<b>Service ID [hex]</b>	0x04	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Invokes the CC CHI command 'DEFERRED_HALT'.	
<b>Available via</b>	Fr.h	

](SRS\_BSW\_00336, SRS\_Fr\_05115)

**Note:** The Fr module's environment shall only call the function Fr\_HaltCommunication when CC Fr\_CtrlIdx is synchronous to the FlexRay global time.

**[SWS\_Fr\_00187]** ▮ The function Fr\_HaltCommunication shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Invoke the CC CHI command 'DEFERRED\_HALT'<sup>3</sup>.
2. Return E\_OK. ▮ ()

**Note:** The function Fr\_HaltCommunication requests the halt state which shall be reached by the end of the current FlexRay communication cycle but might not be reached immediately.

**[SWS\_Fr\_00186]** ▮ If the function Fr\_HaltCommunication is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ▮ ()

<sup>3</sup> Invoke the command 'HALT' for FlexRay Controllers compliant to [14].

**[SWS\_Fr\_00183]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_HaltCommunication is called before the successful initialization of Fr, then the function Fr\_HaltCommunication shall raise the development error FR\_E\_INIT\_FAILED. ⌋ ()

**[SWS\_Fr\_00184]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_HaltCommunication shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_HaltCommunication shall raise the development error FR\_E\_INV\_CTRL\_IDX. ⌋ ()

**[SWS\_Fr\_00185]** ⌈ The function Fr\_HaltCommunication shall check whether the CC Fr\_CtrlIdx is synchronous to the FlexRay global time. If the CC Fr\_CtrlIdx is not synchronous to the FlexRay global time, then the function Fr\_HaltCommunication shall raise the runtime error FR\_E\_INV\_POCSSTATE. ⌋ ()

#### 8.4.7 Fr\_AbortCommunication

**[SWS\_Fr\_00011]**

<b>Service Name</b>	Fr_AbortCommunication	
<b>Syntax</b>	Std_ReturnType Fr_AbortCommunication ( uint8 Fr_CtrlIdx )	
<b>Service ID [hex]</b>	0x05	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Invokes the CC CHI command 'FREEZE'.	
<b>Available via</b>	Fr.h	

⌋(SRS\_Fr\_05114)

**[SWS\_Fr\_00191]** ⌈ The function Fr\_AbortCommunication shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

Invoke the CC CHI command 'FREEZE', which immediately aborts communication (if active) and changes to the POC:halt state from any previous POCState.

Return E\_OK. ] ( )

**Note:** The function Fr\_AbortCommunication leaves the CC Fr\_CtrlIdx in POCState POC:halt (vPOC!Freeze is set).

**[SWS\_Fr\_00190]** ⌈ If the function Fr\_AbortCommunication is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ( )

**[SWS\_Fr\_00188]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_AbortCommunication is called before the successful initialization of Fr, then the function Fr\_AbortCommunication shall raise the development error FR\_E\_INIT\_FAILED. ] ( )

**[SWS\_Fr\_00189]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_AbortCommunication shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_AbortCommunication shall raise the development error FR\_E\_INV\_CTRL\_IDX. ] ( )

### 8.4.8 Fr\_SendWUP

**[SWS\_Fr\_00009]**

<b>Service Name</b>	Fr_SendWUP	
<b>Syntax</b>	Std_ReturnType Fr_SendWUP ( uint8 Fr_CtrlIdx )	
<b>Service ID [hex]</b>	0x06	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.



<b>Description</b>	Invokes the CC CHI command 'WAKEUP'.
<b>Available via</b>	Fr.h

](SRS\_Fr\_05117)

**Note:** The Fr module's environment shall only call Fr\_SendWUP when CC Fr\_CtrlIdx is in POCState 'POC:ready'.

**[SWS\_Fr\_00196]** ⌈ The function Fr\_SendWUP shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Invoke the CC CHI command 'WAKEUP', which initiates the wakeup transmission procedure on the configured FlexRay channel.
2. Return E\_OK. ⌋ ()

**Note:** The function Fr\_SendWUP changes the CC Fr\_CtrlIdx POCState to POC:wakeup, which is a transitional state. After wakeup procedure completion, the CC will reach POC:ready again.

**Note:** Sending a wakeup pattern does not necessarily cause all cluster nodes to be awoken afterwards. The function Fr\_SendWUP just invokes the wakeup symbol transmission procedure on a certain FlexRay CC.

**[SWS\_Fr\_00195]** ⌈ If the function Fr\_SendWUP is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ⌋ ()

**[SWS\_Fr\_00192]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_SendWUP is called before the successful initialization of Fr, then the function Fr\_SendWUP shall raise the development error FR\_E\_INIT\_FAILED. ⌋ ()

**[SWS\_Fr\_00193]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_SendWUP shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_SendWUP shall raise the development error FR\_E\_INV\_CTRL\_IDX. ⌋ ()

**[SWS\_Fr\_00194]** ⌈ The function Fr\_SendWUP shall check whether the CC Fr\_CtrlIdx's POCState is POC:ready. If the POCState is not POC:ready, then the function Fr\_SendWUP shall raise the runtime error FR\_E\_INV\_POCSTATE. ⌋ ()

#### 8.4.9 Fr\_SetWakeupChannel

**[SWS\_Fr\_00091]**⌈

<b>Service Name</b>	Fr_SetWakeupChannel	
<b>Syntax</b>	<pre>Std_ReturnType Fr_SetWakeupChannel (     uint8 Fr_CtrlIdx,     Fr_ChannelType Fr_ChnlIdx )</pre>	
<b>Service ID [hex]</b>	0x07	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_ChnlIdx	Index of FlexRay channel within the context of the FlexRay CC Fr_CtrlIdx. Valid values are FR_CHANNEL_A and FR_CHANNEL_B.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Sets a wakeup channel.	
<b>Available via</b>	Fr.h	

|(SRS\_Fr\_05117)

**[SWS\_Fr\_00202]** | The function Fr\_SetWakeupChannel shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Change the CC's POCState to POC:config by invoking the CHI command 'CONFIG'.
2. Configure the wakeup channel according to parameter Fr\_ChnlIdx.
3. Change the CC's POCState to POC:ready again by invoking the CHI command 'CONFIG\_COMPLETE'.
4. Return E\_OK. | ()

**[SWS\_Fr\_00201]** | If the function Fr\_SetWakeupChannel is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. | ()

**[SWS\_Fr\_00197]** | If development error detection for the Fr module is enabled, and if the function Fr\_SetWakeupChannel is called before the successful initialization of Fr, then the function Fr\_SetWakeupChannel shall raise the development error FR\_E\_INIT\_FAILED. | ()

**[SWS\_Fr\_00198]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_SetWakeupChannel` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_SetWakeupChannel` shall raise the development error `FR_E_INV_CTRL_IDX`. ⌋ ()

**[SWS\_Fr\_00199]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_SetWakeupChannel` shall check the validity of the parameter `Fr_ChnlIdx`. If `Fr_ChnlIdx` is invalid, then the function `Fr_SetWakeupChannel` shall raise the development error `FR_E_INV_CHNL_IDX`. ⌋ ()

**[SWS\_Fr\_00200]** ⌈ The function `Fr_SetWakeupChannel` shall check whether the CC `Fr_CtrlIdx`'s `POCState` is `POC:ready`. If the `POCState` is not 'POC:ready', then the function `Fr_SetWakeupChannel` shall raise the runtime error `FR_E_INV_POCSTATE`. ⌋ ()

#### 8.4.10 Fr\_GetPOCStatus

**[SWS\_Fr\_00012]**

<b>Service Name</b>	Fr_GetPOCStatus	
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetPOCStatus (     uint8 Fr_CtrlIdx,     Fr_POCTestStatusType* Fr_POCTestStatusPtr )</pre>	
<b>Service ID [hex]</b>	0x0a	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_POCTestStatusPtr	Address the output value is stored to.
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets the POC status.	
<b>Available via</b>	Fr.h	

⌋(SRS\_Fr\_05120)

CC precondition for the function `Fr_GetPOCStatus`: None.

**[SWS\_Fr\_00217]** Γ The function Fr\_GetPOCStatus shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Query the CC's actual POC status by reading the CHI variable 'vPOC' and write the result to parameter Fr\_POCStatusPtr.
2. Return E\_OK. ] ()

**[SWS\_Fr\_00216]** Γ If the function Fr\_GetPOCStatus is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00213]** Γ If development error detection for the Fr module is enabled, and if the function Fr\_GetPOCStatus is called before the successful initialization of Fr, then the function Fr\_GetPOCStatus shall raise the development error FR\_E\_INIT\_FAILED. ] ()

**[SWS\_Fr\_00214]** Γ If development error detection for the Fr module is enabled, then the function Fr\_GetPOCStatus shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_GetPOCStatus shall raise the development error FR\_E\_INV\_CTRL\_IDX. ] ()

**[SWS\_Fr\_00215]** Γ If development error detection for the Fr module is enabled, then the function Fr\_GetPOCStatus shall check whether the parameter Fr\_POCStatusPtr is a NULL pointer (NULL\_PTR). If Fr\_POCStatusPtr is a NULL pointer, then the function Fr\_GetPOCStatus shall raise the development error FR\_E\_PARAM\_POINTER. ] ()

#### 8.4.11 Fr\_TransmitTxLPdu

**[SWS\_Fr\_00092]**[

<b>Service Name</b>	Fr_TransmitTxLPdu
<b>Syntax</b>	<pre>Std_ReturnType Fr_TransmitTxLPdu (     uint8 Fr_CtrlIdx,     uint16 Fr_LPduIdx,     const uint8* Fr_LSduPtr,     uint8 Fr_LSduLength,     Fr_SlotAssignmentType* Fr_SlotAssignmentPtr )</pre>
<b>Service ID [hex]</b>	0x0b
<b>Sync/Async</b>	Asynchronous

<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_LPdulIdx	This index is used to uniquely identify a FlexRay frame.
	Fr_LSduPtr	This reference points to a buffer where the assembled LSdu to be transmitted within this LPdu is stored at.
	Fr_LSdu Length	Determines the length of the data (in Bytes) to be transmitted.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_Slot Assignment Ptr	This reference points to the memory location where the actual cycle, slot ID, and channel of the frame identified by Fr_LPdulIdx shall be stored. A NULL_PTR indicates that the information is not required by the caller.
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Transmits data on the FlexRay network.	
<b>Available via</b>	Fr.h	

|(SRS\_Fr\_05003, SRS\_Fr\_05024)

CC precondition for the function Fr\_TransmitTxLPdu: None.

**[SWS\_Fr\_00224]** ▮ The function Fr\_TransmitTxLPdu shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Figure out the physical resource (e.g., a buffer) mapped to the transmission of the FlexRay frame identified by Fr\_LPdulIdx.
2. If FrExtendedLPduReporting is enabled and Fr\_SlotAssignment is not a NULL pointer, copy expected cycle and slot ID of the transmitted frame to Fr\_SlotAssignment.
3. If the transmit Lpdu supports dynamic payload length (configuration parameter FrIfAllowDynamicLSduLength is set to true), then the transmission resource shall be reconfigured to match the payload length Fr\_LSduLength passed to the API. Note that the dynamic payload length is only applicable to frames within the dynamic FlexRay segment.
4. Copy Fr\_LSduLength bytes from address Fr\_LSduPtr into the FlexRay CC's transmission resource and then activate it for transmission.
5. Return E\_OK. ▮ ()

**[SWS\_Fr\_00440]** ▮ If a transmit resource is shared between more than 1 Lpdu (using the reconfiguration mechanism of Fr\_PrepareLPdu), then the function Fr\_TransmitTxLPdu must ensure that the transmit resource is correctly configured to match the properties of Fr\_LPdulIdx. This means that if a transmit operation (Fr\_TransmitTxLPdu) is called for a particular Fr\_LPdulIdx and the Lpdu shares a

single buffer with another Lpdu, then it shall check at the time of service invocation whether the buffer is configured according to the Lpdu to be processed. The function `Fr_TransmitTxLPdu` shall return `E_NOT_OK` and abort the function execution if a wrong buffer configuration is detected. ] (SRS\_Fr\_05024)

**[SWS\_Fr\_00225]** Γ The Fr module shall ensure that the payload data is transmitted on the FlexRay network in the same byte order as was passed by the parameter `Fr_LsduPtr` in the function `Fr_TransmitTxLPdu`. (first byte = lowest address, last byte = highest address). ] ()

**[SWS\_Fr\_00223]** Γ If the function `Fr_TransmitTxLPdu` is able to and detects a hardware error while performing the requested functionality, then it shall call `Dem_SetEventStatus` (`FR_E_CTRL_TESTRESULT`, `DEM_EVENT_STATUS_FAILED`) and return `E_NOT_OK`. ] ()

**[SWS\_Fr\_00218]** Γ If development error detection for the Fr module is enabled, and if the function `Fr_TransmitTxLPdu` is called before the successful initialization of Fr, then the function `Fr_TransmitTxLPdu` shall raise the development error `FR_E_INIT_FAILED`. ] ()

**[SWS\_Fr\_00219]** Γ If development error detection for the Fr module is enabled, then the function `Fr_TransmitTxLPdu` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_TransmitTxLPdu` shall raise the development error `FR_E_INV_CTRL_IDX`. ] ()

**[SWS\_Fr\_00220]** Γ If development error detection for the Fr module is enabled, then the function `Fr_TransmitTxLPdu` shall check the validity of the parameter `Fr_LpduldX`. If `Fr_LpduldX` is invalid, then the function `Fr_TransmitTxLPdu` shall raise the development error `FR_E_INV_LPDU_IDX`. ] ()

**[SWS\_Fr\_00221]** Γ If development error detection for the Fr module is enabled, then the function `Fr_TransmitTxLPdu` shall check the validity of the parameter `Fr_LsduLength`. If `Fr_LsduLength` is invalid, then the function `Fr_TransmitTxLPdu` shall raise the development error `FR_E_INV_LENGTH`. ] ()

**[SWS\_Fr\_00222]** Γ If development error detection for the Fr module is enabled, then the function `Fr_TransmitTxLPdu` shall check whether the parameter `Fr_LsduPtr` is a NULL pointer (`NULL_PTR`). If `Fr_LsduPtr` is a NULL pointer, then the function `Fr_TransmitTxLPdu` shall raise the development error `FR_E_PARAM_POINTER`. ] ()

### 8.4.12 Fr\_CancelTxLPdu

#### [SWS\_Fr\_00610]

<b>Service Name</b>	Fr_CancelTxLPdu	
<b>Syntax</b>	<pre>Std_ReturnType Fr_CancelTxLPdu (     uint8 Fr_CtrlIdx,     uint16 Fr_LPduIdx )</pre>	
<b>Service ID [hex]</b>	0x2d	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_LPduIdx	This index is used to uniquely identify a FlexRay frame
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Cancels the already pending transmission of a LPdu contained in a controllers physical transmit resource (e.g. message buffer).	
<b>Available via</b>	Fr.h	

](SRS\_Fr\_05024)

CC precondition for the function Fr\_CancelTxLPdu: None.

