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## References

- [1] Methodology AUTOSAR\_TR\_Methodology
- [2] Requirements on Methodology AUTOSAR\_RS\_Methodology
- [3] Standardization Template AUTOSAR\_TPS\_StandardizationTemplate
- [4] Software Process Engineering Meta-Model Specification http://www.omg.org/spec/SPEM/2.0/
- [5] Software Component Template AUTOSAR\_TPS\_SoftwareComponentTemplate
- [6] Specification of Manifest AUTOSAR\_TPS\_ManifestSpecification
- [7] Specification of ECU Resource Template AUTOSAR\_TPS\_ECUResourceTemplate
- [8] Glossary AUTOSAR\_TR\_Glossary
- [9] Specification of Update and Configuration Management AUTOSAR\_SWS\_UpdateAndConfigManagement



## 1 Introduction

### 1.1 Objective and Scope

AUTOSAR requires a common technical approach for at least the major development steps, called the AUTOSAR methodology.

The methodology for the AUTOSAR Classic Platform is given by [1], whereas this document defines the methodology for the AUTOSAR Adaptive Platform.

The corresponding requirements are defined in [2].

The present expansion was necessary, because the AUTOSAR Adaptive Platform has introduced new concepts.

In contrast to the AUTOSAR Classic Platform, instances of Adaptive Applications, for example, are executed within the context of processes, entities managed by the operating system. If permitted by the configuration of the operating system, processes may be started, executed or stopped, at any time during the life cycle of a machine. As a consequence, the way of configuration (by the means of Manifests) or when and how software packages are deployed (e.g., by software updates over-the-air) clearly differ from the concepts of the AUTOSAR Classic Platform.

Moreover, the term machine has been newly introduced with the AUTOSAR Adaptive Platform. A machine is quasi a virtualized ECU, an entity where software can be deployed to. In this spirit, one real ECU could run several machines, even though the methodology will not detail this. In the simplest case the term machine may only be a synonym for ECU.

Although the list is not complete, aforementioned aspects may serve as sufficient motivation to provide a separate methodology for the AUTOSAR Adaptive Platform.

Despite all the differences, there are also many commonalities, such as the description of the system features, like topologies or hardware capabilities. This document, however, will rather focus on the specifics of the AUTOSAR Adaptive platform, in order to avoid duplications. The specification of the common aspects of both platforms may be the subject of a separate document (foundation document) later.

**[TR\_AMETH\_00100] Scope of the Methodology for the AUTOSAR Adaptive Platform** [ The methodology for the AUTOSAR Adaptive Platform describes main aspects (use-cases, tasks, work products, ...) necessary to build an Adaptive AUTOSAR system and how they relate to each other. However, the methodology does neither provide a complete process description, nor does it stipulate a precise order of activities. Iterations of activities are possible, but it is not described how and when iterations shall be carried out. ] (*RS\_METH\_00006, RS\_METH\_00020, RS\_METH\_00056*)



### **1.2 Document Outline**

This document will follow the policies of the AUTOSAR Classic Platform, i.e., the way how to model use-cases, how to structure the document and the way to specify.

Thus, the outline of this document follows roughly its counterpart of the AUTOSAR Classic Platform:

The rest of this section documents the policies utilized and the requirements traceability map.

Section 2 describes the major use cases for the development of a system implementing an AUTOSAR Adaptive Platform. Note that the description of the life cycle of a Software Package is not included in the AUTOSAR methodology.

Section 3 lists and describes all tasks and work products, which are used in the descriptions of the use cases in section 2.

### **1.3 Document Conventions**

This document follows a list of document conventions, which are described in the following.

Technical terms of AUTOSAR are typeset in mono spaced font, e.g. ECU. As a general rule, plural forms of technical terms are created by adding "s" to the singular form, e.g. ECUS.

This document contains specification items in textual form that are distinguished from the rest of the text by a unique numerical ID, a headline, and the actual text starting after the  $\lceil$  character and terminated by the  $\rfloor$  character. The conventions for requirements traceability follow [TPS\_STDT\_00080], see Standardization Template ([3]).

### 1.4 Abbreviations

The following table contains a list of abbreviations used in the scope of this document along with the spelled-out meaning of each of the abbreviations.

Abbreviation	Meaning	
ABI	Application Binary Interface	
AP	AUTOSAR Adaptive Platform	
API Application Programming Interface		
$\overline{\nabla}$		



 $\triangle$ 

Abbreviation	Meaning
ARXML	AUTOSAR XML
СР	AUTOSAR Classic Platform
DolP	Diagnostics over IP
DM	Diagnostic Manager
DTC	Diagnostic Trouble Code
ECU	Electrical Control Unit
E/E system	Electric and Electronic system
HW	Hardware
ID	Identifier
IP	Internet Protocol
JSON	JavaScript Object Notation
NM	Network Management
NV	Non-Volatile
OEM	Original Equipment Manufacturer
OS	Operating System
PHM	Platform Health Management
POSIX	Portable Operating System Interface
SD	Service Discovery
SOME/IP	Scalable service-Oriented MiddlewarE over IP
SWC	Software Component
ТСР	Transport Control Protocol
TLV	Tag Length Value
UCM	Update and Configuration Management
UDS	Unified Diagnostic Services
UDP	User datagram Protocol
UML	Unified Modeling Language
UUID	Universally Unique Identifier
VFB	Virtual Functional Bus
XML	Extensible Markup Language
XSD	XML Schema Definition

 Table 1.1: Abbreviations used in the scope of this Document



### 1.5 Methodology Concepts

The concepts of the methodology for the Adaptive Platform are identical with the concepts of the methodology for the Classic Platform. Hence, we will only mention the main principles here. Please refer to section 1.5 in [1] for further details.

**[TR\_AMETH\_00101] Definition of tasks, work products and use cases** [ The methodology describes typical use cases by means of activitys, entities to aggregate tasks and their corresponding work products. Tasks are defined as reusable elements: input information (e.g., stored within particular work products) is processed in order to generate new work products. [*(RS\_METH\_00018)*<sup>1</sup>

**[TR\_AMETH\_00102] Types and kinds of work products** [Work products are either artifacts or deliverables and can be of the kind AUTOSAR XML, source code, object code, executable, text Or custom. |(RS\_METH\_00018)

**[TR\_AMETH\_00226] Documentation of work products** [ In order to document design decisions or restrictions during the development process, each work product may aggregate a corresponding documentation. ](*RS\_METH\_00069*)

The definitions and the figures are made according to the Software Process Engineering Meta-Model Specification (SPEM) [4]. The symbols are those used by the Enterprise Architect modeling tool.

### **1.6 Requirements Traceability**

The following table references the requirements specified in the corresponding requirements document [2].

Requirement	Description	Satisfied by
[RS_METH_00006]	The methodology shall explain	[TR_AMETH_00016]
	how to build an AUTOSAR	[TR_AMETH_00100]
	system	
[RS_METH_00015]	The methodology shall be	[TR_AMETH_00013]
	independent of programming	
	languages	
[RS_METH_00016]	The methodology shall support	[TR_AMETH_00212]
	building a system of both	[TR_AMETH_00213]
	AUTOSAR and Non-AUTOSAR	
	ECUs	
[RS_METH_00018]	The methodology shall be	[TR_AMETH_00101]
	modular	[TR_AMETH_00102]
		[TR_AMETH_00200]
[RS_METH_00020]	The methodology shall support	[TR_AMETH_00100]
	round-trip engineering	

<sup>&</sup>lt;sup>1</sup>This document describes use cases in Section 2, tasks and work products in Section 3.



[RS METH 00032]	The methodology shall support	
[N3_WEIN_00032]		[TR_AMETH_00001]
	different levels of abstractions	[TR_AMETH_00002]
		[TR_AMETH_00200]
		[TR_AMETH_00201]
		[TR_AMETH_00202]
		[TR_AMETH_00205]
[RS_METH_00041]	The methodology shall support	[TR_AMETH_00019]
	top-down and bottom-up	[TR_AMETH_00020]
	approaches	[TR_AMETH_00034]
		[TR_AMETH_00035]
		[TR AMETH 00204]
[RS METH 00042]	The methodology shall	[TR_AMETH_00013]
	incorporate the usage of	TR AMETH 00018
	industry standard tools	
[RS_METH_00056]	The AUTOSAR methodology	[TR_AMETH_00100]
[	shall not be bound to a particular	[]
	life-cycle model	
[RS METH 00066]	The methodology shall allow	[TR_AMETH_00012]
	activities that reference tools	[TR_AMETH_00013]
	activities that reference tools	[TR_AMETH_00016]
		[TR_AMETH_00018]
	It shall be passible to add	
[RS_METH_00069]	It shall be possible to add	[TR_AMETH_00226]
	precise and human readable	
	documentation to each work	
	product	
[RS_METH_00077]	The methodology shall support	[TR_AMETH_00014]
	different views on the SW-C	[TR_AMETH_00015]
	structure by OEMs and suppliers	[TR_AMETH_00016]
		[TR_AMETH_00024]
[RS_METH_00078]	The methodology shall explain	[TR_AMETH_00029]
	the typical usage of different	[TR_AMETH_00033]
	views on the system of the OEM	[TR_AMETH_00203]
[RS_METH_00079]	The methodology shall explain	[TR_AMETH_00203]
	the typical usage of different	
	views on the system of the	
	supplier	
[RS_METH_00200]	The methodology shall support	[TR_AMETH_00208]
	building a system consisting of	TR AMETH 00209
	several AUTOSAR platforms	[TR_AMETH_00210]
[RS METH 00201]	The methodology shall explain	[TR_AMETH_00001]
	how to design the services of a	[TR AMETH 00007]
	system	[TR AMETH 00008]
		[TR AMETH 00009]
		[TR_AMETH_00212]
		[TR_AMETH_00213]



	The methodology shall evoluin	
[RS_METH_00202]	The methodology shall explain	[TR_AMETH_00002]
	how to develop an Adaptive	[TR_AMETH_00010]
	Application	[TR_AMETH_00011]
		[TR_AMETH_00012]
		[TR_AMETH_00013]
		[TR_AMETH_00014]
		[TR_AMETH_00015]
		[TR_AMETH_00018]
		[TR_AMETH_00205]
		TR_AMETH_00207
		[TR_AMETH_00208]
		[TR_AMETH_00209]
		[TR_AMETH_00210]
[RS_METH_00203]	The methodology shall explain	[TR_AMETH_00003]
	the high-level usage of the	
	Manifest Specification	[TR_AMETH_00004]
		[TR_AMETH_00005]
		[TR_AMETH_00021]
		[TR_AMETH_00022]
		[TR_AMETH_00023]
		[TR_AMETH_00024]
		[TR_AMETH_00025]
		[TR_AMETH_00026]
		[TR_AMETH_00027]
		[TR_AMETH_00028]
		[TR_AMETH_00029]
		[TR_AMETH_00033]
		[TR_AMETH_00214]
		[TR_AMETH_00215]
		[TR_AMETH_00216]
		[TR_AMETH_00217]
[RS_METH_00204]	The methodology shall describe	[TR_AMETH_00003]
	how to configure a machine for	[TR_AMETH_00021]
	the Adaptive Platform	[TR_AMETH_00022]
		[TR_AMETH_00023]
		[TR_AMETH_00031]
		[TR_AMETH_00214]
		[TR_AMETH_00214] [TR_AMETH_00215]
		[TR_AMETH_00216]
		[TR_AMETH_00217]
IDS METH 002051	The methodology shall describe	
[RS_METH_00205]	The methodology shall describe	[TR_AMETH_00006]
	how to deploy software on the	[TR_AMETH_00031]
	Adaptive Platform	[TR_AMETH_00206]
[RS_METH_00206]	The methodology shall explain	[TR_AMETH_00005]
	how to configure the instances	[TR_AMETH_00027]
	of services of a system	[TR_AMETH_00028]
		[TR_AMETH_00029]
		[TR_AMETH_00033]
[RS_METH_00207]	The methodology shall explain	[TR_AMETH_00017]
	how to develop Platform	[TR_AMETH_00019]
	Software for the Adaptive	TR_AMETH_00020]
	Platform	[TR_AMETH_00034]
		[TR_AMETH_00035]
		[TR_AMETH_00212]
		[TR_AMETH_00213]



### **1.7 Known Limitations**

The sections related to the deployment of Software Packages, i.e., Section 2.4.5 (Set up an initial Machine), Section 2.4.6 (Create Software Packages) and Section 2.4.7 (Management and provision of Software Packages), are still under discussion.



## 2 Use Cases for the Adaptive Platform

This section describes the main use cases for building a system based on the AUTOSAR Adaptive Platform.

Each section consists of subsections for the overall purpose of the use case, the description in terms of specifications, and the modeled workflow according to [4].

Please be aware that the roles shown in the diagrams may only be regarded as a good approximation.

### 2.1 Overall View

#### 2.1.1 Purpose

This section provides an overview of the design and development steps to build a system based on the AUTOSAR Adaptive Platform. The main activities of the overall development are depicted in Figure 2.6. An overview of the workflow including relevant work products is given in Figure 2.7. A brief description of these main steps is given below in Section 2.1.2. For a detailed description please refer to the relevant sections.

#### 2.1.2 Description

#### 2.1.2.1 Domains of Development

It is good practice to decompose the development of complex systems into different work phases, for example analysis, design, implementation and the like. Each work phase will thereby be linked to a different level of abstraction. Moreover, each stakeholder of this development will need a distinct view on the system in order to emphasize on its particular aspects.

Thus, all this needs to somehow be represented by the methodology, too. In this respect, the methodology of the AUTOSAR Classic Platform is structured into so-called domains of development [1], which is in some way a mix of the concepts *separation of concerns* and *abstraction*.

The methodology of the AUTOSAR Adaptive Platform will follow this approach.

**[TR\_AMETH\_00200] Domains of development utilized for the methodology of the AUTOSAR Adaptive Platform** [ The methodology of the Adaptive Platform shall be structured by the following domains of development:

- Analysis
- Architecture and Design
- System



- Software Development
- Integration and Deployment

(RS METH 00018, RS METH 00032)

#### 2.1.2.2 Fundamental Activities

#### 2.1.2.2.1 Analysis

Analysis tasks are often necessary for the purpose of preparing later decisions. One line of inquiry may be to identify and investigate timing critical event chains between sensors and actuators of a vehicle function in order to comply with the required timing behavior.

Although the present version does not, later versions of this document will specify corresponding use-cases/activities.

#### 2.1.2.2.2 Architecture and Design

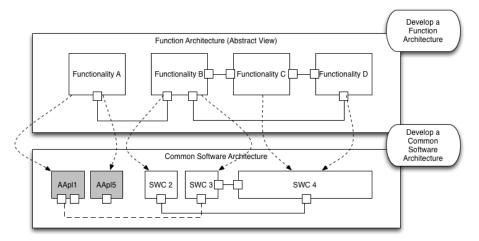


Figure 2.1: From the Function Architecture to a Common Software Architecture

**[TR\_AMETH\_00201] Develop a Function Architecture** [ An engineer, e.g., an E/E system architect, may evaluate features and requirements necessary for a specific E/E vehicle project in order to form an appropriate Function Architecture during the activity Develop a Function Architecture.

The Function Architecture is composed of a number of function networks. A function network consists of a set of function blocks with their interfaces and corresponding interconnections. One functionality is encapsulated within one function block. Therefore, a particular function network represents all functionality that is needed to execute a particular feature (vehicle function). Note, that function blocks may be realized in software or hardware or as a mix of both.



The result of this activity, i.e., the Function Architecture can be specified by means of the Abstract System Description.

This activity is optional. |(*RS\_METH\_00032*)

**[TR\_AMETH\_00202] Develop a Common Software Architecture** [ Another engineer, e.g., a software architect, could take the Function Architecture as one input to deduce a corresponding Common Software Architecture while executing an activity Develop a Common Software Architecture.

The Common Software Architecture provides a dedicated view of all software entities and their communication relation within the E/E vehicle system. In this light, the Common Software Architecture comprises both types, AUTOSAR software components of the Classic Platform as well as those entities that form later an Adaptive Application Software deployed to an Adaptive Platform-based machine. It is important to stress this, because not only software components of the same platform type communicate among each other. There is also a service oriented communication possible between software components or entities that belong to different platform types.

The communication entry and exit points of components are ports typed by a particular interface definition. In case of the Adaptive Platform, interfaces are expressed as Service Interfaces. In this respect, typed ports are means to instantiate specific interface definitions.

The term *component* may also include the term *compositions of components*. An Adaptive Application Software may also be subdivided into more finegranular components.

The result of this activity, i.e., the Common Software Architecture can be specified by means of the System Description.

This activity is optional. |(RS METH 00032)<sup>1</sup>

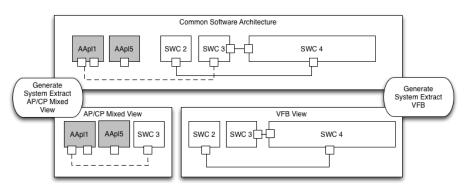


Figure 2.2: Views of subsystems enable to emphasize on relevant aspects

<sup>&</sup>lt;sup>1</sup>Figure 2.1 shows that a functionality may be implemented by one or more software components, by software components which are finally be mapped either to a machine running an AUTOSAR Adaptive Platform (gray boxes, named AApl for Adaptive Application) or to a Classic Platform ECU.



**[TR\_AMETH\_00203] Provide views of subsystems** [ A subsystem is a reduced part of the overall technical system and emphasizes on relevant aspects of it.

It is absolutely feasible, for example, to generate a pure VFB view or a view on a mixed Adaptive/Classic Platform subsystem. Latter could contain all those software entities which communicate at least to one other Adaptive Application Software. It may be usable to develop the interfaces for communication between software components/entities which belong to different platforms (namely AUTOSAR Adaptive Platform or AUTOSAR Classic Platform).

This activity is optional. |(RS\_METH\_00078, RS\_METH\_00079)<sup>2</sup>

**[TR\_AMETH\_00001] Develop Service Interfaces** [ During this activity, services for service-oriented communication are specified, i.e., particular events, methods and fields per interface. It may be done independently of any assignation to specific software components or any instantiation. In this respect it may be seen as a preparation step towards the development of Adaptive Application Software entities.  $(RS_METH_00201, RS_METH_00032)^3$ 

[TR\_AMETH\_00207] Design communication between Classic Platform ECUs and Adaptive Platform machines [ Adaptive Applications communicate in a service oriented manner. However, a typical vehicle will also be equipped with ECUs developed for the Classical Platform. Thus, it is very likely that ECUs of different types need to communicate.

In case that the Classic Platform ECU implements SOME/IP they can communicate in service oriented way. However, in order to describe this kind of communication a mapping between the elements of the ServiceInterface and the corresponding elements of the respective PortInterface of the Classic Platform needs to be specified.

If the counterpart on a Classic Platform ECU, however, communicates only in a signal-based way, a Signal-to-Service translation is needed. |(*RS\_METH\_00202*)<sup>4</sup>

 $<sup>^2\</sup>mbox{Figure 2.2}$  shows two possible views on subsystems deduced from the  $\mbox{Common Software Architecture}.$ 

<sup>&</sup>lt;sup>3</sup>This use case is elaborated in section 2.2.1.

<sup>&</sup>lt;sup>4</sup>The use case of SOME/IP communication is elaborated in section 2.2.2.1. The use case of Signal-to-Service translation is elaborated in section 2.2.2.2.



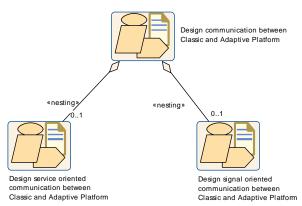


Figure 2.3: Design Communication between Classic Platform and Adaptive Platform

Activity	Design communication between Classic and Adaptive Platform		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Communication		
Brief Description	Design communicati	on betw	een CP and AP
Description	Higher level activity that encloses all activities which are necessary to design communication between a Classic Platform (ECU) and a Adaptive Platform.		
Relation Type	Related Element	Mul.	Note
Aggregates	Design service ori- ented communica- tion between Clas- sic and Adaptive Platform	01	
Aggregates	Design signal ori- ented communica- tion between Clas- sic and Adaptive Platform	01	



#### 2.1.2.2.3 System

Like for the CP methodology [1], this development domain will cover activities which refine the Common Software Architecture into a system defined by specific ECUs or machines. In this respect, the main activities/issues specified there will be in principle also valid here (see Figure 2.4).

#### [TR\_AMETH\_00204] Develop the System [

The subsequent specifications of the Classic Platform methodology shall also be applicable for the Adaptive Platform (by following their general meanings):

• Development of the System (TR\_METH\_01046) and (Develop) the overall system (TR\_METH\_01048), which talk about the refinement of the VFB by the definition of a topology of ECUs and networks and the deployment of software components



onto ECUs, with the extensions necessary for the Common Software Architecture and the additions to specify machines and the corresponding mapping of machines to ECUs.

• Two phase development approach (TR\_METH\_01047) and Interaction between organizations (TR\_METH\_01049), which structures the collaboration between different parties, like between OEMs and their suppliers.

](*RS\_METH\_00041*)

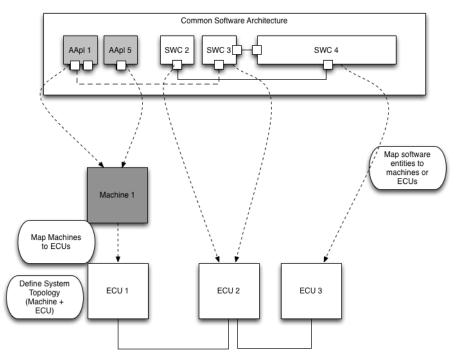


Figure 2.4: System development: ECUS, machines, communication networks, mapping of software entities to ECUS or machines

#### 2.1.2.2.4 Software Development

[TR\_AMETH\_00002] Develop the software for AdaptiveAutosarApplicationS [Once the service interfaces have been defined, software for AdaptiveAutosarApplications of category application-level and platform-level can be developed. The development may include several sub-activities like analysis, design, implementation or test.

The most important artifacts of this activity are either source-code or object-code files, depending on whether or not the developer knows the Build Chain Configuration beforehand. The artifacts are handed over to an integrator.  $](RS\_METH\_00202, RS\_METH\_00032)^{5}$ 

<sup>&</sup>lt;sup>5</sup>Sections 2.3.1 and 2.3.2 will refine the necessary activities associated with the development of application-level and platform-level software.



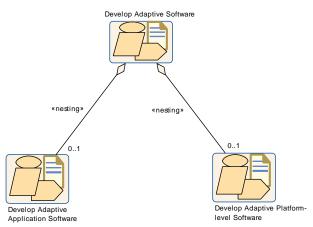


Figure 2.5: Develop Adaptive Software

Activity	Develop Adaptive S	Develop Adaptive Software		
Package		AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Develop Adaptive Application		
Brief Description	Develop Adaptive So	oftware		
Description		This higher level activity encloses the development of Adaptive Applications with category application-level as well as platform-level.		
Relation Type	Related Element	Mul.	Note	
Aggregates	Develop Adap- tive Application Software	01		
Aggregates	Develop Adaptive Platform-level Soft- ware	01		

#### Table 2.2: Develop Adaptive Software

#### 2.1.2.2.5 Integration and Deployment

The term *Integration and deployment of software* (on the Adaptive Platform) refers to all activities that are necessary to make designated software run on a specific machine, determined by its hardware, connected networks, its operating system and (some) Functional Clusters, in order to satisfy all requirements.

**[TR\_AMETH\_00205] Integrate Software** [ An integrator will either take source-code or object-code files delivered by the software development and will bind them together in order to form an Executable for a specific machine and notably its application binary interface (ABI).

This activity does not include instantiation, i.e., the binding of an actual Executable to the context of an Process (exactly one Executable per Process). ](RS\_METH\_00202, RS\_METH\_00032)<sup>6</sup>

<sup>&</sup>lt;sup>6</sup>Section 2.4.1 will refine the necessary activities associated with the integration of software.



**[TR\_AMETH\_00003] Configuration of the machine** [ In AUTOSAR adaptive the meta model element Machine already represents a specific ECU implementation with dedicated configurations. In this respect, the Machine is more a model entity in the scope of an integrator of a Tier 1 company, than in the scope of on an communication designer of an OEM.

Therefore, the meta model element MachineDesign has been introduced. It allows a communication designer of an OEM to define requirements on a machine in the context of a System during the system design stage. In this sense, MachineDesign acts as a placeholder for a real adaptive ECU instance in early development phases.

In addition, the respective Machine Design will be uploaded onto the machines as part of Uploadable Design Artifacts. Since a particular Machine model will reference a particular MachineDesign model, the configurations of Machine Design will also contribute to the Machine Manifest.

Thus, the configuration of the machine is subdivided into two process steps:

- 1. The first step is the configuration of the communication structure of a prospective machine and will be performed by a communication designer of an OEM as part of the (system) design phase. It will result in an Machine Design. This step results in a Machine Design.
- 2. The second step covers activities and tasks for the configuration of a real adaptive ECU. It will be executed by an integrator of a Tier 1 company. The resulting configuration is then part of the actual result Machine Manifest.

(RS\_METH\_00204, RS\_METH\_00203)<sup>7</sup>

**[TR\_AMETH\_00004]** Creation of the Execution Manifest [ Executables of an AdaptiveAutosarApplication are instantiated by means of the Execution Manifest. Instantiation here means to bind the executables to the context of specific processes of the operating system. Each process may start with a different start-up configuration depending on a machine mode. Further on, the Execution Manifest may also define dependencies of processes. ](*RS\_METH\_00203*)<sup>8</sup>

**[TR\_AMETH\_00005] Configuration of the service instances** [ During this activity, the service instances are configured, notably the binding of the service interfaces to a chosen transport layer, whether a specific service instance is either provided or required and the mapping to a dedicated machine. The configurations of the service instance are manifested in the Service Instance Manifest. ](*RS\_METH\_00206*, *RS\_METH\_00203*)<sup>9</sup>

**[TR\_AMETH\_00006] Deployment of the application software** [ Software is deployed to a machine, i.e., a particular Adaptive AUTOSAR Platform instance, by means of Software Packages. This means that:

<sup>&</sup>lt;sup>7</sup>See Section 2.2.3 for details regarding Machine Design. See Section 2.4.2 for details regarding Machine Manifest.

<sup>&</sup>lt;sup>8</sup>The creation of the Execution Manifest is detailed in Section 2.4.3.

<sup>&</sup>lt;sup>9</sup>See Section 2.4.4 for details.



- 1. associated software artifacts need to be compiled into a dedicated Software Package.
- 2. Software Packages are provided by an OEM-specific Back-end server in order to be accessible by the machines in the field.

(RS\_METH\_00205) 10

#### 2.1.2.3 Workflow

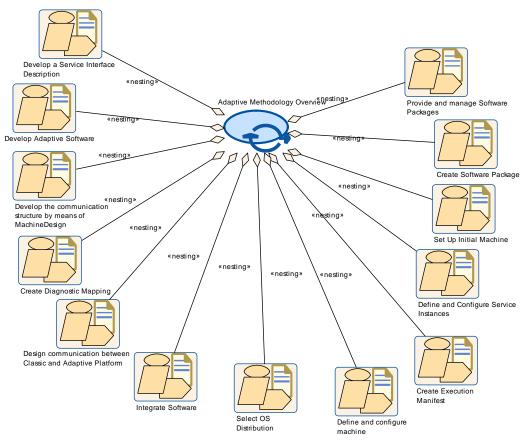


Figure 2.6: Adaptive Methodology Overview: Overall Structure

Process Pattern	Adaptive Methodol	ogy Ov	erview	
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Adaptive Methodology Overview			
Brief Description	High-level view of the	High-level view of the adaptive AUTOSAR methodology		
Description		This process pattern covers the typical activities to develop an Adaptive AUTOSAR system.		
Relation Type	Related Element Mul. Note			
Aggregates	Create Diagnostic Mapping	1		

<sup>&</sup>lt;sup>10</sup>See section 2.4.6 regarding create Software Packages. See section) 2.4.7 regarding deploy Software Packages.