**[SWS\_Fr\_00611]** ▮ The function Fr\_CancelTxLPdu shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

Figure out the physical resource (e.g., a buffer) mapped to the transmission of the FlexRay frame identified by Fr\_LPduIdx.

If the physical resource figured out is actively pending for transmission, then the transmit request of this particular resource shall be terminated and E\_OK returned. If no transmission is pending E\_NOT\_OK shall be returned, indicating that no such cancelation took place. ▮ ()

**[SWS\_Fr\_00612]** ▮ If a transmit resource is shared between more than 1 Lpdu (using reconfiguration mechanism of Fr\_PrepareLPdu), then the function Fr\_CancelTxLPdu must ensure that the transmit resource is correctly configured to match the properties of Fr\_LPduIdx. This means that if a cancel transmit operation (Fr\_CancelTxLPdu) is called for a particular Fr\_LPduIdx and the Lpdu shares a single buffer with another Lpdu, then it shall check at the time of service invocation that the buffer is configured according to the Lpdu to be processed.

The function `Fr_CancelTxLPdu` shall return `E_NOT_OK` and abort the function execution if a wrong configuration is detected. ] ()

**[SWS\_Fr\_00613]** Γ If the function `Fr_CancelTxLPdu` is able to and detects a hardware error while performing the requested functionality, then it shall call `Dem_SetEventStatus` (`FR_E_CTRL_TESTRESULT`, `DEM_EVENT_STATUS_FAILED`) and return `E_NOT_OK`. ] ()

**[SWS\_Fr\_00614]** Γ If development error detection for the Fr module is enabled, and if the function `Fr_CancelTxLPdu` is called before the successful initialization of Fr, then the function `Fr_CancelTxLPdu` shall raise the development error `FR_E_INIT_FAILED`. ] ()

**[SWS\_Fr\_00615]** Γ If development error detection for the Fr module is enabled, then the function `Fr_CancelTxLPdu` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_CancelTxLPdu` shall raise the development error `FR_E_INV_CTRL_IDX`. ] ()

**[SWS\_Fr\_00616]** Γ If development error detection for the Fr module is enabled, then the function `Fr_CancelTxLPdu` shall check the validity of the parameter `Fr_LpduIdx`. If `Fr_LpduIdx` is invalid, then the function `Fr_CancelTxLPdu` shall raise the development error `FR_E_INV_LPDU_IDX`. ] ()

### 8.4.13 Fr\_ReceiveRxLPdu

**[SWS\_Fr\_00093]**

<b>Service Name</b>	Fr_ReceiveRxLPdu	
<b>Syntax</b>	<pre>Std_ReturnType Fr_ReceiveRxLPdu (     uint8 Fr_CtrlIdx,     uint16 Fr_LPduIdx,     uint8* Fr_LSduPtr,     Fr_RxLPduStatusType* Fr_LPduStatusPtr,     uint8* Fr_LSduLengthPtr,     Fr_SlotAssignmentType* Fr_SlotAssignmentPtr )</pre>	
<b>Service ID [hex]</b>	0x0c	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_LPduIdx	This index is used to uniquely identify a FlexRay frame.



<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_LSduPtr	This reference points to the buffer where the LSdu to be received shall be stored.
	Fr_LPdu StatusPtr	This reference points to the memory location where the status of the LPdu shall be stored
	Fr_LSdu LengthPtr	This reference points to the memory location where the length of the LSdu (in bytes) shall be stored. This length represents the number of bytes copied to Fr_LSduPtr.
	Fr_Slot Assignment Ptr	This reference points to the memory location where the actual cycle, slot ID, and channel of the frame identified by Fr_LPduldx shall be stored. A NULL_PTR indicates that the information is not required by the caller.
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Receives data from the FlexRay network.	
<b>Available via</b>	Fr.h	

|(SRS\_Fr\_05003, SRS\_Fr\_05024)

CC precondition for the function Fr\_ReceiveRxLPdu: None.

**[SWS\_Fr\_00233]** ▮ The function Fr\_ReceiveRxLPdu shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Figure out the physical resource (e.g., a buffer, a receive-FIFO) mapped to the reception of the FlexRay frame as identified by Fr\_Lpduldx.
2. Figure out whether a new FlexRay frame instance has been received within the receive resource as figured in bullet 1. If the receive resource is a FIFO, then consume the first element out of the FIFO.
3. If FrExtendedLPduReporting is enabled and Fr\_SlotAssignment is not a NULL pointer and a new FlexRay frame has been accepted, copy cycle and slot ID of the frame to Fr\_SlotAssignment.
4. If a new FlexRay frame has been accepted, then copy the received payload data to address Fr\_LSduPtr, store the number of bytes copied to Fr\_LSduLengthPtr and store the status FR\_RECEIVED to Fr\_RxLPduStatusPtr. If a FIFO is used as received resource and the FIFO is not empty, then store the status FR\_RECEIVED\_MORE\_DATA\_AVAILABLE to Fr\_RxLPduStatusPtr.
5. If no new frame has been accepted, then do not copy any payload data to Fr\_LSduPtr, write 0 to the parameter Fr\_LSduLengthPtr and store the status FR\_NOT\_RECEIVED to Fr\_RxLPduStatusPtr.
6. Return E\_OK. ▮ ()

**[SWS\_Fr\_00441]** ▮ If a receive resource is shared between more than 1 LPdus (using reconfiguration mechanism of Fr\_PrepareLPdu), then the function Fr\_ReceiveRxLPdu must ensure that the receive resource is correctly configured to

match the properties of `Fr_LpduldX`. This means that if a receive operation (`Fr_ReceiveRxLPdu`) is called for a particular `FrLPduldx` and the LPdu shares a single buffer with another LPdu, then it shall check that at the time of service invocation the buffer is configured according to the LPdu to be processed. The function `Fr_ReceiveRxLPdu` shall return `E_NOT_OK` and abort the function execution if a wrong buffer configuration is detected. ] (SRS\_Fr\_05024)

**[SWS\_Fr\_00234]** [ The function `Fr_ReceiveRxLPdu` shall ensure that the payload data is copied to `Fr_LSduPtr` in the same byte order as it was received on the FlexRay bus. (first byte = lowest address, last byte = highest address). ] ()

**[SWS\_Fr\_00604]** [ If stringent check is disabled by configuration parameter (`FrRxStringentCheck` is false), then received data is accepted if the `SlotStatus` shows a valid frame (`vSS!ValidFrame`). Otherwise `FR_NOT_RECEIVED` is written to `Fr_RxLPduStatusPtr` and 0 is written to `Fr_LSduLengthPtr`. ] ()

**[SWS\_Fr\_00603]** [ If stringent check is enabled by configuration parameter (`FrRxStringentCheck` is true), then received data is accepted only if the `SlotStatus` shows a valid frame (`vSS!ValidFrame`) and there was no single `SlotStatus` error bit set (`vSS!SyntaxError`, `vSS!ContentError`, `vSS!Bviolation`). Otherwise `FR_NOT_RECEIVED` is written to `Fr_RxLPduStatusPtr` and 0 is written to `Fr_LSduLengthPtr`. ] ()

**[SWS\_Fr\_00236]** [ The function `Fr_ReceiveRxLPdu` shall ensure that `FR_RECEIVED` is returned only for non-Nullframes. ] ()

**[SWS\_Fr\_00237]** [ The function `Fr_ReceiveRxLPdu` shall ensure that the function returns `FR_RECEIVED` only once per received frame. ] ()

**[SWS\_Fr\_00645]** [ If stringent length check is enabled by configuration parameter (`FrRxStringentLengthCheck` is true), then received data is accepted only if the received payload length exactly matches the expected payload length as provided by configuration parameter `FrIfLSduLength`. Otherwise `FR_NOT_RECEIVED` is written to `Fr_RxLPduStatusPtr` and 0 is written to `Fr_LSduLengthPtr`. ] ()

**[SWS\_Fr\_00239]** [ The function `Fr_ReceiveRxLPdu` shall ensure that the number of payload bytes copied to `Fr_LSduPtr`, and therefore the payload length stored to `Fr_LSduLengthPtr` are limited both by the received payload length as well as by the configuration parameter `FrIfLSduLength` configured in the `FrIf`.

This enables

the partly reception of large FlexRay frames (e.g., enables local resource optimizations, support for transparent frame extensions).

the reception of short FlexRay frames. (e.g., frames with dynamic payload length).」 ()

**[SWS\_Fr\_00232]** 「 If the function `Fr_ReceiveRxLPdu` is able to and detects a hardware error while performing the requested functionality, then it shall call `Dem_SetEventStatus` (`FR_E_CTRL_TESTRESULT`, `DEM_EVENT_STATUS_FAILED`) and return `E_NOT_OK`. 」 ()

**[SWS\_Fr\_00605]** 「 If the optional configuration parameter `FrIfDemFTSlotStatusRef` exists and a single slot status error bit (`vSS!SyntaxError`, `vSS!ContentError`, `vSS!Bviolation`) is set, then the slot status information shall be reported to DEM as `Dem_SetEventStatus` (`FR_E_LPDU_SLOTSTATUS`, `DEM_EVENT_STATUS_FAILED`).」 ()

**[SWS\_Fr\_00627]** 「 If the optional configuration parameter `FrIfDemFTSlotStatusRef` exists and no single slot status error bit (`vSS!SyntaxError`, `vSS!ContentError`, `vSS!Bviolation`) is set, then the slot status information shall be reported to DEM as `Dem_SetEventStatus` (`FR_E_LPDU_SLOTSTATUS`, `DEM_EVENT_STATUS_PASSED`). 」 ()

**[SWS\_Fr\_00628]** 「 `Dem_SetEventStatus()` shall only be called if the optional configuration parameter `FrIfDemFTSlotStatusRef` exists. 」 ()

**[SWS\_Fr\_00226]** 「 If development error detection for the Fr module is enabled, and if the function `Fr_ReceiveRxLPdu` is called before the successful initialization of Fr, then the function `Fr_ReceiveRxLPdu` shall raise the development error `FR_E_INIT_FAILED`. 」 ()

**[SWS\_Fr\_00227]** 「 If development error detection for the Fr module is enabled, then the function `Fr_ReceiveRxLPdu` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_ReceiveRxLPdu` shall raise the development error `FR_E_INV_CTRL_IDX`.」 ()

**[SWS\_Fr\_00228]** 「 If development error detection for the Fr module is enabled, then the function `Fr_ReceiveRxLPdu` shall check the validity of the parameter `Fr_LpduldX`. If `Fr_LpduldX` is invalid, then the function `Fr_ReceiveRxLPdu` shall raise the development error `FR_E_INV_LPDU_IDX`. 」 ()

**[SWS\_Fr\_00229]** 「 If development error detection for the Fr module is enabled, then the function `Fr_ReceiveRxLPdu` shall check whether the parameter `Fr_LsduPtr`

is a NULL pointer (NULL\_PTR). If Fr\_LsduPtr is a NULL pointer, then the function Fr\_ReceiveRxLPdu shall raise the development error FR\_E\_PARAM\_POINTER. ] ()

**[SWS\_Fr\_00230]** [ If development error detection for the Fr module is enabled, then the function Fr\_ReceiveRxLPdu shall check whether the parameter Fr\_RxLPduStatusPtr is a NULL pointer (NULL\_PTR). If Fr\_RxLPduStatusPtr is a NULL pointer, then the function Fr\_ReceiveRxLPdu shall raise the development error FR\_E\_PARAM\_POINTER. ] ()

**[SWS\_Fr\_00231]** [ If development error detection for the Fr module is enabled, then the function Fr\_ReceiveRxLPdu shall check whether the parameter Fr\_LsduLengthPtr is a NULL pointer (NULL\_PTR). If Fr\_LsduLengthPtr is a NULL pointer, then the function Fr\_ReceiveRxLPdu shall raise the development error FR\_E\_PARAM\_POINTER. ] ()

#### 8.4.14 Fr\_CheckTxLPduStatus

**[SWS\_Fr\_00094]**

<b>Service Name</b>	Fr_CheckTxLPduStatus	
<b>Syntax</b>	<pre>Std_ReturnType* Fr_CheckTxLPduStatus (     uint8 Fr_CtrlIdx,     uint16 Fr_LPduIdx,     Fr_TxLPduStatusType* Fr_TxLPduStatusPtr,     Fr_SlotAssignmentType* Fr_SlotAssignmentPtr )</pre>	
<b>Service ID [hex]</b>	0x0d	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_LPduldx	This index is used to uniquely identify a FlexRay frame
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_TxLPdu StatusPtr	This reference is used to store the transmit status of the LPdu
	Fr_Slot Assignment Ptr	This reference points to the memory location where the actual cycle, slot ID, and channel of the frame identified by Fr_LPduldx shall be stored. A NULL_PTR indicates that the information is not required by the caller.
<b>Return value</b>	Std_Return-Type*	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.

<b>Description</b>	Checks the transmit status of the LSdu.
<b>Available via</b>	Fr.h

|(SRS\_Fr\_05003, SRS\_Fr\_05024)

CC precondition for the function Fr\_CheckTxLPduStatus: None.

**[SWS\_Fr\_00244]** ▮ The function Fr\_CheckTxLPduStatus shall perform the following tasks on FlexRay CC Fr\_CtrIdx:

1. Figure out the physical resource (e.g., a buffer) mapped to the transmission of the FlexRay frame identified by Fr\_LpdIdx.
2. Check whether the transmission resource as figured in bullet 1 is pending for transmission<sup>4</sup> and if a TX conflict (vss!TxConflict) occurred for this resource.
3. If FrExtendedLPduReporting is enabled and Fr\_SlotAssignment is not a NULL pointer, copy cycle and slot ID of the checked frame to Fr\_SlotAssignment.
4. If a transmission request is pending, then store the status FR\_NOT\_TRANSMITTED to Fr\_TxLPduStatusPtr.
5. If no transmission request is pending and no TX conflict occurred, then store the status FR\_TRANSMITTED to Fr\_TxLPduStatusPtr.
6. If no transmission request is pending and a TX conflict occurred, then store the status FR\_TRANSMITTED\_CONFLICT to Fr\_TxLPduStatusPtr.
7. Return E\_OK. ] ()

**[SWS\_Fr\_00243]** ▮ If the function Fr\_CheckTxLPduStatus is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00606]** ▮ If the optional configuration parameter *FrIfDemFTSlotStatusRef* exists and a single slot status error bit (vSS!SyntaxError, vSS!ContentError, vSS!Bviolation) is set, then the slot status information shall be reported to DEM as Dem\_SetEventStatus (FR\_E\_LPDU\_SLOTSTATUS, DEM\_EVENT\_STATUS\_FAILED). ] ()

**[SWS\_Fr\_00629]** ▮ If the optional configuration parameter *FrIfDemFTSlotStatusRef* exists and no single slot status error bit (vSS!SyntaxError, vSS!ContentError, vSS!Bviolation) is set, then the slot status information shall be reported to DEM as Dem\_SetEventStatus (FR\_E\_LPDU\_SLOTSTATUS, DEM\_EVENT\_STATUS\_PASSED). ] ()

**[SWS\_Fr\_00630]** ▮ Dem\_SetEventStatus() shall be called only if the optional configuration parameter *FrIfDemFTSlotStatusRef* exists. ] ()

<sup>4</sup> The returned status does not check whether a transmission has been really performed, but returns whether a transmission resource is empty or not.

**[SWS\_Fr\_00240]** ⌈ If development error detection for the Fr module is enabled, and if the function `Fr_CheckTxLPduStatus` is called before the successful initialization of Fr, then the function `Fr_CheckTxLPduStatus` shall raise the development error `FR_E_INIT_FAILED`. ⌋ ()

**[SWS\_Fr\_00241]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_CheckTxLPduStatus` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_CheckTxLPduStatus` shall raise the development error `FR_E_INV_CTRL_IDX`. ⌋ ()

**[SWS\_Fr\_00242]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_CheckTxLPduStatus` shall check the validity of the parameter `Fr_LpduIdx`. If `Fr_LpduIdx` is invalid, then the function `Fr_CheckTxLPduStatus` shall raise the development error `FR_E_INV_LPDU_IDX`. ⌋ ()

**[SWS\_Fr\_00343]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_CheckTxLPduStatus` shall check whether the parameter `Fr_TxLPduStatusPtr` is a NULL pointer (`NULL_PTR`). If `Fr_TxLPduStatusPtr` is a NULL pointer, then the function `Fr_CheckTxLPduStatus` shall raise the development error `FR_E_PARAM_POINTER`. ⌋ ()

#### 8.4.15 Fr\_PrepareLPdu

**[SWS\_Fr\_00107]**

<b>Service Name</b>	Fr_PrepareLPdu		
<b>Syntax</b>	<pre>Std_ReturnType Fr_PrepareLPdu (     uint8 Fr_CtrlIdx,     uint16 Fr_LPduIdx )</pre>		
<b>Service ID [hex]</b>	0x1f		
<b>Sync/Async</b>	Synchronous		
<b>Reentrancy</b>	Non Reentrant for the same device		
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.	
	Fr_LPduIdx	This index is used to uniquely identify a FlexRay frame	
<b>Parameters (inout)</b>	None		
<b>Parameters (out)</b>	None		
<b>Return value</b>	Std_Return-	E_OK:	API call finished successfully.

	Type	E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Prepares a LPdu.	
<b>Available via</b>	Fr.h	

⌋(SRS\_Fr\_05106)

CC precondition for the function Fr\_PrepareLPdu: None.

**[SWS\_Fr\_00249]** ⌈ The function Fr\_PrepareLPdu shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Figure out the physical resource (e.g., a buffer) mapped to the processing of the FlexRay frame identified by Fr\_LpdIdx.
2. Configure the physical resource (a buffer) appropriate for Fr\_LpdIdx operation (SlotId, Cycle filter, payload length, header CRC, etc.) if the MCG uses the reconfiguration feature<sup>5</sup>.
3. Return E\_OK. ⌋ ()

**[SWS\_Fr\_00250]** ⌈ The function Fr\_PrepareLPdu shall be pre compile time configurable On/Off by the configuration parameter: *FrPrepareLPduSupport*. ⌋ ()

**[SWS\_Fr\_00248]** ⌈ If the function Fr\_PrepareLPdu is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ⌋ ()

**[SWS\_Fr\_00245]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_PrepareLPdu is called before the successful initialization of Fr, then the function Fr\_PrepareLPdu shall raise the development error FR\_E\_INIT\_FAILED. ⌋ ()

**[SWS\_Fr\_00246]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_PrepareLPdu shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_PrepareLPdu shall raise the development error FR\_E\_INV\_CTRL\_IDX. ⌋ ()

**[SWS\_Fr\_00247]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_PrepareLPdu shall check the validity of the parameter

<sup>5</sup> If the MCG decides to save message buffers using message buffer reconfiguration it assigns two different LPdus ( A and B) a single message buffer X. Each LPdu is linked to a (different) FrameTriggering configuration which contains the slot/cycle/channel assignment. Depending whether LPdu A or B is passed to Fr\_PrepareLPdu, the message buffer X is configured according to the slot/cycle/Channel assignment of the related LPdu.

Fr\_LPduldx. If Fr\_LPduldx is invalid, then the function Fr\_PrepareLPdu shall raise the development error FR\_E\_INV\_LPDU\_IDX. 」 ()

### 8.4.16 Fr\_ReconfigLPdu

[SWS\_Fr\_00524]

<b>Service Name</b>	Fr_ReconfigLPdu	
<b>Syntax</b>	<pre>Std_ReturnType Fr_ReconfigLPdu (     uint8 Fr_CtrlIdx,     uint16 Fr_LPduldx,     uint16 Fr_FrameId,     Fr_ChannelType Fr_ChnlIdx,     uint8 Fr_CycleRepetition,     uint8 Fr_CycleOffset,     uint8 Fr_PayloadLength,     uint16 Fr_HeaderCRC )</pre>	
<b>Service ID [hex]</b>	0x25	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_LPduldx	This index is used to uniquely identify a FlexRay frame
	Fr_FrameId	FlexRay Frame ID the FrLf_LPdu shall be configured to.
	Fr_ChnlIdx	FlexRay Channel the FrLf_LPdu shall be configured to.
	Fr_Cycle Repetition	Cycle Repetition part of the cycle filter mechanism FrLf_LPdu shall be configured to.
	Fr_CycleOffset	Cycle Offset part of the cycle filter mechanism FrLf_LPdu shall be configured to.
	Fr_Payload Length	Payloadlength in units of bytes the FrLf_LPduldx shall be configured to.
	Fr_HeaderCRC	Header CRC the FrLf_LPdu shall be configured to.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Reconfigures a given LPdu according to the parameters (FrameId, Channel, Cycle Repetition, CycleOffset, PayloadLength, HeaderCRC) at runtime.	
<b>Available via</b>	Fr.h	



J(SRS\_Fr\_05059)

CC precondition for the function Fr\_ReconfigLPdu: None.

**[SWS\_Fr\_00525]** ▮ The function Fr\_ReconfigLPdu shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

Figure out the physical resource (e.g., a buffer) mapped to the processing of the FlexRay frame as identified by Fr\_Lpduldx.

Configure the physical resource (a buffer) according to the parameters given at the API. The Lpdu direction is statically associated with the Lpdu and cannot be changed by this service.

Return E\_OK. ▮ ()

**[SWS\_Fr\_00526]** ▮ Whether an Lpdu is dynamically reconfigurable is determined via the configuration parameter *FrIfReconfigurable* which is a property of the FrIfLPdu configuration parameter container. ▮ ()

**[SWS\_Fr\_00527]** ▮ Since FlexRay supports only even number of bytes as payload length, the parameter Fr\_PayloadLength must be internally rounded to the next higher even number if it is odd. ▮ ()

**[SWS\_Fr\_00528]** ▮ The function Fr\_ReconfigLPdu shall be pre compile time configurable On/Off by the configuration parameter: *FrReconfigLPduSupport*. ▮ ()

**[SWS\_Fr\_00529]** ▮ If the function Fr\_ReconfigLPdu is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ▮ ()

**[SWS\_Fr\_00530]** ▮ If development error detection for the Fr module is enabled, and if the function Fr\_ReconfigLPdu is called before the successful initialization of Fr, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INIT\_FAILED. ▮ ()

**[SWS\_Fr\_00531]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_ReconfigLPdu shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INV\_CTRL\_IDX. ▮ ()

**[SWS\_Fr\_00532]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_ReconfigLPdu shall check the validity of the parameter

Fr\_Lpduldx. If Fr\_Lpduldx is invalid, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INV\_LPDU\_IDX. ] ()

**[SWS\_Fr\_00533]** Γ If development error detection for the Fr module is enabled, then the function Fr\_ReconfigLPdu shall check the validity of the parameter Fr\_ChnlIdx. If Fr\_ChnlIdx is invalid, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INV\_CHNL\_IDX. ] ()

**[SWS\_Fr\_00534]** Γ If development error detection for the Fr module is enabled, then the function Fr\_ReconfigLPdu shall check the validity of the parameter Fr\_CycleRepetition. If Fr\_CycleRepetition is invalid, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INV\_CYCLE. ] ()

**[SWS\_Fr\_00535]** Γ Valid values<sup>6</sup> for parameter Fr\_CycleRepetition are 1, 2, 4, 5, 8, 10, 16, 20, 32, 40, 50 and 64. ] ()

**[SWS\_Fr\_00536]** Γ If development error detection for the Fr module is enabled, then the function Fr\_ReconfigLPdu shall check the parameter Fr\_CycleOffset for being valid. If Fr\_CycleOffset is invalid, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INV\_CYCLE. ] ()

**[SWS\_Fr\_00537]** Γ Valid values for parameter Fr\_CycleOffset are 0 to (Fr\_CycleRepetition – 1). ] ()

**[SWS\_Fr\_00538]** Γ If development error detection for the Fr module is enabled, then the function Fr\_ReconfigLPdu shall check the validity of the parameter Fr\_PayloadLength. If Fr\_PayloadLength is invalid, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INV\_LENGTH. ] ()

**[SWS\_Fr\_00634]** Γ If development error detection for the Fr module is enabled, then the function Fr\_ReconfigLPdu shall check the parameter Fr\_HeaderCRC for being valid<sup>7</sup>. If Fr\_HeaderCRC is invalid, then the function Fr\_ReconfigLPdu shall raise the development error FR\_E\_INV\_HEADERCRC. ] ()

#### 8.4.17 Fr\_DisableLPdu

**[SWS\_Fr\_00539]**[

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<sup>6</sup> For FlexRay Controllers compliant to [14] only cycle repetition values 1, 2, 4, 8, 16, 32 and 64 shall be supported.

<sup>7</sup> This does not mean that the CRC shall be recalculated. Instead the CRC shall be checked whether it fits in the allowed value range (0 – 2047) or not.

<b>Service Name</b>	Fr_DisableLPdu	
<b>Syntax</b>	<pre>Std_ReturnType Fr_DisableLPdu (     uint8 Fr_CtrlIdx,     uint16 Fr_LPduIdx )</pre>	
<b>Service ID [hex]</b>	0x26	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_LPduIdx	This index is used to uniquely identify a FlexRay frame
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Disables the hardware resource of a LPdu for transmission/reception.	
<b>Available via</b>	Fr.h	

⌋(SRS\_Fr\_05059)

CC precondition for the function Fr\_DisableLPdu: None.

**[SWS\_Fr\_00540]** ⌈ The function Fr\_DisableLPdu shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Figure out the physical resource (e.g., a buffer) mapped to the processing of the FlexRay frame identified by Fr\_LPduIdx.
2. Configure the physical resource (a buffer) in a way that it doesn't take part in the transmission/reception process.
3. Return E\_OK. ⌋ ()

**[SWS\_Fr\_00541]** ⌈ Only Lpdus that can be dynamically reconfigured can be disabled by this service (see Fr\_ReconfigLPdu). ⌋ ()

**[SWS\_Fr\_00542]** ⌈ The function Fr\_DisableLPdu shall be pre compile time configurable On/Off by the configuration parameter: *FrDisableLPduSupport*. ⌋ ()

**[SWS\_Fr\_00543]** ⌈ If the function Fr\_DisableLPdu is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ⌋ ()

**[SWS\_Fr\_00544]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_DisableLPdu is called before the successful initialization of Fr, then the function Fr\_DisableLPdu shall raise the development error FR\_E\_INIT\_FAILED and return E\_NOT\_OK. ⌋ ()

**[SWS\_Fr\_00545]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_DisableLPdu shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_DisableLPdu shall raise the development error FR\_E\_INV\_CTRL\_IDX. ⌋ ()

**[SWS\_Fr\_00546]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_DisableLPdu shall check the validity of the parameter Fr\_Lpduldx. If Fr\_Lpduldx is invalid, then the function Fr\_DisableLPdu shall raise the development error FR\_E\_INV\_LPDU\_IDX. ⌋ ()

#### 8.4.18 Fr\_GetGlobalTime

**[SWS\_Fr\_00042]**

<b>Service Name</b>	Fr_GetGlobalTime	
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetGlobalTime (     uint8 Fr_CtrlIdx,     uint8* Fr_CyclePtr,     uint16* Fr_MacroTickPtr )</pre>	
<b>Service ID [hex]</b>	0x10	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_CyclePtr	Address where the current FlexRay communication cycle value shall be stored.
	Fr_MacroTickPtr	Address where the current macrotick value shall be stored.
<b>Return value</b>	Std_Return- Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets the current global FlexRay time. Important Note: Fr_GetGlobalTime may be called within an exclusive area.	
<b>Available via</b>	Fr.h	

](SRS\_Fr\_05019)

**Note:** The Fr module's environment shall only call Fr\_GetGlobalTime if the CC Fr\_CtrlIdx is synchronous to FlexRay global time.