Relation Type	Related Element	Mul.	Note
Aggregates	Create Execution Manifest	1	
Aggregates	Create Software Package	1	
Aggregates	Define and Con- figure Service In- stances	1	
Aggregates	Define and config- ure machine	1	
Aggregates	Design commu- nication between Classic and Adap- tive Platform	1	
Aggregates	Develop Adaptive Platform-level Soft- ware	1	
Aggregates	Develop Adaptive Software	1	
Aggregates	Develop a Service Interface Descrip- tion	1	
Aggregates	Develop the com- munication struc- ture by means of MachineDesign	1	
Aggregates	Integrate Software	1	
Aggregates	Provide and man- age Software Packages	1	
Aggregates	Select OS Distribu- tion	1	
Aggregates	Set Up Initial Ma- chine	1	

#### Table 2.3: Adaptive Methodology Overview



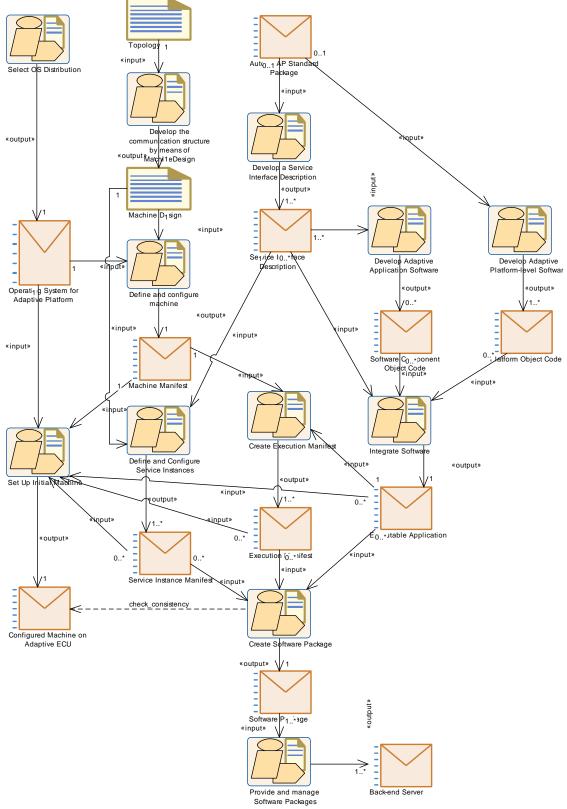


Figure 2.7: Adaptive Methodology Overview: Workflow



### 2.2 Architecture and Design

#### 2.2.1 Develop a Service Interface Description

#### 2.2.1.1 Purpose

This use case gives an outline of the definition of the services in a system, independent of any instantiation. All relevant tasks and deliverables for this use case are given in Figure 2.8. The workflow is depicted in Figure 2.9.

#### 2.2.1.2 Description

**[TR\_AMETH\_00007] Definition of data types for the Adaptive Platform** [ Data types for the Adaptive Platform can be defined based on standardized data types from AUTOSAR. As on the Classic Platform, data types are defined on different levels of abstractions: application data types, implementation data types and base types. Most concepts and data types can be taken over from the Classic Platform. However, in order to cope with the C++ programming language, for the Adaptive Platform also vectors, strings and maps can be defined.  $|(RS_METH_00201)|$ 

For more information on data types as specified for the Classic Platform and the extensions for the Adaptive Platform, see [5] and [6].

**[TR\_AMETH\_00008] Definition of service interfaces for the Adaptive Platform** [ All service interfaces, which are used in a system, need to be defined. Service interfaces aggregate elements as events, methods and fields. They are the basis for the header file generation. Therefore, it is also possible to define namespaces within a service interface, which has a direct influence on the generated code. (*RS\_METH\_00201*)

**[TR\_AMETH\_00009] Aggregating service interfaces for reducing the bus load** Optionally, service interfaces can be aggregated to more coarse-grained service interfaces by defining a service interface mapping or a service interface element mapping respectively. This results in an update of the <u>Service Interface Description</u>. The newly defined coarse-grained service interfaces are then used for the networkbased communication. |(*RS\_METH\_00201*)



#### 2.2.1.3 Workflow

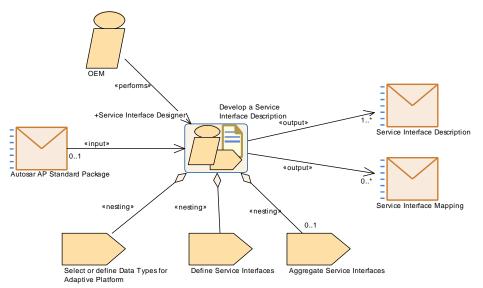


Figure 2.8: Develop a Service Interface Description

Activity	Develop a Service	nterfac	e Description	
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Service Interface Definition			
Brief Description	Define all service int	erfaces	used in the system	
Description	aggregating events, types. In addition, co	This activity describes the definition of the service interfaces, aggregating events, methods and fields, including the definition of data types. In addition, coarse-grained service interfaces can be defined for the network-based communication.		
Relation Type	Related Element	Mul.	Note	
Consumes	Autosar AP Stan- dard Package	01	Optional input for defining data types and service interfaces for the adaptive platform	
Produces	Service Interface Description	1*	All service interfaces, which are used for communication	
Produces	Service Interface Mapping	0*	Optionally, coarse-grained service interfaces are defined by a service interface mapping	
Aggregates	Aggregate Service Interfaces	01		
Aggregates	Define Service In- terfaces	1		
Aggregates	Select or define Data Types for Adaptive Platform	1		
Performed by	OEM	1	Service Interface Designer: This activity will probably be performed by a Service Interface Designer	

#### Table 2.4: Develop a Service Interface Description



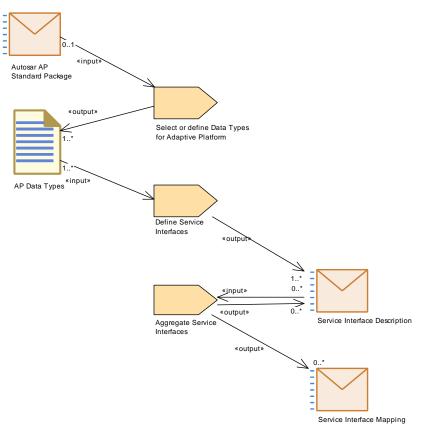


Figure 2.9: Workflow for defining Service Interfaces

- 2.2.2 Design communication between Classic Platform and Adaptive Platform
- 2.2.2.1 Design service oriented communication between Classic Platform and Adaptive Platform

#### 2.2.2.1.1 Purpose

This use case covers the activities necessary to design service oriented communication between applications of a Classic Platform ECU and those of an Adaptive Platform machine via SOME/IP.

The respective deliverables, activities and tasks are depicted in Figure 2.10.

#### 2.2.2.1.2 Description

[TR\_AMETH\_00208] Design service oriented communication between Classic Platform and Adaptive Platform [ The background of this activity is the request to enable service oriented communication between applications of a Classic Platform (CP) ECU and those of an Adaptive Platform (AP) machine via SOME/IP.



Unfortunately, the AUTOSAR Classic Platform does not support ServiceInterfaces. Thus, a SOME/IP service may be composed of different types of Classic Platform PortInterfaces like SenderReceiverInterfaces, ClientServiceInterfaces or TriggerInterfaces.

In order to describe the communication over SOME/IP between the CP ECU and an AP machine, this activity describes the mapping of the elements of the PortInterfaces of the Classical Platform to the elements of a single ServiceInterface of the Apdaptive Platform.

Thus, the main objective of this activity is to map a single ServiceInterface to PortInterface elements, in detail:

- to map method(s), i.e., to map a ClientServerOperation located in a ClientServerInterface to a method located in a ServiceInterface.
- to map event(s), i.e., to map a VariableDataPrototype located in a Sender-ReceiverInterface to an event located in a ServiceInterface.
- to map field(s), i.e., to map operations located in ClientServerOperations to getter and setter methods of a ServiceInterface and to map a Variable-DataPrototype of a SenderReceiverInterface to the field notifier of the ServiceInterface.
- to map "Fire and Forget", i.e., to map a "Fire and Forget" method located in a ServiceInterface to a VariableDataPrototype in a SenderReceiver-Interface or to a trigger of a TrigerInterface.

The mapping description serves currently only for documentation.

](*RS\_METH\_00200*, *RS\_METH\_00202*)



#### 2.2.2.1.3 Workflow

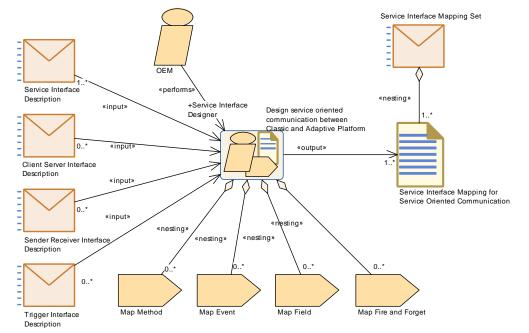


Figure 2.10: Design service oriented communication

Activity	Design service orie Adaptive Platform	Design service oriented communication between Classic and Adaptive Platform		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Communication			
Brief Description	Design service orien	ited corr	nmunication between CPand AP	
Description	communication betw and those of an Ada Unfortunately, the Al ServiceInterfaces. T different types of Cla SenderReceiverInter TriggerInterfaces. In order to describe ECU and a AP mach elements of the Port	The background of this activity is the request to enable service oriented communication between applications of a Classic Platform (CP) ECU and those of an Adaptive Platform (AP) machine via SOME/IP. Unfortunately, the AUTOSAR Classic Platform does not support ServiceInterfaces. Thus, a SOME/IP service may be composed of different types of Classic Platform PortInterfaces like SenderReceiverInterfaces, ClientServiceInterfaces or		
		elements of a single ServiceInterface of the Apdaptive Platform.		
Relation Type	Related Element	Mul.	rves currently only for documentation.	
Consumes	Client Server Inter- face Description	0*	The descriptions of Client Server Interfaces of CP are used to map a ClientServerOperation to a method in a ServiceInterface or to map a ClientServerOperation (representing getter or setter methods) to a field in a ServiceInterface	



Relation Type	Related Element	Mul.	Note
Consumes	Sender Receiver Interface Descrip- tion	0*	The descriptions of Sender Receiver Interfaces of CP are used to map a VariableDataPrototype to an Event in a ServiceInterface or to map a VariableDataPrototype to the notifier of a Field of a ServiceInterface or to map a Fire&Forget Method that is located in a ServiceInterface to a VariableDataPrototype in a SenderReceiverInterface
Consumes	Service Interface Description	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner
Consumes	Trigger Interface Description	0*	The descriptions of Trigger Interfaces are used to map a Fire&Forget Method that is located in ServiceInterface to a Trigger in a TriggerInterface
Produces	Service Inter- face Mapping for Service Oriented Communication	1*	An InterfaceMapping results from the design of service-oriented communication between CP and AP
Aggregates	Map Event	0*	
Aggregates	Map Field	0*	
Aggregates	Map Fire and For- get	0*	
Aggregates	Map Method	0*	
Performed by	OEM	1	Service Interface Designer: This activity will probably be performed by a Service Interface Designer of an OEM

 
 Table 2.5: Design service oriented communication between Classic and Adaptive Platform

# 2.2.2.2 Design signal oriented communication between Classic Platform and Adaptive Platform

#### 2.2.2.2.1 Purpose

This use case comprises activities to specify a signal oriented communication between Classic Platform and Adaptive Platform applications, if there is no service oriented communication possible.

The associated elements, i.e, deliverables, activities and tasks and their relations are depicted in Figure 2.11.



#### 2.2.2.2.2 Description

**[TR\_AMETH\_00209] Define a signal-based** ServiceInterface [ As a prerequisite for the mapping of ServiceInterface elements to ISignalTriggerings, the definition of a SignalBasedServiceInterfaceDeployment is needed. It specifies the configuration settings for a ServiceInterface from which the content will be transmitted in the signal-based way over a communication medium and therefore provides the ability to bind a ServiceInterface to a signal-based communication protocol like CAN or FlexRay.

Details are provided by the specifications TPS\_MANI\_03120, TPS\_MANI\_03121, TPS\_MANI\_03122 and TPS\_MANI\_03123 of the Manifest specification [6]. (RS\_METH\_00200, RS\_METH\_00202)

**[TR\_AMETH\_00210] Map signals to services** [ In a second step, the mapping of ServiceInstance elements of a specific AdaptivePlatformServiceInstance defined in the context of a process to ISignalTriggerings is described, in detail:

- to map SignalBasedMethodDeployment to ISignalTriggerings, according to TPS\_MANI\_03125 of the Manifest specification [6]
- to map SignalBasedEventDeployment to ISignalTriggerings, according to TPS\_MANI\_03124 of the Manifest specification [6]
- to map SignalBasedFieldDeployment to ISignalTriggerings, according to TPS\_MANI\_03126 of the Manifest specification [6]
- to map a ServiceInstance to a PortPrototype, according to TPS\_MANI\_03000 of the Manifest specification [6]

](*RS\_METH\_00200*, *RS\_METH\_00202*)



#### 2.2.2.2.3 Workflow

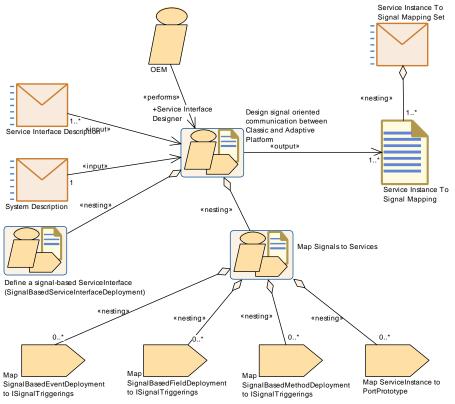


Figure 2.11: Design signal oriented communication

Activity	Design signal orien Adaptive Platform	Design signal oriented communication between Classic and Adaptive Platform		
Package		AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Communication		
Brief Description	Design signal oriente	ed comn	nunication between CP and AP	
Description	service oriented mar deployed to an Adap a service oriented wa If the counterpart on only in a signal-base This activity encomp	Design signal oriented communication between CP and APUsually, Adaptive Applications communicate between each other in a service oriented manner. There is even an option that applications deployed to an Adaptive Platform and Classic Platform communicate in a service oriented way via SOME/IP.If the counterpart on a Classic Platform ECU, however, communicates only in a signal-based way, a Signal-to-Service translation is needed.This activity encompasses the description of the mapping of signals to elements of a particular ServiceInterface. It will be the base for the		
Relation Type	Related Element	Related Element Mul. Note		
Consumes	Service Interface Description	1*	Description of the Service Interfaces which communicate to CP in a signal-oriented manner	



Relation Type	Related Element	Mul.	Note
Consumes	System Descrip- tion	1	The System Description based on the System Template on the AUTOSAR classic platform is used; it contains a communication matrix description with Pdus and ISignals
Produces	Service Instance To Signal Mapping	1*	A signal-to-service mapping results from the design of signal-oriented communication between CP and AP
Aggregates	Define a signal- based Service Interface (Signal BasedService InterfaceDeploy- ment)	1	
Aggregates	Map Signals to Services	1	
Performed by	OEM	1	Service Interface Designer: This activity will probably be performed by a Service Interface Designer of an OEM

#### Table 2.6: Design signal oriented communication between Classic and Adaptive Platform

Activity	Map Signals to Ser	vices	
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Communication		
Brief Description	Map Signals to Serv	ices	
Description	Describe the mapping of ServiceInstance elements of a specific AdaptivePlatformServiceInstance defined in the context of a process to ISignalTriggerings. The prerequisite is the definition of the SignalBasedServiceInterface.		
Relation Type	Related Element	Mul.	Note
Aggregates	Map ServiceIn- stance to Port Prototype	0*	
Aggregates	Map SignalBased EventDeploy- ment to ISignal Triggerings	0*	
Aggregates	Map SignalBased FieldDeployment to ISignalTrigger- ings	0*	
Aggregates	Map SignalBased MethodDeploy- ment to ISignal Triggerings	0*	

#### Table 2.7: Map Signals to Services



Activity	Define a signal-bas (SignalBasedServi		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Communication		
Brief Description	Define SignalBased	Servicel	nterface
Description	Express that a ServiceInterface will be transmitted via a signal-based communication protocol like CAN or FlexRay.		
Relation Type	Related Element Mul. Note		
Consumes	Service Interface Description	1*	Description of the Service Interfaces
Consumes	System Descrip- tion	1	The System Description based on the System Template on the AUTOSAR classic platform

 Table 2.8: Define a signal-based ServiceInterface (SignalBasedServiceInterfaceDeployment)

#### 2.2.3 Develop the communication structure by means of Machine Design

#### 2.2.3.1 Purpose

By means of this activity, an OEM specifies the communication structure as well as corresponding configuration parameters of prospective machines, already during the (system) design phase.

#### 2.2.3.2 Description

A primary task of an OEM is to specify entities which are associated with the topology, network and the system design, already in early development phases.

**[TR\_AMETH\_00021] Define and configure the network communication for machine** [ This activity will cover the definition and configuration of the network communication for a prospective machine and consists of the following tasks:

- Define and configure the network connection of a prospective machine, i.e., define all network endpoint with corresponding IP address (IPv4 or IPv6)
- Configure the service discovery message exchange of a prospective machine, i.e., specify all designated multicast IP addresses and a UDP port

### ](*RS\_METH\_00204*, *RS\_METH\_00203*)

The Machine is a model entity which already represents a specific ECU implementation with dedicated configurations. Therefore, it should not be used during system design.

The meta model element MachineDesign has been introduced in order to allow the communication designer to define a placeholder for an adaptive ECU (Machine) in the

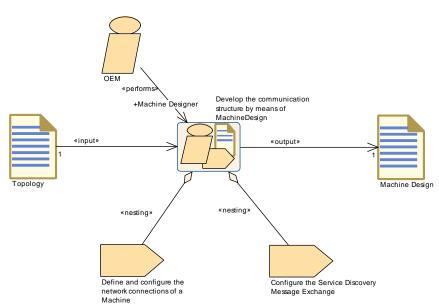


scope of the System. In this respect, the element MachineDesign corresponds to the EcuInstance of AUTOSAR classic.

Hence, the design activities of this step will result in a deliverable Machine Design, which will contribute to the Machine Manifest, since a particular Machine model will reference a particular MachineDesign model.

Since the configuration elements of Machine Design are needed during run-time, Machine Design needs to be uploaded to the target machine. Thus, Machine Design needs to be part of Uploadable Design Artifacts.

Figure 2.12 shows the involved entities – inputs, outputs, tasks – necessary to perform this activity.



### 2.2.3.3 Workflow

Figure 2.12: Develop the communication structure by means of Machine Design



Activity	Develop the communication structure by means of MachineDesign		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Develop Machine Design		
Brief Description		placeholder during the design phase for an adaptive ECU(Machine) in the Scope of an System.	
Description	<ul> <li>The Machine is a model entity which already represents a specific ECU implementation with dedicated configurations. Therefore, it should not be used during system design.</li> <li>The element MachineDesign has been introduced in order to allow the communication designer to define a placeholder for an adaptive ECU (Machine) in the scope of the System. The element MachineDesign corresponds to the EcuInstance of AUTOSAR classic, in this respect.</li> </ul>		
			define a placeholder for an adaptive ECU e System. The element MachineDesign
	This activity will agg	regate tl	ne following tasks:
	Define and co machine	onfigure	the network connection of a prospective
		<ul> <li>Configure the service discovery message exchange of a prospective machine</li> </ul>	
Relation Type	Related Element	Mul.	Note
Consumes	Topology	1	Description of (inter)connections between Machines.
Produces	Machine Design	1	Configuration settings of the network connections and service discovery network exchange of a Machine
Aggregates	Configure the Service Discov- ery Message Exchange	1	
Aggregates	Define and con- figure the network connections of a Machine	1	
Performed by	OEM	1	Machine Designer: This activity will probably be performed by a dedicated designer of an OEM.

#### Table 2.9: Develop the communication structure by means of MachineDesign

### 2.2.4 Create a Diagnostic Mapping

#### 2.2.4.1 Purpose

This activity associates given diagnostic information (diagnostic data, diagnostic enable conditions, diagnostic events, diagnostic operation cycles) with the software structure (applications, instances, components, ports, events, data) of a particular machine.



# 2.2.4.2 Description

**[TR\_AMETH\_00212] Design a diagnostic mapping** [ This activity covers all necessary tasks to perform the diagnostic mapping, except the task which associates corresponding ProcessDesign(s) and DiagnosticMapping(s).

These tasks are in detail:

- Map Diagnostic Data
- Map Diagnostic Enable Condition to Port(s)
- Map Diagnostic Event to Port(s)
- Map Diagnostic Storage Condition to Port(s)
- Diagnostic Software Mapping
- Map Diagnostic Operation Cycle to Port(s)

In order to perform the particular tasks, the following inputs are necessary:

- The Diagnostic Machine Extract that contains the diagnostic information
- Service Interface Description which collects the descriptions of the service interfaces with their events, methods and fields
- Software Component Description for Adaptive Platform which collects the description of software components and their ports

This step results in partly filled in artifact Diagnostic Mapping.

#### ](*RS\_METH\_00207*, *RS\_METH\_00201*, *RS\_METH\_00016*)

**[TR\_AMETH\_00213] Relate diagnostic mappings to instances of Executables** It may be necessary that different instances of a particular application software (i.e., different Processes based on the very same Executable) require different diagnostic mappings. Therefore, a relation between a particular diagnostic mapping and a particular Process needs to be established. Since Processes at design do not exist, yet, the (meta) model element ProcessDesign may stand in as a proxy.

This assignment may be independent of the step of designing diagnostic mappings and may be done in a final extra step, separately; the corresponding task: Associate DiagnosticMapping with ProcessDesign.

To accommodate for this potential modeling, the reference from a diagnostic mapping to ProcessDesign has been decorated by stereotype «atpSplitable».

This step takes the partly filled in artifact Diagnostic Mapping and the artifact ProcessDesign as inputs and results in a completely filled in Diagnostic Mapping. ] (RS\_METH\_00207, RS\_METH\_00201, RS\_METH\_00016)

Figure 2.13 depicts an overview of diagnostic mapping; how the involved deliverables, activities and tasks are related to each other.



### 2.2.4.3 Workflow

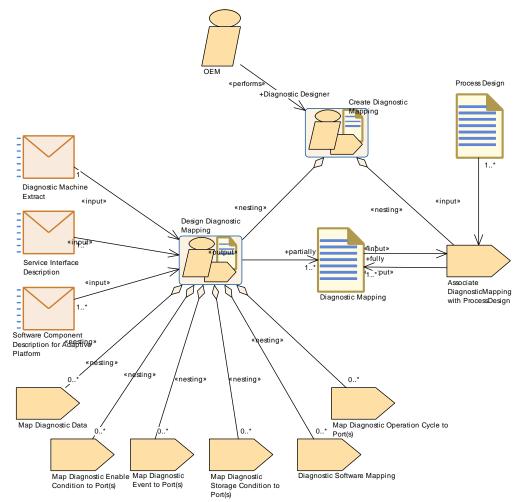


Figure 2.13: Create a Diagnostic Mapping

Activity	Create Diagnostic I	Mapping	g
Package		AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Architecture and Design::Diagnostic Mapping	
Brief Description	Create diagnsotic ma	appings	
Description	<ul> <li>This activity comprises all necessary tasks to create complete diagnostic mappings.</li> <li>A diagnostic mapping is a formal model for the relation between the adaptive diagnostic management (module) and specific endpoints in the application software. This mapping enables the configuration of the service-oriented communication middleware, so that the service discovery can connect the corresponding endpoints correctly.</li> </ul>		
Relation Type	Related Element	Mul.	Note
Aggregates	Associate Diag- nosticMapping with Process Design	1	



Relation Type	Related Element	Mul.	Note
Aggregates	Design Diagnostic Mapping	1	
Performed by	OEM	1	Diagnostic Designer: The activity of designing the diagnostic mapping will probably be performed by a Diagnostic Designer of an OEM

### Table 2.10: Create Diagnostic Mapping

Activity	Design Diagnostic	Mappin	g
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptiv		dology::Methodology Use Cases::Adaptive
	Platform::Architecture and Design::Diagnostic Mapping		
Brief Description	Perform diagnostic n	napping	S
Description			ssary tasks to perform the diagnostic
			nich associates corresponding
	ProcessDesign(s) ar	-	
Relation Type	Related Element	Mul.	Note
Consumes	Diagnostic Ma- chine Extract	1	All available diagnostic information at the design time
Consumes	Service Interface Description	1*	Collection of service interfaces. Service interfaces can consist of events, methods and fields.
Consumes	Software Compo- nent Description for Adaptive Plat- form	1*	Description of a software component for the Adaptive Platform with all its ports, available at design time.
Produces	Diagnostic Map- ping	1*	partially: The diagnostic mapping for a Machine, except the linkage between the mappings and the corresponding ProcessDesigns
Aggregates	Diagnostic Soft- ware Mapping	0*	
Aggregates	Map Diagnostic Data	0*	
Aggregates	Map Diagnostic Enable Condition to Port(s)	0*	
Aggregates	Map Diagnostic Event to Port(s)	0*	
Aggregates	Map Diagnostic Operation Cycle to Port(s)	0*	
Aggregates	Map Diagnostic Storage Condition to Port(s)	0*	

### Table 2.11: Design Diagnostic Mapping



# 2.3 Software Development

### 2.3.1 Develop Adaptive Application Software

### 2.3.1.1 Purpose

This section explains how to develop application-level software for the Adaptive Platform. First, the design of the software components is described. Based on this description, the functionality can be implemented. An overview of all relevant tasks for this use case is given in Figure 2.14. The artifact-based workflow is depicted in Figure 2.15.

# 2.3.1.2 Description

**[TR\_AMETH\_00010] Application-level Software** [ An Adaptive Application of category application-level is a collection of executables. The executables themselves can be derived from several software components. ](*RS\_METH\_00202*)

**[TR\_AMETH\_00011] Design of the software components** [ Based on the service interfaces, the development of adaptive application software starts with the design of the software components. The software components can have an hierarchical structure. For all software components it is defined if service interfaces are required or provided. This behavior is designed by using the corresponding ports for the software components.

### ](RS\_METH\_00202)

**[TR\_AMETH\_00012] Generation of the header files for service interface** [ In parallel, the header files for the service interfaces are generated. This step is independent of the design of the software component and therefore its ports. Instead, the header files are generated for all service interfaces and afterwards, the relevant ones are used for the development of the software component.