**[SWS\_Fr\_00256]** ⌈ The function Fr\_GetGlobalTime shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Read the current global FlexRay time and write it to the output parameters Fr\_CyclePtr and Fr\_MacrotickPtr.
2. Return E\_OK. ⌋ ()

**[SWS\_Fr\_00257]** ⌈ The function Fr\_GetGlobalTime shall ensure that the time information is consistent and valid. This means that the values returned of both parameters (Fr\_CyclePtr and Fr\_MacrotickPtr) must be taken from a single point in time. The resulting global time shall always strictly increase over time (until it wraps around at the time-boundary). ⌋ ()

**[SWS\_Fr\_00044]** ⌈ The function Fr\_GetGlobalTime shall ensure that the time information is valid and up to date (synchronized CC), – otherwise the output parameters shall not be written and E\_NOT\_OK returned. ⌋ (SRS\_Fr\_05072)

**[SWS\_Fr\_00255]** ⌈ If the function Fr\_GetGlobalTime is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ⌋ ()

**[SWS\_Fr\_00251]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_GetGlobalTime is called before the successful initialization of Fr, then the function Fr\_GetGlobalTime shall raise the development error FR\_E\_INIT\_FAILED. ⌋ ()

**[SWS\_Fr\_00252]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_GetGlobalTime shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_GetGlobalTime shall raise the development error FR\_E\_INV\_CTRL\_IDX. ⌋ ()

**[SWS\_Fr\_00253]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_GetGlobalTime shall check whether the parameter Fr\_CyclePtr is a NULL pointer (NULL\_PTR). If Fr\_CyclePtr is a NULL pointer, the function Fr\_GetGlobalTime shall raise the development error FR\_E\_PARAM\_POINTER. ⌋ ()

**[SWS\_Fr\_00254]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetGlobalTime` shall check whether the parameter `Fr_MacroTickPtr` is a NULL pointer (`NULL_PTR`). If `Fr_MacroTickPtr` is a NULL pointer, the function `Fr_GetGlobalTime` shall raise the development error `FR_E_PARAM_POINTER`. ⌋ ()

#### 8.4.19 Fr\_GetNmVector

**[SWS\_Fr\_00113]**

<b>Service Name</b>	Fr_GetNmVector	
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetNmVector (     uint8 Fr_CtrlIdx,     uint8* Fr_NmVectorPtr )</pre>	
<b>Service ID [hex]</b>	0x22	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_NmVectorPtr	Address where the NmVector of the last communication cycle shall be stored.
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets the network management vector of the last communication cycle.	
<b>Available via</b>	Fr.h	

⌋()

**Note:** The Fr module's environment shall only call the function `Fr_GetNmVector` when the CC `Fr_CtrlIdx` is synchronous to FlexRay global time.

**Note:** The NM-Vector will be updated at a defined point in time (see [13]). At this point of time the service `Fr_GetNmVector` shall not be called, in order to ensure a consistent NM-Vector value.

**[SWS\_Fr\_00262]** ⌈ The function `Fr_GetNmVector` shall perform the following tasks on FlexRay CC `Fr_CtrlIdx`:

1. Read the current accrued network management vector out of the FlexRay CC and then write it to the output parameter `Fr_NmVectorPtr`. The number of bytes written to the output parameter is constant and is known at configuration time (FrIf configuration parameter `FrIfGNetworkManagementVectorLength`).

2. Return E\_OK. ] ()

**[SWS\_Fr\_00263]** ⌈ The function Fr\_GetNmVector shall ensure that the FlexRay CC is synchronous to global time when the data is read – otherwise the output parameters shall not be written and E\_NOT\_OK returned. ] ()

**[SWS\_Fr\_00264]** ⌈ The function Fr\_GetNmVector shall ensure that the payload data is copied to Fr\_NmVectorPtr in the same byte order as they were received on the FlexRay bus. (first byte = lowest address, last byte = highest address). ] ()

**[SWS\_Fr\_00261]** ⌈ If the function Fr\_GetNmVector is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00258]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_GetNmVector is called before the successful initialization of Fr, then the function Fr\_GetNmVector shall raise the development error FR\_E\_INIT\_FAILED. ] ()

**[SWS\_Fr\_00259]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_GetNmVector shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_GetNmVector shall raise the development error FR\_E\_INV\_CTRL\_IDX. ] ()

**[SWS\_Fr\_00260]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_GetNmVector shall check whether the parameter Fr\_NmVectorPtr is a NULL pointer (NULL\_PTR). If Fr\_NmVectorPtr is a NULL pointer, then the function Fr\_GetNmVector shall raise the development error FR\_E\_PARAM\_POINTER. ] ()

#### 8.4.20 Fr\_GetNumOfStartupFrames

<sup>8</sup>**[SWS\_Fr\_00547]**

<b>Service Name</b>	Fr_GetNumOfStartupFrames
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetNumOfStartupFrames (     uint8 Fr_CtrlIdx,     uint8* Fr_NumOfStartupFramesPtr )</pre>

<sup>8</sup> FlexRay 2.1 Rev A compliant controllers do not support vStartupPairs. See FR550 for FlexRay 2.1 Rev A controllers implementation constraints.

<b>Service [hex]</b>	<b>ID</b>	0x27
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_NumOfStartupFramesPtr	Address where the number of startup frames seen within the last even/odd cycle pair shall be stored.
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets the current number of startup frames seen on the cluster. See variable vStartupPairs of [12] for details.	
<b>Available via</b>	Fr.h	

⌋()

**Note:** The Fr module's environment shall only call Fr\_GetNumOfStartupFrames if the CC Fr\_CtrlIdx is synchronous to FlexRay global time.

**[SWS\_Fr\_00549]** ⌈ The function Fr\_GetNumOfStartupFrames shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Read the number of aligned startup frame pairs received or transmitted during the previous double cycle, aggregated across both channels and write it to the output parameter Fr\_NumOfStartupFramesPtr.
2. Return E\_OK. ⌋ ()

**[SWS\_Fr\_00550]** ⌈ If the hardware doesn't support accumulating the number of startupframes, (FlexRay 2.1 Rev A compliant hardware), then the driver shall always assume 2 startup frames available. ⌋ ()

**[SWS\_Fr\_00551]** ⌈ The function Fr\_GetNumOfStartupFrames shall ensure that the information is valid and up to date (synchronized CC) – otherwise the output parameters shall not be written and E\_NOT\_OK returned. ⌋ ()

**[SWS\_Fr\_00552]** ⌈ If the function Fr\_GetNumOfStartupFrames is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ⌋ ()



**[SWS\_Fr\_00553]** ⌈ If development error detection for the Fr module is enabled, and if the function `Fr_GetNumOfStartupFrames` is called before the successful initialization of Fr, then the function `Fr_GetNumOfStartupFrames` shall raise the development error `FR_E_INIT_FAILED`. ⌋ ()

**[SWS\_Fr\_00554]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetNumOfStartupFrames` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_GetNumOfStartupFrames` shall raise the development error `FR_E_INV_CTRL_IDX`. ⌋ ()

**[SWS\_Fr\_00555]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetNumOfStartupFrames` shall check whether the parameter `Fr_NumOfStartupFramesPtr` is a NULL pointer (`NULL_PTR`). If `Fr_NumOfStartupFramesPtr` is a NULL pointer, then the function `Fr_GetNumOfStartupFrames` shall raise the development error `FR_E_PARAM_POINTER`. ⌋ ()

#### 8.4.21 Fr\_GetChannelStatus

**[SWS\_Fr\_00556]**

<b>Service Name</b>	Fr_GetChannelStatus	
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetChannelStatus (     uint8 Fr_CtrlIdx,     uint16* Fr_ChannelAStatusPtr,     uint16* Fr_ChannelBStatusPtr )</pre>	
<b>Service ID [hex]</b>	0x28	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_ChannelAStatusPtr	Address where the bitcoded channel A status information shall be stored.
	Fr_ChannelBStatusPtr	Address where the bitcoded channel B status information shall be stored.
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets the channel status information.	

<b>Available via</b>	Fr.h
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**Note:** The Fr module's environment shall only call Fr\_GetChannelStatus if the CC Fr\_CtrlIdx is synchronous to FlexRay global time.

**[SWS\_Fr\_00558]** Γ The function Fr\_GetChannelStatus shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Read the aggregated channel status, NIT status, symbol window status and write it to the output parameter Fr\_ChannelAStatusPtr/ Fr\_ChannelBStatusPtr. The value of \*Fr\_ChannelAStatusPtr/\*Fr\_ChannelBStatusPtr is bitcoded with the following meaning (Bit 0 = LSB, Bit 15 = MSB)<sup>9</sup>:
  - Bit 0: Channel A/B aggregated channel status vSS!ValidFrame
  - Bit 1: Channel A/B aggregated channel status vSS!SyntaxError
  - Bit 2: Channel A/B aggregated channel status vSS!ContentError
  - Bit 3: Channel A/B aggregated channel status additional communication
  - Bit 4: Channel A/B aggregated channel status vSS!Bviolation
  - Bit 5: Channel A/B aggregated channel status vSS!TxConflict
  - Bit 6: Not used (0)
  - Bit 7: Not used (0)
  - Bit 8: Channel A/B symbol window status data vSS!ValidMTS
  - Bit 9: Channel A/B symbol window status data vSS!SyntaxError
  - Bit 10: Channel A/B symbol window status data vSS!Bviolation
  - Bit 11: Channel A/B symbol window status data vSS!TxConflict
  - Bit 12: Channel A/B NIT status data vSS!SyntaxError
  - Bit 13: Channel A/B NIT status data vSS!Bviolation
  - Bit 14: Not used (0)
  - Bit 15: Not used (0)
2. Reset the aggregated channel status information within the FlexRay controller.
3. Return E\_OK. ] ()

**[SWS\_Fr\_00559]** Γ The function Fr\_GetChannelStatus shall ensure that the information is valid and up to date (synchronized CC) – otherwise the output parameters shall not be written and E\_NOT\_OK returned. ] ()

**[SWS\_Fr\_00560]** Γ If the function Fr\_GetChannelStatus is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00561]** Γ If development error detection for the Fr module is enabled, and if the function Fr\_GetChannelStatus is called before the successful initialization of Fr,

<sup>9</sup> Bit 5 and Bit 11 shall be set to 0 for FlexRay 2.1 compliant controllers, since vSS!TxConflict is not supported on this hardware.

then the function `Fr_GetChannelStatus` shall raise the development error `FR_E_INIT_FAILED`. ] ()

**[SWS\_Fr\_00562]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetChannelStatus` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_GetChannelStatus` shall raise the development error `FR_E_INV_CTRL_IDX`. ] ()

**[SWS\_Fr\_00563]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetChannelStatus` shall check whether the parameter `Fr_ChannelAStatusPtr` is a NULL pointer (`NULL_PTR`). If `Fr_ChannelAStatusPtr` is a NULL pointer, then the function `Fr_GetChannelStatus` shall raise the development error `FR_E_PARAM_POINTER`. ] ()

**[SWS\_Fr\_00607]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetChannelStatus` shall check whether the parameter `Fr_ChannelBStatusPtr` is a NULL pointer (`NULL_PTR`). If `Fr_ChannelBStatusPtr` is a NULL pointer, then the function `Fr_GetChannelStatus` shall raise the development error `FR_E_PARAM_POINTER`. ] ()

#### 8.4.22 Fr\_GetClockCorrection

<sup>10,11</sup> **[SWS\_Fr\_00564]**

<b>Service Name</b>	Fr_GetClockCorrection	
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetClockCorrection (     uint8 Fr_CtrlIdx,     sint16* Fr_RateCorrectionPtr,     sint32* Fr_OffsetCorrectionPtr )</pre>	
<b>Service ID [hex]</b>	0x29	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_RateCorrectionPtr	Address where the current rate correction value shall be stored.

<sup>10</sup> `vInterimRate Correction` maps to `vRateCorrection` for FlexRay 2.1 compliant controllers, see [14]

<sup>11</sup> `vInterimOffsetCorrection` maps to `vOffsetCorrection` for FlexRay 2.1 compliant controllers, see [14]

	Fr_OffsetCorrectionPtr	Address where the current offset correction value shall be stored.
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets the current clock correction values. See variables vInterimRateCorrection and vInterimOffsetCorrection of [12] for details.	
<b>Available via</b>	Fr.h	

]()

**[SWS\_Fr\_00566]** ▮ The function Fr\_GetClockCorrection shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Read the rate correction value (vInterimRateCorrection<sup>10</sup>) and write it as signed integer to the output parameter Fr\_RateCorrectionPtr. Read the offset correction value (vInterimOffsetCorrection<sup>11</sup>) and write it as signed integer to the output parameter Fr\_OffsetCorrectionPtr
2. Return E\_OK. ] ()

**[SWS\_Fr\_00568]** ▮ If the function Fr\_GetClockCorrection is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00569]** ▮ If development error detection for the Fr module is enabled, and if the function Fr\_GetClockCorrection is called before the successful initialization of Fr, then the function Fr\_GetClockCorrection shall raise the development error FR\_E\_INIT\_FAILED. ] ()

**[SWS\_Fr\_00570]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_GetClockCorrection shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_GetClockCorrection shall raise the development error FR\_E\_INV\_CTRL\_IDX. ] ()

**[SWS\_Fr\_00571]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_GetClockCorrection shall check whether the parameter Fr\_RateCorrectionPtr is a NULL pointer (NULL\_PTR). If Fr\_RateCorrectionPtr is a NULL pointer, then the function Fr\_GetClockCorrection shall raise the development error FR\_E\_PARAM\_POINTER. ] ()

**[SWS\_Fr\_00572]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_GetClockCorrection shall check whether the parameter Fr\_OffsetCorrectionPtr is a NULL pointer (NULL\_PTR). If Fr\_OffsetCorrectionPtr is a

NULL pointer, then the function Fr\_GetClockCorrection shall raise the development error FR\_E\_PARAM\_POINTER. ] ( )

### 8.4.23 Fr\_GetSyncFrameList

[SWS\_Fr\_00573]

<b>Service Name</b>	Fr_GetSyncFrameList	
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetSyncFrameList (     uint8 Fr_CtrlIdx,     uint8 Fr_ListSize,     uint16* Fr_ChannelAEvenListPtr,     uint16* Fr_ChannelBEvenListPtr,     uint16* Fr_ChannelAOddListPtr,     uint16* Fr_ChannelBOddListPtr )</pre>	
<b>Service ID [hex]</b>	0x2a	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_ListSize	Size of the arrays passed via parameters: Fr_ChannelAEvenListPtr Fr_ChannelBEvenListPtr Fr_ChannelAOddListPtr Fr_ChannelBOddListPtr. The service must ensure to not write more entries into those arrays than granted by this parameter.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_ChannelAEvenListPtr	Address the list of syncframes on channel A within the even communication cycle is written to. The exact number of elements written to the list is limited by parameter Fr_ListSize. Unused list elements are filled with the value '0' to indicate that no more syncframe has been seen.
	Fr_ChannelBEvenListPtr	Address the list of syncframes on channel B within the even communication cycle is written to. The exact number of elements written to the list is limited by parameter Fr_ListSize. Unused list elements are filled with the value '0' to indicate that no more syncframe has been seen.
	Fr_ChannelAOddListPtr	Address the list of syncframes on channel A within the odd communication cycle is written to. The exact number of elements written to the list is limited by parameter Fr_ListSize. Unused list elements are filled with the value '0' to indicate that no more syncframe has been seen.
	Fr_ChannelBOddListPtr	Address the list of syncframes on channel B within the odd communication cycle is written to. The exact number of elements written to the list is limited by parameter Fr_ListSize. Unused list elements are filled with the value '0' to indicate that no more syncframe has been seen.

<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets a list of syncframes received or transmitted on channel A and channel B via the even and odd communication cycle. See variables vsSyncIdListA and vsSyncIdListB of [12] for details.	
<b>Available via</b>	Fr.h	

]()

**[SWS\_Fr\_00575]** ▮ The function Fr\_GetSyncFrameList shall perform the following tasks on FlexRay CC Fr\_CtrlDx:

1. Read the list of syncframes received in the last even communication cycle on channel A and write it as array to the memory location Fr\_ChannelAEvenListPtr.  
Read the list of syncframes received in the last even communication cycle on channel B and write it as array to the memory location Fr\_ChannelBEvenListPtr.  
Read the list of syncframes received in the last odd communication cycle on channel A and write it as array to the memory location Fr\_ChannelAOddListPtr.  
Read the list of syncframes received in the last odd communication cycle on channel B and write it as array to the memory location Fr\_ChannelBOddListPtr.
2. Return E\_OK. ▮ ()

**[SWS\_Fr\_00576]** ▮ The size of the array written to Fr\_ChannelAEvenListPtr, Fr\_ChannelBEvenListPtr, Fr\_ChannelAOddListPtr and Fr\_ChannelBOddListPtr shall be limited to Fr\_ListSize (array elements 0 to (Fr\_ListSize – 1)). ▮ ()

**[SWS\_Fr\_00577]** ▮ Unused array elements shall be set to 0, indicating no valid sync frame. ▮ ()

**[SWS\_Fr\_00578]** ▮ A maximum number of 15 syncframes shall be supported. ▮ ()

**[SWS\_Fr\_00580]** ▮ If the function Fr\_GetSyncFrameList is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ▮ ()

**[SWS\_Fr\_00581]** ▮ If development error detection for the Fr module is enabled, and if the function Fr\_GetSyncFrameList is called before the successful initialization of Fr, then the function Fr\_GetSyncFrameList shall raise the development error FR\_E\_INIT\_FAILED. ▮ ()

**[SWS\_Fr\_00582]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetSyncFrameList` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_GetSyncFrameList` shall raise the development error `FR_E_INV_CTRL_IDX`. ⌋ ()

**[SWS\_Fr\_00667]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetSyncFrameList` shall check the validity of the parameter `Fr_ListSize`. If `Fr_ListSize` is larger than 15, then the function `Fr_GetSyncFrameList` shall raise the development error `FR_E_INV_FRAMELIST_SIZE`. ⌋ ()

**[SWS\_Fr\_00583]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetSyncFrameList` shall check whether the parameter `Fr_ChannelAEvenListPtr` is a NULL pointer (`NULL_PTR`). If `Fr_ChannelAEvenListPtr` is a NULL pointer, then the function `Fr_GetSyncFrameList` shall raise the development error `FR_E_PARAM_POINTER`. ⌋ ()

**[SWS\_Fr\_00584]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetSyncFrameList` shall check whether the parameter `Fr_ChannelBEvenListPtr` is a NULL pointer (`NULL_PTR`). If `Fr_ChannelBEvenListPtr` is a NULL pointer, then the function `Fr_GetSyncFrameList` shall raise the development error `FR_E_PARAM_POINTER`. ⌋ ()

**[SWS\_Fr\_00585]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetSyncFrameList` shall check whether the parameter `Fr_ChannelAOddListPtr` is a NULL pointer (`NULL_PTR`). If `Fr_ChannelAOddListPtr` is a NULL pointer, then the function `Fr_GetSyncFrameList` shall raise the development error `FR_E_PARAM_POINTER`. ⌋ ()

**[SWS\_Fr\_00586]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_GetSyncFrameList` shall check whether the parameter `Fr_ChannelBOddListPtr` is a NULL pointer (`NULL_PTR`). If `Fr_ChannelBOddListPtr` is a NULL pointer, then the function `Fr_GetSyncFrameList` shall raise the development error `FR_E_PARAM_POINTER`. ⌋ ()

#### 8.4.24 Fr\_GetWakeupRxStatus

**[SWS\_Fr\_00587]**⌈

<b>Service Name</b>	<code>Fr_GetWakeupRxStatus</code>
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetWakeupRxStatus (     uint8 Fr_CtrlIdx,     uint8* Fr_WakeupRxStatusPtr )</pre>

<b>Service ID [hex]</b>	0x2b	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_WakeupRxStatusPtr	Address where bitcoded wakeup reception status shall be stored. Bit 0: Wakeup received on channel A indicator Bit 1: Wakeup received on channel B indicator Bit 2-7: Unused
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets the wakeup received information from the FlexRay controller.	
<b>Available via</b>	Fr.h	

]()

**[SWS\_Fr\_00588]** ¶ The function Fr\_GetWakeupRxStatus shall perform the following tasks on FlexRay CC Fr\_CtrlIdx:

1. Read the wakeup pattern received indicators for channel A and channel B and write it to the output parameter Fr\_WakeupRxStatusPtr. The value of \*Fr\_WakeupRxStatusPtr is bitcoded with the following meaning (Bit 0 = LSB, Bit 7 = MSB):
  - Bit 0: Wakeup pattern received on channel A (1), otherwise (0)
  - Bit 1: Wakeup pattern received on channel B (1), otherwise (0)
  - Bit 2: Not used (always 0)
  - Bit 3: Not used (always 0)
  - Bit 4: Not used (always 0)
  - Bit 5: Not used (always 0)
  - Bit 6: Not used (always 0)
  - Bit 7: Not used (always 0)
2. Reset the wakeup received indication status information within the FlexRay controller.
3. Return E\_OK. ] ()

**[SWS\_Fr\_00589]** ¶ If the function Fr\_GetWakeupRxStatus is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00590]** ¶ If development error detection for the Fr module is enabled, and if the function Fr\_GetWakeupRxStatus is called before the successful initialization of



Fr, then the function Fr\_GetWakeupRxStatus shall raise the development error FR\_E\_INIT\_FAILED. 」 ()

**[SWS\_Fr\_00591]** 「 If development error detection for the Fr module is enabled, then the function Fr\_GetWakeupRxStatus shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_GetWakeupRxStatus shall raise the development error FR\_E\_INV\_CTRL\_IDX. 」 ()

**[SWS\_Fr\_00592]** 「 If development error detection for the Fr module is enabled, then the function Fr\_GetWakeupRxStatus shall check whether the parameter Fr\_WakeupRxStatusPtr is a NULL pointer (NULL\_PTR). If Fr\_WakeupRxStatusPtr is a NULL pointer, then the function Fr\_GetWakeupRxStatus shall raise the development error FR\_E\_PARAM\_POINTER. 」 ()

#### 8.4.25 Fr\_SetAbsoluteTimer

**[SWS\_Fr\_00033]**

<b>Service Name</b>	Fr_SetAbsoluteTimer	
<b>Syntax</b>	<pre>Std_ReturnType Fr_SetAbsoluteTimer (     uint8 Fr_CtrlIdx,     uint8 Fr_AbsTimerIdx,     uint8 Fr_Cycle,     uint16 Fr_Offset )</pre>	
<b>Service ID [hex]</b>	0x11	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_AbsTimerIdx	Index of absolute timer within the context of the FlexRay CC.
	Fr_Cycle	Absolute cycle the timer shall elapse in.
	Fr_Offset	Offset within cycle Fr_Cycle in units of macrotick the timer shall elapse at.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Sets the absolute FlexRay timer.	
<b>Available via</b>	Fr.h	

](SRS\_Fr\_05044)

**Note:** The Fr module's environment shall only call Fr\_SetAbsoluteTimer when the CC Fr\_CtrlIdx is synchronous to FlexRay global time (at the moment of timer activation).

**[SWS\_Fr\_00273]** ▮ The function Fr\_SetAbsoluteTimer shall perform the following tasks:

1. Program the absolute FlexRay timer Fr\_AbsTimerIdx according to the parameters Fr\_Cycle and Fr\_Offset.
2. Return E\_OK. ▮ ()

**[SWS\_Fr\_00272]** ▮ If the function Fr\_SetAbsoluteTimer is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ▮ ()

**[SWS\_Fr\_00267]** ▮ If development error detection for the Fr module is enabled, and if the function Fr\_SetAbsoluteTimer is called before the successful initialization of Fr, then the function Fr\_SetAbsoluteTimer shall raise the development error FR\_E\_INIT\_FAILED. ▮ ()

**[SWS\_Fr\_00268]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_SetAbsoluteTimer shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_SetAbsoluteTimer shall raise the development error FR\_E\_INV\_CTRL\_IDX. ▮ ()

**[SWS\_Fr\_00269]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_SetAbsoluteTimer shall check the validity of the parameter Fr\_AbsTimerIdx. If Fr\_AbsTimerIdx is invalid, then the function Fr\_SetAbsoluteTimer shall raise the development error FR\_E\_INV\_TIMER\_IDX. ▮ ()

**[SWS\_Fr\_00270]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_SetAbsoluteTimer shall check the validity of the parameter Fr\_Cycle. If Fr\_Cycle is invalid, then the function Fr\_SetAbsoluteTimer shall raise the development error FR\_E\_INV\_CYCLE. ▮ ()

**[SWS\_Fr\_00271]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_SetAbsoluteTimer shall check the validity of the parameter Fr\_Offset. If Fr\_Offset is invalid, then the function Fr\_SetAbsoluteTimer shall raise the development error FR\_E\_INV\_OFFSET. ▮ ()

**[SWS\_Fr\_00436]**  $\Uparrow$  The function `Fr_SetAbsoluteTimer` shall check whether the CC `Fr_CtrlIdx` is synchronous to the FlexRay global time. If the CC `Fr_CtrlIdx` is not synchronous to the FlexRay global time, then the function `Fr_SetAbsoluteTimer` shall raise the runtime error `FR_E_INV_POCSTATE`.  $\Downarrow$  ()

#### 8.4.26 `Fr_CancelAbsoluteTimer`

**[SWS\_Fr\_00095]**

<b>Service Name</b>	Fr_CancelAbsoluteTimer	
<b>Syntax</b>	<pre>Std_ReturnType Fr_CancelAbsoluteTimer (     uint8 Fr_CtrlIdx,     uint8 Fr_AbsTimerIdx )</pre>	
<b>Service ID [hex]</b>	0x13	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_AbsTimerIdx	Index of absolute timer within the context of the FlexRay CC.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Stops an absolute timer.	
<b>Available via</b>	Fr.h	

$\Uparrow$ (SRS\_Fr\_05044)

CC precondition for the function `Fr_CancelAbsoluteTimer`: None.

**[SWS\_Fr\_00287]**  $\Uparrow$  The function `Fr_CancelAbsoluteTimer` shall perform the following tasks:

1. Stop the absolute timer `Fr_AbsTimerIdx`.
2. Return `E_OK`.  $\Downarrow$  ()

**[SWS\_Fr\_00286]**  $\Uparrow$  If the function `Fr_CancelAbsoluteTimer` is able to and detects a hardware error while performing the requested functionality, then it shall call `Dem_SetEventStatus` (`FR_E_CTRL_TESTRESULT`, `DEM_EVENT_STATUS_FAILED`) and return `E_NOT_OK`.  $\Downarrow$  ()

**[SWS\_Fr\_00283]** ⌈ If development error detection for the Fr module is enabled, and if the function `Fr_CancelAbsoluteTimer` is called before the successful initialization of Fr, then the function `Fr_CancelAbsoluteTimer` shall raise the development error `FR_E_INIT_FAILED`. ⌋ ()

**[SWS\_Fr\_00284]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_CancelAbsoluteTimer` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_CancelAbsoluteTimer` shall raise the development error `FR_E_INV_CTRL_IDX`. ⌋ ()

**[SWS\_Fr\_00285]** ⌈ If development error detection for the Fr module is enabled, then the function `Fr_CancelAbsoluteTimer` shall check the validity of the parameter `Fr_AbsTimerIdx`. If `Fr_AbsTimerIdx` is invalid, then the function `Fr_CancelAbsoluteTimer` shall raise the development error `FR_E_INV_TIMER_IDX`. ⌋ ()

#### 8.4.27 Fr\_EnableAbsoluteTimerIRQ

**[SWS\_Fr\_00034]**

<b>Service Name</b>	Fr_EnableAbsoluteTimerIRQ	
<b>Syntax</b>	<pre>Std_ReturnType Fr_EnableAbsoluteTimerIRQ (     uint8 Fr_CtrlIdx,     uint8 Fr_AbsTimerIdx )</pre>	
<b>Service ID [hex]</b>	0x15	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_AbsTimerIdx	Index of absolute timer within the context of the FlexRay CC.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Enables the interrupt line of an absolute timer.	
<b>Available via</b>	Fr.h	

⌋(SRS\_Fr\_05125, SRS\_Fr\_05046)

CC precondition for the function `Fr_EnableAbsoluteTimerIRQ`: None.

**[SWS\_Fr\_00298]** ▮ The function `Fr_EnableAbsoluteTimerIRQ` shall perform the following tasks:

1. Enable the interrupt line related to timer `Fr_AbsTimerIdx`.
2. Return `E_OK`. ▮ ()

**[SWS\_Fr\_00297]** ▮ If the function `Fr_EnableAbsoluteTimerIRQ` is able to and detects a hardware error while performing the requested functionality, then it shall call `Dem_SetEventStatus (FR_E_CTRL_TESTRESULT, DEM_EVENT_STATUS_FAILED)` and return `E_NOT_OK`. ▮ ()

**[SWS\_Fr\_00294]** ▮ If development error detection for the Fr module is enabled, and if the function `Fr_EnableAbsoluteTimerIRQ` is called before the successful initialization of Fr, then the function `Fr_EnableAbsoluteTimerIRQ` shall raise the development error `FR_E_INIT_FAILED`. ▮ ()

**[SWS\_Fr\_00295]** ▮ If development error detection for the Fr module is enabled, then the function `Fr_EnableAbsoluteTimerIRQ` shall check the validity of the parameter `Fr_CtrlIdx`. If `Fr_CtrlIdx` is invalid, then the function `Fr_EnableAbsoluteTimerIRQ` shall raise the development error `FR_E_INV_CTRL_IDX`. ▮ ()

**[SWS\_Fr\_00296]** ▮ If development error detection for the Fr module is enabled, then the function `Fr_EnableAbsoluteTimerIRQ` shall check the validity of the parameter `Fr_AbsTimerIdx`. If `Fr_AbsTimerIdx` is invalid, then the function `Fr_EnableAbsoluteTimerIRQ` shall raise the development error `FR_E_INV_TIMER_IDX`. ▮ ()

#### 8.4.28 Fr\_AckAbsoluteTimerIRQ

**[SWS\_Fr\_00036]**▮

<b>Service Name</b>	Fr_AckAbsoluteTimerIRQ	
<b>Syntax</b>	<pre>Std_ReturnType Fr_AckAbsoluteTimerIRQ (     uint8 Fr_CtrlIdx,     uint8 Fr_AbsTimerIdx )</pre>	
<b>Service ID [hex]</b>	0x17	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.