The generation includes the generation of service proxies and skeletons, which need to be implemented for a specific platform. |(*RS\_METH\_00202, RS\_METH\_00066*)

**[TR\_AMETH\_00013] Implementation and compilation of software components** The generated header files are the basis for the implementation of the core functionality of a software component. Two typical use cases for the development exist that depend on the fact if the Build Chain Configuration is known or not known and therefore if source code or object code is delivered by the application developer. ] (RS\_METH\_00202, RS\_METH\_00015, RS\_METH\_00066, RS\_METH\_00042)

**[TR\_AMETH\_00014] Development with knowledge of the Build Chain Con-figuration** [ In this approach, the integrator hands over the Build Chain Con-figuration to the software developer beforehand. The software developer can build his software component against this build chain and can deliver object code back to the integrator. ](*RS\_METH\_00202, RS\_METH\_00077*)



**[TR\_AMETH\_00015] Development without knowledge of the Build Chain Con-figuration** [ For this use case, the application developer is not aware of the Build Chain Configuration and needs to deliver source code to the integrator. The integrator then takes over the compilation of the the software component. ](RS\_METH\_00202, RS\_METH\_00077)

#### 2.3.1.3 Workflow

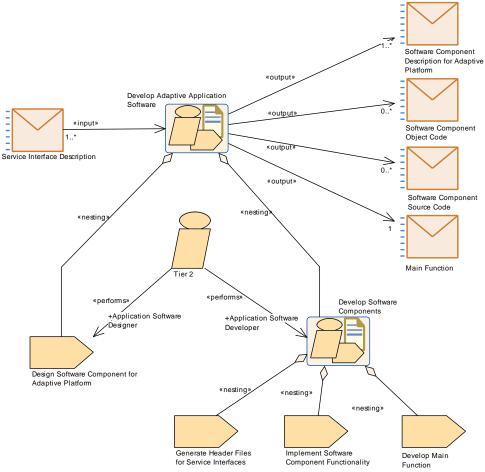


Figure 2.14: Develop Adaptive Application Software



Activity	Develop Adaptive	Applicat	tion Software
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Develop Adaptive Application		
Brief Description	Design and develop	ment of	software components for Adaptive Platform
Description	Develop an Adaptive Application with category application-level. In this activity, Adaptive Application Software in terms of Software Component Object Code for the Adaptive Platform is developed. In addition, the main function for the executable is developed. The integration of these is done in the proceeding step. The software component description is needed as deliverable for a later mapping of service instances to port prototypes.		
Relation Type	Related Element	Mul.	Note
Consumes	Service Interface Description	1*	Service Interfaces are the basis for the development of adaptive application software
Produces	Main Function	1	One main function per executable is produced
Produces	Software Compo- nent Description for Adaptive Plat- form	1*	Output of component model for the software components
Produces	Software Compo- nent Object Code	0*	Compiled software components
Produces	Software Compo- nent Source Code	0*	Software components as source code
Aggregates	Design Software Component for Adaptive Platform	1	
Aggregates	Develop Software Components	1	

# Table 2.12: Develop Adaptive Application Software

Activity	Develop Software (	Compor	ients
Package	AUTOSAR Root::M2 Platform::Develop A		dology::Methodology Use Cases::Adaptive Application
Brief Description	Implement the core t	unction	ality of one executable application
Description	In this activity, the software components for one executable are implemented and compiled. After the header files for the service interfaces are generated, the functionality can be implemented. For each executable, a main function needs to be implemented, which defines the internal communication and scheduling.		
Relation Type	Related Element	Mul.	Note
Aggregates	Develop Main Function	1	
Aggregates	Generate Header Files for Service Interfaces	1	
Aggregates	Implement Soft- ware Component Functionality	1	



Relation Type	Related Element	Mul.	Note
Performed by	Tier 2	1	Application Software Developer: This activity will probably be performed by an Application Software Developer of a Tier 2 company

#### Table 2.13: Develop Software Components

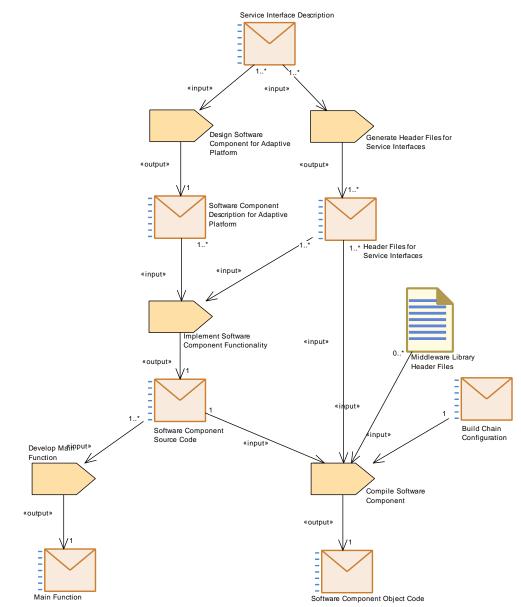


Figure 2.15: Workflow for developing application-level software for the Adaptive Platform



### 2.3.2 Develop Adaptive Platform-level Software

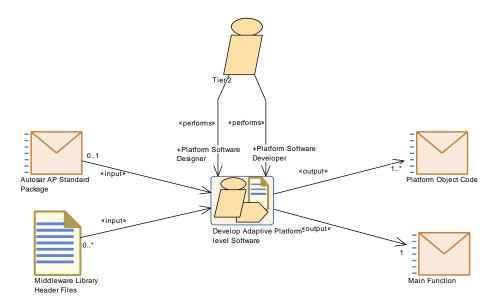
#### 2.3.2.1 Purpose

This section explains how to develop platform-level software for the Adaptive Platform. The artifact workflow is depicted in Figure 2.16.

#### 2.3.2.2 Description

**[TR\_AMETH\_00035] Platform-level Software** [ An Adaptive Application of category platform-level is a collection of executables. The executable may consist of software components if these are based on standardized service interfaces, but may also be directly implemented without a software component model. ](*RS\_METH\_00207, RS\_METH\_00041*)

**[TR\_AMETH\_00020] Development of Platform Object Code** [ The platform modules, which consist of an executable, need to be developed. Similar as application-level software, they are later instantiated in terms of an Execution Manifest and then deployed on the machine. For each executable the corresponding main function needs to be developed as well. |(*RS\_METH\_00207, RS\_METH\_00041*)



#### 2.3.2.3 Workflow

Figure 2.16: Develop Adaptive Platform-level Software



Activity	Develop Adaptive I	Platform	n-level Software
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Develop Adaptive Application		
Brief Description	Develop an Adaptive	e Softwa	re of category platform-level.
Description	Develop an Adaptive Software of category platform-level. These platform software modules consist of an executable and are deployed together with an Execution Manifest onto the machine (in contrast to e.g. the OS). This activity also includes the implementation of the corresponding main function.		
Relation Type	Related Element	Mul.	Note
Consumes	Autosar AP Stan- dard Package	01	In case standardized service interfaces are used for adaptive platform-level software
Consumes	Middleware Library Header Files	0*	Library header files needed for compiling the adaptive platform-level software
Produces	Main Function	1	Main function for platform-level executable
Produces	Platform Object Code	1*	Object code of platform module
Performed by	Tier 2	1	Platform Software Designer: The design tasks within the development of Platform-level Software will probably be performed by a Platform Software Designer of a Tier 2 company
Performed by	Tier 2	1	Platform Software Developer: The real development tasks (i.e., to write source code and the like) within the development of Platform-level Software will probably be performed by a Platform Software Developer of a Tier 2 company

#### Table 2.14: Develop Adaptive Platform-level Software

# 2.4 Integration and Deployment

#### 2.4.1 Integrate Software

#### 2.4.1.1 Purpose

After the implementation and compilation of the software, it needs to be integrated into one executable. Since the executable also contains platform-specific aspects, this process step also describes other activities as e.g. the development of the serialization for a specific platform and the implementation of the proxies and skeletons.



# 2.4.1.2 Description

**[TR\_AMETH\_00016] Development of serialization properties** [ It needs to be described how the data in the service interfaces shall be serialized for the transport on the network. In particular, this is important for the communication over SOME/IP between Classic and Adaptive Platform.

For the service interfaces, the properties of the serialization will be defined. For SOME/IP, this includes the alignment, the configuration of length fields that are added in front of arrays or structures, etc. Based on this Serialization Configuration, the serialization code can be generated. The serialization is developed for a dedicated Adaptive Platform.  $|(RS_METH_00006, RS_METH_00077, RS_METH_00066)|$ 

**[TR\_AMETH\_00017] Implementation of service proxies and skeletons** [ The service proxies and skeletons, which are contained in the Header Files for Service Interfaces and used within the software components, need to be implemented. For this implementation, the serialization of data needs to be known. ] (RS\_METH\_00207)

[TR\_AMETH\_00018] Building the Executable Application [The Executable Application can be built based on application-level Software Component Object Code or platform-level Platform Object Code together with the respective Main Function. Additionally, the Serialization Source Code and all necessary libraries and implementations are linked to one Executable Application.] (RS\_METH\_00202, RS\_METH\_00066, RS\_METH\_00042)



### 2.4.1.3 Workflow

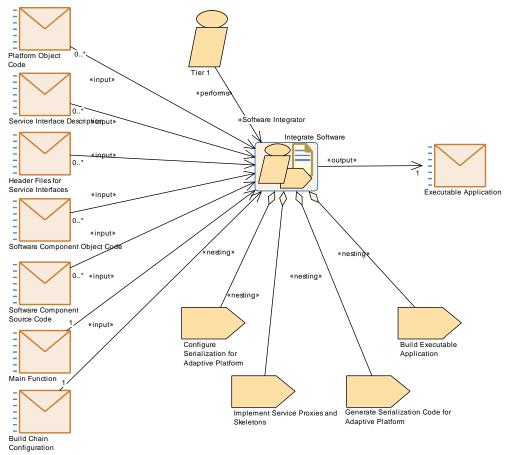


Figure 2.17: Integrate the software components

Activity	Integrate Software		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Integration::Integrate Software		
Brief Description	Integrate software to	one ex	ecutable
Description	integrated into one e may be necessary, a and skeletons and n	executab is the se ecessar	software and one main function are le. For this step, several other artifacts erialization code, the implemented proxies y middleware libraries. er be packaged into an Adaptive AUTOSAR
Relation Type	Related Element	Mul.	Note
Consumes	Build Chain Con- figuration	1	Needed for linking all artifacts
Consumes	Header Files for Service Interfaces	0*	Proxies and skeletons to be implemented
Consumes	Main Function	1	One main function per executable
Consumes	Platform Object Code	0*	Object code for platform-level executable



Relation Type	Related Element	Mul.	Note
Consumes	Service Interface Description	0*	Needed for defining the serialization
Consumes	Software Compo- nent Object Code	0*	Object code for application-level executable
Consumes	Software Compo- nent Source Code	0*	Source code for application-level executable
Produces	Executable Appli- cation	1	Software is integrated into one executable application
Aggregates	Build Executable Application	1	
Aggregates	Configure Serial- ization for Adaptive Platform	1	
Aggregates	Generate Serial- ization Code for Adaptive Platform	1	
Aggregates	Implement Service Proxies and Skele- tons	1	
Performed by	Tier 1	1	Software Integrator: This activity will probably be performed by a Software Integrator of a Tier 1 company

 Table 2.15: Integrate Software



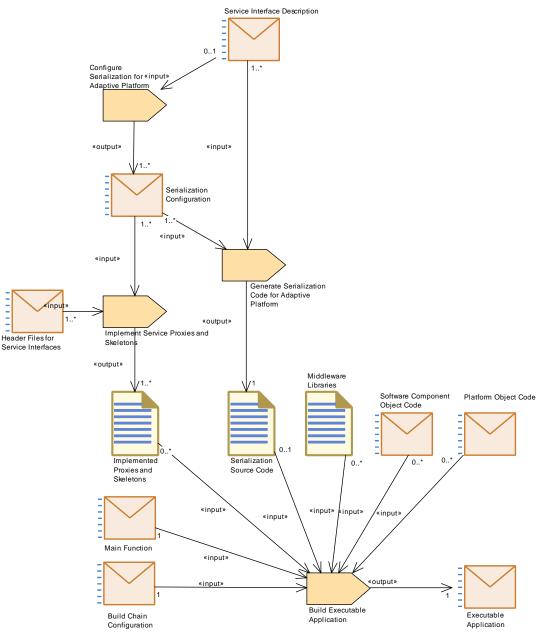


Figure 2.18: Workflow for integrating the software

### 2.4.2 Define and configure a Machine

As outlined in [TR\_AMETH\_00003], the definition and configuration is subdivided into two process steps. This section here will deal with the second one, the activities and tasks necessary for the configuration of a real adaptive ECU in order to obtain a complete Machine Manifest.



### 2.4.2.1 Preparatory steps

#### 2.4.2.1.1 Purpose

This subsection describes some preparatory activities towards the real configuration step of the machine.

# 2.4.2.1.2 Description

**[TR\_AMETH\_00019] Description of the Adaptive Platform** [ As a first preparatory step, the available hardware elements of the particular Adaptive Platform need to be specified. This can be done by means of the ECU Resources Description which enables to describe all hardware elements, like processing units, memories, sensors, actuators or pins. |(*RS\_METH\_00207, RS\_METH\_00041*)

ECU resources can be specified based on the ECU Resource Template [7].

**[TR\_AMETH\_00034] Select the Operating System for the Adaptive Plat-form** [Furthermore, an operating system (OS) needs to be selected for a particular Adaptive Platform and assembled. To that, it might be necessary to port or at least to adjust the OS for the specific hardware.

The OS for the Adaptive Platform is a platform module not having an Execution Manifest. Note, that its development workflow will differ from the workflow of platformlevel software.  $|(RS\_METH\_00207, RS\_METH\_00041)|^{11}$ 

### 2.4.2.1.3 Workflow

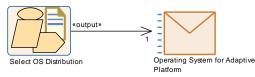


Figure 2.19: Select the OS Distribution

Activity	Select OS Distribution		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Develop Platform Software		
Brief Description	Select and assemble an operating system		
Description	Select an operating system and assemble it. The workflow for the platform modules as the OS is different to the workflow of platform-level applications, which will be instantiated with an Execution Manifest.		
Relation Type	Related Element Mul. Note		

<sup>&</sup>lt;sup>11</sup>see section 2.3.2 for platform-level software development workflow details.



Relation Type	Related Element	Mul.	Note	
Produces	Operating System for Adaptive Plat- form	1	Selected OS distribution	

#### Table 2.16: Select OS Distribution

#### 2.4.2.2 Configure the Machine

#### 2.4.2.2.1 Purpose

The machine describes the computing resource on which the Adaptive AUTOSAR Software Stack is executed.

Based on the assumptions of [TR\_AMETH\_00003], this use case describes all definition and configuration activities for the machine, independent of the deployment information of applications or service instances. All produced content will be part of the Machine Manifest.

The overview of inputs, outputs and all tasks is given in Figure 2.20. The workflow is described in Figure 2.21.

#### 2.4.2.2.2 Description

**[TR\_AMETH\_00022] Definition of machine states, function group states and perstate timeouts** [ The configuration of a machine includes the definition of machine states, function group states and per-state timeouts.

A machine can have several machine states, in which certain processes will be activated or deactivated. These states need to be defined and can then be used for the start-up configuration of a process, which might depend on the machine states.

Function groups with function group states individually control groups of functionally coherent application processes.

It is possible to define timeouts by means of EnterExitTimeouts for selected machine states (modes) or function group states.  $](RS_METH_00204, RS_METH_00203)]$ 

**[TR\_AMETH\_00217] Definition of resources** [ The configuration of a machine may include the definition of resources. Based on the ECU Resources Description (as an input), available hardware resources for a machine can be described . ] (*RS\_METH\_00204, RS\_METH\_00203*)

**[TR\_AMETH\_00216] Map Processes to a particular machine** [ The configuration of the machine includes the mapping of Processes to a particular machine by means of the meta model element ProcessToMachineMapping, assuming that one Process shall only be mapped once, to exactly one machine.



To perform this, a list of Processes supposed to run on the machine is required as input. ](*RS\_METH\_00204, RS\_METH\_00203*)

**[TR\_AMETH\_00023] Configuration of the operating system** [ The configuration of the operating system is defined via the AdaptiveModuleInstantiation meta class. For a specific instantiation of the operating system, resource groups as well as the supported timer granularity can be defined. |(RS\_METH\_00204, RS\_METH\_00203)

**[TR\_AMETH\_00214] Configuration of Platform Services** [ The configuration of a machine includes the machine-specific configuration of Adaptive Platform Services, like the machine-specific configuration of

- the NM module
- DoIP

# ](*RS\_METH\_00204*, *RS\_METH\_00203*)

**[TR\_AMETH\_00215] Configuration of Platform Foundation Modules** [ Beside the configuration of the Operating System, the configuration of a machine also includes the machine-specific configuration of the Adaptive Platform Foundation Modules, like the machine-specific configuration of

• the Log & Trace module

](*RS\_METH\_00204*, *RS\_METH\_00203*)



# 2.4.2.2.3 Workflow

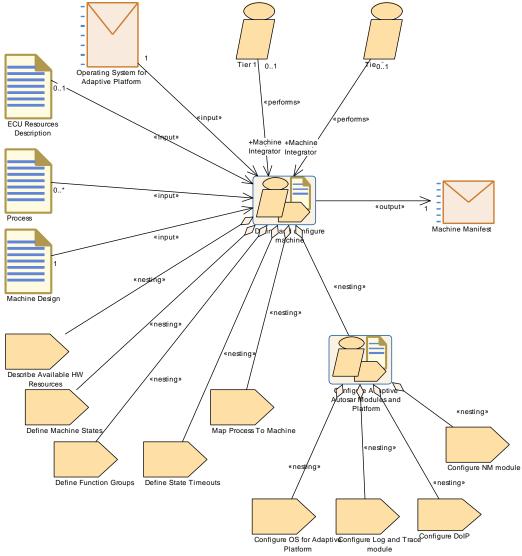


Figure 2.20: Define and Configure Machine

Activity	Define and configure machine		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Machine Configuration		
Brief Description	Configuration of the machine independent of deployment information of applications or service instances		
Description	The activity describes tasks for the configuration of the machine, which do not depend on deployment information of applications or service instances. This includes the configuration for the communication on the network based on service discovery, the description of all machine states and the available resources as well as dedicated configuration of the OS.		
Relation Type	Related Element Mul. Note		



Relation Type	Related Element	Mul.	Note
Consumes	ECU Resources Description	01	All resources which are available for the ECU
Consumes	Machine Design	1	Configuration settings of the network connections and service discovery network exchange of a Machine
Consumes	Operating System for Adaptive Plat- form	1	OS to be configured
Consumes	Process	0*	Processes dedicated to run Executables on a Machine
Produces	Machine Manifest	1	The machine manifest describes all the configuration settings for one Machine
Aggregates	Configure Adaptive Autosar Modules and Platform	1	
Aggregates	Define Function Groups	1	
Aggregates	Define Machine States	1	
Aggregates	Define State Time- outs	1	
Aggregates	Describe Available HW Resources	1	
Aggregates	Map Process To Machine	1	
Performed by	Tier 1	01	Machine Integrator: This activity will probably be performed by a Machine Integrator of a Tier 1 company
Performed by	Tier 2	01	Machine Integrator: Alternatively, this activity could also be performed by a Machine Integrator of a Tier 2 company

### Table 2.17: Define and configure machine

Activity	Configure Adaptive Autosar Modules and Platform			
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Machine Configuration			
Brief Description				
Description	Configure individual non-OS modules.	Configure individual Adaptive Autosar modules, i.e., the OS as well as non-OS modules.		
Relation Type	Related Element	Related Element Mul. Note		
Aggregates	Configure DoIP	1		
Aggregates	Configure Log and Trace module	1		
Aggregates	Configure NM module	1		
Aggregates	Configure OS for Adaptive Platform	1		





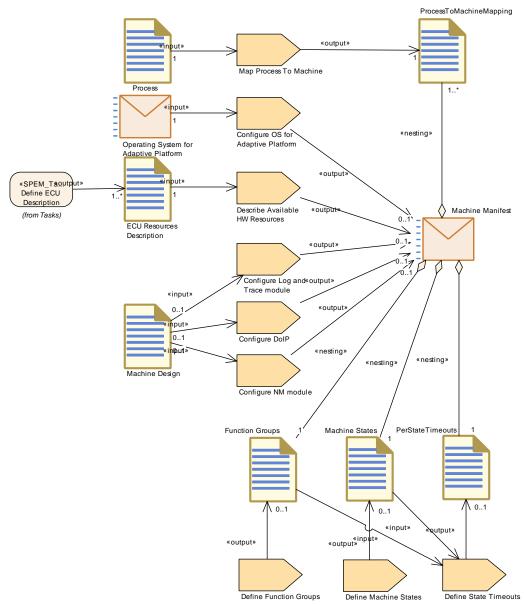


Figure 2.21: Workflow for defining and configuring an machine

### 2.4.3 Create Execution Manifest

### 2.4.3.1 Purpose

This use case defines all tasks, which are necessary in order to instantiate the Exe-cutable Application. For on overview see Figure 2.22. The workflow is given in Figure 2.23.



### 2.4.3.2 Description

**[TR\_AMETH\_00024] Instantiation of Executable Application** [ Define the instantiation of an Executable Application on a specific machine in terms of a process. One executable can be instantiated several times and in different ways, e.g. varying in the definition of the startup behavior. This results in several processes. ] (*RS\_METH\_00203, RS\_METH\_00077*)

**[TR\_AMETH\_00025] Definition of startup behavior of a process** [For each process the startup behavior can be defined depending on a machine state. Therefore, the process might have a different startup behavior in one machine state compared to a second machine state. This behavior can e.g. vary in terms of the scheduling priority or the execution dependencies to other processes. ]( $RS_METH_00203$ )

**[TR\_AMETH\_00026] Definition of Execution Manifest** [ The Execution Manifest aggregates the process and its startup configuration. Therefore, one Execution Manifest is defined per process. ] (*RS\_METH\_00203*)

#### 2.4.3.3 Workflow

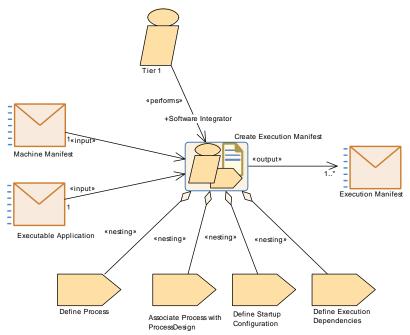


Figure 2.22: Create an Execution Manifest



Activity	Create Execution Manifest		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Execution Manifest		
Brief Description	Instantiation-specific	configu	ration of executable
Description	In this activity, the processes are defined. One executable can be instantiated several times, which results in multiple processes for one executable. One Execution Manifest is defined per process and contains all its attributes including startup configuration and execution dependencies.		
Relation Type	Related Element	Mul.	Note
Consumes	Executable Appli- cation	1	One executable can be instantiated several times
Consumes	Machine Manifest	1	Instantiation is defined on one specific machine
Produces	Execution Manifest	1*	One execution manifest per instantiated executable
Aggregates	Associate Pro- cess with Process Design	1	
Aggregates	Define Execution Dependencies	1	
Aggregates	Define Process	1	
Aggregates	Define Startup Configuration	1	
Performed by	Tier 1	1	Software Integrator: This activity will probably be performed by a Software Integrator of a Tier 1 company

Table 2.19:	Create	Execution	Manifest
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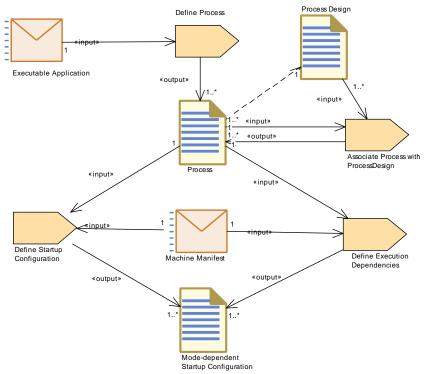


Figure 2.23: Workflow for defining a Process

# 2.4.4 Define and Configure Service Instances

### 2.4.4.1 Purpose

This use case describes the definition and configuration of service instances in the system. For an overview of all tasks see Figure 2.24. For the workflow see Figure 2.25. The outcome of this activity is the Service Instance Manifest.

# 2.4.4.2 Description

**[TR\_AMETH\_00027] Configuration of Service Interface Deployment** [ The system responsible specifies in Service Interface Deployment Configuration how the service interfaces shall be deployed. This includes the properties describing the individual transport layer binding of the service interface.

E.g. for SOME/IP deployment, an ID for each service interface is defined. This ID needs to be unique in the system. Additionally methodID, eventID as well as event groups are defined unambiguously in the scope of the SOME/IP service interface deployment.  $|(RS\_METH\_00206, RS\_METH\_00203)|^{12}$ 

**[TR\_AMETH\_00028] Configuration of Service Instances** [ Afterwards, the system responsible defines instances of the deployed service interfaces and decides

<sup>&</sup>lt;sup>12</sup>see 3.9.2.1



whether the service instance is provided or consumed. In order to set up the serviceoriented communication <u>Service Instance Configuration</u> includes properties for search or offer criteria.

E.g. for SOME/IP, an ID for each provided service instance is defined. This ID needs to be unique in the system (and should be globally unambiguous). For required service instances SOME/IP allows to specify optionally a required service instance ID (which ofcourse should be provided somewhere).  $|(RS_METH_00206, RS_METH_00203)|^{13}$ 

**[TR\_AMETH\_00029] Mapping of Service Instances to Machine** [ The service instances will be deployed to a Machine (i.e. a Adaptive Platform instance) that will execute the service instance. This Service Instance To Machine Mapping includes technology specific properties.

E.g. for SOME/IP, the TP and IP configuration for the client and the server are described. |(*RS\_METH\_00206, RS\_METH\_00203, RS\_METH\_00078*)<sup>14</sup>

**[TR\_AMETH\_00033] Mapping of Service Instances to Port Prototypes** [ In addition, the service instances need to be mapped to their representation in the application (i.e. to instances of port prototypes) via the Service Instance To Port Prototype Mapping. This mapping is necessary in order to ensure a unique relationship between locally implemented service instances within the application and global service instances available on the network. The Service Instance To Port Prototype Mapping includes technology specific properties.

E.g. for SOME/IP the provided (and optionally also required) service instance IDs are specified. ] (*RS\_METH\_00206, RS\_METH\_00203, RS\_METH\_00078*)<sup>15</sup>

<sup>&</sup>lt;sup>13</sup>see 3.9.2.2 <sup>14</sup>see 3.9.1.5

<sup>&</sup>lt;sup>15</sup>see 3.9.1.4



### 2.4.4.3 Workflow

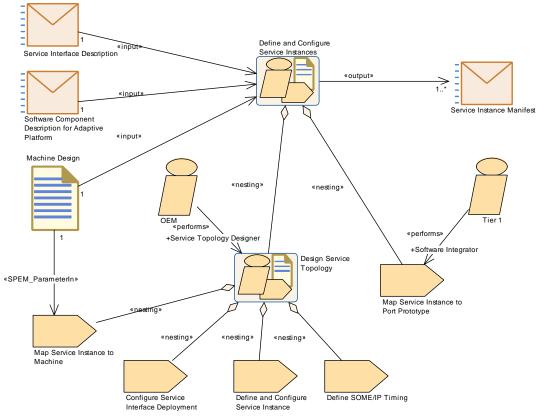


Figure 2.24: Define and Configure Service Instances

Activity	Define and Configure Service Instances		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Service Instance Definition		
Brief Description	Configuration of serv	/ice inte	rface deployment and service instances
Description	This activity covers the configuration of the service interfaces for the used network layer, independent of any instantiation on the one hand as well as the definition and configuration of service instances on the other.		
Relation Type	Related Element Mul. Note		
Consumes	Machine Design	1	Service instances will be mapped to machine
Consumes	Service Interface Description	1	Deployment of service interfaces needs to be configured
Consumes	Software Compo- nent Description for Adaptive Plat- form	1	Used to map the service instances to ports of a software component
Produces	Service Instance Manifest	1*	Contains all configuration settings for the service instance on a specific machine
Aggregates	Design Service Topology	1	



Relation Type	Related Element	Mul.	Note
Aggregates	Map Service In- stance to Port Pro- totype	1	

### Table 2.20: Define and Configure Service Instances

Activity	Design Service Topology		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Service Instance Definition		
Brief Description	Design Service Topo	ology	
Description	This activity subsum of a network topolog		esign tasks which are related to the design
Relation Type	Related Element	Mul.	Note
Aggregates	Configure Ser- vice Interface Deployment	1	
Aggregates	Define SOME/IP Timing	1	
Aggregates	Define and Con- figure Service In- stance	1	
Aggregates	Map Service In- stance to Machine	1	
Performed by	OEM	1	Service Topology Designer: This activity will probably be performed by a Service Topology Designer of an OEM



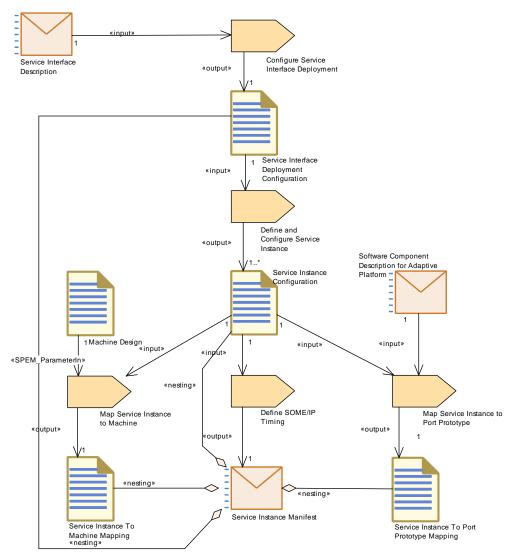


Figure 2.25: Workflow for defining and configuring service instances

### 2.4.5 Set up an initial Machine

**Disclaimer**: the content of this section is under discussion.

### 2.4.5.1 Purpose

This activity describes how a machine is set up so that software can be deployed onto it.



### 2.4.5.2 Description

**[TR\_AMETH\_00031] Setting up an initial machine** [ The aim of this activity is to obtain a machine that is initially set up. 'Initially set up' means here, that the machine is able to upload and install additional software by means of Software Packages. For this purpose at least the Platform module UCM and dependent modules (like the diagnostic communication module) need to run on the initially set up machine. Thus, this activity will (at least) include the following tasks:

- 1. Install the selected Operating System on the selected target (machine).
- 2. Install all necessary Platform modules on top of the installed OS in order to be able to perform the upload and the installation of additional application software by means of Software Packages.

In order to be able to execute this activity, the following inputs are necessary:

- A selected Operating System for Adaptive Platform
- The configuration settings by means of the Machine Manifest
- Possibly, design artifacts like the Machine Design
- The Executables of the Platform and Application modules which shall be installed
- Execution Manifests and Service Instance Manifests of the Platform and Application modules which shall be installed
- Possibly, diagnostic information by means of the Diagnostic Machine Extract since the upload and installation process may use the diagnostic environment

### ](*RS\_METH\_00205*, *RS\_METH\_00204*)

Figure 2.26 shows the aforementioned; illustrating the relations of the involved entities.



#### 2.4.5.3 Workflow

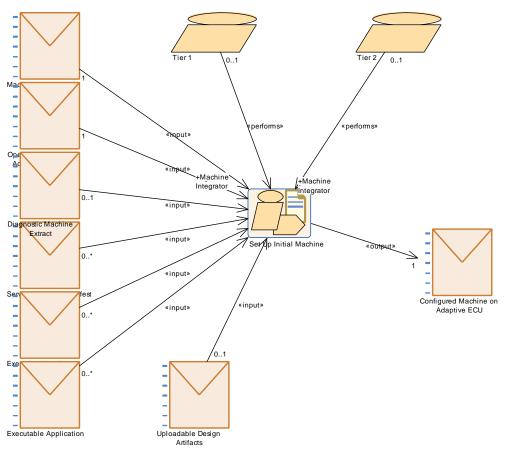


Figure 2.26: Set up initial machine

Activity	Set Up Initial Machine		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Setup Machine		
Brief Description	Set up the machine	based o	n the machine manifest
Description	Configure and install the OS and other necessary platform modules (e.g., UCM) on the machine. The configuration settings are given by the Machine Manifest. In addition, the network connections as well as machine states are set up.		
Relation Type	Related Element Mul. Note		
Consumes	Diagnostic Ma- chine Extract	01	Diagnostic extract for a Machine
Consumes	Executable Appli- cation	0*	Executables of those Platform modules and Adaptive Applications that should run on a initially configured machine. Beside the OS, at least the UCM and connected Platform modules (e.g., a diagnostic communication manager) need to be installed in order to be able to upload other software.



Relation Type	Related Element	Mul.	Note	
Consumes	Execution Manifest	0*	All Execution Manifests needed to run the desired adaptive application (instances or Processes) on a Machine	
Consumes	Machine Manifest	1	Containing all configuration settings for the Machine	
Consumes	Operating System for Adaptive Plat- form	1	OS to be installed on machine	
Consumes	Service Instance Manifest	0*	All Service Instance Manifests needed to run the desired adaptive application (instances or Processes) on a Machine	
Consumes	Uploadable Design Artifacts	01	Optional input: Additional design data which are not part of an Application or Machine Manifest	
Produces	Configured Ma- chine on Adaptive ECU	1	Machine is configured and software can now be deployed	
Performed by	Tier 1	01	Machine Integrator: This activity will probably be performed by a Machine Integrator of a Tier 1 company	
Performed by	Tier 2	01	Machine Integrator: Alternatively, this activity could also be performed by a Machine Integrator of a Tier 2 company	

Table	2.22:	Set	Up	Initial	Machine

#### 2.4.6 Create Software Packages

**Disclaimer**: the content of this section is under discussion.

#### 2.4.6.1 Purpose

This use case comprises all activities and tasks to specify Software Packages.

### 2.4.6.2 Description

The AUTOSAR Adaptive Platform offers the ability to upload software onto machines (AUTOSAR Adaptive Platform instances) without to reflash everything.

According to the glossary [8], Software Packages are the units for deployment onto machines (AUTOSAR Adaptive Platform instances). In this respect, they are inputs for and processed by the Adaptive Platform Service UCM.

In fact, a Software Package consists of two main parts:

• a bundle of the actual software artifacts, referred to as <code>Software Cluster</code> here



• corresponding model data needed to control the upload and installation process of this Software Cluster executed by the UCM [9], referred to as Software Package Manifest here

Thus, from an UCM point of view, the term Software Cluster identifies a bundle of software artifacts that are uploaded together in order to be installed by the UCM. In general, a Software Cluster may contain Executables, Execution Manifests, Service Instance Manifests, Machine Manifests and other development artifacts. It should be mentioned, that a Software Cluster may be structured into sub-blocks in order to mimic the CP diagnostic workflow, where blocks are the smallest parts of update and to enable the execution of update campaigns (see details in [9]).

Otherwise, the term <u>Software</u> <u>Cluster</u> may also refer to a set of installed software entities (processes that run <u>Executables</u>, data or manifests) which form a logical group and which are addressable by the diagnostic management by a shared diagnostic address.

Not surprisingly, both definitions match in the sense that the bundle of software uploaded are needed to form the set of installed software entities addressed by the same diagnostic address.

A Software Cluster (in the UCM sense) is described by its model, collected in the Software Package Manifest. The root-element of this description is called SoftwareCluster (category ROOT\_SOFTWARE\_CLUSTER) [6]. From a model point of view, the sub-blocks, mentioned above, can be expressed likewise by the same meta model element SoftwareCluster, but in the role subSoftwareCluster (or category SUB\_SOFTWARE\_CLUSTER) [6].

The meta model supports also the expression of dependencies between SoftwareClusters or subSoftwareClusters [6], the assignment of a diagnostic address for SoftwareCluster of category ROOT\_SOFTWARE\_CLUSTER and, of course, information about which artifact belongs to which SoftwareCluster. See [6] for a deeper insight into the respective modeling.

In general, it might be useful for integrator to store incoming artifacts as well as assembled Software Clusters into repository and manage them by some sort of data base.

Note, that the real format of the Software Package is implementation specific and not covered by any specification [9].

**[TR\_AMETH\_00206] Create a Software Package** [ The following activities/tasks are needed in order to obtain a Software Package:

- Create an initial Software Package Manifest
- Collect all software artifacts that belong to a Software Cluster, structure and model them
- Model dependencies between Software Cluster of any category
- Develop installation instructions



- Create the Software Package
- Manage the data base of Software Clusters (of any category)

### (*RS\_METH\_00205*)<sup>16</sup>

One input of this activity is the deliverable Software Cluster Design based on the meta model element SoftwareClusterDesign [6]. The deliverable Software Cluster Design contains the requirements that have initially been formulated by an OEM. The formal structure of the SoftwareClusterDesign is similar to SoftwareCluster [6]. Thus, by means of this, the OEM is able to define the composition and structure of Software Clusters, dedicated diagnostic addresses as well as internal and external dependencies of Software Clusters.

The clear separation of the meta model elements <code>SoftwareCluster</code> and <code>Soft-wareClusterDesign</code> is motivated from a methodology point of view, because different parties are involved at different design stages. To specify requirements for the structure of <code>Software Packages</code> is the genuine interest of an OEM, because he knows best about its IT- and vehicle infrastructure, whereas (most probably) a Tier 1 company is responsible for the integration and deployment processes.

**[TR\_AMETH\_00218] Create an initial Software Package Manifest** [ The main input for this step are the requirements of the OEM given by means of Software Cluster Design. Thus, this task is about to create an new Software Package Manifest and to transfer the structure and the entries of the given Software Cluster Design into the newly created Software Package Manifest. |()

**[TR\_AMETH\_00219] Collect all software artifacts that belong to a Software Cluster, structure and model them** [ On base of the Software Cluster Design o the newly created Software Package Manifest, this step includes the following sub-tasks:

- Identify necessary (software) artifacts
  - Identify necessary (software) artifacts in order to build the Software Package, also with respect to their versions
  - Check, whether there are deviations between the required and actual sets of Sub Software Clusters (by means of the aggregated artifacts and versions), if necessary solve them and re-model the Software Package Manifest accordingly
  - Check, whether there are discrepancies between the required and actual set of the (root) Software Cluster (by means of its aggregated Sub Software Clusters and versions)
- Collect belonging (software) artifacts of Sub Software Clusters

<sup>&</sup>lt;sup>16</sup>Figure 2.27 shows the corresponding input and output deliverables.



- Collect belonging (software) artifacts of Sub Software Clusters into separate baskets ((Sub) Software Cluster Groups) in order to prepare the final step of creating the Software Package
- Execute a receiving inspection (optional)
- Store incoming artifacts into a repository

]()

**[TR\_AMETH\_00220] Model dependencies between Software Clusters of any category** [ Dependencies between Software Clusters of the same or different categories may already be given by the requirements of an OEM by means of a SoftwareClusterDesign. Dependencies to Software Clusters are specified by means of their identification (name) and version.

Therefore, the respective <code>SoftwareClusterDesign</code> is will be one input for this activity.

However, dependencies may change during the development process and the activity needs to consider it.

Thus, this task describes the handling of dependencies by at least the following subtasks:

- Check, whether the dependencies between Software Clusters of the same or different categories, given by the respective SoftwareClusterDesign are still valid
- Determine changes between the actual and required dependencies between Software Clusters of any category
- If necessary, re-model the Software Package Manifest in accordance with the outcomes of the both tasks above

]()

**[TR\_AMETH\_00221] Develop installation instructions** [Installation instruction control the behavior of the UCM during the update of Software Packages. Installation instructions can either be 'add/update' meaning to install a package or 'remove' to express that a package shall be uninstalled and deleted from the machine. Installation instructions are defined per Software Cluster, independent of its category. For details, see [9].

Thus, this task may includes the sub-tasks:

- Specify installation instructions per Software Cluster (of any category)
- Develop update campaigns (optional)

The particular installation instructions are part of the Software Package Manifest.

]()



**[TR\_AMETH\_00222] Create the Software Package** [ The format of the Software Package as well as the update strategy, i.e., whether you go for a complete or a delta update are implementation specific. Both issues will not be specified by AUTOSAR.

Thus, this activity handles the compilation of Software Cluster and Software Package Manifest into a Software Package.

Since AUTOSAR does not specify how the Software Package looks like, the breakdown of this activity into tasks is also specific to particular OEMs and their suppliers.

]()

**[TR\_AMETH\_00223] Manage the data base of Software Clusters (of any category)** [ A general activity may be the management of the data base of Software Clusters with respect to all their versions, dependencies and further aspects.

It is assumed that this activity is also specific to particular OEMS/suppliers. Therefore a more fine-granular task structure will not be specified here.  $\rfloor$  ()



## 2.4.6.3 Workflow

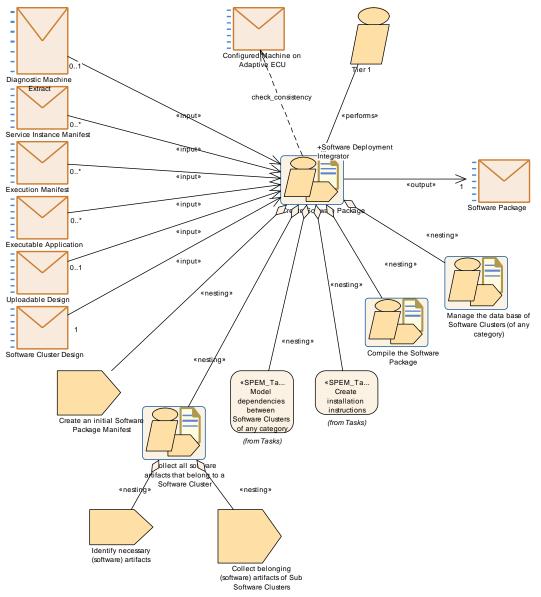


Figure 2.27: Create a Software Package

Activity	Create Software Package			
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Packaging and Provision			
Brief Description	Create a Software P	Create a Software Package		
Description	This activity describe	This activity describes the creation of a Software Package.		
Relation Type	Related Element	Mul.	Note	
Consumes	Diagnostic Ma- chine Extract	01	Diagnostic extract for a Machine	
Consumes	Executable Appli- cation	0*	Executables of deployed processes	
Consumes	Execution Manifest	0*	Several processes can be deployed	



Relation Type	Related Element	Mul.	Note
Consumes	Service Instance Manifest	0*	Several service instance manifests can be deployed
Consumes	Software Cluster Design	1	Requirements of the OEM wrt. package structure and parameters given by means of the meta model element SoftwareClusterDesign.
Consumes	Uploadable Design Artifacts	01	Optional input: Additional design data which are not part of an Application or Machine Manifest
Produces	Software Package	1	Software Package for deployment defined
Aggregates	Collect all software artifacts that be- long to a Software Cluster	1	
Aggregates	Compile the Soft- ware Package	1	
Aggregates	Create an initial Software Package Manifest	1	
Aggregates	Create installation instructions	1	
Aggregates	Manage the data base of Software Clusters (of any category)	1	
Aggregates	Model dependen- cies between Soft- ware Clusters of any category	1	
Performed by	Tier 1	1	Software Deployment Integrator: This activity will probably be performed by a Software Deployment Integrator of a Tier 1 company

## Table 2.23: Create Software Package



Activity	Collect all software	artifac	ts that belong to a Software Cluster	
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Packaging and Provision			
Brief Description	Collect all software artifacts			
Description	On base of the Software Cluster Design o the newly created Software Package Manifest, this step includes the following tasks:			
			needed (software) artifacts in order to ckage, also with respect to their versions	
	Execute a rec	eiving ir	nspection (optional)	
	Store incomin	g artifac	ts into a repository	
	<ul> <li>Assemble belonging (software) artifacts for Sub Software Clusters into separate 'baskets' (Software Cluster Groups) in order to prepare the final step of creating the Software Package</li> </ul>			
	<ul> <li>Check, whether there are divergences within the required and actual sets of Sub Software Clusters (by means of the aggregated artifacts and versions). If necessary solve them re-model the Software Package Manifest, accordingly</li> </ul>			
	<ul> <li>Check, whether there are discrepancies between the required and actual set of the Root Software Cluster (by means of its aggregated Sub Software Clusters and versions)</li> </ul>			
Relation Type	Related Element	Mul.	Note	
Aggregates	Collect belonging (software) artifacts of Sub Software Clusters	1		
Aggregates	Identify necessary (software) artifacts	1		

# Table 2.24: Collect all software artifacts that belong to a Software Cluster

Activity	Compile the Software Package			
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Packaging and Provision			
Brief Description	Compile the Softwar	e Packa	ge	
Description	whether you go for a specific. Both issues Thus, this activity co Software Package, v Package looks like.	<ul> <li>The format of the Software Package as well as the update strategy, i.e., whether you go for a complete or a delta update are implementation specific. Both issues will not be specified by AUTOSAR.</li> <li>Thus, this activity copes with compilation of the belonging parts into a Software Package, without being able to specify how the Software</li> </ul>		
Relation Type	Related Element	Mul.	Note	
Consumes	(Sub) Software Cluster Group	0*	Compile all Sub Software Clusters into the Software Package	
Consumes	Software Package Manifest	1	Integrate the Software Package Manifest into the Software Package	



Relation Type	Related Element	Mul.	Note
Produces	Software Package	1	Compiled Software Package

#### Table 2.25: Compile the Software Package

Activity	Manage the data base of Software Clusters (of any category)			
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Packaging and Provision			
Brief Description	Manage the data bas	se of So	ftware Clusters	
Description	Software Clusters wi further aspects. It is assumed that th	It is assumed that this activity is also specific to particular OEMs/suppliers. Therefore a more fine-granular task structure will not		
Relation Type	Related Element	Mul.	Note	
Consumes	Software Cluster	1*	Store and manage software cluster within a repository	
Consumes	Software Package Manifest	1*	Manage meta data of corresponding Software Cluster	

#### Table 2.26: Manage the data base of Software Clusters (of any category)

#### 2.4.7 Management and provision of Software Packages

**Disclaimer**: the content of this section is under discussion.

#### 2.4.7.1 Purpose

This activity may comprise two aspects:

- The management of Software Packages ready to upload onto the machines
- The provision of Software Packages for the upload

#### 2.4.7.2 Description

**[TR\_AMETH\_00224] Management of Software Packages** [ Once Software Packages have been created, they are generally ready to be deployed to dedicated machines (Adaptive ECUs) in the field.

In order to do so, the Software Package may be stored, e.g., into a repository of packages located on a Back-end server.



The management of this repository of the Software Packages may be supported by means of data bases.

Since the management of Software Packages is an immanent task of an OEM and will differ between the companies, this activity will not be detailed further. |()

**[TR\_AMETH\_00225]** Provision of Software Packages for machines in the field [ A Back-end server may also provide some sort of (sophisticated) business logic. It may enable, e.g., a tester not only to access particular versions of particular Software Packages for upload, but also to provide change sets of different versions of Software Packages.

The handling of a concrete upload procedure is specified by diagnostic standards to some extend. However, as mentioned before, the format of the <u>Software Package</u> as well as the update strategy are not specified. There will be differences in handling and procedures among OEMs and therefore, this activity will not be further subdivided.  $\rfloor$ ()

## 2.4.7.3 Workflow

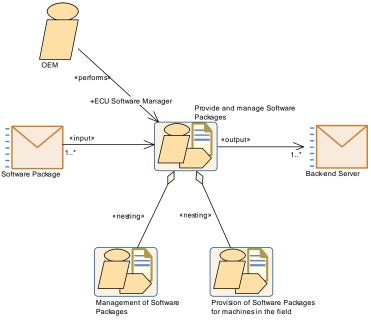


Figure 2.28: Provision of Software Packages



Activity	Provide and manage Software Packages			
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Packaging and Provision			
Brief Description	Provide and manage	e Softwa	re Packages	
Description	This activity may comprise two aspects:			
	The management     the machines	nent of S	Software Packages ready to upload onto	
	The provision	of Softw	vare Packages for the upload	
Relation Type	Related Element	Mul.	Note	
Consumes	Software Package	1*	Deploy software on a Back-end server by means of Software Package	
Produces	Back-end Server	1*	Store uploadable packages (Software Packages) into a repository of a Back-end server	
Aggregates	Management of Software Pack- ages	1		
Aggregates	Provision of Soft- ware Packages for machines in the field	1		
Performed by	OEM	1	ECU Software Manager: This activity will be probably performed by an ECU Software Manager of an OEM	

# Table 2.27: Provide and manage Software Packages

Activity	Management of So	ftware F	Packages	
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Packaging and Provision			
Brief Description	Management of Soft	ware Pa	ickages	
Description	to be deployed to de	Once Software Packages have been created, they are generally ready to be deployed to dedicated machines (Adaptive ECUs) in the field.		
		In order to do so, the Software Package may be stored, e.g., into a repository of packages located on a Back-end server.		
		The management of this repository of the Software Packages may be supported by means of data bases.		
	Since the management of Software Packages is an immanent task of an OEM and will differ between the companies, this activity will not be detailed further.			
Relation Type	Related Element	Mul.	Note	
Consumes	Software Package	1*	Newly created or updated Software Packages are stored into a repository and subject of the management of all available Software Packages (including their history)	



Relation Type	Related Element	Mul.	Note
Produces	Back-end Server	1*	Software Packages are stored into a repository of Software Packages. In addition, update of a common data base of available Software Packages including their history.

## Table 2.28: Management of Software Packages

Activity	Provision of Softwa	are Pacl	kages for machines in the field	
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Packaging and Provision			
Brief Description	Provision of Softwar	e Packa	ges	
Description	are able to access the	Present the Software Packages in a way, that the UCM of machines are able to access the respective Software Packages.		
	business logic. It ma particular versions o to provide change se The handling of a co standards to some e of the Software Pack specified. There will	y enable f particu ets of dif oncrete u extend. H kage as be diffe	provide some sort of (sophisticated) e, e.g., a tester not only to access llar Software Packages for upload, but also ferent versions of Software Packages. upload procedure is specified by diagnostic However, as mentioned before, the format well as the update strategy are not rences in handling and procedures among tivity will not be further subdivided.	
Relation Type	Related Element	Mul.	Note	
Consumes	Back-end Server	1	Status quo of the presentation layer of the Back-end Server	
Produces	Back-end Server	1	Organize the Back-end Server in accordance with the requirements of an OEM	

## Table 2.29: Provision of Software Packages for machines in the field



# 3 Adaptive Methodology Library

The Adaptive Methodology Library lists all work products and tasks that are used for modeling the use cases in section 2.

# 3.1 Roles

#### 3.1.1 OEM

Role	OEM			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Common Elements::Roles			
Brief Description	OEM - Original Equi	pment N	<i>M</i> anufacturer	
Description		OEM - Original Equipment Manufacturer An OEM refers to a company that makes a final product for the		
Relation Type	Related Element	Mul.	Note	
Performs	Create Diagnostic Mapping	1	Diagnostic Designer: The activity of designing the diagnostic mapping will probably be performed by a Diagnostic Designer of an OEM	
Performs	Design Service Topology	1	Service Topology Designer: This activity will probably be performed by a Service Topology Designer of an OEM	
Performs	Design service ori- ented communica- tion between Clas- sic and Adaptive Platform	1	Service Interface Designer: This activity will probably be performed by a Service Interface Designer of an OEM	
Performs	Design signal ori- ented communica- tion between Clas- sic and Adaptive Platform	1	Service Interface Designer: This activity will probably be performed by a Service Interface Designer of an OEM	
Performs	Develop a Service Interface Descrip- tion	1	Service Interface Designer: This activity will probably be performed by a Service Interface Designer	
Performs	Develop the com- munication struc- ture by means of MachineDesign	1	Machine Designer: This activity will probably be performed by a dedicated designer of an OEM.	
Performs	Provide and man- age Software Packages	1	ECU Software Manager: This activity will be probably performed by an ECU Software Manager of an OEM	



## 3.1.2 Tier 1

Role	Tier 1		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Common Elements::Roles		
Brief Description	Direct (major) suppli	ers of pa	arts to OEMs
Description	Tier 1 companies are	e direct	(major) suppliers of parts to OEMs.
Relation Type	Related Element	Mul.	Note
Performs	Create Execution Manifest	1	Software Integrator: This activity will probably be performed by a Software Integrator of a Tier 1 company
Performs	Create Software Package	1	Software Deployment Integrator: This activity will probably be performed by a Software Deployment Integrator of a Tier 1 company
Performs	Integrate Software	1	Software Integrator: This activity will probably be performed by a Software Integrator of a Tier 1 company
Performs	Map Service In- stance to Port Pro- totype	1	Software Integrator: This activity will probably be performed by a Software Integrator of a Tier 1 company
Performs	Define and config- ure machine	01	Machine Integrator: This activity will probably be performed by a Machine Integrator of a Tier 1 company
Performs	Set Up Initial Ma- chine	01	Machine Integrator: This activity will probably be performed by a Machine Integrator of a Tier 1 company

Table 3.2: Tier 1

## 3.1.3 Tier 2

Role	Tier 2			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Common Elements::Roles			
Brief Description	Key suppliers to tier	1 suppli	ers,	
Description		Tier 2 companies are key suppliers to tier 1 suppliers, without supplying a product directly to OEM companies.		
Relation Type	Related Element Mul. Note			
Performs	Design Software Component for Adaptive Platform	1	Application Software Designer: The design of software components will probably be performed by an Application Software Designer of a Tier 2 company	
Performs	Develop Adaptive Platform-level Soft- ware	1	Platform Software Designer: The design tasks within the development of Platform-level Software will probably be performed by a Platform Software Designer of a Tier 2 company	



Relation Type	Related Element	Mul.	Note
Performs	Develop Adaptive Platform-level Soft- ware	1	Platform Software Developer: The real development tasks (i.e., to write source code and the like) within the development of Platform-level Software will probably be performed by a Platform Software Developer of a Tier 2 company
Performs	Develop Software Components	1	Application Software Developer: This activity will probably be performed by an Application Software Developer of a Tier 2 company
Performs	Define and config- ure machine	01	Machine Integrator: Alternatively, this activity could also be performed by a Machine Integrator of a Tier 2 company
Performs	Set Up Initial Ma- chine	01	Machine Integrator: Alternatively, this activity could also be performed by a Machine Integrator of a Tier 2 company

#### Table 3.3: Tier 2

# **3.2** Service Interface

This chapter contains the definition of work products and tasks used for the definition of service interfaces for the Adaptive Platform.