	Fr_AbsTimerIdx	Index of absolute timer within the context of the FlexRay CC.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Resets the interrupt condition of an absolute timer.	
<b>Available via</b>	Fr.h	

|(SRS\_Fr\_05125, SRS\_Fr\_05048)

CC precondition for the function Fr\_AckAbsoluteTimerIRQ: None.

**[SWS\_Fr\_00309]** ⊢ The function Fr\_AckAbsoluteTimerIRQ shall perform the following tasks:

1. Reset the interrupt condition of absolute timer Fr\_AbsTimerIdx.
2. Return E\_OK. ⊣ ()

**[SWS\_Fr\_00308]** ⊢ If the function Fr\_AckAbsoluteTimerIRQ is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ⊣ ()

**[SWS\_Fr\_00305]** ⊢ If development error detection for the Fr module is enabled, and if the function Fr\_AckAbsoluteTimerIRQ is called before the successful initialization of Fr, then the function Fr\_AckAbsoluteTimerIRQ shall raise the development error FR\_E\_INIT\_FAILED. ⊣ ()

**[SWS\_Fr\_00306]** ⊢ If development error detection for the Fr module is enabled, then the function Fr\_AckAbsoluteTimerIRQ shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_AckAbsoluteTimerIRQ shall raise the development error FR\_E\_INV\_CTRL\_IDX. ⊣ ()

**[SWS\_Fr\_00307]** ⊢ If development error detection for the Fr module is enabled, then the function Fr\_AckAbsoluteTimerIRQ shall check the validity of the parameter Fr\_AbsTimerIdx. If Fr\_AbsTimerIdx is invalid, then the function Fr\_AckAbsoluteTimerIRQ shall raise the development error FR\_E\_INV\_TIMER\_IDX. ⊣ ()

#### 8.4.29 Fr\_DisableAbsoluteTimerIRQ

**[SWS\_Fr\_00035]**⌈

<b>Service Name</b>	Fr_DisableAbsoluteTimerIRQ	
<b>Syntax</b>	<pre>Std_ReturnType Fr_DisableAbsoluteTimerIRQ (     uint8 Fr_CtrlIdx,     uint8 Fr_AbsTimerIdx )</pre>	
<b>Service ID [hex]</b>	0x19	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_AbsTimerIdx	Index of absolute timer within the context of the FlexRay CC.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	None	
<b>Return value</b>	Std_Return-Type	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Disables the interrupt line of an absolute timer.	
<b>Available via</b>	Fr.h	

|(SRS\_Fr\_05125, SRS\_Fr\_05047)

CC precondition for the function Fr\_DisableAbsoluteTimerIRQ: None.

**[SWS\_Fr\_00320]** ▮ The function Fr\_DisableAbsoluteTimerIRQ shall perform the following tasks:

1. Disable the interrupt line related to absolute timer Fr\_AbsTimerIdx.
2. Return E\_OK. ▮ ()

**[SWS\_Fr\_00319]** ▮ If the function Fr\_DisableAbsoluteTimerIRQ is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ▮ ()

**[SWS\_Fr\_00316]** ▮ If development error detection for the Fr module is enabled, and if the function Fr\_DisableAbsoluteTimerIRQ is called before the successful initialization of Fr, then the function Fr\_DisableAbsoluteTimerIRQ shall raise the development error FR\_E\_INIT\_FAILED. ▮ ()

**[SWS\_Fr\_00317]** ▮ If development error detection for the Fr module is enabled, then the function Fr\_DisableAbsoluteTimerIRQ shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function

Fr\_DisableAbsoluteTimerIRQ shall raise the development error FR\_E\_INV\_CTRL\_IDX. ] ()

**[SWS\_Fr\_00318]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_DisableAbsoluteTimerIRQ shall check the validity of the parameter Fr\_AbsTimerIdx. If Fr\_AbsTimerIdx is invalid, then the function Fr\_DisableAbsoluteTimerIRQ shall raise the development error FR\_E\_INV\_TIMER\_IDX. ] ()

### 8.4.30 Fr\_GetAbsoluteTimerIRQStatus

**[SWS\_Fr\_00108]**

<b>Service Name</b>	Fr_GetAbsoluteTimerIRQStatus	
<b>Syntax</b>	<pre>Std_ReturnType Fr_GetAbsoluteTimerIRQStatus (     uint8 Fr_CtrlIdx,     uint8 Fr_AbsTimerIdx,     boolean* Fr_IRQStatusPtr )</pre>	
<b>Service ID [hex]</b>	0x20	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_AbsTimerIdx	Index of absolute timer within the context of the FlexRay CC.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_IRQStatusPtr	Address the output value is stored to.
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully. E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Gets IRQ status of an absolute timer.	
<b>Available via</b>	Fr.h	

⌋(SRS\_Fr\_05125)

CC precondition for the function Fr\_GetAbsoluteTimerIRQStatus: None.

**[SWS\_Fr\_00332]** ⌈ The function Fr\_GetAbsoluteTimerIRQStatus shall perform the following tasks:



1. Check whether the interrupt of absolute timer Fr\_AbsTimerIdx is pending. Write TRUE to output parameter Fr\_IRQStatusPtr in case the interrupt is pending, FALSE otherwise.
2. Return E\_OK. ] ()

**[SWS\_Fr\_00331]** ⌈ If the function Fr\_GetAbsoluteTimerIRQStatus is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ] ()

**[SWS\_Fr\_00327]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_GetAbsoluteTimerIRQStatus is called before the successful initialization of Fr, then the function Fr\_GetAbsoluteTimerIRQStatus shall raise the development error FR\_E\_INIT\_FAILED. ] ()

**[SWS\_Fr\_00328]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_GetAbsoluteTimerIRQStatus shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_GetAbsoluteTimerIRQStatus shall raise the development error FR\_E\_INV\_CTRL\_IDX. ] ()

**[SWS\_Fr\_00329]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_GetAbsoluteTimerIRQStatus shall check the validity of the parameter Fr\_AbsTimerIdx. If Fr\_AbsTimerIdx is invalid, then the function Fr\_GetAbsoluteTimerIRQStatus shall raise the development error FR\_E\_INV\_TIMER\_IDX. ] ()

**[SWS\_Fr\_00330]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_GetAbsoluteTimerIRQStatus shall check whether the parameter Fr\_IRQStatusPtr is a NULL pointer (NULL\_PTR). If Fr\_IRQStatusPtr is a NULL pointer, then the function Fr\_GetAbsoluteTimerIRQStatus shall raise the development error FR\_E\_PARAM\_POINTER. ] ()

### 8.4.31 Fr\_GetVersionInfo

**[SWS\_Fr\_00070]**

<b>Service Name</b>	Fr_GetVersionInfo
<b>Syntax</b>	void Fr_GetVersionInfo ( Std_VersionInfoType* VersioninfoPtr )
<b>Service ID [hex]</b>	0x1b

<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant	
<b>Parameters (in)</b>	None	
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Versioninfo Ptr	Pointer to where to store the version information of this module.
<b>Return value</b>	None	
<b>Description</b>	Returns the version information of this module.	
<b>Available via</b>	Fr.h	

|(SRS\_BSW\_00407, SRS\_BSW\_00411)

**[SWS\_Fr\_00340]** If development error detection for the Fr module is enabled, then the function Fr\_GetVersionInfo shall check whether the parameter VersioninfoPtr is a NULL pointer (NULL\_PTR). If VersioninfoPtr is a NULL pointer, then the function Fr\_GetVersionInfo shall raise the development error FR\_E\_PARAM\_POINTER and return. |(SRS\_BSW\_00411)

### 8.4.32 Fr\_ReadCCConfig

**[SWS\_Fr\_00651]**

<b>Service Name</b>	Fr_ReadCCConfig	
<b>Syntax</b>	<pre>Std_ReturnType Fr_ReadCCConfig (     uint8 Fr_CtrlIdx,     uint8 Fr_ConfigParamIdx,     uint32* Fr_ConfigParamValuePtr )</pre>	
<b>Service ID [hex]</b>	0x2e	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non Reentrant for the same device	
<b>Parameters (in)</b>	Fr_CtrlIdx	Index of FlexRay CC within the context of the FlexRay Driver.
	Fr_ConfigParamIdx	Index that identifies the configuration parameter to read. See macros FR_CIDX_<config_parameter_name>.
<b>Parameters (inout)</b>	None	
<b>Parameters (out)</b>	Fr_ConfigParamValuePtr	Address the output value is stored to.
<b>Return value</b>	Std_ReturnType	E_OK: API call finished successfully.

	E_NOT_OK: API call aborted due to errors.
<b>Description</b>	Reads a FlexRay protocol configuration parameter for a particular FlexRay controller out of the module's configuration.
<b>Available via</b>	Fr.h

]()

The function Fr\_ReadCCConfig shall perform the following tasks:

1. Read the value of the configuration parameter requested by Fr\_ConfigParamIdx from the configuration and write it to output parameter \*Fr\_ConfigParamValuePtr.
2. Return E\_OK.

**[SWS\_Fr\_00652]** ⌈ If the function Fr\_ReadCCConfig is able to and detects a hardware error while performing the requested functionality, then it shall call Dem\_SetEventStatus (FR\_E\_CTRL\_TESTRESULT, DEM\_EVENT\_STATUS\_FAILED) and return E\_NOT\_OK. ⌋ ()

**[SWS\_Fr\_00653]** ⌈ If development error detection for the Fr module is enabled, and if the function Fr\_ReadCCConfig is called before the successful initialization of Fr, then the function Fr\_ReadCCConfig shall raise the development error FR\_E\_INIT\_FAILED. ⌋ ()

**[SWS\_Fr\_00654]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_ReadCCConfig shall check the validity of the parameter Fr\_CtrlIdx. If Fr\_CtrlIdx is invalid, then the function Fr\_ReadCCConfig shall raise the development error FR\_E\_INV\_CTRL\_IDX. ⌋ ()

**[SWS\_Fr\_00655]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_ReadCCConfig shall check the validity of the parameter Fr\_ConfigParamIdx. If Fr\_ConfigParamIdxIdx is invalid<sup>12</sup>, then the function Fr\_ReadCCConfig shall raise the development error FR\_E\_INV\_CONFIG\_IDX. ⌋ ()

**[SWS\_Fr\_00656]** ⌈ If development error detection for the Fr module is enabled, then the function Fr\_ReadCCConfig shall check whether the parameter Fr\_ConfigParamValuePtr is a NULL pointer (NULL\_PTR). If Fr\_ConfigParamValuePtr is a NULL pointer, then the function Fr\_ReadCCConfig shall raise the development error FR\_E\_PARAM\_POINTER. ⌋ ()

<sup>12</sup> Valid values are listed in chapter 8.2.1 Configuration parameter index macros and in requirements [FR662](#), [FR663](#), [FR664](#), [FR665](#), [FR666](#).

Configuration parameters values are specified as integer, float, enumeration or boolean. In order to map those values to the output parameter of type uint32, the following generic rules for conversion shall be applied for integer and float:

- **[SWS\_Fr\_00658]**  $\lceil$  *integers* are mapped 1 to 1.  $\rfloor$  ()
- **[SWS\_Fr\_00659]**  $\lceil$  *floats* (units of seconds) are converted to units of nanoseconds (with nanosecond granularity) and converted to uint32.  $\rfloor$  ()
- **[SWS\_Fr\_00661]**  $\lceil$  *booleans* shall output 1 for true and 0 for false.  $\rfloor$  ()

For configuration parameters specified as enumeration type, the following mappings shall be applied:

**[SWS\_Fr\_00662]**  $\lceil$  If parameter Fr\_ConfigParamIdx is set to FR\_CIDX\_PCHANNELS (FrPChannels) then the value stored at Fr\_ConfigParamValuePtr shall be interpreted as the following literals

0	FR_CHANNEL_A
1	FR_CHANNEL_B
2	FR_CHANNEL_AB

$\rfloor$  ()

**[SWS\_Fr\_00663]**  $\lceil$  If parameter Fr\_ConfigParamIdx is set to FR\_CIDX\_PSAMPLESPERMICROTICK (FrPSamplesPerMicrotick) then the value stored at Fr\_ConfigParamValuePtr shall be interpreted as the following literals

0	N1SAMPLES
1	N2SAMPLES
2	N4SAMPLES

$\rfloor$  ()

**[SWS\_Fr\_00664]**  $\lceil$  If parameter Fr\_ConfigParamIdx is set to FR\_CIDX\_PWAKEUPCHANNEL (FrPWakeUpChannel) then the value stored at Fr\_ConfigParamValuePtr shall be interpreted as the following literals

0	FR_CHANNEL_A
1	FR_CHANNEL_B

$\rfloor$  ()

**[SWS\_Fr\_00665]**  $\lceil$  If parameter Fr\_ConfigParamIdx is set to FR\_CIDX\_PDMICROTICK (FrPdMicrotick) then the value stored at Fr\_ConfigParamValuePtr shall be interpreted as the following literals

0	T12_5NS
1	T25NS
2	T50NS
3	T100NS
4	T200NS

$\rfloor$  ()

**[SWS\_Fr\_00666]** ⌈ If parameter Fr\_ConfigParamIdx is set to FR\_CIDX\_GDSAMPLECLOCKPERIOD (FrIfGdSampleClockPeriod) then the value stored at Fr\_ConfigParamValuePtr shall be interpreted as the following literals

0	T12_5NS
1	T25NS
2	T50NS

⌋ ()

## 8.5 Call-back notifications

The FlexRay driver does not call any callbacks.

## 8.6 Scheduled functions

The FlexRay driver, which is executed in the context of the FlexRay Interface has no function to be scheduled.

## 8.7 Expected Interfaces

In this chapter, all interfaces required from other modules are listed.

### 8.7.1 Mandatory Interfaces

This chapter defines all interfaces that are required to fulfill the core functionality of the module.

**[SWS\_Fr\_00390]**

<i>API Function</i>	<i>Header File</i>	<i>Description</i>
Dem_Set-EventStatus	Dem.h	Called by SW-Cs or BSW modules to report monitor status information to the Dem. BSW modules calling Dem_SetEventStatus can safely ignore the return value. This API will be available only if ({Dem/DemConfigSet/DemEventParameter/DemEventReportingType} == STANDARD_REPORTING)
Det_Report-Runtime-Error	Det.h	Service to report runtime errors. If a callout has been configured then this callout shall be called.

⌋()

### 8.7.2 Optional Interfaces

This chapter defines all interfaces that are required to fulfill an optional functionality of the module.

**[SWS\_Fr\_00391]**

<i>API Function</i>	<i>Header File</i>	<i>Description</i>
Det_ReportError	Det.h	Service to report development errors.
SchM_Enter_Fr	<none>	--
SchM_Exit_Fr	<none>	--

J()

Further optional interfaces might be accessed in case the Fr uses other modules for accessing the CC hardware.

**8.7.3 Configurable interfaces**

There are no configurable interfaces related to the FlexRay driver.

## 9 Sequence diagrams

The usage of the driver is depicted in the Sequence diagrams of the FlexRay Interface.

## 10 Configuration specification

In general, this chapter defines configuration parameters and their clustering into containers. In order to support the specification Chapter 10.1 describes fundamentals. It also specifies a template (table) you shall use for the parameter specification. We intend to leave Chapter 10.1 in the specification to guarantee comprehension.

Chapter 10.2 specifies the structure (containers) and the parameters of the module FlexRay Driver.

Chapter 10.3 specifies published information of the module FlexRay Driver.

### 10.1 How to read this chapter

For details refer to the chapter 10.1 “Introduction to configuration specification” in *SWS\_BSWGeneral*.

**[[SWS\_Fr\_00670]** 「 The Flexray Driver module shall reject configurations with partition mappings which are not supported by the implementation.

」 ()



## 10.2 Containers and configuration parameters

The following chapters summarize all configuration parameters.

### 10.2.1 Fr

<b>SWS Item</b>	<b>ECUC_Fr_00456 :</b>
<b>Module Name</b>	Fr
<b>Module Description</b>	Configuration of the Fr (FlexRay driver) module.
<b>Post-Build Variant Support</b>	true
<b>Supported Config Variants</b>	VARIANT-POST-BUILD, VARIANT-PRE-COMPILE

Included Containers		
Container Name	Multiplicity	Scope / Dependency
FrGeneral	1	General configuration (parameters) of the FlexRay Driver module.
FrMultipleConfiguration	1	This container contains the configuration parameters and sub containers of the AUTOSAR Fr module.

### 10.2.2 FrGeneral

<b>SWS Item</b>	<b>ECUC_Fr_00392 :</b>
<b>Container Name</b>	FrGeneral
<b>Parent Container</b>	Fr
<b>Description</b>	General configuration (parameters) of the FlexRay Driver module.
<b>Configuration Parameters</b>	

<b>SWS Item</b>	<b>ECUC_Fr_00001 :</b>		
<b>Name</b>	FrCtrlTestCount		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Maximum number of iterations the FlexRay controller hardware test is performed during controller initialization.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 255		
<b>Default value</b>	1		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00393 :</b>		
<b>Name</b>	FrDevErrorDetect		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Switches the development error detection and notification on or off. <ul style="list-style-type: none"> <li>• true: detection and notification is enabled.</li> <li>• false: detection and notification is disabled.</li> </ul>		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants

	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00455 :</b>		
<b>Name</b>	FrDisableLPduSupport		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Enables or disabled API function Fr_DisableLPdu.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00459 :</b>		
<b>Name</b>	FrExtendedLPduReporting		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Enables or disables reporting of actual cycle and slot ID by Fr_TransmitTxLPdu, Fr_ReceiveRxLPdu, and Fr_CheckTxLPduStatus.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00439 :</b>		
<b>Name</b>	FrIndex		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Specifies the InstanceId of this module instance. If only one instance is present it shall have the Id 0.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 255		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00394 :</b>		
<b>Name</b>	FrNumCtrlSupported		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Determines the maximum number of communication controllers that the driver supports.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	1 .. 256		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	false		

<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00453 :</b>		
<b>Name</b>	FrPrepareLPduSupport		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Enables or disables API function Fr_PrepareLPdu.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00454 :</b>		
<b>Name</b>	FrReconfigLPduSupport		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Enables or disabled API function Fr_ReconfigLPdu.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00002 :</b>		
<b>Name</b>	FrRxStringentCheck		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	If stringent check is enabled (true), received frames are accepted only if no slot status error occurred.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00016 :</b>		
<b>Name</b>	FrRxStringentLengthCheck		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	If stringent check is enabled (true), received frames are accepted only if the received payload length matches the configured payload length.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	

	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00396 :</b>		
<b>Name</b>	FrVersionInfoApi		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Enables/disables the existence of the Fr_GetVersionInfo API.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	false		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00457 :</b>		
<b>Name</b>	FrEcucPartitionRef		
<b>Parent Container</b>	FrGeneral		
<b>Description</b>	Maps the Flexray driver to zero or multiple ECUC partitions to make the modules API available in this partition. The Flexray driver will operate as an independent instance in each of the partitions.		
<b>Multiplicity</b>	0..*		
<b>Type</b>	Reference to [ EcucPartition ]		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Post-Build Variant Value</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: ECU		

**No Included Containers**

[SWS\_Fr\_CONSTR\_001] The module will operate as an independent instance in each of the partitions, means the called API will only target the partition it is called in. (see FrEcucPartitionRef)

### 10.2.3 FrController

<b>SWS Item</b>	<b>ECUC_Fr_00083 :</b>		
<b>Container Name</b>	FrController		
<b>Parent Container</b>	FrMultipleConfiguration		
<b>Description</b>	Configuration of the individual controller.		
<b>Configuration Parameters</b>			

<b>SWS Item</b>	<b>ECUC_Fr_00400 :</b>		
<b>Name</b>	FrCtrlIdx		
<b>Parent Container</b>	FrController		
<b>Description</b>	Determines index of CC within Fr.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef (Symbolic Name generated for this parameter)		

<b>Range</b>	0 .. 255		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00402 :</b>		
<b>Name</b>	FrPAllowHaltDueToClock		
<b>Parent Container</b>	FrController		
<b>Description</b>	Boolean flag that controls the transition to the POC:halt state due to a clock synchronization errors. If set to true, the CC is allowed to transition to POC:halt. If set to false, the CC will not transition to the POC:halt state but will enter or remain in the POC:normal passive state (self healing would still be possible)		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00403 :</b>		
<b>Name</b>	FrPAllowPassiveToActive		
<b>Parent Container</b>	FrController		
<b>Description</b>	Number of consecutive even/odd cycle pairs that must have valid clock correction terms before the CC will be allowed to transition from the POC:normal passive state to POC:normal active state. If set to zero, the CC is not allowed to transition from POC:normal passive to POC:normal active		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 31		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00404 :</b>		
<b>Name</b>	FrPChannels		
<b>Parent Container</b>	FrController		
<b>Description</b>	Channels to which the node is connected. Implementation Type: Fr_ChannelType		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	FR_CHANNEL_A	Cluster uses channel A	
	FR_CHANNEL_AB	Cluster uses channel A and B	
	FR_CHANNEL_B	Cluster uses channel B	
<b>Post-Build Variant Value</b>	true		
<b>Value</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE

<b>Configuration Class</b>	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00405 :</b>		
<b>Name</b>	FrPClusterDriftDamping		
<b>Parent Container</b>	FrController		
<b>Description</b>	Local cluster drift damping factor used for rate correction [Microticks]. Remark: Upper limit 10 for FlexRay Protocol 3.0 compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 20		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00428 :</b>		
<b>Name</b>	FrPdAcceptedStartupRange		
<b>Parent Container</b>	FrController		
<b>Description</b>	Expanded range of measured clock deviation allowed for startup frames during integration [Microticks]. Remark: Upper limit 1875 for FlexRay Protocol 2.1 Rev A compliance. Remark: Lower limit 29 for FlexRay Protocol 3.0 compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 2743		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00406 :</b>		
<b>Name</b>	FrPDencodingCorrection		
<b>Parent Container</b>	FrController		
<b>Description</b>	Value used by the receiver to calculate the difference between primary time reference point and secondary time reference point [Microticks]. Remark: Lower limit 14 for FlexRay Protocol 2.1 Rev. A compliance. Upper limit 136 for FlexRay Protocol 3.0 compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	12 .. 143		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00407 :</b>		
<b>Name</b>	FrPDelayCompensationA		

<b>Parent Container</b>	FrController		
<b>Description</b>	Value used to compensate for reception delays on the indicated channel. This covers assumed propagation delay up to cPropagationDelayMax for microticks in the range of 0.0125us to 0.05us [Microticks]. Remark: Lower limit 4 for FlexRay Protocol 3.0 compliance. Remark: Upper limit 200 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 211		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00408 :</b>		
<b>Name</b>	FrPDelayCompensationB		
<b>Parent Container</b>	FrController		
<b>Description</b>	Value used to compensate for reception delays on the indicated channel. This covers assumed propagation delay up to cPropagationDelayMax for microticks in the range of 0.0125us to 0.05us [Microticks]. Remark: Lower limit 4 for FlexRay Protocol 3.0 compliance. Remark: Upper limit 200 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 211		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00429 :</b>		
<b>Name</b>	FrPdListenTimeout		
<b>Parent Container</b>	FrController		
<b>Description</b>	Value for the startup listen timeout and wakeup listen timeout. Although this is a node local parameter, the real time equivalent of this value should be the same for all nodes in the cluster [Microticks]. Remark: Lower limit 1926 for FlexRay Protocol 3.0 compliance. Upper limit 1283846 for FlexRay Protocol 2.1 Rev. A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	1284 .. 2567692		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00431 :</b>		
<b>Name</b>	FrPdMicrotick		
<b>Parent Container</b>	FrController		
<b>Description</b>	Duration of a microtick.		

	Remark: Allowed range T12_5NS, T25NS, T50NS for FlexRay Protocol 3.0 compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	T100NS	100 ns	
	T12_5NS	12.5 ns	
	T200NS	200 ns	
	T25NS	25 ns	
	T50NS	50 ns	
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00448 :</b>		
<b>Name</b>	FrPExternalSync		
<b>Parent Container</b>	FrController		
<b>Description</b>	Flag indicating whether the node is externally synchronized (operating as time gateway sink in an TT-E cluster) or locally synchronized. If FrPExternalSync is set to 'true' then FrPTwoKeySlotMode must also be set to 'true'. Remarks: Set to 'false' for FlexRay Protocol 2.1 Rev. A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00447 :</b>		
<b>Name</b>	FrPFallBackInternal		
<b>Parent Container</b>	FrController		
<b>Description</b>	Flag indicating whether a time gateway sink node will switch to local clock operation when synchronization with the time gateway source node is lost (FrPFallBackInternal = true) or will instead go to POC:ready (FrPFallBackInternal =false). Remarks: Set to 'false' for FlexRay Protocol 2.1 Rev. A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00411 :</b>		
<b>Name</b>	FrPKeySlotId		
<b>Parent Container</b>	FrController		
<b>Description</b>	ID of the key slot, i.e., the slot used to transmit the startup frame, sync frame, or designated key slot frame. If this parameter is set to zero the		



	node does not have a key slot. For Fr3.0: if the value is not provided in System Description it shall be configured to 0. For Fr2.1: if the value is not provided in System Description it is driver implementation specific which value to configure.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 1023		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00425 :</b>		
<b>Name</b>	FrPKeySlotOnlyEnabled		
<b>Parent Container</b>	FrController		
<b>Description</b>	Flag indicating whether or not the node shall enter key slot only mode following startup. Remarks: This parameter maps to FlexRay Protocol 2.1 Rev. A parameter pSingleSlotEnabled.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00412 :</b>		
<b>Name</b>	FrPKeySlotUsedForStartup		
<b>Parent Container</b>	FrController		
<b>Description</b>	Flag indicating whether the key slot is used to transmit a startup frame. If FrPKeySlotUsedForStartup is set to true then FrPKeySlotUsedForSync must also be set to true. If FrPTwoKeySlotMode is set to true then both FrPKeySlotUsedForSync and FrPKeySlotUsedForStartup must also be set to true.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00413 :</b>		
<b>Name</b>	FrPKeySlotUsedForSync		
<b>Parent Container</b>	FrController		
<b>Description</b>	Flag indicating whether the key slot is used to transmit a sync frame. If FrPKeySlotUsedForStartup is set to true then FrPKeySlotUsedForSync must also be set to true. If FrPTwoKeySlotMode is set to true then both FrPKeySlotUsedForSync and FrPKeySlotUsedForStartup must also be set to true.		
<b>Multiplicity</b>	1		

<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00414 :</b>		
<b>Name</b>	FrPLatestTx		
<b>Parent Container</b>	FrController		
<b>Description</b>	Number of the last minislot in which a frame transmission can start in the dynamic segment. Remark: Upper limit 7980 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 7988		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00415 :</b>		
<b>Name</b>	FrPMacroInitialOffsetA		
<b>Parent Container</b>	FrController		
<b>Description</b>	Integer number of macroticks between the static slot boundary and the following macrotick boundary of the secondary time reference point based on the nominal macrotick duration [Macroticks].		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	2 .. 68		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00416 :</b>		
<b>Name</b>	FrPMacroInitialOffsetB		
<b>Parent Container</b>	FrController		
<b>Description</b>	Integer number of macroticks between the static slot boundary and the following macrotick boundary of the secondary time reference point based on the nominal macrotick duration [Macroticks].		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	2 .. 68		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00417 :</b>		
<b>Name</b>	FrPMicroInitialOffsetA		
<b>Parent Container</b>	FrController		
<b>Description</b>	Number of microticks between the secondary time reference point and the macrotick boundary immediately following the secondary time reference point. The parameter depends on FrPDelayCompensationA and therefore it has to be set independently for each channel [Microticks].		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 239		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00418 :</b>		
<b>Name</b>	FrPMicroInitialOffsetB		
<b>Parent Container</b>	FrController		
<b>Description</b>	Number of microticks between the secondary time reference point and the macrotick boundary immediately following the secondary time reference point. The parameter depends on FrPDelayCompensationB and therefore it has to be set independently for each channel [Microticks].		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 239		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00419 :</b>		
<b>Name</b>	FrPMicroPerCycle		
<b>Parent Container</b>	FrController		
<b>Description</b>	Nominal number of microticks in the communication cycle of the local node. If nodes have different microtick durations this number will differ from node to node [Microticks]. Remark: Lower limit 960 for FlexRay Protocol 3.0 compliance. Upper limit 640000 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	640 .. 1280000		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00444 :</b>		
<b>Name</b>	FrPNmVectorEarlyUpdate		