#### 3.2.1 Tasks

#### 3.2.1.1 Provide Data Types for Adaptive Platform

Task Definition	Select or define Da	Select or define Data Types for Adaptive Platform			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Interface Definition::Tasks			
Brief Description	Define a set of AP date already defined by A	•••	s for a specific project, which are not		
Description	Platform Instance, b Standardized data ty refine them. Already Types are used for s	Select or define a set of data types, which are required for the Adaptive Platform Instance, but which are not already defined by AUTOSAR. Standardized data types can be used as input in order to copy and refine them. Already existing data types can be reused. The AP Data Types are used for specifying DataElements in service interfaces. The focus is on the definition application data types and implementation			
Relation Type	Related Element	Mul.	Note		
Consumes	Autosar AP Stan- dard Package	01	Use standardized elements (e.g. data types, compu methods) to create the corresponding elements of the specific project.		
Produces	AP Data Types	1*	Defined AP Data Types for a specific project		

#### Table 3.4: Select or define Data Types for Adaptive Platform



# 3.2.1.2 Define Service Interfaces

Task Definition	Define Service Inte	Define Service Interfaces		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Interface Definition::Tasks			
Brief Description	Define the service in generation.	Define the service interfaces that are used for the header file generation.		
Description		Define service interfaces by defining events, methods and fields. Additionally, a namespace for the header file generation can be defined.		
Relation Type	Related Element Mul. Note			
Consumes	AP Data Types	1*	Used for specifying DataElements in service interfaces	
Produces	Service Interface Description	1*	Collection of all service interfaces	

#### Table 3.5: Define Service Interfaces

## 3.2.1.3 Aggregate Service Interfaces

Task Definition	Aggregate Service	Interfac	es		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Interface Definition::Tasks			
Brief Description	Aggregate service in	iterfaces	s to a coarse-grained service interface.		
Description	interfaces, which are a service interface m fine-grained service interfaces. Alternatively, if the se clash due to equal n	Alternatively, if the service interface mapping would result in a name clash due to equal names of some elements of the service interfaces, then the elements can be mapped by using the service interface			
Relation Type	Related Element	Mul.	Note		
Consumes	Service Interface Description	0*	Fine-grained service interfaces		
Produces	Service Interface Description	0*	Coarse-grained service interfaces		
Produces	Service Interface Mapping	0*	Mapping between fine-grained service and coarse-grained service interfaces		

### Table 3.6: Aggregate Service Interfaces

#### 3.2.2 Work Products

## 3.2.2.1 AUTOSAR AP Standard Package



Deliverable	Autosar AP Standa	Autosar AP Standard Package			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Interface Definition::Work Products			
Brief Description	Package with standa Platform.	ardized A	AUTOSAR elements for the Adaptive		
Description	service interfaces) for	Package with standardized AUTOSAR elements (e.g. data types, service interfaces) for the Adaptive Platform. This deliverable is released by AUTOSAR and is read only within the methodology.			
Kind	AUTOSAR XML				
Relation Type	Related Element	Mul.	Note		
Consumed by	Develop Adaptive Platform-level Soft- ware	01	In case standardized service interfaces are used for adaptive platform-level software		
Consumed by	Develop a Service Interface Descrip- tion	01	Optional input for defining data types and service interfaces for the adaptive platform		
Consumed by	Select or define Data Types for Adaptive Platform	01	Use standardized elements (e.g. data types, compu methods) to create the corresponding elements of the specific project.		

## Table 3.7: Autosar AP Standard Package

## 3.2.2.2 AP Data Types

Artifact	AP Data Types	AP Data Types			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Interface Definition::Work Products			
Brief Description	Definition of data typ	es for th	ne Adaptive Platform		
Description	not already defined b	Data types, which are required for the Adaptive Platform Instance and not already defined by AUTOSAR. The AP Data Types are used for specifying DataElements in service interfaces.			
Kind	AUTOSAR XML				
Relation Type	Related Element	Mul.	Note		
Produced by	Select or define Data Types for Adaptive Platform	1*	Defined AP Data Types for a specific project		
Consumed by	Define Service In- terfaces	1*	Used for specifying DataElements in service interfaces		

## Table 3.8: AP Data Types

## 3.2.2.3 Service Interface Description



Deliverable	Service Interface Description				
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Interface Definition::Work Products				
Brief Description	Collection of service interfaces with events, methods and fields.				
Description	Collection of service interfaces. Service interfaces can consist of events, methods and fields and are the basis for the generation of header files for a software component. In addition, the namespace used for the header file generation can be defined.				
Kind	AUTOSAR XML				
Relation Type	Related Element	Mul.	Note		
Produced by	Define Service In- terfaces	1*	Collection of all service interfaces		
Produced by	Develop a Service Interface Descrip- tion	1*	All service interfaces, which are used for communication		
Produced by	Aggregate Service Interfaces	0*	Coarse-grained service interfaces		
Consumed by	Configure Ser- vice Interface Deployment	1	Deployment is configured for each service interface		
Consumed by	Define and Con- figure Service In- stances	1	Deployment of service interfaces needs to be configured		
Consumed by	Define a signal- based Service Interface (Signal BasedService InterfaceDeploy- ment)	1*	Description of the Service Interfaces		
Consumed by	Design Diagnostic Mapping	1*	Collection of service interfaces. Service interfaces can consist of events, methods and fields.		
Consumed by	Design Software Component for Adaptive Platform	1*	All service interfaces that shall be implemented by the software component		
Consumed by	Design service ori- ented communica- tion between Clas- sic and Adaptive Platform	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner		
Consumed by	Design signal ori- ented communica- tion between Clas- sic and Adaptive Platform	1*	Description of the Service Interfaces which communicate to CP in a signal-oriented manner		
Consumed by	Develop Adap- tive Application Software	1*	Service Interfaces are the basis for the development of adaptive application software		
Consumed by	Generate Header Files for Service Interfaces	1*	For all service interfaces header files are generated.		



Relation Type	Related Element	Mul.	Note
Consumed by	Generate Serial- ization Code for Adaptive Platform	1*	Service interfaces that are implemented by the software components are needed for generating the serialization code
Consumed by	Map Diagnostic Data	1*	Collection of service interfaces. Service interfaces can consist of events, methods and fields.
Consumed by	Map Event	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner
Consumed by	Map Field	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner
Consumed by	Map Fire and For- get	1*	Description of the Service Interface which communicates to CP in a service-oriented manner
Consumed by	Map Method	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner
Consumed by	Map ServiceIn- stance to Port Prototype	1*	Description of the Service Interfaces
Consumed by	Map SignalBased EventDeploy- ment to ISignal Triggerings	1*	Description of the Service Interfaces
Consumed by	Map SignalBased FieldDeployment to ISignalTrigger- ings	1*	Description of the Service Interfaces
Consumed by	Map SignalBased MethodDeploy- ment to ISignal Triggerings	1*	Description of the Service Interfaces
Consumed by	Configure Serial- ization for Adaptive Platform	01	Optional if you only configure default values for the serialization
Consumed by	Aggregate Service Interfaces	0*	Fine-grained service interfaces
Consumed by	Integrate Software	0*	Needed for defining the serialization

## Table 3.9: Service Interface Description

# 3.2.2.4 Service Interface Mapping



Deliverable	Service Interface Mapping			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Interface Definition::Work Products			
Brief Description	Mapping from fine-g	rained s	ervice interfaces to coarse-grained service	
Description	<ul> <li>The service interface mapping maps the fine-grained service interfaces to the coarse-grained service interfaces.</li> <li>In case of an element mapping, this work product contains the mapping of the elements of interfaces.</li> </ul>			
Kind	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note	
Produced by	Aggregate Service Interfaces	0*	Mapping between fine-grained service and coarse-grained service interfaces	
Produced by	Develop a Service Interface Descrip- tion	0*	Optionally, coarse-grained service interfaces are defined by a service interface mapping	

## Table 3.10: Service Interface Mapping

# 3.3 Communication Mapping

## 3.3.1 Tasks

## 3.3.1.1 Map Method

Task Definition	Map Method				
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks				
Brief Description	Map Method				
Description	method located in a	Map a ClientServerOperation located in a ClientServerInterface to a method located in a ServiceInterface. see TPS_MANI_03111 of AUTOSAR_TPS_ManifestSpecification			
Relation Type	Related Element	Mul.	Note		
Consumes	Client Server Inter- face Description	1*	The descriptions of Client Server Interfaces of CP		
Consumes	Service Interface Description	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner		
Produces	Service Inter- face Mapping for Service Oriented Communication	1*	Service Interface Mappings		

#### Table 3.11: Map Method

# 3.3.1.2 Map Event



Task Definition	Map Event			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks			
Brief Description	Map Event			
Description	Map a VariableDataPrototype located in a SenderReceiverInterface to an event located in a ServiceInterface. see TPS MANI 03112 of of AUTOSAR TPS ManifestSpecification			
Relation Type	Related Element	Mul.	Note	
Consumes	Sender Receiver Interface Descrip- tion	1*	The descriptions of Sender Receiver Interfaces of CP	
Consumes	Service Interface Description	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner	
Produces	Service Inter- face Mapping for Service Oriented Communication	1*	Service Interface Mappings	

## Table 3.12: Map Event

# 3.3.1.3 Map Field

Task Definition	Map Field		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks		
Brief Description	Map Field		
Description	Map operations located in ClientServerOperations to getter and setter methods of a ServiceInterface. Map a VariableDataPrototype of a SenderReceiverInterface to the field notifier of the ServiceInterface. see TPS MANI 03113 of AUTOSAR TPS ManifestSpecification		
Relation Type	Related Element Mul. Note		
Consumes	Client Server Inter- face Description	1*	The descriptions of Client Server Interfaces of CP
Consumes	Sender Receiver Interface Descrip- tion	1*	The descriptions of Sender Receiver Interfaces of CP
Consumes	Service Interface Description	1*	Description of the Service Interfaces which communicate to CP in a service-oriented manner
Produces	Service Inter- face Mapping for Service Oriented Communication	1*	Service Interface Mappings

#### Table 3.13: Map Field

# 3.3.1.4 Map Fire and Forget



Task Definition	Map Fire and Forge	et		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks			
Brief Description	Map Fire and Forget			
Description	VariableDataPrototy TrigerInterface.	Map a Fire&Forget method located in a ServiceInterface to a VariableDataPrototype in a SenderReceiverInterface or to a trigger of a		
Relation Type	Related Element Mul. Note			
Consumes	Service Interface Description	1*	Description of the Service Interface which communicates to CP in a service-oriented manner	
Consumes	Sender Receiver Interface Descrip- tion	0*	The descriptions of Sender Receiver Interfaces of CP	
Consumes	Trigger Interface Description	0*	The descriptions of Trigger Interfaces	
Produces	Service Inter- face Mapping for Service Oriented Communication	1*	Service Interface Mappings	

#### Table 3.14: Map Fire and Forget

#### 3.3.1.5 Map SignalBasedMethod to ISignalTriggerings

Task Definition	Map SignalBasedMethodDeployment to ISignalTriggerings		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks		
Brief Description	Map SignalBasedMe	thod to	ISignalTriggerings
Description	see TPS_MANI_031	25 of of	AUTOSAR_TPS_ManifestSpecification
Relation Type	Related Element Mul. Note		Note
Consumes	System Descrip- tion	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumes	Service Interface Description	1*	Description of the Service Interfaces
Produces	Service Instance To Signal Mapping	1*	Mapping of SignalBasedMethodDeployment to ISignalTriggerings

#### Table 3.15: Map SignalBasedMethodDeployment to ISignalTriggerings

# 3.3.1.6 Map SignalBasedEvent to ISignalTriggerings



Task Definition	Map SignalBasedEventDeployment to ISignalTriggerings		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks		
Brief Description	Map SignalBasedEv	ent to IS	SignalTriggerings
Description	see TPS_MANI_031	24 of Al	JTOSAR_TPS_ManifestSpecification
Relation Type	Related Element Mul. Note		
Consumes	System Descrip- tion	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumes	Service Interface Description	1*	Description of the Service Interfaces
Produces	Service Instance To Signal Mapping	1*	Mapping of SignalBasedEventDeployment to ISignalTriggerings

#### Table 3.16: Map SignalBasedEventDeployment to ISignalTriggerings

## 3.3.1.7 Map SignalBasedField to ISignalTriggerings

Task Definition	Map SignalBasedFieldDeployment to ISignalTriggerings		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks		
Brief Description	Map SignalBasedFie	eld to ISi	ignalTriggerings
Description	see TPS_MANI_031	26 of Al	JTOSAR_TPS_ManifestSpecification
Relation Type	Related Element Mul. Note		
Consumes	System Descrip- tion	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumes	Service Interface Description	1*	Description of the Service Interfaces
Produces	Service Instance To Signal Mapping	1*	Mapping of SignalBasedFieldDeployment to ISignalTriggerings

## Table 3.17: Map SignalBasedFieldDeployment to ISignalTriggerings

#### 3.3.1.8 Map ServiceInstance to PortPrototype

Task Definition	Map ServiceInstance to PortPrototype			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Tasks		
Brief Description	Map ServiceInstance	e to Port	Prototype	
Description	see TPS_MANI_030	00 of Al	JTOSAR_TPS_ManifestSpecification	
Relation Type	Related Element	Mul.	Note	
Consumes	System Descrip- tion	1	The System Description based on the System Template on the AUTOSAR classic platform	
Consumes	Service Interface Description	1*	Description of the Service Interfaces	



Relation Type	Related Element	Mul.	Note
Produces	Service Instance	1*	Mapping of ServiceInstance to
	To Signal Mapping		PortPrototype

#### Table 3.18: Map ServiceInstance to PortPrototype

#### 3.3.2 Work Products

### 3.3.2.1 Client Server Interface Description

Deliverable	Client Server Interf	ace Des	scription	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Work Products			
Brief Description	Client Server Interfac	ce Desc	ription	
Description	This represents the p the Classic Platform		ar description of a ClientServerInterface of	
Kind	AUTOSAR XML			
Relation Type	Related Element Mul. Note			
Consumed by	Map Field	1*	The descriptions of Client Server Interfaces of CP	
Consumed by	Map Method	1*	The descriptions of Client Server Interfaces of CP	
Consumed by	Design service ori- ented communica- tion between Clas- sic and Adaptive Platform	0*	The descriptions of Client Server Interfaces of CP are used to map a ClientServerOperation to a method in a ServiceInterface or to map a ClientServerOperation (representing getter or setter methods) to a field in a ServiceInterface	

#### Table 3.19: Client Server Interface Description

# 3.3.2.2 Sender Receiver Interface Description

Deliverable	Sender Receiver In	Sender Receiver Interface Description		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Work Products		
Brief Description	Sender Receiver Int	Sender Receiver Interface Description		
Description	This represents a particular description of a SenderReceiverInterface of the Classic Platform.			
Kind	AUTOSAR XML	AUTOSAR XML		
Relation Type	Related Element Mul. Note			
Consumed by	Map Event	1*	The descriptions of Sender Receiver Interfaces of CP	
Consumed by	Map Field	1*	The descriptions of Sender Receiver Interfaces of CP	



Relation Type	Related Element	Mul.	Note
Consumed by	Design service ori- ented communica- tion between Clas- sic and Adaptive Platform	0*	The descriptions of Sender Receiver Interfaces of CP are used to map a VariableDataPrototype to an Event in a ServiceInterface or to map a VariableDataPrototype to the notifier of a Field of a ServiceInterface or to map a Fire&Forget Method that is located in a ServiceInterface to a VariableDataPrototype in a SenderReceiverInterface
Consumed by	Map Fire and For- get	0*	The descriptions of Sender Receiver Interfaces of CP

# 3.3.2.3 Trigger Interface Description

Deliverable	Trigger Interface De	Trigger Interface Description		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Work Products		
Brief Description	Trigger Interface Des	scription		
Description	This represents the Classic Platform.	This represents the particular description of the Trigger Interface of the Classic Platform.		
Kind	AUTOSAR XML			
Relation Type	Related Element	Related Element Mul. Note		
Consumed by	Design service ori- ented communica- tion between Clas- sic and Adaptive Platform	0*	The descriptions of Trigger Interfaces are used to map a Fire&Forget Method that is located in ServiceInterface to a Trigger in a TriggerInterface	
Consumed by	Map Fire and For- get	0*	The descriptions of Trigger Interfaces	

# Table 3.21: Trigger Interface Description

# 3.3.2.4 Service Interface Mapping Set

Deliverable	Service Interface Mapping Set			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Work Products			
Brief Description	Service Interface Mapping Set			
Description	Collection of Service Interface mappings	Collection of Service Interface mappings		
Kind	AUTOSAR XML			
Relation Type	Related Element Mul. Note			



Relation Type	Related Element	Mul.	Note
Aggregates	Service Inter- face Mapping for Service Oriented Communication	1*	

#### Table 3.22: Service Interface Mapping Set

#### 3.3.2.5 Service Interface Mapping for Service Oriented Communication

Artifact	Service Interface Mapping for Service Oriented Communication		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Work Products		
Brief Description	Mappings for service	e oriente	ed communication
Description	Mappings of elements of AP-based ServiceInterfaces to elements of corresponding elements of CP-based SenderReceiverInterfaces, ClientServerInterfaces and TriggerInterfaces.		
Kind	AUTOSAR XML		
Relation Type	Related Element	Mul.	Note
Produced by	Design service ori- ented communica- tion between Clas- sic and Adaptive Platform	1*	An InterfaceMapping results from the design of service-oriented communication between CP and AP
Produced by	Map Event	1*	Service Interface Mappings
Produced by	Map Field	1*	Service Interface Mappings
Produced by	Map Fire and For- get	1*	Service Interface Mappings
Produced by	Map Method	1*	Service Interface Mappings

## Table 3.23: Service Interface Mapping for Service Oriented Communication

# 3.3.2.6 System Description



Deliverable	System Description	า			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::System:: Work products				
Brief Description	Partial Extract of a System				
Description		Generic deliverable for defining a System. It is used in different roles within the methodology.			
	artifacts which need subsystem from a co variation points are p include PredefinedV	In each role, this deliverable may contain variation points in its ARXM artifacts which need to be bound in later steps, e.g. when defining a subsystem from a complete system or later for the single ECUs. If su variation points are present, the System Description may optionally include PredefinedVariants in order to predefine variants for later selection and an Evaluated Variant Set.			
	system description w "SYSTEM_DESCRII description with the	Please note that this generic deliverable does not correspond to the system description with the system category "SYSTEM_DESCRIPTION" (see [TPS_SYST_01003]). The system description with the category "SYSTEM_DESCRIPTION" is represented by the deliverable "System Configuration Description". This deliverable is equivalent to a description of a system with any category. In the System Template Specification "system description" is the most frequently used term for this kind of artifact.			
	category. In the Syst				
Kind	Delivered				
Extended by	Abstract System Des System Constraint D		, System Configuration Description, on, System Extract		
Relation Type	Related Element	Mul.	Note		
Aggregates	System Descrip- tion Root Element	1			
Aggregates	Communication Layers	01			
Aggregates	Mapping of Soft- ware Components to ECUs	01			
Aggregates	Mapping of Soft- ware Components to Implementations	01			
Aggregates	Rapid Prototyping Scenario	01			
Aggregates	Topology	01			
Aggregates	Alias Name Set	0*			
Aggregates	Communication Matrix	0*			
Aggregates	Data Mapping	0*			
Aggregates	Evaluated Variant Set	0*			
Aggregates	Postbuild Variant Set	0*			
Aggregates	Predefined Variant	0*			
Aggregates	System Constant Value Set	0*			



Relation Type	Related Element	Mul.	Note
Aggregates	System Signal	0*	
Aggregates	System Signal Group	0*	
Aggregates	System Timing	0*	
In/out	Select Design Time Variant	1	
Consumed by	Define System View Mapping	2	
Consumed by	Define System Safety Information	1	
Consumed by	Define a signal- based Service Interface (Signal BasedService InterfaceDeploy- ment)	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumed by	Design signal ori- ented communica- tion between Clas- sic and Adaptive Platform	1	The System Description based on the System Template on the AUTOSAR classic platform is used; it contains a communication matrix description with Pdus and ISignals
Consumed by	Map ServiceIn- stance to Port Prototype	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumed by	Map SignalBased EventDeploy- ment to ISignal Triggerings	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumed by	Map SignalBased FieldDeployment to ISignalTrigger- ings	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumed by	Map SignalBased MethodDeploy- ment to ISignal Triggerings	1	The System Description based on the System Template on the AUTOSAR classic platform
Consumed by	Define Alias Names	01	Needed for definition of alias names with system, system extract or ECU scope, depending of the role of the System Description.
Consumed by	Define System Variants	0*	

# Table 3.24: System Description

# 3.3.2.7 Service Instance To Signal Mapping Set



Deliverable	Service Instance To Signal Mapping Set		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Work Products		
Brief Description	Service Instance To Signal Mapping Set		
Description	Collection of Service Instance to Signal mappings		
Kind	AUTOSAR XML		
Relation Type	Related Element Mul. Note		
Aggregates	Service Instance To Signal Mapping	1*	

## Table 3.25: Service Instance To Signal Mapping Set

# 3.3.2.8 Service Instance To Signal Mapping

Artifact	Service Instance To Signal Mapping		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Communication Mapping::Work Products		
Brief Description	Mappings for signal	orientec	l communication
Description	Mappings of Service	Instanc	es to ISignalTriggerings.
Kind	AUTOSAR XML		
Relation Type	Related Element	Mul.	Note
Produced by	Design signal ori- ented communica- tion between Clas- sic and Adaptive Platform	1*	A signal-to-service mapping results from the design of signal-oriented communication between CP and AP
Produced by	Map ServiceIn- stance to Port Prototype	1*	Mapping of ServiceInstance to PortPrototype
Produced by	Map SignalBased EventDeploy- ment to ISignal Triggerings	1*	Mapping of SignalBasedEventDeployment to ISignalTriggerings
Produced by	Map SignalBased FieldDeployment to ISignalTrigger- ings	1*	Mapping of SignalBasedFieldDeployment to ISignalTriggerings
Produced by	Map SignalBased MethodDeploy- ment to ISignal Triggerings	1*	Mapping of SignalBasedMethodDeployment to ISignalTriggerings

# Table 3.26: Service Instance To Signal Mapping



# 3.4 Machine Design

#### 3.4.1 Tasks

## 3.4.1.1 Define and configure the network connections of a Machine

Task Definition	Define and configu	Define and configure the network connections of a Machine		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Machine Design::Tasks		
Brief Description	Definition of all netw	ork end	points with corresponding IP address.	
Description	Define all network connections of a Machine and their configuration out of contracting. All network endpoints with corresponding IP address are specified.			
Relation Type	Related Element Mul. Note			
Consumes	Тороlоду	1	Description of (inter)connections between machines.	
Produces	Machine Design	01	Definition of all network connections of a Machine and their configuration	

#### Table 3.27: Define and configure the network connections of a Machine

# 3.4.1.2 Configure the Service Discovery Message Exchange

Task Definition	Configure the Serv	Configure the Service Discovery Message Exchange			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Machine Design::Tasks			
Brief Description	Definition of ports an message exchange	Definition of ports and multicast IP addresses for service discovery message exchange			
Description		Define ports and multicast IP address over which the service discovery messages are exchanged.			
Relation Type	Related Element	Mul.	Note		
Consumes	Topology	1	Description of (inter)connections between machines.		
Produces	Machine Design	01	Definition of ports and multicast IP address over which the service discovery messages are exchanged.		

#### Table 3.28: Configure the Service Discovery Message Exchange

#### 3.4.2 Work Products

3.4.2.1 Machine Design



Artifact	Machine Design		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive		
	Platform::Architecture and Design::Machine Design::Work Products		
Brief Description	Proxy for a Machine	at desig	yn time
Description			proxy for a Machine at the time when it
	does not exist, yet, i.	e., at de	esign time.
Kind	AUTOSAR XML		
Relation Type	Related Element	Mul.	Note
Produced by	Develop the com- munication struc- ture by means of MachineDesign	1	Configuration settings of the network connections and service discovery network exchange of a Machine
Produced by	Configure the Service Discov- ery Message Exchange	01	Definition of ports and multicast IP address over which the service discovery messages are exchanged.
Produced by	Define and con- figure the network connections of a Machine	01	Definition of all network connections of a Machine and their configuration
Consumed by	Define and Con- figure Service In- stances	1	Service instances will be mapped to machine
Consumed by	Define and config- ure machine	1	Configuration settings of the network connections and service discovery network exchange of a Machine
Consumed by	Map Service In- stance to Machine	1	Description of machine that the service instances shall be mapped to
Consumed by	Configure DoIP	01	Configuration settings of the network connections and service discovery network exchange of a Machine
Consumed by	Configure Log and Trace module	01	Configuration settings of the network connections and service discovery network exchange of a Machine
Consumed by	Configure NM module	01	Configuration settings of the network connections and service discovery network exchange of a Machine

# Table 3.29: Machine Design

# 3.5 Diagnostic Mapping

3.5.1 Tasks

# 3.5.1.1 Map Diagnostic Data



Task Definition	Map Diagnostic Da	ta			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Tasks				
Brief Description	Mapping between a	diagnos	tic data element and an event or field		
Description	part of the diagnostic of an event or field o ServiceInterface in t	This task covers the mapping between a diagnostic data element (as part of the diagnostic protocol) and an event or field or even an element of an event or field of a DataPrototype aggregated by a ServiceInterface in the context of a PortPrototype. See [TPS_MANI_1037], [TPS_MANI_01060] and [constr_MANI_1496].			
Relation Type	Related Element	Related Element Mul. Note			
Consumes	Diagnostic Ma- chine Extract	1	All available diagnostic information at the design time		
Consumes	Service Interface Description	1*	Collection of service interfaces. Service interfaces can consist of events, methods and fields.		
Consumes	Software Compo- nent Description for Adaptive Plat- form	1*	Description of a software component for the Adaptive Platform with all its ports, available at design time.		
Produces	Diagnostic Map- ping	1	One diagnostic data mapping		

#### Table 3.30: Map Diagnostic Data

## 3.5.1.2 Map Diagnostic Enable Condition to Ports

Task Definition	Map Diagnostic Enable Condition to Port(s)		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Tasks		
Brief Description	Mapping of a diagno	stic ena	ble condition to one or many service ports
Description	This task covers the mapping of a diagnostic enable condition (as part of the diagnostic protocol) to one or many service ports of a particular application (instance) by means of SwcServiceDependency. See [TPS MANI 01050] and [constr 1502]		
Relation Type	Related Element	Mul.	Note
Consumes	Diagnostic Ma- chine Extract	1	All available diagnostic information at the design time
Consumes	Software Compo- nent Description for Adaptive Plat- form	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.
Produces	Diagnostic Map- ping	1	One diagnostic EnableConditionToPorts mapping

## Table 3.31: Map Diagnostic Enable Condition to Port(s)

# 3.5.1.3 Map Diagnostic Event to Ports



Task Definition	Map Diagnostic Event to Port(s)			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Tasks			
Brief Description	Mapping of a diagno	stic eve	nt to one or many service ports	
Description	This task covers the mapping of a diagnostic event (as part of the diagnostic protocol) to one or many service ports of a particular application (instance) by means of SwcServiceDependency. See [TPS MANI 01048] and [constr 1500].			
Relation Type	Related Element	Mul.	Note	
Consumes	Diagnostic Ma- chine Extract	1	All available diagnostic information at the design time	
Consumes	Software Compo- nent Description for Adaptive Plat- form	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.	
Produces	Diagnostic Map- ping	1	One diagnostic EventToPort mapping	

## Table 3.32: Map Diagnostic Event to Port(s)

# 3.5.1.4 Map Diagnostic Storage Condition to Ports

Task Definition	Map Diagnostic Sto	orage C	ondition to Port(s)	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Tasks			
Brief Description	Mapping of a diagno	stic stor	age condition to one or many service ports	
Description	This task covers the mapping of a diagnostic storage condition (as part of the diagnostic protocol) to one or many service ports of a particular application (instance) by means of SwcServiceDependency. See [TPS MANI 01051] and [constr 1503]			
Relation Type	Related Element	Mul.	Note	
Consumes	Diagnostic Ma- chine Extract	1	All available diagnostic information at the design time	
Consumes	Software Compo- nent Description for Adaptive Plat- form	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.	
Produces	Diagnostic Map- ping	1	One diagnostic StorageConditionToPorts mapping	

# Table 3.33: Map Diagnostic Storage Condition to Port(s)

# 3.5.1.5 Map Diagnostic Software Mapping



Task Definition	Diagnostic Software Mapping		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Tasks		
Brief Description	Mapping between a DiagnosticServiceInstance and a SwcServiceDependency		
Description	This task covers the mapping between a DiagnosticServiceInstance and a SwcServiceDependency, defined in the context of an AdaptiveApplicationSwComponent Type. See [TPS_MANI_01038] and [constr_1499].		
Relation Type	Related Element Mul. Note		
Consumes	Diagnostic Ma- chine Extract	1	All available diagnostic information at the design time
Produces	Diagnostic Map- ping	1	One diagnostic software mapping

Table 3.34:	Diagnostic	Software	Mapping
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# 3.5.1.6 Map Diagnostic Operation Cycle to Ports

Task Definition	Map Diagnostic Op	Map Diagnostic Operation Cycle to Port(s)			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Tasks			
Brief Description	Mapping of a diagno	stic ope	ration cycle to one or many service ports		
Description	the diagnostic protoc application (instance	This task covers the mapping of a diagnostic operation cycle (as part of the diagnostic protocol) to one or many service ports of a particular application (instance) by means of SwcServiceDependency. See [TPS MANI 01049] and [constr 1501].			
Relation Type	Related Element	Mul.	Note		
Consumes	Diagnostic Ma- chine Extract	1	All available diagnostic information at the design time		
Consumes	Software Compo- nent Description for Adaptive Plat- form	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.		
Produces	Diagnostic Map- ping	1	One diagnostic OperationCycleToPorts mapping		

Table 3.35: Map Diagnostic Operation Cycle to Port(s)

# 3.5.1.7 Associate a DiagnosticMapping with a ProcessDesign



Task Definition	Associate Diagnos	ticMapp	bing with ProcessDesign	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Tasks			
Brief Description	Associate one Diagr	nosticMa	pping with one ProcessDesign	
Description	It may be necessary that different instances of a particular application software require different diagnostic mappings. Therefore, a relation between a particular diagnostic mapping and a particular Process needs to be established.         This assignment may be done in a final extra step, represented by this task.         To accommodate for this potential modeling, the reference from a diagnostic mapping to ProcessDesign has been decorated by stereotype "atpSplitable".			
Relation Type	Related Element	Mul.	Note	
Consumes	Diagnostic Map- ping	1*	The diagnostic mapping for a Machine, except the linkage between the mappings and the corresponding ProcessDesigns	
Consumes	Process Design	1*	All dedicated ProssesDesigns for a Machine	
Produces	Diagnostic Map- ping	1*	fully: The linkage between the diagnostic mappings and the corresponding ProcessDesigns	

#### Table 3.36: Associate DiagnosticMapping with ProcessDesign

#### 3.5.2 Work Products

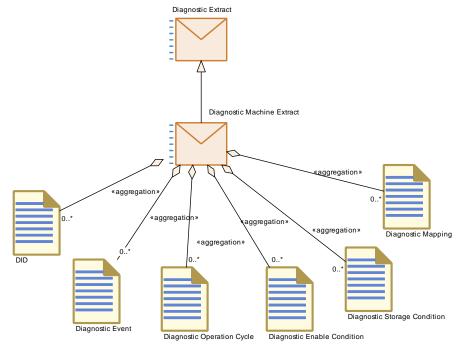


Figure 3.1: Structure of the Diagnostic Machine Extract



# 3.5.2.1 Diagnostic Machine Extract

Deliverable	Diagnostic Machine Extract		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Work Products		
Brief Description	Diagnostic information of a Machine		
Description	This deliverable contains diagnostic information of a Machine.		
Kind	AUTOSAR XML		-
Extends	Diagnostic Extract		
Relation Type	Related Element	Mul.	Note
Aggregates	DID	0*	
Aggregates	Diagnostic Enable Condition	0*	
Aggregates	Diagnostic Event	0*	
Aggregates	Diagnostic Map- ping	0*	
Aggregates	Diagnostic Opera- tion Cycle	0*	
Aggregates	Diagnostic Storage Condition	0*	
Consumed by	Design Diagnostic Mapping	1	All available diagnostic information at the design time
Consumed by	Diagnostic Soft- ware Mapping	1	All available diagnostic information at the design time
Consumed by	Map Diagnostic Data	1	All available diagnostic information at the design time
Consumed by	Map Diagnostic Enable Condition to Port(s)	1	All available diagnostic information at the design time
Consumed by	Map Diagnostic Event to Port(s)	1	All available diagnostic information at the design time
Consumed by	Map Diagnostic Operation Cycle to Port(s)	1	All available diagnostic information at the design time
Consumed by	Map Diagnostic Storage Condition to Port(s)	1	All available diagnostic information at the design time
Consumed by	Collect belonging (software) artifacts of Sub Software Clusters	01	Diagnostic extract for a Machine
Consumed by	Create Software Package	01	Diagnostic extract for a Machine
Consumed by	Identify necessary (software) artifacts	01	Diagnostic extract for a Machine
Consumed by	Set Up Initial Ma- chine	01	Diagnostic extract for a Machine

#### Table 3.37: Diagnostic Machine Extract



## 3.5.2.2 DID

Artifact	DID				
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Work Products			
Brief Description					
Description	Data Identified accor defines one ore more	This represents the definition of a diagnostic data identifier. Data Identified according to ISO 14229-1[1]. This 16 bit value uniquely defines one ore more data elements (parameters) that can are used in diagnostics to read, write or control data.			
Kind					
Relation Type	Related Element	Related Element Mul. Note			
Aggregated by	Diagnostic Ma- chine Extract	0*			

#### Table 3.38: DID

## 3.5.2.3 Diagnostic Enable Condition

Artifact	Diagnostic Enable	Diagnostic Enable Condition		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Work Products		
Brief Description				
Description	Represents the defir	Represents the definition of a diagnostic enable condition.		
Kind				
Relation Type	Related Element	Mul.	Note	
Aggregated by	Diagnostic Ma- chine Extract	0*		

## Table 3.39: Diagnostic Enable Condition

# 3.5.2.4 Diagnostic Event

Artifact	Diagnostic Event	Diagnostic Event			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Work Products			
Brief Description					
Description	A diagnostic event u	Represents the definition of a diagnostic event.A diagnostic event uniquely identifies a fault path of the system. An application monitors the system and reports events to the DM.			
Kind		and by b			
Relation Type	Related Element	Mul.	Note		
Aggregated by	Diagnostic Ma- chine Extract	0*			

#### Table 3.40: Diagnostic Event



# 3.5.2.5 Diagnostic Mapping

Artifact	Diagnostic Mapping	g		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Work Products			
Brief Description	Diagnostic Mappings			
Description	This represents the protocol content and		g of information related to the diagnostic plication software.	
	In detail, it contains t	the resu	Its of the following tasks:	
	<ul> <li>DiagnosticSer</li> </ul>	rviceDa	taMapping	
	<ul> <li>DiagnosticSer</li> </ul>	rviceSw	Mapping	
	<ul> <li>DiagnosticEvent</li> </ul>	entPortN	Mapping	
	<ul> <li>DiagnosticOp</li> </ul>	eration	CyclePortMapping	
	<ul> <li>DiagnosticEna</li> </ul>	ableCor	nditionPortMapping	
	<ul> <li>DiagnosticSto</li> </ul>	rageCo	nditionPortMapping	
Kind	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note	
Aggregated by	Diagnostic Ma- chine Extract	0*		
Produced by	Diagnostic Soft- ware Mapping	1	One diagnostic software mapping	
Produced by	Map Diagnostic Data	1	One diagnostic data mapping	
Produced by	Map Diagnostic Enable Condition to Port(s)	1	One diagnostic EnableConditionToPorts mapping	
Produced by	Map Diagnostic Event to Port(s)	1	One diagnostic EventToPort mapping	
Produced by	Map Diagnostic Operation Cycle to Port(s)	1	One diagnostic OperationCycleToPorts mapping	
Produced by	Map Diagnostic Storage Condition to Port(s)	1	One diagnostic StorageConditionToPorts mapping	
Produced by	Associate Diag- nosticMapping with Process Design	1*	fully: The linkage between the diagnostic mappings and the corresponding ProcessDesigns	
Produced by	Design Diagnostic Mapping	1*	partially: The diagnostic mapping for a Machine, except the linkage between the mappings and the corresponding ProcessDesigns	
Consumed by	Associate Diag- nosticMapping with Process Design	1*	The diagnostic mapping for a Machine, except the linkage between the mappings and the corresponding ProcessDesigns	



Relation Type	Related Element	Mul.	Note

Table 3.41: Diagnostic Mapping

## 3.5.2.6 Diagnostic Operation Cycle

Artifact	Diagnostic Operation Cycle			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Work Products		
Brief Description				
Description	qualifying and for DE An operation cycle is	<ul> <li>Represents a definition of an operation cycle that is base of the event qualifying and for DEM scheduling.</li> <li>An operation cycle is the execution of monitor within an application, from a start point to a defined end point inside the application run.</li> </ul>		
Kind				
Relation Type	Related Element	Mul.	Note	
Aggregated by	Diagnostic Ma- chine Extract	0*		

#### Table 3.42: Diagnostic Operation Cycle

## 3.5.2.7 Diagnostic Storage Condition

Artifact	Diagnostic Storage Condition		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Diagnostic Mapping::Work Products		
Brief Description			
Description	Represents the definition of a diagnostic storage condition.		
Kind			
Relation Type	Related Element	Mul.	Note
Aggregated by	Diagnostic Ma- chine Extract	0*	

#### Table 3.43: Diagnostic Storage Condition

# 3.6 Adaptive Application

This chapter contains the definition of work products and tasks used for the definition of service interfaces for the Adaptive Platform.

#### 3.6.1 Tasks

#### 3.6.1.1 Generate Header Files for Service Interfaces



Task Definition	Generate Header Files for Service Interfaces		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks		
Brief Description	Generate header files for service interfaces with proxies and skeletons		
Description	Header files are generated based on service interfaces. Therefore, the header files are generated regardless of the usage of services by a specific software component. For each service interface one proxy header file and one skeleton header file is generated. The generation contains the header files for the implementation of the software component as well as the service proxies and skeletons, which need to be implemented.		
Relation Type	Related Element	Mul.	Note
Consumes	Service Interface Description	1*	For all service interfaces header files are generated.
Produces	Header Files for Service Interfaces	1*	One proxy header file and one skeleton header file per service interface are generated.

Table 3.44: Generate Header Files for Se	ervice Interfaces
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# 3.6.1.2 Design Software Component for Adaptive Platform

Task Definition	Design Software Component for Adaptive Platform		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks		
Brief Description	Design a software component with ports that implement service interfaces.		
Description	A software component is defined with its ports. Each port implements a service interface. If a software component requires a service interface, an RPort is used. If it provides a service interface, an PPort is used. A hierarchy of software components is described by a composition.		
Relation Type	Related Element	Mul.	Note
Performed by	Tier 2	1	Application Software Designer: The design of software components will probably be performed by an Application Software Designer of a Tier 2 company
Consumes	Service Interface Description	1*	All service interfaces that shall be implemented by the software component
Produces	Software Compo- nent Description for Adaptive Plat- form	1	Software component model with the ports that implement service interfaces

# Table 3.45: Design Software Component for Adaptive Platform

# 3.6.1.3 Implement Software Component Functionality



Task Definition	Implement Software Component Functionality		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks		
Brief Description	Implement the core functionality of the software component.		
Description	In this task, the core functionality of the software component is implemented. This can be done independently of the main function of the executable, where the scheduling local to the executable is described.		
Relation Type	Related Element	Mul.	Note
Consumes	Header Files for Service Interfaces	1*	Proxy and skeleton header files are the basis for implementing the software component
Consumes	Software Compo- nent Description for Adaptive Plat- form	1*	The software component model as input for the implementation of the software component.
Produces	Software Compo- nent Source Code	1	The source code of the software component

## Table 3.46: Implement Software Component Functionality

# 3.6.1.4 Compile Software Component

Task Definition	Compile Software Component		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks		
Brief Description	Compile the software component in order to produce object code.		
Description	Compile the software component together with the header files for service interfaces.		
	<ul> <li>This task can be performed by the application developer in case software component object code shall be delivered. In this case, the used compiler and compiler settings need to be agreed on between application developer and integrator. This Build Chain Configuration is given beforehand to the application developer.</li> <li>On the other hand, this task can be performed by the integrator. In this case, the application developer has delivered the source code directly to the integrator.</li> </ul>		
Relation Type	Related Element Mul. Note		
Consumes	Build Chain Con- figuration	1	Settings used for compiling the software component
Consumes	Software Compo- nent Source Code	1	Source code of the software component for compilation
Consumes	Header Files for Service Interfaces	1*	Used header files of the software component for compilation
Consumes	Middleware Library Header Files	0*	Library header files needed for compiling the software components
Produces	Software Compo- nent Object Code	1	Object code of the software component after compilation

# Table 3.47: Compile Software Component



# 3.6.1.5 Develop Main Function

Task Definition	Develop Main Function				
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks				
Brief Description	Develop the main fu	Develop the main function for one executable.			
Description	For one executable, which can contain several software components, one main function is developed. The main function defines the control flow of the executable including the scheduling of the software components inside the executable.				
Relation Type	Related Element Mul. Note				
Consumes	Software         Compo- nent         1*         Scheduling and communication of several software components within one executable is defined				
Produces	Main Function	1	One main function per executable		

Table 3.48: Develop Main Function

## 3.6.1.6 Configure Serialization for Adaptive Platform

Task Definition	Configure Serializa	Configure Serialization for Adaptive Platform			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks			
Brief Description	Define serialization p	Define serialization properties for the Adaptive Platform			
Description	service interfaces sh	Define the properties of the serialization, i.e. how the data in the service interfaces shall be serialized for the transport on SOME/IP. The alignment, session handling, size of length indicator and endianness needs to be defined			
Relation Type	Related Element	Related Element Mul. Note			
Consumes	Service Interface Description				
Produces	Serialization Con- figuration	1*	Serialization properties for the service interfaces		

### Table 3.49: Configure Serialization for Adaptive Platform

### 3.6.1.7 Generate Serialization Code for Adaptive Platform

Task Definition	Generate Serializat	Generate Serialization Code for Adaptive Platform			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks			
Brief Description	Generate serialization	Generate serialization code for service interfaces.			
Description	Generate the serialize	zation co	ode based on the configuration settings.		
Relation Type	Related Element	Related Element Mul. Note			
Consumes	Serialization Con- figuration	1*	Configuration settings are the basis for generating the serialization code.		



Relation Type	Related Element	Mul.	Note
Consumes	Service Interface Description	1*	Service interfaces that are implemented by the software components are needed for generating the serialization code
Produces	Serialization Source Code	1	Source code for the serialization can be generated

## Table 3.50: Generate Serialization Code for Adaptive Platform

# 3.6.1.8 Implement Service Proxies and Skeletons

Task Definition	Implement Service	Implement Service Proxies and Skeletons			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks			
Brief Description	Implement service p	Implement service proxies and skeletons for an Adaptive Platform			
Description	calls that are used for	Service proxies and skeletons for an Adaptive Platform, i.e. the method calls that are used for service-oriented communication, are implemented. The implementation is based on the serialization settings for the platform.			
Relation Type	Related Element	Related Element Mul. Note			
Consumes	Header Files for Service Interfaces				
Consumes	Serialization Con- figuration	Serialization Con- 1* Serialization of data is needed for			
Produces	Implemented Prox- ies and Skeletons	1*	Implementation of service proxies and skeletons given as source code		

#### Table 3.51: Implement Service Proxies and Skeletons

# 3.6.1.9 Build Executable Application

Task Definition	Build Executable A	pplicati	on		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Tasks			
Brief Description	Build executable app	Build executable application based on several software components.			
Description	code and necessary	The software components are linked together with the serialization code and necessary middleware libraries. Together with the main function, the executable application is build.			
Relation Type	Related Element	Related Element Mul. Note			
Consumes	Build Chain Con- figuration				
Consumes	Main Function	Main Function 1 One main function per executable			
Consumes	Serialization Source Code	Serialization         01         Serialization for the executable			
Consumes	Implemented Prox- ies and Skeletons				
Consumes	Middleware Li- braries	0*	Libraries needed to build the executable		



Relation Type	Related Element	Mul.	Note
Consumes	Platform Object Code	0*	Platform modules to be linked together to one executable
Consumes	Software Compo- nent Object Code	0*	Software component to be linked together to one executable
Produces	Executable Appli- cation	1	One executable is built

## Table 3.52: Build Executable Application

#### 3.6.2 Work Products

#### 3.6.2.1 Header Files for Service Interfaces

Deliverable	Header Files for Service Interfaces				
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products				
Brief Description	Header files generated for service interfaces				
Description	The generated head	The generated header files of service interfaces consist of			
			service discovery and method invocation cription and reception		
	<ul> <li>skeleton head</li> </ul>	ler files	for method calls and event publishing		
	The header files are the basis for implementing the functionality of a software component.				
Kind	Source Code				
Relation Type	Related Element	Mul.	Note		
Produced by	Generate Header	1*			
,	Files for Service Interfaces		One proxy header file and one skeleton header file per service interface are generated.		
Consumed by		1*	header file per service interface are		
	Interfaces Compile Software	1*	header file per service interface are generated. Used header files of the software		
Consumed by	Interfaces Compile Software Component Implement Service Proxies and Skele-		header file per service interface are generated. Used header files of the software component for compilation Header files contain proxies and		

#### Table 3.53: Header Files for Service Interfaces

### 3.6.2.2 Software Component Description for Adaptive Platform



Deliverable	Software Compone	Software Component Description for Adaptive Platform			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products				
Brief Description	Description of a software component for the Adaptive Platform				
Description	Description of a software component for the Adaptive Platform with all its ports. A RPort is used, if the software component requires a service interface. A PPort is used, if the software component provides a service interface. A software component can also be of type composition.				
Kind	AUTOSAR XML				
Relation Type	Related Element	Mul.	Note		
Produced by	Design Software Component for Adaptive Platform	1	Software component model with the ports that implement service interfaces		
Produced by	Develop Adap- tive Application Software	1*	Output of component model for the software components		
Consumed by	Define and Con- figure Service In- stances	1	Used to map the service instances to ports of a software component		
Consumed by	Map Service In- stance to Port Pro- totype	1	In case the service instances are mapped to ports of a software component		
Consumed by	Design Diagnostic Mapping	Design Diagnostic 1* Description of a software			
Consumed by	Implement Soft- ware Component Functionality	1*	The software component model as input for the implementation of the software component.		
Consumed by	Map Diagnostic Data	1*	Description of a software component for the Adaptive Platform with all its ports, available at design time.		
Consumed by	Map Diagnostic Enable Condition to Port(s)	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.		
Consumed by	Map Diagnostic Event to Port(s)	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.		
Consumed by	Map Diagnostic Operation Cycle to Port(s)	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.		
Consumed by	Map Diagnostic Storage Condition to Port(s)	1*	Description of software component for the Adaptive Platform with all their (service) ports, known at design time.		

# Table 3.54: Software Component Description for Adaptive Platform

# 3.6.2.3 Build Chain Configuration



Deliverable	Build Chain Configuration			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products			
Brief Description	Used compiler and c	compiler	settings for building the executable	
Description	The Build Chain Configuration contains the used compiler and compiler settings. These settings are platform implementation specific.			
Kind	Text			
Relation Type	Related Element	Mul.	Note	
Consumed by	Build Executable Application	1	Settings for the compiler and linker	
Consumed by	Compile         Software         1         Settings used for compiling the software component			
Consumed by	Integrate Software	1	Needed for linking all artifacts	

Table 3.55:	Build	Chain	Configuration
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# 3.6.2.4 Software Component Source Code

Deliverable	Software Compone	Software Component Source Code			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products				
Brief Description	Source code of the o	Source code of the core functionality of a software component			
Description	<ul> <li>This deliverable contains the source code of the core functionality of a software component. The deliverable includes documentation of the software component.</li> <li>In case the integrator is completely responsible for the compilation of the software components and the build of the executable, the source code will be delivered directly.</li> </ul>				
Kind	Source Code		<i>.</i>		
Relation Type	Related Element				
Produced by	Implement Soft- ware Component Functionality	1	The source code of the software component		
Produced by	Develop Adap- tive Application Software	Develop         Adap- tive         0*         Software components as source cod			
Consumed by	Compile Software Component				
Consumed by	Develop Main Function	1*	Scheduling and communication of several software components within one executable is defined		
Consumed by	Integrate Software	0*	Source code for application-level executable		

#### Table 3.56: Software Component Source Code

# 3.6.2.5 Software Component Object Code



Deliverable	Software Component Object Code			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products			
Brief Description	Object code of one s	oftware	component	
Description	Compiled software component source code. Since these software components belong to application-level executables, their implementation is restricted to use the standardized ara API.			
Kind	Object Code			
Relation Type	Related Element	Related Element Mul. Note		
Produced by	Compile Software Component	1	Object code of the software component after compilation	
Produced by	Develop Adap- tive Application Software	0*	Compiled software components	
Consumed by	Build Executable Application	0*	Software component to be linked together to one executable	
Consumed by	Integrate Software	0*	Object code for application-level executable	

# Table 3.57: Software Component Object Code

# 3.6.2.6 Serialization Configuration for Adaptive Platform

Deliverable	Serialization Config	Serialization Configuration			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products			
Brief Description	Configuration of seri	alization	of the data in the service interface		
Description	interfaces. For SOM	Settings necessary for the serialization of the data in the service interfaces. For SOME/IP, this is e.g. the length of length fields that is put in front of an array.			
Kind	AUTOSAR XML	AUTOSAR XML			
Relation Type	Related Element	Related Element Mul. Note			
Produced by	Configure Serial- ization for Adaptive Platform	1*	Serialization properties for the service interfaces		
Consumed by	Generate Serial- ization Code for Adaptive Platform	1*	Configuration settings are the basis for generating the serialization code.		
Consumed by	Implement Service Proxies and Skele- tons	1*	Serialization of data is needed for implementing service proxies and skeletons		

### Table 3.58: Serialization Configuration

# 3.6.2.7 Serialization Source Code



Artifact	Serialization Source Code			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products			
Brief Description	Serialization of data			
Description	Source code for seri	alizing c	lata with SOME/IP.	
Kind	Source Code	Source Code		
Relation Type	Related Element Mul. Note			
Produced by	Generate Serial- ization Code for Adaptive Platform	1	Source code for the serialization can be generated	
Consumed by	Build Executable Application	01	Serialization for the executable	

#### Table 3.59: Serialization Source Code

### 3.6.2.8 Implemented Service Proxies and Skeletons

Artifact	Implemented Proxi	Implemented Proxies and Skeletons		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products		
Brief Description	Implemented service	proxies	s and skeletons	
Description	Implemented source	Implemented source code for the service proxies and skeletons.		
Kind	Source Code	Source Code		
Relation Type	Related Element	Related Element Mul. Note		
Produced by	Implement Service Proxies and Skele- tons	1*	Implementation of service proxies and skeletons given as source code	
Consumed by	Build Executable Application	0*	Source code of service proxies and skeletons	

### Table 3.60: Implemented Proxies and Skeletons

#### 3.6.2.9 Main Function

Deliverable	Main Function			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products			
Brief Description	Main function of exe	cutable	application	
Description	This artifact is the main function for one executable. It contains the control flow of the executable including the scheduling of the software components inside the executable.			
Kind	Source Code	Source Code		
Relation Type	Related Element Mul. Note			
Produced by	Develop Adap- tive Application Software	1	One main function per executable is produced	
Produced by	Develop Adaptive Platform-level Soft- ware	1	Main function for platform-level executable	



Relation Type	Related Element	Mul.	Note
Produced by	Develop Main Function	1	One main function per executable
Consumed by	Build Executable Application	1	One main function per executable
Consumed by	Integrate Software	1	One main function per executable

## Table 3.61: Main Function

# 3.6.2.10 Executable Application

Deliverable	Executable Application		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Adaptive Application::Work Products		
Brief Description	Executable applicati	on conta	aining several software components
Description	The executable application, or just executable, can contain an arbitrary hierarchy of software components. The software components contain the functionality of the executable. Executables can be of category application-level or platform-level.		
Kind	Executable		
Relation Type	Related Element	Mul.	Note
Produced by	Build Executable Application	1	One executable is built
Produced by	Integrate Software	1	Software is integrated into one executable application
Consumed by	Create Execution Manifest	1	One executable can be instantiated several times
Consumed by	Define Process	1	Executable to be instantiated
Consumed by	Collect belonging (software) artifacts of Sub Software Clusters	0*	Executables of deployed processes
Consumed by	Create Software Package	0*	Executables of deployed processes
Consumed by	Identify necessary (software) artifacts	0*	Executables of deployed processes
Consumed by	Set Up Initial Ma- chine	0*	Executables of those Platform modules and Adaptive Applications that should run on a initially configured machine. Beside the OS, at least the UCM and connected Platform modules (e.g., a diagnostic communication manager) need to be installed in order to be able to upload other software.

Table 3.62:	Executable	Application
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# 3.7 Platform and Machine

This chapter contains the definition of work products and tasks, which are used for the definition and configuration of a machine.

#### 3.7.1 Tasks

## 3.7.1.1 Define ECU Description

Task Definition	Define ECU Descri	otion		
Package	AUTOSAR Root::M2 Tasks	AUTOSAR Root::M2::Methodology::Methodology Library::System:: Tasks		
Brief Description	Define a particular E	CU's re	sources.	
Description	pins, connections.Th of an ECU,e.g proce actuators. HW Elem within the ECU desc be described on the Elements as parts of description of HW El PinGroups and HW HW PinGroups allow HWPins are arrange HW Pins.HW Conne	Define a particular ECU's resources by describing Hardware Elements, pins, connections.The HW Elements are the main describing elements of an ECU,e.g processing units, memory, peripherals, sensors and actuators. HW Elements have a unique name and can be identified within the ECU description. HW Elements do not necessarily have to be described on the level of an ECU. It is possible to describe HW Elements as parts of other HW Elements. By this means, a hierarchical description of HW Elements can be created. HW Elements provide HW PinGroups and HW Pins for being interconnected among each others. HW PinGroups allow a rough description of how certain groups of HWPins are arranged. The detailed description can be done using the HW Pins.HW Connections are used to describe connection on several levels:connections between HW Elements, connections between HW		
Relation Type	Related Element	Mul.	Note	
Performed by	System Engineer	1		
Produces	ECU Resources Description	1*	Decription of the ECU	

The reference to the performing role is given in [1].