<b>Parent Container</b>	FrController		
<b>Description</b>	Flag indicating when the update of the Network Management Vector in the CHI shall take place. If FrPNmVectorEarlyUpdate is set to false, the update shall take place after the NIT. If FrPNmVectorEarlyUpdate is set to true, the update shall take place after the end of the static segment. Remarks: Set to 'false' for FlexRay Protocol 2.1 Rev. A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00421 :</b>		
<b>Name</b>	FrPOffsetCorrectionOut		
<b>Parent Container</b>	FrController		
<b>Description</b>	Magnitude of the maximum permissible offset correction value [Microticks]. Remark: Upper limit 15567 for FlexRay Protocol 2.1 Rev A compliance. Remark: Lower limit 15 for FlexRay Protocol 3.0 compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	13 .. 16082		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00450 :</b>		
<b>Name</b>	FrPOffsetCorrectionStart		
<b>Parent Container</b>	FrController		
<b>Description</b>	Start of the offset correction phase within the NIT, expressed as the number of macroticks from the start of cycle [Macroticks]. Remark: This parameter maps to FlexRay Protocol 2.1 Rev. A parameter gOffsetCorrectionStart. Remark: Lower limit 9 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	7 .. 15999		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00422 :</b>		
<b>Name</b>	FrPPayloadLengthDynMax		
<b>Parent Container</b>	FrController		
<b>Description</b>	Maximum payload length for dynamic frames [16 bit words].		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 127		

<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00423 :</b>		
<b>Name</b>	FrPRateCorrectionOut		
<b>Parent Container</b>	FrController		
<b>Description</b>	Magnitude of the maximum permissible rate correction value and the maximum drift offset between two nodes operating with unsynchronized clocks for one communication cycle [Microticks]. Remarks: This parameter maps to FlexRay Protocol 2.1 Rev. A parameter pdMaxDrift. Lower limit 3 for FlexRay Protocol 3.0 compliance. Upper limit 1923 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	2 .. 3846		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00424 :</b>		
<b>Name</b>	FrPSamplesPerMicrotick		
<b>Parent Container</b>	FrController		
<b>Description</b>	Number of samples per microtick. Remark: Allowed range N1SAMPLES, N2SAMPLES for FlexRay Protocol 3.0 compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	N1SAMPLES	1 sample	
	N2SAMPLES	2 samples	
	N4SAMPLES	4 samples	
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00445 :</b>		
<b>Name</b>	FrPSecondKeySlotId		
<b>Parent Container</b>	FrController		
<b>Description</b>	ID of the second key slot, in which a second startup frame shall be sent when operating as a coldstart node in a TT-L or TT-D cluster. If this parameter is set to zero the node does not have a second key slot. Remark: Set to 0 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 1023		
<b>Default value</b>	--		

<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00446 :</b>		
<b>Name</b>	FrPTwoKeySlotMode		
<b>Parent Container</b>	FrController		
<b>Description</b>	Flag indicating whether node operates as a coldstart node in a TT-E or TT-L cluster. If pTwoKeySlotMode is set to true then both pKeySlotUsedForSync and pKeySlotUsedForStartup must also be set to true. If pExternalSync is set to true then pTwoKeySlotMode must also be set to true. Remark: Set to false for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00426 :</b>		
<b>Name</b>	FrPWakeupChannel		
<b>Parent Container</b>	FrController		
<b>Description</b>	Channel used by the node to send a wakeup pattern. FrPWakeupChannel must be selected from among the channels configured by FrPChannels.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	FR_CHANNEL_A	--	
	FR_CHANNEL_B	--	
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00427 :</b>		
<b>Name</b>	FrPWakeupPattern		
<b>Parent Container</b>	FrController		
<b>Description</b>	Number of repetitions of the wakeup symbol that are combined to form a wakeup pattern when the node enters the POC:wakeup send state. Remark: Lower limit 2 for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 63		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD

<b>Scope / Dependency</b>	scope: local		
<b>SWS Item</b>	<b>ECUC_Fr_00458 :</b>		
<b>Name</b>	FrCtrlEcucPartitionRef		
<b>Parent Container</b>	FrController		
<b>Description</b>	Maps one single Flexray controller to zero or one ECUC partitions. The ECUC partition referenced is a subset of the ECUC partitions where the Flexray driver is mapped to.		
<b>Multiplicity</b>	0..1		
<b>Type</b>	Reference to [ EcucPartition ]		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Post-Build Variant Value</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: ECU		

<b>Included Containers</b>		
<b>Container Name</b>	<b>Multiplicity</b>	<b>Scope / Dependency</b>
FrAbsoluteTimer	1..*	Specifies the absolute timer configuration parameters of the Fr.
FrControllerDemEventParameters	0..1	Container for the references to DemEventParameter elements which shall be invoked using the API Dem_SetEventStatus in case the corresponding error occurs. The EventId is taken from the referenced DemEventParameter's DemEventId symbolic value. The standardized errors are provided in this container and can be extended by vendor-specific error references.
FrFifo	0..*	One First In First Out (FIFO) queued receive structure, defining the admittance criteria to the FIFO, and mandating the ability to admit messages into the FIFO based on Message Id filtering criteria.

[SWS\_Fr\_CONSTR\_002] The ECUC partitions referenced by FrCtrlEcucPartitionRef shall be a subset of the ECUC partitions referenced by FrEcucPartitionRef.

[SWS\_Fr\_CONSTR\_003] FrController and FrTrcvChannel of one communication channel shall all reference the same ECUC partition.

[SWS\_Fr\_CONSTR\_004] If FrEcucPartitionRef references one or more ECUC partitions, FrCtrlEcucPartitionRef shall have a multiplicity of one and reference one of these ECUC partitions as well.

#### 10.2.4 FrAbsoluteTimer

<b>SWS Item</b>	<b>ECUC_Fr_00432 :</b>		
<b>Container Name</b>	FrAbsoluteTimer		
<b>Parent Container</b>	FrController		
<b>Description</b>	Specifies the absolute timer configuration parameters of the Fr.		
<b>Configuration Parameters</b>			

<b>SWS Item</b>	<b>ECUC_Fr_00433 :</b>		
<b>Name</b>	FrAbsTimerIdx		
<b>Parent Container</b>	FrAbsoluteTimer		
<b>Description</b>	Contains the index of an absolute timer contained in Fr on a certain FlexRay CC.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef (Symbolic Name generated for this parameter)		
<b>Range</b>	0 .. 254		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	false		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	All Variants
	<b>Link time</b>	--	
	<b>Post-build time</b>	--	
<b>Scope / Dependency</b>	scope: local		

**No Included Containers**

### 10.2.5 FrControllerDemEventParameterRefs

<b>SWS Item</b>	<b>ECUC_Fr_00452 :</b>		
<b>Container Name</b>	FrControllerDemEventParameterRefs		
<b>Parent Container</b>	FrController		
<b>Description</b>	Container for the references to DemEventParameter elements which shall be invoked using the API Dem_SetEventStatus in case the corresponding error occurs. The EventId is taken from the referenced DemEventParameter's DemEventId symbolic value. The standardized errors are provided in this container and can be extended by vendor-specific error references.		
<b>Configuration Parameters</b>			

<b>SWS Item</b>	<b>ECUC_Fr_00005 :</b>		
<b>Name</b>	FR_E_CTRL_TESTRESULT		
<b>Parent Container</b>	FrControllerDemEventParameterRefs		
<b>Description</b>	Reference to DEM event Id that is reported for FlexRay controller hardware test failure. If this parameter is not configured, no event reporting happens.		
<b>Multiplicity</b>	0..1		
<b>Type</b>	Symbolic name reference to [ DemEventParameter ]		
<b>Post-Build Variant Multiplicity</b>	true		
<b>Post-Build Variant Value</b>	true		
<b>Multiplicity Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

**No Included Containers**

### 10.2.6 FrFifo

<b>SWS Item</b>	<b>ECUC_Fr_00009 :</b>		
<b>Container Name</b>	FrFifo		



<b>Parent Container</b>	FrController
<b>Description</b>	One First In First Out (FIFO) queued receive structure, defining the admittance criteria to the FIFO, and mandating the ability to admit messages into the FIFO based on Message Id filtering criteria.
<b>Configuration Parameters</b>	

<b>SWS Item</b>	<b>ECUC_Fr_00006 :</b>		
<b>Name</b>	FrAdmitWithoutMessageld		
<b>Parent Container</b>	FrFifo		
<b>Description</b>	Determines whether or not frames received in the dynamic segment that don't contain a message ID will be admitted into the FIFO.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucBooleanParamDef		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00007 :</b>		
<b>Name</b>	FrBaseCycle		
<b>Parent Container</b>	FrFifo		
<b>Description</b>	FIFO cycle counter acceptance criteria.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 63		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00449 :</b>		
<b>Name</b>	FrChannels		
<b>Parent Container</b>	FrFifo		
<b>Description</b>	FIFO channel admittance criteria.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucEnumerationParamDef		
<b>Range</b>	FR_CHANNEL_A		Frames received on channel A
	FR_CHANNEL_AB		Frames received on channel A and B
	FR_CHANNEL_B		Frames received on channel B
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00008 :</b>		
<b>Name</b>	FrCycleRepetition		
<b>Parent Container</b>	FrFifo		
<b>Description</b>	FIFO cycle counter acceptance criteria. Valid values are 1,2,4,5,8,10,16,20,32,40,50,64.		

	Remark: Values 1,2,4,8,16,32,64 are valid only for FlexRay Protocol 2.1 Rev A compliance.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	1 .. 64		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00010 :</b>		
<b>Name</b>	FrFifoDepth		
<b>Parent Container</b>	FrFifo		
<b>Description</b>	FrFifoDepth configures the maximum number of rx-frames which can be contained in the FIFO.		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	1 .. 2048		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00011 :</b>		
<b>Name</b>	FrMsgldMask		
<b>Parent Container</b>	FrFifo		
<b>Description</b>	FIFO message identifier acceptance criteria (Mask filter).		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 65535		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>SWS Item</b>	<b>ECUC_Fr_00012 :</b>		
<b>Name</b>	FrMsgldMatch		
<b>Parent Container</b>	FrFifo		
<b>Description</b>	FIFO message identifier acceptance criteria (Match filter).		
<b>Multiplicity</b>	1		
<b>Type</b>	EcucIntegerParamDef		
<b>Range</b>	0 .. 65535		
<b>Default value</b>	--		
<b>Post-Build Variant Value</b>	true		
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X	VARIANT-PRE-COMPILE
	<b>Link time</b>	--	
	<b>Post-build time</b>	X	VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local		

<b>Included Containers</b>
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Container Name	Multiplicity	Scope / Dependency
FrRange	1..*	FIFO Frame Id range acceptance criteria.

### 10.2.7 FrRange

<b>SWS Item</b>	<b>ECUC_Fr_00013 :</b>	
<b>Container Name</b>	FrRange	
<b>Parent Container</b>	FrFifo	
<b>Description</b>	FIFO Frame Id range acceptance criteria.	
<b>Configuration Parameters</b>		

<b>SWS Item</b>	<b>ECUC_Fr_00014 :</b>	
<b>Name</b>	FrRangeMax	
<b>Parent Container</b>	FrRange	
<b>Description</b>	Last Frameld of this range that will be accepted by the FIFO.	
<b>Multiplicity</b>	1	
<b>Type</b>	EcucIntegerParamDef	
<b>Range</b>	0 .. 2047	
<b>Default value</b>	--	
<b>Post-Build Variant Value</b>	true	
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X VARIANT-PRE-COMPILE
	<b>Link time</b>	--
	<b>Post-build time</b>	X VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local	

<b>SWS Item</b>	<b>ECUC_Fr_00015 :</b>	
<b>Name</b>	FrRangeMin	
<b>Parent Container</b>	FrRange	
<b>Description</b>	First Frameld of this range that will be accepted by the FIFO.	
<b>Multiplicity</b>	1	
<b>Type</b>	EcucIntegerParamDef	
<b>Range</b>	0 .. 2047	
<b>Default value</b>	--	
<b>Post-Build Variant Value</b>	true	
<b>Value Configuration Class</b>	<b>Pre-compile time</b>	X VARIANT-PRE-COMPILE
	<b>Link time</b>	--
	<b>Post-build time</b>	X VARIANT-POST-BUILD
<b>Scope / Dependency</b>	scope: local	

**No Included Containers**

### 10.2.8 FrMultipleConfiguration

<b>SWS Item</b>	<b>ECUC_Fr_00397 :</b>	
<b>Container Name</b>	FrMultipleConfiguration	
<b>Parent Container</b>	Fr	
<b>Description</b>	This container contains the configuration parameters and sub containers of the AUTOSAR Fr module.	
<b>Configuration Parameters</b>		

<b>Included Containers</b>		
Container Name	Multiplicity	Scope / Dependency
FrController	1..*	Container to hold multiple configuration sets.

### **10.3 Published Information**

For details refer to the chapter 10.3 “Published Information” in *SWS\_BSWGeneral*.

## 11 Not applicable requirements

[SWS\_Fr\_00602] These requirements are not applicable to this specification. ( ( SRS\_BSW\_00306, SRS\_BSW\_00312, SRS\_BSW\_00314, SRS\_BSW\_00325, SRS\_BSW\_00327, SRS\_BSW\_00328, SRS\_BSW\_00330, SRS\_BSW\_00331, SRS\_BSW\_00333, SRS\_BSW\_00335, SRS\_BSW\_00341, SRS\_BSW\_00343, SRS\_BSW\_00344, SRS\_BSW\_00359, SRS\_BSW\_00360, SRS\_BSW\_00371, SRS\_BSW\_00373, SRS\_BSW\_00375, SRS\_BSW\_00377, SRS\_BSW\_00386, SRS\_BSW\_00410, SRS\_BSW\_00415, SRS\_BSW\_00416, SRS\_BSW\_00417, SRS\_BSW\_00422, SRS\_BSW\_00423, SRS\_BSW\_00424, SRS\_BSW\_00425, SRS\_BSW\_00426, SRS\_BSW\_00427, SRS\_BSW\_00428, SRS\_BSW\_00429, SRS\_BSW\_00432, SRS\_BSW\_00433, SRS\_BSW\_00437, SRS\_BSW\_00439, SRS\_BSW\_00440, SRS\_BSW\_00447, SRS\_BSW\_00449, SRS\_BSW\_00450, SRS\_BSW\_00005, SRS\_BSW\_00006, SRS\_BSW\_00009, SRS\_BSW\_00010, SRS\_BSW\_00161, SRS\_BSW\_00162, SRS\_BSW\_00164, SRS\_BSW\_00168, SRS\_BSW\_00170, SRS\_BSW\_00172, SRS\_Fr\_05000, SRS\_Fr\_05001, SRS\_Fr\_05002, SRS\_Fr\_05033, SRS\_Fr\_05053, SRS\_Fr\_05052)