Table	3.63:	Define	ECU	Description
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#### 3.7.1.2 Describe Available HW Resources

Task Definition	Describe Available HW Resources		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks		
Brief Description	Description of available hardware resources for the machine		
Description	Optional step for describing available hardware resources for the Machine.		
Relation Type	Related Element Mul. Note		



Relation Type	Related Element	Mul.	Note
Consumes	ECU Resources Description	1	Definition of available HW resources for the Machine based on the description of the ECU
Produces	Machine Manifest	01	Available hardware resources of machine

#### Table 3.64: Describe Available HW Resources

# 3.7.1.3 Define Machine States

Task Definition	Define Machine Sta	ites		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks			
Brief Description	Define additional sta	tes of th	e machine	
Description	Define states (modes) of the Machine. These states can later be used for defining a startup configuration and execution dependencies for a process per machine state.			
Relation Type	Related Element Mul. Note			
Produces	Machine States	01	States defined for the Machine	

#### Table 3.65: Define Machine States

# 3.7.1.4 Define Function Groups

Task Definition	Define Function Groups			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks		
Brief Description	Define Function grou	ups of th	e Machine	
Description	function group states	Define function group states of the Machine. Function groups with function group states individually control groups of functionally coherent Application processes.		
Relation Type	Related Element	Related Element Mul. Note		
Produces	Function Groups	01	Function groups defined for the Machine	

#### Table 3.66: Define Function Groups

## 3.7.1.5 Define State Timeouts

Task Definition	Define State Timeouts			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks		
Brief Description	Define timeouts for r	nachine	states (modes) or function group states	
Description	is possible to define	Define timeouts for machine states (modes) or function group states. It is possible to define EnterExitTimeouts for selected machine states or function group states.		
Relation Type	Related Element Mul. Note			
Consumes	Function Groups	1	Function Groups of a Machine	



Relation Type	Related Element	Mul.	Note
Consumes	Machine States	1	Machine States of a Machine
Produces	PerStateTimeouts	01	PerState Timeouts defined for a Machine

#### Table 3.67: Define State Timeouts

## 3.7.1.6 Map Process To Machine

Task Definition	Map Process To Machine			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks		
Brief Description	Map processes to a	particula	ar Machine	
Description	Map processes to a	particula	ar Machine.	
Relation Type	Related Element	Related Element Mul. Note		
Consumes	Process	1	Description of a dedicated Process	
Produces	ProcessToMa- chineMapping	1	Mapping of exactly one Process to exactly one Machine	

## Table 3.68: Map Process To Machine

# 3.7.1.7 Configure OS for Adaptive Platform

Task Definition	Configure OS for Adaptive Platform			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks			
Brief Description	Configuration of the	platform	and the platform modules	
Description		Configure the operating system, e.g. the resource groups and the timer granularity can be defined.		
Relation Type	Related Element	Mul.	Note	
Consumes	Operating System for Adaptive Plat- form	1	OS to be configured	
Produces	Machine Manifest	01	Configuration settings of OS	

#### Table 3.69: Configure OS for Adaptive Platform

# 3.7.1.8 Configure Log and Trace module

Task Definition	Configure Log and Trace module		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks		
Brief Description	Configure the Log and Trace module		
Description	Define the Machine-specific configuration settings for the Log and Trace functional cluster.		
Relation Type	Related Element Mul. Note		



Relation Type	Related Element	Mul.	Note
Consumes	Machine Design	01	Configuration settings of the network connections and service discovery network exchange of a Machine
Produces	Machine Manifest	1	Configuration of the Log and Trace module

## Table 3.70: Configure Log and Trace module

## 3.7.1.9 Configure DoIP

Task Definition	Configure DoIP			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks		
Brief Description	Configure DoIP			
Description	Define the Machine-	specific	configuration settings for DoIP.	
Relation Type	Related Element	Mul.	Note	
Consumes	Machine Design	01	Configuration settings of the network connections and service discovery network exchange of a Machine	
Produces	Machine Manifest	01	Configuration of DoIP	

#### Table 3.71: Configure DoIP

## 3.7.1.10 Configure NM module

Task Definition	Configure NM mod	ule		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Tasks		
Brief Description	Configure the NM m	odule		
Description	Define the Machine-	specific	configuration settings for the NM module.	
Relation Type	Related Element	Related Element Mul. Note		
Consumes	Machine Design	01	Configuration settings of the network connections and service discovery network exchange of a Machine	
Produces	Machine Manifest	01	Configuration of the NM module	

#### Table 3.72: Configure NM module

#### 3.7.2 Work Products

#### 3.7.2.1 Middleware Library Header Files



Artifact	Middleware Library Header Files			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Platform::Work Products			
Brief Description	Header files of midd	eware l	ibraries	
Description	Header files of middl development.	Header files of middleware libraries, which are needed for application development.		
Kind	Source Code			
Relation Type	Related Element	Mul.	Note	
Consumed by	Compile Software Component	0*	Library header files needed for compiling the software components	
Consumed by	Develop Adaptive Platform-level Soft- ware	0*	Library header files needed for compiling the adaptive platform-level software	

### Table 3.73: Middleware Library Header Files

#### 3.7.2.2 Middleware Libraries

Artifact	Middleware Librarie	es		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Platform::Work Products		
Brief Description	Middleware libraries	that are	needed in order to build the executable	
Description		Object code of middleware libraries. These are linked together with other object code in order to build an Executable Application.		
Kind	Object Code	Object Code		
Relation Type	Related Element	Mul.	Note	
Consumed by	Build Executable Application	0*	Libraries needed to build the executable	

#### Table 3.74: Middleware Libraries

## 3.7.2.3 ECU Resources Description

The references to other tasks and work products are given in [1].

Artifact	ECU Resources De	ECU Resources Description			
Package	AUTOSAR Root::M2 Work products	AUTOSAR Root::M2::Methodology::Methodology Library::System:: Work products			
Brief Description	Definition of the reso	ources a	vailable on an ECU.		
Description	description of hardw peripherals, pins, ha a software compone describe an already structure. It is not in	are elen rdware o nt or a b enginee the focu f electro	vailable on an ECU. It mainly contains a nents (like physical memory sections or connections) which need to be referred by asic software description. The focus is to red piece of hardware, its content and s of the ECU Resource Description to nics hardware itself. In the XML it is escriptionEntity -s		
Kind	AUTOSAR XML	AUTOSAR XML			
Relation Type	Related Element	Related Element Mul. Note			



Relation Type	Related Element	Mul.	Note
Aggregated by	Complete ECU Description	1	
Produced by	Define ECU De- scription	1*	Decription of the ECU
Consumed by	Describe Available HW Resources	1	Definition of available HW resources for the Machine based on the description of the ECU
Consumed by	Define System Topology	1*	
Consumed by	Define BSW Inter- faces	01	
Consumed by	DefineECUAbstractionCom-ponentCom-	01	
Consumed by	Define and config- ure machine	01	All resources which are available for the ECU
Consumed by	Extend Topology	01	
Consumed by	Generate ECU Ex- ecutable	01	may be used to set up build environment Meth.bindingTime = CompileTime
Consumed by	Implement a BSW Module	01	Meth.bindingTime = SystemDesignTime
Consumed by	Measure Compo- nent Resources	01	
Consumed by	Measure Re- sources	01	
Consumed by	Define Complex Driver Component	0*	
Consumed by	Define VFB Sen- sor or Actuator Component	0*	
Use meta model element	HwElement	1	

## Table 3.75: ECU Resources Description

# 3.7.2.4 Configured Machine on Adaptive ECU

Deliverable	Configured Machine on Adaptive ECU			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Work Products			
Brief Description	Configured Adaptive	Platfor	m instance	
Description	This work product is a configured Adaptive Platform instance, i.e. a configured machine, where software can be deployed on. The configuration settings are based on the Machine Manifest.			
Kind	Custom	Custom		
Relation Type	Related Element	Mul.	Note	
Produced by	Set Up Initial Ma- chine	1	Machine is configured and software can now be deployed	



Relation Type	Related Element	Mul	Note
петаціон туре		iviui.	NOLE

### Table 3.76: Configured Machine on Adaptive ECU

## 3.7.2.5 Machine Manifest

Deliverable	Machine Manifest			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Machine Configuration::Work Products			
Brief Description	Configuration of the machine			
Description		Description of deployment content for the configuration of the machine independent of any service instances or applications.		
Kind	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note	
Aggregates	Function Groups	1	Function Groups configuration of a machine	
Aggregates	Machine States	1	Machine Groups configuration of a Machine	
Aggregates	PerStateTimeouts	1	PerState Timeouts configuration of a Machine	
Aggregates	ProcessToMa- chineMapping	1*	All ProcessToMachineMappings of a Machine	
Produced by	Configure Log and Trace module	1	Configuration of the Log and Trace module	
Produced by	Define and config- ure machine	1	The machine manifest describes all the configuration settings for one Machine	
Produced by	Configure DoIP	01	Configuration of DoIP	
Produced by	Configure NM module	01	Configuration of the NM module	
Produced by	Configure OS for Adaptive Platform	01	Configuration settings of OS	
Produced by	Describe Available HW Resources	01	Available hardware resources of machine	
Consumed by	Create Execution Manifest	1	Instantiation is defined on one specific machine	
Consumed by	Define Execution Dependencies	1	Execution dependencies are defined per machine mode.	
Consumed by	Define Startup Configuration	1	Startup configuration is defined per machine mode given in the Machine Manifest	
Consumed by	Set Up Initial Ma- chine	1	Containing all configuration settings for the Machine	

### Table 3.77: Machine Manifest

# 3.7.2.6 Platform Object Code



Deliverable	Platform Object Co	de		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Platform::Work Products			
Brief Description	Object code of platfo	orm-leve	l software	
Description	standardized service Manager, where par terms of a software of based on software c (as e.g. Execution M	This is the object code of platform modules. It might be based on standardized service interfaces, as e.g. for the Adaptive Diagnostic Manager, where part of the platform module has been implemented in terms of a software component. Alternatively, the implementation is not based on software components and hence pure platform object code (as e.g. Execution Management). A main function is needed in order to build the executable application.		
Kind	Object Code			
Relation Type	Related Element	Mul.	Note	
Produced by	Develop Adaptive Platform-level Soft- ware	1*	Object code of platform module	
Consumed by	Build Executable Application	0*	Platform modules to be linked together to one executable	
Consumed by	Integrate Software	0*	Object code for platform-level executable	

# Table 3.78: Platform Object Code

# 3.7.2.7 Operating System for Adaptive Platform

Deliverable	Operating System for Adaptive Platform		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Platform::Work Products		
Brief Description	Operating System fo	r the Ac	laptive Platform
Description	The operating system for the Adaptive Platform is a platform module, which does not have an Execution Manifest and therefore does not follow the workflow of platform-level applications. The OS is the basis for configuring and setting up the machine.		
Kind	Source Code		
Relation Type	Related Element	Mul.	Note
Produced by	Select OS Distribu- tion	1	Selected OS distribution
Consumed by	Configure OS for Adaptive Platform	1	OS to be configured
Consumed by	Define and config- ure machine	1	OS to be configured
Consumed by	Set Up Initial Ma- chine	1	OS to be installed on machine

### Table 3.79: Operating System for Adaptive Platform

# 3.7.2.8 Process to Machine Mapping



Artifact	ProcessToMachine	ProcessToMachineMapping		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Machine Configuration			
Brief Description				
Description	An ProcessToMachin machine.	An ProcessToMachineMapping links exactly one Process to one machine.		
Kind				
Relation Type	Related Element	Related Element Mul. Note		
Produced by	Map Process To Machine	1	Mapping of exactly one Process to exactly one Machine	

### Table 3.80: ProcessToMachineMapping

# 3.7.2.9 Function Groups

Artifact	Function Groups	Function Groups		
Package		AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Machine Configuration		
Brief Description				
Description	This artifact contains	s the cor	nfiguration of function groups of a machine.	
Kind				
Relation Type	Related Element	Mul.	Note	
Produced by	Define Function Groups	01	Function groups defined for the Machine	
Consumed by	Define State Time- outs	1	Function Groups of a Machine	

### Table 3.81: Function Groups

#### 3.7.2.10 Machine States

Artifact	Machine States		
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Machine Configuration		
Brief Description			
Description	This artifact contains	the cor	nfiguration of machine states of a machine.
Kind			
Relation Type	Related Element	Mul.	Note
Produced by	Define Machine States	01	States defined for the Machine
Consumed by	Define State Time- outs	1	Machine States of a Machine

#### Table 3.82: Machine States



## 3.7.2.11 PerState Timeouts

Artifact	PerStateTimeouts			
Package	AUTOSAR Root::M2::Methodology::Methodology Use Cases::Adaptive Platform::Deployment::Define and Configure Machine::Machine Configuration			
Brief Description				
Description		This artifact contains the configuration of timeouts for selected machine states and function group states.		
Kind				
Relation Type	Related Element	Mul.	Note	
Produced by	Define State Time- outs	01	PerState Timeouts defined for a Machine	

#### Table 3.83: PerStateTimeouts

# 3.8 Execution Manifest

This chapter contains the definition of work products and tasks, which are used for creating the execution manifest.

#### 3.8.1 Tasks

#### 3.8.1.1 Define Process

Task Definition	Define Process		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Execution Manifest::Tasks		
Brief Description	Define a process as	an insta	intiation of an executable
Description	Define the instantiation of executables. An executable can be instantiated several times (e.g. with different startup parameters) resulting in different processes.		
Relation Type	Related Element Mul. Note		
Consumes	Executable Appli- cation	1	Executable to be instantiated
Produces	Process	1*	Different instantiation of executables can result in different processes.

#### Table 3.84: Define Process

# 3.8.1.2 Define Startup Configuration



Task Definition	Define Startup Configuration		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Execution Manifest::Tasks		
Brief Description	Define the startup co	onfigurat	tion for one process
Description	Define the startup co	onfigurat	tion for one process per machine mode.
Relation Type	Related Element Mul. Note		
Consumes	Machine Manifest	1	Startup configuration is defined per machine mode given in the Machine Manifest
Consumes	Process	1	Startup configuration to be defined for process
Produces	Mode-dependent Startup Configura- tion	1*	Startup configuration of a process for each mode

#### Table 3.85: Define Startup Configuration

## 3.8.1.3 Define Execution Dependencies

Task Definition	Define Execution D	Define Execution Dependencies			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Execution Manifest::Tasks			
Brief Description	Define execution de	pendenc	ies to other processes		
Description	per machine mode.	Define the execution dependencies for one process to other processes per machine mode. Referencing other processes means that they shall be launched before this process is started.			
Relation Type	Related Element	Related Element Mul. Note			
Consumes	Machine Manifest	1	Execution dependencies are defined per machine mode.		
Consumes	Process	1	Execution dependencies defined for one process		
Produces	Mode-dependent Startup Configura- tion	1*	Execution dependencies of a process for each mode		

#### **Table 3.86: Define Execution Dependencies**

# 3.8.1.4 Associate Process with Process Design

Task Definition	Associate Process	Associate Process with ProcessDesign		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Execution Manifest::Tasks		
Brief Description				
Description		Establish a 1:1 relation between a actual process and its placeholder during the design phase ProcessDesign.		
Relation Type	Related Element	Related Element Mul. Note		
Consumes	Process	1*	Process as input in order to link it to the respective ProcessDesign	



Relation Type	Related Element	Mul.	Note
Consumes	Process Design	1*	ProcessDesign as placeholder during design time for the real Process
Produces	Process	1*	A Process references a respective ProcessDesign

# Table 3.87: Associate Process with ProcessDesign

### 3.8.2 Work Products

#### 3.8.2.1 Execution Manifest

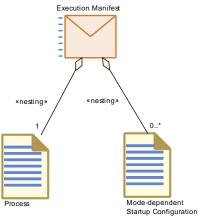


Figure 3.2: Structure of Deliverable Execution Manifest

Deliverable	Execution Manifest	l			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Execution Manifest::Work Products				
Brief Description	Definition of a proce	ss and a	II its properties		
Description	defined for a specific	The execution manifest defines the process with all its properties. It is defined for a specific machine by referencing its modes in the startup configuration. One execution manifest is defined per process.			
Kind	AUTOSAR XML				
Relation Type	Related Element	Related Element Mul. Note			
Aggregates	Process	1	The process is defined via the Execution Manifest		
Aggregates	Mode-dependent Startup Configura- tion	0*	For each process the startup configuration can be defined in the Execution Manifest		
Produced by	Create Execution Manifest	1*	One execution manifest per instantiated executable		
Consumed by	Collect belonging (software) artifacts of Sub Software Clusters	0*	Several processes can be deployed		
Consumed by	Create Software Package	0*	Several processes can be deployed		



Relation Type	Related Element	Mul.	Note
Consumed by	Identify necessary (software) artifacts	0*	Several processes can be deployed
Consumed by	Set Up Initial Ma- chine	0*	All Execution Manifests needed to run the desired adaptive application (instances or Processes) on a Machine

#### Table 3.88: Execution Manifest

## 3.8.2.2 Process

Artifact	Process			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Execution Manifest::Work Products			
Brief Description	Instantiation of an ex	ecutabl	e	
Description	references an execu	The process is the top-level element of the Execution Manifest and references an executable. It is the unit of deployment on the AUTOSAR adaptive platform and refers to a POSIX process.		
Kind	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note	
Produced by	Associate Pro- cess with Process Design	1*	A Process references a respective ProcessDesign	
Produced by	Define Process	1*	Different instantiation of executables can result in different processes.	
Consumed by	Define Execution Dependencies	1	Execution dependencies defined for one process	
Consumed by	Define Startup Configuration	1	Startup configuration to be defined for process	
Consumed by	Map Process To Machine	1	Description of a dedicated Process	
Consumed by	Associate Pro- cess with Process Design	1*	Process as input in order to link it to the respective ProcessDesign	
Consumed by	Define and config- ure machine	0*	Processes dedicated to run Executables on a Machine	

Table 3.89: Process

# 3.8.2.3 Mode-dependent Startup Configuration



Artifact	Mode-dependent Startup Configuration			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Execution Manifest::Work Products		
Brief Description	Startup configuratior	n of a pr	ocess	
Description	Startup configuration mode.	Startup configuration for one process and depending on the machine mode.		
Kind	AUTOSAR XML	AUTOSAR XML		
Relation Type	Related Element Mul. Note			
Produced by	Define Execution Dependencies	1*	Execution dependencies of a process for each mode	
Produced by	Define Startup Configuration	1*	Startup configuration of a process for each mode	

#### Table 3.90: Mode-dependent Startup Configuration

## 3.8.2.4 Process Design

Artifact	Process Design			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Common Design Artifacts::Work Products		
Brief Description	Proxy for a Process	at desig	n time	
Description	does not exist, yet, i.	This element stands in as a proxy for a Process at the time when it does not exist, yet, i.e., at design time, although the element Process is needed during runtime in order to distinguish different instances of Executables.		
Kind	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note	
Consumed by	Associate Diag- nosticMapping with Process Design	1*	All dedicated ProssesDesigns for a Machine	
Consumed by	Associate Pro- cess with Process Design	1*	ProcessDesign as placeholder during design time for the real Process	

#### Table 3.91: Process Design

# 3.9 Service Instance

This chapter contains the definition of work products and tasks necessary for instantiating the services.

#### 3.9.1 Tasks

## 3.9.1.1 Configure Service Interface Deployment



Task Definition	Configure Service	nterfac	e Deployment		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Tasks				
Brief Description	Configure the binding of a Service Interface to a transport layer				
Description	Define the transport layer (e.g. SOME/IP or User Defined) and configure the binding of a service interface to this transport layer. For all elements of the service interface, i.e., events, methods and fields, the deployment is configured.				
	For SOME/IP, an identifier for the service interface is defined. This ID needs to be uniquely defined system-wide and is send as service ID in SOME/IP service discovery messages. In addition, message IDs and SOME/IP event groups for a logical grouping of events are defined. The IDs for messages and event groups need to be uniquely defined in the context of the enclosing SomeipServiceInterface.				
	The User Defined service interface deployment can e.g. be used machine local IPC communication. The responsibility of the configuration of service interface deployment				
	lies with the system responsible.				
Relation Type	Related Element Mul. Note				
Consumes	Service Interface Description	1	Deployment is configured for each service interface		
Produces	Service Inter- face Deployment Configuration	1	Configuration of binding of a service interface to a transport layer		

# 3.9.1.2 Define and Configure Service Instance

Task Definition	Define and Configure	Servi	ce Instance	
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Tasks		
Brief Description	Define the service insta	Define the service instances and configure their search or offer criteria		
Description	several times for different instances. There can b functionality of a service required service instant Configure search criteric criteria for provided service inst version needs to be define specified. For offer criteric	ent pur e prov e inter ces (cl ia for r rvice in stance fined. eria in	ervice interface can be instantiated poses resulting in several service ided service instances (server) if the face is provided, and there can be ient) in case a service is required. required service instances and offer nstances. For search criteria in SOME/IP, IDs and required service interface Also, required event groups can be SOME/IP, the provided service instance ance IDs need to be defined system-wide.	
Relation Type	Related Element	Mul.	Note	
Consumes	Service Inter- face Deployment Configuration	1	Instances of service interfaces to be defined	



Relation Type	Related Element	Mul.	Note
Produces	Service Instance Configuration	1*	Service instances and their configuration defined

# Table 3.93: Define and Configure Service Instance

# 3.9.1.3 Define SOME/IP timing

Task Definition	Define SOME/IP Tin	ning		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Tasks			
Brief Description	Define the timing for	SOME/	IP for the server and the client	
Description	(SomeipSdServerSe SomeipSdServerEve (SomeipSdClientSer SomeipSdClientEver	Define SOME/IP timing for the server (SomeipSdServerServiceInstanceConfig, SomeipSdServerEventTimingConfig) and the client (SomeipSdClientServiceInstanceConfig, SomeipSdClientEventGroupTimingConfig). This task is optional and only necessary if communication via SOME/IP		
Relation Type	Related Element	Mul.	Note	
Consumes	Service Instance Configuration	1	Timing for service instances to be defined	
Produces	Service Instance Manifest	1	Timing for service instances contributes to Service Instance Manifest	

Table 3.94:	Define	SOME/IP	Timina
		••••=/	

## 3.9.1.4 Map Service Instance to Port Prototype

Task Definition	Map Service Instan	ce to P	ort Prototype	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Tasks			
Brief Description	Define mapping of s	ervice ir	nstance to a port prototype	
Description	Map service instance to a software component port using the ServiceInstanceToPortPrototypeMapping. This mapping is needed in order to ensure a unique relationship between all local service instances within the application (represented by software component ports) and the service instances on the network (e.g. SOME/IP service instances).			
Relation Type	Related Element	Mul.	Note	
Performed by	Tier 1	1	Software Integrator: This activity will probably be performed by a Software Integrator of a Tier 1 company	
Consumes	Service Instance Configuration	1	Service instances to be mapped to port prototypes	
Consumes	Software Compo- nent Description for Adaptive Plat- form	1	In case the service instances are mapped to ports of a software component	



Relation Type	Related Element	Mul.	Note
Produces	Service Instance To Port Prototype Mapping	1	Mapping contributes to Service Instance Manifest

#### Table 3.95: Map Service Instance to Port Prototype

#### 3.9.1.5 Map Service Instance to Machine

Task Definition	Map Service Instan	ce to M	achine	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Tasks			
Brief Description	Define mapping of se	ervice ir	istance to machine	
Description	Map service instance to a machine via a communication connector using the ServiceInstanceToMachineMapping. This allows to configure the communication without any assumptions on the applications. For SOME/IP, IP and TP configuration for the client and the server are defined.			
Relation Type	Related Element	Mul.	Note	
Consumes	Machine Design	1	Description of machine that the service instances shall be mapped to	
Consumes	Service Instance Configuration	1	Service instances to be mapped to machine	
Produces	Service Instance To Machine Map- ping	1	Mapping contributes to Service Instance Manifest	

#### Table 3.96: Map Service Instance to Machine

#### 3.9.2 Work Products

## 3.9.2.1 Service Interface Deployment Configuration

Artifact	Service Interface Deployment Configuration			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Work Products			
Brief Description	Deployment configur	ration fo	r a service interface	
Description	Description of deployment configuration with respect to a transport layer for a service interface. For SOME/IP, service interface ID, message IDs and event groups are defined.			
Kind	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note	
Produced by	Configure Ser- vice Interface Deployment	1	Configuration of binding of a service interface to a transport layer	
Consumed by	Define and Con- figure Service In- stance	1	Instances of service interfaces to be defined	

#### Table 3.97: Service Interface Deployment Configuration



# 3.9.2.2 Service Instance Configuration

Artifact	Service Instance C	onfigur	ation		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Work Products			
Brief Description	Definition and config	uration	of the service instances		
Description	configured. For the c	Required as well as provided service instances are defined and configured. For the configuration, the search criteria for required service instances and offer criteria for provided service instances are specified.			
Kind	AUTOSAR XML	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note		
Produced by	Define and Con- figure Service In- stance	1*	Service instances and their configuration defined		
Consumed by	Define SOME/IP Timing	1	Timing for service instances to be defined		
Consumed by	Map Service In- stance to Machine	1	Service instances to be mapped to machine		
Consumed by	Map Service In- stance to Port Pro- totype	1	Service instances to be mapped to port prototypes		

#### Table 3.98: Service Instance Configuration

# 3.9.2.3 Service Instance To Machine Mapping

Artifact	Service Instance To Machine Mapping				
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Work Products				
Brief Description					
Description	Service Instances shall be mapped to a Machine (to be more precise: to a communication connector of a Machine)				
Kind					
Relation Type	Related Element	Mul.	Note		
Produced by	Map Service In- stance to Machine	1	Mapping contributes to Service Instance Manifest		

#### Table 3.99: Service Instance To Machine Mapping

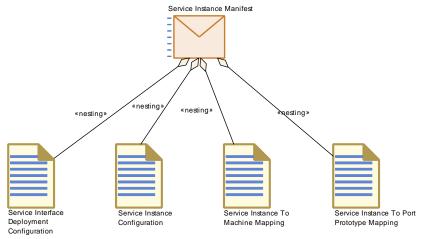
## 3.9.2.4 Service Instance To Port Prototype Mapping



Artifact	Service Instance To	Service Instance To Port Prototype Mapping			
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Work Products			
Brief Description					
Description	context (the instance levels of the software With this mapping it	Service Instances need to be mapped to Port Prototypes in instance context (the instance context includes process, executable, all nesting levels of the software composition and the port prototype). With this mapping it is possible to define how specific Port Prototypes are represented in the middleware in terms of service configuration.			
Kind					
Relation Type	Related Element	Related Element Mul. Note			
Produced by	Map Service In- stance to Port Pro- totype	1	Mapping contributes to Service Instance Manifest		

## Table 3.100: Service Instance To Port Prototype Mapping

## 3.9.2.5 Service Instance Manifest



#### Figure 3.3: Parts of the Service Instance Manifest

Deliverable	Service Instance Ma	anifest		
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Service Instance Manifest::Work Products		
Brief Description	Definition and config	uration	of a service instance	
Description	discovery. The mapp defined. Optionally, the second	Definition of a service instance with its configuration for the service discovery. The mapping of the service instances to the machine is defined. Optionally, the mapping of service instances to the software component ports is specified.		
Kind	AUTOSAR XML	AUTOSAR XML		
Relation Type	Related Element	Related Element Mul. Note		
Aggregates	Service Instance Configuration	1		



Relation Type	Related Element	Mul.	Note
Aggregates	Service Instance To Machine Map- ping	1	
Aggregates	Service Instance To Port Prototype Mapping	1	
Aggregates	Service Inter- face Deployment Configuration	1	
Produced by	Define SOME/IP Timing	1	Timing for service instances contributes to Service Instance Manifest
Produced by	Define and Con- figure Service In- stances	1*	Contains all configuration settings for the service instance on a specific machine
Consumed by	Collect belonging (software) artifacts of Sub Software Clusters	0*	Several service instance manifests can be deployed
Consumed by	Create Software Package	0*	Several service instance manifests can be deployed
Consumed by	Identify necessary (software) artifacts	0*	Several service instance manifests can be deployed
Consumed by	Set Up Initial Ma- chine	0*	All Service Instance Manifests needed to run the desired adaptive application (instances or Processes) on a Machine

 Table 3.101: Service Instance Manifest

# 3.10 Deployment

This chapter contains the definition of work products and tasks necessary for deploying Software Packages.

## 3.10.1 Tasks

## 3.10.1.1 Create an initial Software Package Manifest



Task Definition	Create an initial So	ftware I	Package Manifest
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Tasks		
Brief Description	Create an initial Soft	ware Pa	ckage Manifest
Description	<ul> <li>The main input for this step are the requirements of the OEM given by means of the Software Cluster Design.</li> <li>This task is about to create an new Software Package Manifest and to transfer the structure and the entries of the given Software Cluster Design into the newly created Software Package Manifest.</li> </ul>		
Relation Type	Related Element	Mul.	Note
Consumes	Software         Cluster         1         Requirements regarding Software           Design         Clusters by the OEM		
Produces	Software Package Manifest	1	partially: Initial meta data of a respective Software Package

# 3.10.1.2 Identify necessary (software) artifacts

Task Definition	Identify necessary	(softwa	re) artifacts		
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Tasks				
Brief Description	Identify necessary a	rtifacts			
Description		Identify necessary (software) artifacts in order to build the Software Package, also with respect to their versions.			
	sets of Sub Software and versions), if neo Package Manifest ad Check, whether ther	Check, whether there are divergences within the required and actual sets of Sub Software Clusters (by means of the aggregated artifacts and versions), if necessary solve them and re-model the Software Package Manifest accordingly. Check, whether there are discrepancies between the required and actual set of the Root Software Cluster (by means of its aggregated Sub Software Clusters, and versions)			
Relation Type	Related Element	Mul.	Note		
Consumes	Diagnostic Ma- chine Extract	01	Diagnostic extract for a Machine		
Consumes	Software Cluster Design	01	Requirements that have initially been formulated by an OEM		
		Here, not necessarily needed since the data is already available in Software Package Manifest			
Consumes	Software Package Manifest	01	Meta data which are already transferred from Software Cluster Design		
Consumes	Uploadable Design Artifacts	01	Optional input: Additional design data which are not part of an Application or Machine Manifest		
Consumes	Executable Appli- cation	0*	Executables of deployed processes		



Relation Type	Related Element	Mul.	Note
Consumes	Execution Manifest	0*	Several processes can be deployed
Consumes	Service Instance Manifest	0*	Several service instance manifests can be deployed
Produces	Software Package Manifest	1	Updates of the meta data after checks

#### Table 3.103: Identify necessary (software) artifacts

## 3.10.1.3 Collect belonging (software) artifacts of Sub Software Clusters

Task Definition	Collect belonging (	softwar	e) artifacts of Sub Software Clusters	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Tasks			
Brief Description	Collect belonging ar	tifacts		
Description	Collect belonging (software) artifacts of Sub Software Clusters into separate baskets (Sub Software Cluster Group) in order to prepare the final step of creating the Software Package (Optional) Execute a receiving inspection of the software artifacts			
Relation Type	Related Element			
Consumes	Software Package Manifest	1	Already consolidated meta data (after checks and re-modeling)	
Consumes	Diagnostic Ma- chine Extract	01	Diagnostic extract for a Machine	
Consumes	Uploadable Design Artifacts	01	Optional input: Additional design data which are not part of an Application or Machine Manifest	
Consumes	Executable Appli- cation	0*	Executables of deployed processes	
Consumes	Execution Manifest	0*	Several processes can be deployed	
Consumes	Service Instance Manifest	0*	Several service instance manifests can be deployed	
Produces	(Sub) Software Cluster Group	0*	Collection of corresponding artifacts (per Sub Software Cluster)	

#### Table 3.104: Collect belonging (software) artifacts of Sub Software Clusters

## 3.10.1.4 Model dependencies between Software Clusters



Task Definition	Model dependencie	es betw	een Software Clusters of any category	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Tasks			
Brief Description	Model dependencies			
Description	Thus, this activity de the following tasks:	scribes	the handling of dependencies by at least	
	the same or d	ifferent	ependencies between Software Clusters of categories, given by the respective on are still valid	
		-	etween the actual and required on Software Clusters of any category	
		<ul> <li>If necessary, re-model the Software Package Manifest in accordance with the outcomes of the both tasks above</li> </ul>		
Relation Type	Related Element	Mul.	Note	
Consumes	Software Package Manifest	1	Dependencies of the Software Package Manifest were transferred from the Software Cluster Design	
Consumes	(Sub) Software Cluster Group	0*	Optional source in order to check dependencies between Software Clusters (of any category)	
Produces	Software Package Manifest	1	Re-modeled (consolidated) dependencies between Software Clusters of any category	

# Table 3.105: Model dependencies between Software Clusters of any category

#### 3.10.1.5 Create installation instructions

Task Definition	Create installation	instruct	lions	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Tasks			
Brief Description	Create installation instructions			
Description	update of Software F 'add/update' meanin package shall be uni instructions are defir category.	Thus, this activity may includes the tasks:		
	category)			
	Develop update campaigns (optional)			
Relation Type	Related Element Mul. Note			
Consumes	Software Package Manifest	1	Software Package Manifest without or incomplete installation instructions	



Relation Type	Related Element	Mul.	Note
Produces	Software Package	1	Software Package Manifest, enhanced
	Manifest		by installation instruction

#### Table 3.106: Create installation instructions

#### 3.10.2 Work Products

# 3.10.2.1 Software Cluster Design

Deliverable	Software Cluster Design			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Work Products			
Brief Description	Software Cluster De	sign		
Description	The deliverable Software Cluster Design contains the requirements that have initially been formulated by an OEM. The formal structure of the corresponding meta model element SoftwareClusterDesign is similar to its counterpart SoftwareCluster. Thus, by means of this, the OEM is able to define the composition and structure of Software Clusters, dedicated diagnostic addresses as well as internal and external dependencies of Software Cluster.			
Kind	AUTOSAR XML			
Relation Type	Related Element Mul. Note			
Consumed by	Create Software Package	1	Requirements of the OEM wrt. package structure and parameters given by means of the meta model element SoftwareClusterDesign.	
Consumed by	Create an initial Software Package Manifest	1	Requirements regarding Software Clusters by the OEM	
Consumed by	Identify necessary (software) artifacts	01	Requirements that have initially been formulated by an OEM Here, not necessarily needed since the data is already available in Software	
	Package Manifest			
Use meta model element	SoftwareCluster Design	1		

Table 3.107:	Software	Cluster	Design
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# 3.10.2.2 Software Package

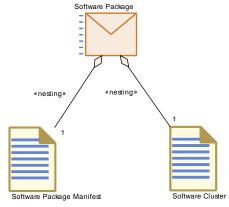


Figure 3.4: Parts of a Software Package

Deliverable	Software Package			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Work Products			
Brief Description	Container to deploy software artifacts to a machine			
Description	for deployment onto instances). In this re	According to the AUTOSAR glossary, Software Packages are the units for deployment onto machines (AUTOSAR Adaptive Platform instances). In this respect, they are inputs for and processed by the Adaptive Platform Service UCM} (Update and Configuration Management).		
	In fact, a Software P	ackage	consists of two main parts:	
	<ul> <li>a bundle of th Cluster</li> </ul>	e actual	software artifacts, referred to as Software	
		<ul> <li>corresponding model data needed to control the upload and installation process of this Software Cluster executed by the UCM</li> </ul>		
Kind	Custom			
Relation Type	Related Element	Mul.	Note	
Aggregates	Software Cluster	1		
Aggregates	Software Package Manifest	1		
Produced by	Compile the Soft- ware Package	1	Compiled Software Package	
Produced by	Create Software Package	1	Software Package for deployment defined	
Consumed by	Management of Software Pack- ages	1*	Newly created or updated Software Packages are stored into a repository and subject of the management of all available Software Packages (including their history)	
Consumed by	Provide and man- age Software Packages	1*	Deploy software on a Back-end server by means of Software Package	



Relation Type Related Element Mul. Note

Table 3.108: Software Package

## 3.10.2.3 Software Cluster

Artifact	Software Cluster				
Package		AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Work Products			
Brief Description	Software Cluster	Software Cluster			
Description	bundle of software a installed by the UCM Executable(s), Execu Machine Manifest(s) mentioned, that a So in order to mimic the	Thus, from an UCM point of view, the term Software Cluster identifies a bundle of software artifacts that are uploaded together in order to be installed by the UCM. In general, a Software Cluster may contain Executable(s), Execution Manifest(s), Service Instance Manifest(s), Machine Manifest(s) and other development artifacts. It should be mentioned, that a Software Cluster may be structured into sub-blocks in order to mimic the CP diagnostic workflow, where blocks are the smallest parts of update and to enable the execution of update campaigns.			
	installed software en manifests) which for the diagnostic mana	Otherwise, the term Software Cluster may also refer to a set of installed software entities (processes that run executables, data or manifests) which form a logical group and which are addressable by the diagnostic management by a shared diagnostic address.			
	software uploaded a	Not surprisingly, both definitions match in the sense that the bundle of software uploaded are needed to form the set of installed software entities addressed by the same diagnostic address.			
Kind	Custom	Custom			
Relation Type	Related Element	Related Element Mul. Note			
Consumed by	Manage the data base of Software Clusters (of any category)	1*	Store and manage software cluster within a repository		

#### Table 3.109: Software Cluster

### 3.10.2.4 Software Package Manifest

Artifact	Software Package Manifest	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Work Products	
Brief Description	Software Package Manifest	
Description	Model, based on meta model element SoftwareCluster, needed to control the upload and installation process of a Software Cluster executed by the UCM.	
Kind	AUTOSAR XML	
Relation Type	Related Element Mul. Note	



Relation Type	Related Element	Mul.	Note
Produced by	Create an initial Software Package Manifest	1	partially: Initial meta data of a respective Software Package
Produced by	Create installation instructions	1	Software Package Manifest, enhanced by installation instruction
Produced by	Identify necessary (software) artifacts	1	Updates of the meta data after checks
Produced by	Model dependen- cies between Soft- ware Clusters of any category	1	Re-modeled (consolidated) dependencies between Software Clusters of any category
Consumed by	Collect belonging (software) artifacts of Sub Software Clusters	1	Already consolidated meta data (after checks and re-modeling)
Consumed by	Compile the Soft- ware Package	1	Integrate the Software Package Manifest into the Software Package
Consumed by	Create installation instructions	1	Software Package Manifest without or incomplete installation instructions
Consumed by	Model dependen- cies between Soft- ware Clusters of any category	1	Dependencies of the Software Package Manifest were transferred from the Software Cluster Design
Consumed by	Manage the data base of Software Clusters (of any category)	1*	Manage meta data of corresponding Software Cluster
Consumed by	Identify necessary (software) artifacts	01	Meta data which are already transferred from Software Cluster Design
Use meta model element	SoftwareCluster	1	

### Table 3.110: Software Package Manifest

# 3.10.2.5 (Sub) Software Cluster Group

Deliverable	(Sub) Software Clu	ster Gro	pup	
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Work Products			
Brief Description	(Sub) Software Clus	ter Grou	ip	
Description	Basket to collect the	(softwa	re) artifacts of a Sub Software Cluster	
Kind	Custom	Custom		
Relation Type	Related Element	Mul.	Note	
Produced by	Collect belonging (software) artifacts of Sub Software Clusters	0*	Collection of corresponding artifacts (per Sub Software Cluster)	
Consumed by	Compile the Soft- ware Package	0*	Compile all Sub Software Clusters into the Software Package	



Relation Type	Related Element	Mul.	Note
Consumed by	Model dependen- cies between Soft- ware Clusters of any category	0*	Optional source in order to check dependencies between Software Clusters (of any category)

Table 3.111	(Sub)	Software	Cluster	Group
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# 3.10.2.6 Uploadable Design Artifacts

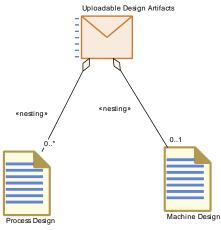


Figure 3.5: Design artifacts needed to be uploaded to the Machine

Deliverable	Uploadable Design Artifacts			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Architecture and Design::Common Design Artifacts::Work Products			
Brief Description	Design artifacts nee	ded nee	ded to be uploaded to the Machine	
Description		Covers design artifacts, i.e., 'Machine Design' and 'Process Design', that are needed to be uploaded to the Machine in addition to the Manifests.		
Kind	AUTOSAR XML			
Relation Type	Related Element	Mul.	Note	
Aggregates	Machine Design	01		
Aggregates	Process Design	0*		
Consumed by	Collect belonging (software) artifacts of Sub Software Clusters	01	Optional input: Additional design data which are not part of an Application or Machine Manifest	
Consumed by	Create Software Package	01	Optional input: Additional design data which are not part of an Application or Machine Manifest	
Consumed by	Identify necessary (software) artifacts	01	Optional input: Additional design data which are not part of an Application or Machine Manifest	
Consumed by	Set Up Initial Ma- chine	01	Optional input: Additional design data which are not part of an Application or Machine Manifest	



 Relation Type
 Related Element
 Mul.
 Note

 Table 3.112: Uploadable Design Artifacts

#### 3.10.2.7 Back-end server

Deliverable	Back-end Server			
Package	AUTOSAR Root::M2::Methodology::Methodology Library::Adaptive Platform::Deployment::Work Products			
Brief Description	Repository of upload	lable pa	ckages on a Back-end server	
Description	corresponding data l	Repository of uploadable packages (Software Packages) including corresponding data bases and server programs in order to provide dedicated versions, change sets and the like to the Machines (Adaptive ECUs) in the field.		
Kind	Custom			
Relation Type	Related Element	Mul.	Note	
Produced by	Provision of Soft- ware Packages for machines in the field	1	Organize the Back-end Server in accordance with the requirements of an OEM	
Produced by	Management of Software Pack- ages	1*	Software Packages are stored into a repository of Software Packages. In addition, update of a common data base of available Software Packages including their history.	
Produced by	Provide and man- age Software Packages	1*	Store uploadable packages (Software Packages) into a repository of a Back-end server	
Consumed by	Provision of Soft- ware Packages for machines in the field	1	Status quo of the presentation layer of the Back-end Server	

Table 3.113: Back-end Server



Methodology for Adaptive Platform AUTOSAR AP Release 19-03

# A Change History

- A.1 Change History for AP 19-03
- A.1.1 Added Constraints in 19-03

none

# A.1.2 Changed Constraints in 19-03

none

# A.1.3 Deleted Constraints in 19-03

none

# A.1.4 Added Traceables in 19-03

none

# A.1.5 Changed Traceables in 19-03

none

# A.1.6 Deleted Traceables in 19-03

none

# A.2 Change History for AP 18-10

A.2.1 Added Constraints in 18-10

none

# A.2.2 Changed Constraints in 18-10

none



# A.2.3 Deleted Constraints in 18-10

none

# A.2.4 Added Traceables in 18-10

none

# A.2.5 Changed Traceables in 18-10

Number	Heading	
[TR_AMETH_00004]	Creation of the Execution Manifest	
[TR_AMETH_00020]	Development of Platform Object Code	
[TR_AMETH_00026]	Definition of Execution Manifest	
[TR_AMETH_00031]	Setting up an initial machine	
[TR_AMETH_00034]	Select the Operating System for the Adaptive Platform	

Table A.1: Changed Traceables in 18-10

## A.2.6 Deleted Traceables in 18-10

Number	Heading	
[TR_AMETH_00211]	Pool Executables together to form ExecutableGroups	

 Table A.2: Deleted Traceables in 18-10

# A.3 Change History for AP 18-03

## A.3.1 Added Specification Items in AP 18-03

Number	Heading
[TR_AMETH_00211]	Pool Executables together to form ExecutableGroups
[TR_AMETH_00212]	Design a diagnostic mapping
[TR_AMETH_00213]	Relate diagnostic mappings to instances of Executables
[TR_AMETH_00214]	Configuration of Platform Services
[TR_AMETH_00215]	Configuration of Platform Foundation Modules
[TR_AMETH_00216]	Map Processes to a particular machine
[TR_AMETH_00217]	Definition of resources
[TR_AMETH_00218]	Create an initial Software Package Manifest
[TR_AMETH_00219]	Collect all software artifacts that belong to a Software Cluster, structure
	and model them
[TR_AMETH_00220]	Model dependencies between Software Clusters of any category
[TR_AMETH_00221]	Develop installation instructions
[TR_AMETH_00222]	Create the Software Package
[TR_AMETH_00223]	Manage the data base of Software Clusters (of any category)



[TR_AMETH_00224]	Management of Software Packages
[TR_AMETH_00225]	Provision of Software Packages for machines in the field
[TR_AMETH_00226]	Documentation of work products

#### Table A.3: Added specification items in AP 18-03

## A.3.2 Changed Specification Items in AP 18-03

Number	Heading
[TR_AMETH_00205]	Integrate Software
[TR_AMETH_00206]	Create a Software Package
[TR_AMETH_00021]	Configuration of network communication for machine
[TR_AMETH_00208]	Map a single ServiceInterface to PortInterface elements
[TR_AMETH_00031]	Setting up an initial machine
[TR_AMETH_00022]	Definition of machine states, function group states and per-state timeouts

#### Table A.4: Changed specification items in AP 18-03

## A.3.3 Deleted Specification Items in AP 18-03

Number	Heading
TR_AMETH_00032	Deploying the Software Package

 Table A.5: Deleted specification items in AP 18-03

# A.4 Change History for AP 17-10

#### A.4.1 Added Specification Items in AP 17-10

Number	Heading
[TR_AMETH_00200]	Domains of development utilized for the methodology of the AUTOSAR Adap-
	tive Platform
[TR_AMETH_00201]	Develop a Function Architecture
[TR_AMETH_00202]	Develop a Common Software Architecture
[TR_AMETH_00203]	Provide views of subsystems
[TR_AMETH_00204]	Develop the System
[TR_AMETH_00205]	Integrate Software to form AdaptiveAutosarApplications
[TR_AMETH_00206]	Create SoftwareCluster
[TR_AMETH_00207]	Design communication between Classic Platform ECUs and Adaptive Platform
	machines
[TR_AMETH_00208]	Map a single ServiceInterface to PortInterface elements
[TR_AMETH_00209]	Define a signal-based ServiceInterface
[TR_AMETH_00210]	Map signals to services

#### Table A.6: Added specification items in AP 17-10

## A.4.2 Changed Specification Items in AP 17-10



Number	Heading
[TR_AMETH_00100]	Scope of the Methodology for the Adaptive Platform
[TR_AMETH_00101]	Definition of tasks, work products and use cases
[TR_AMETH_00102]	Types of work products
[TR_AMETH_00001]	Description of the services in a system
[TR_AMETH_00002]	Development of the software
[TR_AMETH_00006]	Deployment of the application software
[TR_AMETH_00032]	Deploying the Software Package
[TR_AMETH_00033]	Mapping of Service Instances to Port Prototypes

#### Table A.7: Changed specification items in AP 17-10

## A.4.3 Deleted Specification Items in AP 17-10

Number	Heading
[TR_AMETH_00030]	Machine-driven and model-driven approach

#### Table A.8: Deleted specification items in AP 17-10

# A.5 Change History for AP 17-03

## A.5.1 Added Specification Items in AP 17-03

Number	Heading	
[TR_AMETH_00100]	Scope of the Methodology for the Adaptive Platform	
[TR_AMETH_00101]	Definition of tasks, work products and use cases	
[TR_AMETH_00102]	Types of work products	
[TR_AMETH_00001]	Description of the services in a system	
[TR_AMETH_00002]	Development of the software	
[TR_AMETH_00003]	Configuration of the machine	
[TR_AMETH_00004]	Creation of the [Application Manifest]	
[TR_AMETH_00005]	Configuration of the service instances	
[TR_AMETH_00006]	Deployment of the application software	
[TR_AMETH_00007]	Definition of data types for the Adaptive Platform	
[TR_AMETH_00008]	Definition of service interfaces for the Adaptive Platform	
[TR_AMETH_00009]	Aggregating service interfaces for reducing the bus load	
[TR_AMETH_00010]	Application-level Software	
[TR_AMETH_00011]	Design of the software components	
[TR_AMETH_00012]	Generation of the header files for service interface	
[TR_AMETH_00013]	Implementation and compilation of software components	
[TR_AMETH_00014]	Development with knowledge of the Build Chain Configuration	
[TR_AMETH_00015]	Development without knowledge of the Build Chain Configuration	
[TR_AMETH_00016]	Development of serialization properties	
[TR_AMETH_00017]	Implementation of service proxies and skeletons	
[TR_AMETH_00018]	Building the Executable Application	
[TR_AMETH_00019]	Description of the Adaptive Platform	
[TR_AMETH_00020]	Development of Platform Software	
[TR_AMETH_00021]	Configuration of network communication for machine	
[TR_AMETH_00022]	Definition of machine states and resources	
[TR_AMETH_00023]	Configuration of the operating system	



[TR_AMETH_00024]	Instantiation of Executable Application
[TR_AMETH_00025]	Defintion of startup behavior of a process
[TR_AMETH_00026]	Defintion of [Application Manifest]
[TR_AMETH_00027]	Configuration of Service Interface Deployment
[TR_AMETH_00028]	Configuration of Service Instances
[TR_AMETH_00029]	Deployment of Service Instances
[TR_AMETH_00030]	Machine-driven and model-driven approach
[TR_AMETH_00031]	Setting up the machine
[TR_AMETH_00032]	Deploying the Software Package
[TR_AMETH_00033]	Mapping of Service Instances to Application Endpoints
[TR_AMETH_00034]	Selecting the Operating System for Adaptive Platform
[TR_AMETH_00035]	Platform-level Software

# Table A.9: Added specification items in AP 17-03

# A.5.2 Changed Specification Items in AP 17-03

N/A

# A.5.3 Deleted Specification Items in AP 17-03

N/A



# **B** Used classes in Manifest files

# B.1 Used classes in Machine Manifest

Used classes	Base
AdaptiveModuleInstantiation	other
CommunicationConnector	other
CryptoDriver	PackageableElement
CryptoDriverToCryptoJobMapping	other
CryptoJob	other
CryptoKeySlot	other
CryptoModuleInstantiation	other
CryptoNeedToCryptoJobMapping	other
CryptoPrimitive	other
DoIpInstantiation	other
EnterExitTimeout	other
EthernetCluster	PackageableElement
EthernetCommunicationConnector	other
EthernetNetworkConfiguration	other
EthernetPhysicalChannel	other
GenericModuleInstantiation	other
LogAndTraceInstantiation	other
MacMulticastGroup	other
Machine	PackageableElement
MachineDesign	PackageableElement
ModeDeclaration	other
ModeDeclarationGroup	PackageableElement
ModeDeclarationGroupPrototype	other
NetworkConfiguration	other
NetworkEndpoint	other
NetworkEndpointAddress	other
NmCluster	other
NmConfig	PackageableElement
NmInstantiation	other
NmNode	other
NonOsModuleInstantiation	other
OsModuleInstantiation	other
PerStateTimeout	other
Processor	other
ProcessorCore	other
PskIdentityToKeySlotMapping	other
PureLocalTimeBase	other
ResourceGroup	other
SecOcDeployment	other
SecOcJobMapping	other
SecureCommunicationDeployment	other
ServiceDiscoveryConfiguration	other
SomeipServiceDiscovery	other
SynchronizedMasterTimeBase	other
SynchronizedSlaveTimeBase	other
TimeBaseResource	other
TimeSyncModuleInstantiation	other



TlsDeployment	other
TlsJobMapping	other
UdpNmCluster	other
UdpNmNode	other

#### Table B.1: Used classes in MachineManifest

# **B.2 Used classes in Execution Manifest**

Used classes	Base
Action	other
ActionItem	other
ActionList	other
AliveSupervision	other
ApplicationActionItem	other
Arbitration	other
CheckpointTransition	other
DeadlineSupervision	other
ExecutionDependency	other
GlobalSupervision	other
HealthChannel	other
HealthChannelExternalStatus	other
HealthChannelSupervision	other
HttpAcceptEncoding	other
LocalSupervision	other
LogicalExpression	other
LogicalSupervision	other
ModeDeclaration	other
ModeDeclarationGroup	PackageableElement
ModeDeclarationGroupPrototype	other
ModeDependentStartupConfig	other
PersistencyFile	PackageableElement
PersistencyFileArray	PackageableElement
PersistencyKeyValueDatabase	PackageableElement
PersistencyKeyValuePair	other
PersistencyPortPrototypeToFileArrayMapping	PackageableElement
PersistencyPortPrototypeToKeyValueDatabaseMapping	PackageableElement
PhmContributionToMachineMapping	PackageableElement
PlatformActionItem	other
PlatformHealthManagementContribution	PackageableElement
Process	PackageableElement
ProcessToMachineMapping	other
ProcessToMachineMappingSet	PackageableElement
RestHttpPortPrototypeMapping	PackageableElement
Rule	other
ServiceInstanceToPortPrototypeMapping	PackageableElement
StartupConfig	other
StartupConfigSet	PackageableElement
StartupOption	other
SupervisionCheckpoint	other
WatchdogActionItem	other

#### Table B.2: Used classes in ExecutionManifest



# **B.3 Used classes in Service Instance Manifest**

Used classes	Base	
AdaptivePlatformServiceInstance	PackageableElement	
DdsEventDeployment	other	
DdsServiceInstanceToMachineMapping	PackageableElement	
DdsServiceInterfaceDeployment	PackageableElement	
E2EProfileConfiguration	other	
E2EProfileConfigurationSet	PackageableElement	
End2EndEventProtectionProps	other	
InitialSdDelayConfig	other	
PresharedKeyIdentity	other	
ProvidedApServiceInstance	PackageableElement	
ProvidedDdsEventQosProps	other	
ProvidedDdsServiceInstance	PackageableElement	
ProvidedSomeipServiceInstance	PackageableElement	
ProvidedUserDefinedServiceInstance	PackageableElement	
RequestResponseDelay	other	
RequiredApServiceInstance	PackageableElement	
RequiredDdsEventQosProps	other	
RequiredDdsServiceInstance	PackageableElement	
RequiredSomeipServiceInstance	PackageableElement	
RequiredUserDefinedServiceInstance	PackageableElement	
SecOcJobRequirement	other	
SecOcSecureComProps	other	
SecureComProps	other	
SecureComPropsSet	PackageableElement	
ServiceEventDeployment	other	
ServiceFieldDeployment	other	
ServiceInstanceToMachineMapping	PackageableElement	
ServiceInterfaceDeployment	PackageableElement	
ServiceInterfaceElementSecureComConfig	other	
ServiceMethodDeployment	other	
SomeipEventDeployment	other	
SomeipEventGroup	other	
SomeipEventProps	other	
SomeipFieldDeployment	other	
SomeipMethodDeployment	other	
SomeipMethodProps	other	
SomeipProvidedEventGroup	other	
SomeipRequiredEventGroup	other	
SomeipSdClientEventGroupTimingConfig	other	
SomeipSdClientServiceInstanceConfig	other	
SomeipSdServerEventTimingConfig	other	
SomeipSdServerServiceInstanceConfig	other	
SomeipServiceInstanceToMachineMapping	PackageableElement	
SomeipServiceInterfaceDeployment	PackageableElement	
SomeipServiceInterfaceVersion	other	
SomeipTimingProps	other	
TagWithOptionalValue	other	
TlsCipherSuite	other	-
TISCIPHEIDUICE	OCHET	
TlsJobRequirement	other	



UserDefinedEventDeployment	other
UserDefinedFieldDeployment	other
UserDefinedMethodDeployment	other
UserDefinedServiceInstanceToMachineMapping	PackageableElement
UserDefinedServiceInterfaceDeployment	PackageableElement

#### Table B.3: Used classes in ServiceInstanceManifest